(Sub Code: 083 Paper Code 91 Outside Delhi)

General Instructions:

- The answers given in the marking scheme are SUGGESTIVE, Examiners are requested to award marks for all alternative correct solutions/answers conveying similar meaning.
- All programming questions have to be answered with respect to C++ Language for Section A and Python for Section B (All presently supported versions of compilers/interpreters should be considered).
- In C++/Python, ignore case sensitivity for identifiers (Variable / Functions / Structures / Class Names) <u>unless explicitly specified in question</u>.
- In SQL related questions:
 - O Both ways of text/character entries should be acceptable. For example: "AMAR" and 'amar' both are acceptable.
 - All date entries should be acceptable for example: 'YYYY-MM-DD', 'YY-MM-DD', 'DD-Mon-YY', "DD/MM/YY", 'DD/MM/YY', "MM/DD/YY", 'MM/DD/YY' and {MM/DD/YY} are correct.
 - O Semicolon should be ignored for terminating the SQL statements.
 - Ignore case sensitivity for commands.
 - Ignore headers in output questions.

		Section - A (Only for C++ candidates)	
1	(a)	Find the correct identifiers out of the following, which can be used for naming Variable, Constants or Functions in a C++ program: For, while, INT, NeW, delete, 1stName, Add+Subtract, name1	2
	Ans	For, INT, NeW, name1	
		 (½ Mark for each correct identifier) Note: Deduct ½ Mark for writing additional incorrect identifier(s) No marks to be awarded if all the identifiers are mentioned 	
	(b)	Observe the following program very carefully and write the name of those header file (s), which are essentially needed to compile and execute the following program successfully: typedef char STRING[80]; void main() { STRING Txt[] = "We love Peace"; int Count=0; while (Txt[Count]!='\0')	1

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```
if (isalpha(Txt[Count]))
              Txt[Count++]='@' ;
          else
            Txt[Count++]='#';
        puts (Txt) ;
      }
Ans
     ctype, stdio
      ( ½ mark for each header file)
     Note: Ignore any additional header file(s)
     Observe the following C++ code very carefully and rewrite it 2
(c)
     after removing any/all syntactical errors with each correction
     underlined.
      Note: Assume all required header files are already being included
     in the program.
      #Define float MaxSpeed=60.5;
     void main()
        int MySpeed
        char Alert='N' ;
        cin>MySpeed;
        if MySpeed>MaxSpeed
          Alert='Y' ;
      cout<<Alert<<endline;
Ans
      #define float MaxSpeed_60.5; //Error 1,2,3
      void main()
                                            //Error 4
        int MySpeed ;
        char Alert='N';
        cin>>MySpeed;
        if (MySpeed>MaxSpeed)
                                            //Error 5
          Alert='Y';
                                            //Error 6
        cout<<Alert<<endl;</pre>
      }
      (½ Mark for each correction upto a maximum of 4 corrections)
      OR
      (1 mark for only identifying any 4 errors, without suggesting
      corrections)
(d)
       Write the output of the following C++ program code:
                                                                  2
       Note: Assume all required header files are already being
       included in the program.
```

