### IRUVANTI GAUTAM SRINIDHI

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### ACADEMIC QUALIFICATIONS

Bachelor of Technology (Computer Science Engineering with Specialization in Data Science), PES University, Bengaluru, August 2016 - August 2020, CGPA: 8.45

## **Relevant Coursework:**

Artificial Intelligence Machine Learning Natural Language Processing Reinforcement Learning Introduction to Data Science Introduction to Big Data

## PROFESSIONAL EXPERIENCE

Organization: Société Générale, Bengaluru, August 2020 - Present

**Designation:** Software Engineer **Roles and Responsibilities:** 

- Extensively worked with Informatica, a data integration tool to extract, transform and load data according to business requirements.
- Development of automation scripts using python and shell scripting.
- Experience in developing SQL queries primarily with Teradata.
- Hands on devops experience of the migration of code across environments using Git commands.
- Worked with scheduling tools like Control-M to schedule jobs in UAT and production environments.
- Good understanding of Agile Methodologies.
- Tools Used: Teradata, Informatica, Unix, Git and Control-M

**Organization:** Play Games24x7, Bengaluru, January 2020 - May 2020

**Designation:** Data Science Intern **Roles and Responsibilities:** 

- Responsible for developing an email classifier using BERT to classify customer emails into categories provided by the customer support team.
- Developed an intelligent marketing tool to be used within the organization for visualizing data and running predictions on the models created by the data science team.
- Tools Used: TensorFlow, Keras and Shiny (a package to develop web applications using R)

Organization: Play Games 24x7, Bengaluru, May 2019 - July 2019

**Designation:** Data Science Intern

# **Roles and Responsibilities:**

- Developed a marketing framework to evaluate the performance of various advertising campaigns being run by the company.
- Tools Used: Pandas, Scikit-learn and Seaborn

Organization: KWIK 24, Bengaluru, May 2018 - July 2018

**Designation:** Intern

## **Roles and Responsibilities:**

- Developed a web application to download video footage from remote servers, to detect and analyse fraudulent transactions.
- Tools Used: Unix, HTML, PHP, Javascript

### **PROJECTS**

# Title: Image Super Resolution and Deblurring Using GANs

Location: PES University

Duration: 01/01/2020 - 31/06/2020

Team Size: 3

Brief Objective: The goal of the project was to create and develop a machine learning pipeline comprised of a Deblur Generative Adversarial Network (GAN) and a SuperResolution Generative Adversarial Network (GAN) which work in unison in order to convert and transform low quality blurred images into higher quality super resolved unblurred

images

Tools: Python, TensorFlow, Keras and Pandas

#### **Title: Simulation of Cricket matches**

Location: PES University

Duration: 01/01/2019 - 31/05/2019

Team Size: 3

Brief Objective: This project aims at simulating the outcome of cricket (IPL) matches using two approaches -

1) The first is a probability based approach which uses ball by ball data to get the probabilities of all possible outcomes

2) The second approach uses a decision tree classifier which is implemented using pyspark MLlib.

Tools: Python, Beautiful Soup, Pandas and Pyspark

# Title: Deep Learning enabled Food Blog

Location: PES University

Duration: 01/08/2019 - 31/12/2019

Team Size: 3

Brief Objective: This project aims at creating a food blog where users can upload pictures, provide descriptions for their pictures, write comments and search for posts by other users. The blog also has a smart component which detects the type of cuisine of the food in the picture.

Tools: JavaScript, HTML, CSS, MongoDB, Flask, and TensorFlow

#### Title: Code Couch - A desktop coding platform

Location: PES University

Duration: 01/08/2019 - 31/12/2019

Team Size: 8

Brief Objective: Our project aims to create a multipurpose computer science portal for students and teachers to aid in the student's evaluation process. The portal provides a platform for teachers to provide tests to students who can undertake these tests and hone their coding skills. It provides a user-friendly coding interface with a variety of languages in which students can code. The application shifts the major portion of the server load to the client-side by evaluating code against test cases on the client-side in a sandboxed environment.

Role: My role in the project was to develop the front end using Ot.

Tools: Qt, Postman and Java

## Title: Real or Not? NLP with Disaster Tweets (Classification using Google BERT)

Location: Personal project

Duration: 01/01/2020 - 01/02/2020

Team Size: 1

Brief Objective: The aim of this project is to create a classifier which tries to predict if a tweet is related to a disaster

or not. The classifier is built using the pre-trained BERT model.

Tools: Python, Keras and Pandas

**Title: Stock Market Charting Application** 

Location: Société Générale training Duration: 01/07/2020 - 17/08/2020

Team Size: 1

Brief Objective: Developed a full-stack stock market charting application to chart a company's performance over a period of time. The application's front end is developed using Angular and the backend is developed using Spring

Boot. The Spring Boot backend is built using REST APIs and a MySQL database.

Tools: Spring Boot, Spring, Java, MySQL, Postman and Angular

## PAPER PRESENTATIONS AND PUBLICATIONS

**Image Super Resolution and Deblurring Using Generative Adversarial Networks**, with K P Arjun, Krishna Sidharth and V R Badri Prasad, The Eleventh International Joint Conference on Advances in Engineering and Technology, AET 2020, December 2020

## **CERTIFICATIONS**

- Deep Learning Specialization by DeepLearning.AI
  - Neural Networks and Deep Learning
  - o Improving Deep Neural Networks: Hyperparameter Tuning, Regularization and Optimization
  - o Structuring Machine Learning Projects
  - o Convolutional Neural Networks
  - Sequence Models
- Tensorflow in Practice by DeepLearning.AI
  - o Introduction to TensorFlow for Artificial Intelligence, Machine Learning, and Deep Learning
  - o Convolutional Neural Networks in TensorFlow
  - Natural Language Processing in TensorFlow
  - o Sequences, Time Series and Prediction
- Reinforcement Learning Specialization by University of Alberta
  - o Fundamentals of Reinforcement Learning
  - Sample-based Learning Methods
  - o Prediction and Control with Function Approximation
  - o A Complete Reinforcement Learning System (Capstone)
- The Data Scientist's Toolbox by John Hopkins University