```
void Location(int &X,int Y=4)
         Y+=2:
         X+=Y;
       }
       void main()
         int PX=10, PY=2;
         Location(PY) ;
         cout<<PX<<" , "<<PY<<endl ;
         Location (PX, PY);
         cout<<PX<<" , "<<PY<<endl ;
       }
Ans
     10, 8
     20,8
      (1/2 Mark for each correct value )
      • Deduct ½ Mark for not considering any or all endl(s) at
         proper place(s)
      • Deduct ½ Mark for not considering any or all ',' at proper
         place(s)
     Write the output of the following C++ program code:
                                                                  3
(e)
     Note: Assume all required header files are already being included
     in the program.
     class Eval
        char Level;
        int Point;
     public:
        Eval() {Level='E';Point=0;}
        void Sink(int L)
           Level-=L;
        }
        void Float(int L)
          Level += L;
          Point++;
        }
        void Show()
          cout<<Level<<"#"<<Point<<endl;
        }
      };
```

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```
void main()
         Eval E:
         E.Sink(3);
         E.Show();
         E.Float(7);
         E. Show();
         E.Sink(2);
         E. Show();
      }
Ans
    B#0
     I#1
     G#1
      (1 Mark for each correct line of output)
      Note:
           Deduct ½ Mark for not considering any or all endl(s) at
           proper place(s)
           Deduct ½ Mark for not writing any or all # symbol(s)
(f)
     Study the following program and select the possible output(s)
     from the option (i) to (iv) following it. Also, write the maximum
     and the minimum values that can be assigned to the variable
     VAL.
     Note:
     -Assume all required header files are already being included in
     the program.
     -random(n) function generates an integer between 0 and n-1.
       void main()
          randomize();
          int VAL;
          VAL=random(3)+2;
          char GUESS[]="ABCDEFGHIJK";
          for (int I=1;I<=VAL;I++)</pre>
             for(int J=VAL; J<=7; J++)</pre>
              cout«GUESS[J];
            cout«endl;
         }
       }
        (i)
                     (ii)
                                  (iii)
                                                (iv)
       BCDEFGH
                     CDEFGH
                                  EFGH
                                                FGHI
       BCDEFGH
                     CDEFGH
                                  EFGH
                                                FGHI
                                                FGHI
                                  EFGH
                                  EFGH
                                                FGHI
```

```
Ans
          (ii) and (iii)
          Min Value of VAL = 2
          Max Value of VAL = 4
         (1/2 Mark for writing option (ii) )
         (1/2 Mark for writing option (iii) )
         Note:
             • Deduct ½ mark for writing each additional option along
                with both correct options
         (1/2 Mark for writing correct Minimum value of VAL)
         (1/2 Mark for writing correct Maximum value of VAL)
2.
                                                                         2
          What is a copy constructor? Give a suitable example in C++ to
    (a)
         illustrate with its definition within a class and a declaration of an
         object with the help of it.
    Ans
          A copy constructor is an overloaded constructor in which an
          object of the same class is passed as reference parameter.
          class Point
               int x;
          public:
               Point() {x=0;}
               Point(Point &p) // Copy constructor
               {x = p.x;}
          };
          void main()
            Point p1;
            Point p2(p1);//Copy constructor is called here
            //or
            Point p3=p1;//Copy constructor is called here
          }
          (11/2 Mark to be awarded if the copy constructor is explained
          with an appropriate example)
          OR
          (1 Mark for correct explanation of copy constructor only without
          an example)
          (1/2 Mark for correct declaration of an object)
```

```
Observe the following C++ code and answer the questions (i) and
(b)
       class Passenger
       {
           long PNR;
            char Name [20];
        public:
                                            //Function 1
            Passenger()
            { cout<<"Ready"<<endl; }
                                            //Function 2
            void Book(long P,char N[])
            { PNR = P; strcpy(Name, N); }
                                            //Function 3
            void Print()
            { cout«PNR << Name <<endl; }
            ~Passenger()
                                            //Function 4
             { cout<<"Booking cancelled!"<<endl; }
       };
      (i) Fill in the blank statements in Line 1 and Line 2 to execute
     Function 2 and Function 3 respectively in the following code:
       void main()
       {
            Passenger P;
                              //Line 1
                              //Line 2
       }//Ends here
Ans
      P.Book (1234567, "Ravi");
                                       //Line 1
                                       //Line 2
      P.Print();
      (1/2 Mark for writing each correct Function )
      (ii) Which function will be executed at \}//Ends here? What is this
      function referred as?
Ans
      Function 4
      OR
      ~Passenger()
      It is a Destructor function.
      ( ½ Mark for writing Function 4 OR ~Passenger())
      ( ½ Mark for referring Destructor)
```

```
(C)
     Write the definition of a class Photo in C++ with following
     description:
     Private Members
               //Data member for Photo Number
     -Pno
                 (an integer)
     -Category //Data member for Photo Category
                 (a string)
     -Exhibit //Data member for Exhibition Gallery
                 (a string)
     -FixExhibit//A member function to assign
                //Exhibition Gallery as per Category
                //as shown in the following table
      Category
                        Exhibit
                        Zaveri
      Antique
      Modern
                        Johnsen
      Classic
                        Terenida
     Public Members
     -Register()//A function to allow user to enter
                 //values
                //Pno,Category and call FixExhibit()
                //function
     -ViewAll()//A function to display all the data
                //members
Ans
     class Photo
         int Pno;
         char Category[20];
         char Exhibit[20];
         void FixExhibit();
      public:
          void Register();
          void ViewAll();
     };
     void Photo::FixExhibit()
       if (strcmpi (Category, "Antique") == 0)
           strcpy(Exhibit,"Zaveri");
       else if(strcmpi(Category, "Modern") == 0)
           strcpy(Exhibit,"Johnsen");
       else if strcmpi(Category, "Classic") == 0)
          strcpy(Exhibit, "Terenida");
     void Photo::Register()
       cin>>Pno;
       gets (Category);
```

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```
FixExhibit();
      }
      void Photo:: ViewAll()
            cout<<Pno<<Category<<Exhibit<<endl;</pre>
      }
      (½ Mark for correct syntax for class header)
      (1/2 Mark for correct declaration of data members)
      (1 Mark for correct definition of FixExhibit())
      (1 Mark for correct definition of Register() with proper
      invocation of FixExhibit() function)
      (1 Mark for correct definition of ViewAll())
      NOTE:

    Deduct ½ Mark if FixExhibit() is not invoked properly

            inside Register() function
           • No marks to be deducted for defining Member Functions
            inside the class
           strcmp()/strcmpi() acceptable
                                                                   4
(d)
      Answer the questions (i) to (iv) based on the following:
     class Interior
         int OrderId;
         char Address[20];
     protected:
         float Advance;
     public:
         Interior();
         void Book(); void View();
     };
     class Painting:public Interior
        int WallArea,ColorCode;
     protected:
        char Type;
     public:
        Painting();
        void PBook();
        void PView();
     };
     class Billing:public Painting
        float Charges;
        void Calculate();
```

		<pre>public: Billing(); void Bill(); void BillPrint(); };</pre>	
		 (i) Which type of Inheritance out of the following is illustrated in the above example? -Single Level Inheritance -Multi Level Inheritance -Multiple Inheritance 	
	Ans	Multi Level Inheritance (1 Mark for mentioning correct option)	
		(ii) Write the names of all the data members, which are directly accessible from the member functions of class Painting.	
	Ans	WallArea, ColorCode, Type, Advance (1 Mark for correct answer) Note: • No marks to be awarded for any partial or additional answer(s)	
		(iii) Write the names of all the member functions, which are directly accessible from an object of class Billing.	
	Ans	Bill(), BillPrint(), PBook(), PView(), Book(), View() (1 Mark for correct answer) Note: No marks to be awarded for any partial/additional answer(s) • Constructors can be ignored	
		(iv) What will be the order of execution of the constructors, when an object of class Billing is declared?	
	Ans	Interior, Painting, Billing (1 Mark for correct answer) Note: No marks to be awarded for any other order	
3	(a)	Write the definition of a function Change(int P[], int N) in C++, which should change all the multiples of 10 in the array to 10 and rest of the elements as 1. For example, if an array of 10 integers is as follows:	2

		.	.	1	T	1	1	1	T		
	P[0]	P[1]	P[2]	P[3]	P[4]	P[5]	P[6]	P[7]	P[8]	P[9]	
	100	43	20	56	32	91	80	40	45	21	
		After executing the function, the array content should be changed as follows:									
	P[0]	P[1]	P[2]	P[3]	P[4]	P[5]	P[6]	P[7]	P[8]	P[9]	
	10	1	10	1	1	1	10	10	1	1	
Ans	{ for } OR Any ot (½ M by 10) (½ M divisil (½ M	else ark for ark fo ark fo bility o	i=0; P[i]*1 P[i]= P[i]= orrect orrect r corre	i <n; .0="=0)" 10;="" 1;="" che="" ct="" ect="" elen<="" equiva="" i="" loop="" rect="" th="" us="" y=""><th>lent fu</th><th>of divi</th><th>isibilit R corr</th><th>y of ai</th><th>ecking</th><th>ements of non</th><th></th></n;>	lent fu	of divi	isibilit R corr	y of ai	ecking	ements of non	
(b)	A two along t	non multiples of 10 respectively) A two dimensional array ARR[50][20] is stored in the memory along the row with each of its elements occupying 4 bytes. Find the address of the element ARR[30][10], if the element ARR[10] [5] is stored at the memory location 15000.									
Ans	=Bas (wher LOC (A 15000 Bas	e C i RR[10 = Ba = Ba = Bas = Bas eAddr = 141	ess + .s the][5]) seAdd seAdd eAddr eAddr ess 80][10]	ress ress ress ess + ess + = 150	(I - per of + W [+ 4[1 + 4[2 4 x 820 00-82	IBR) * i colu I*C 0*20 00 + 205	mns, + J] + 5] 5]		= LBC		

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```
= 14180 + 2440
           = 16620
     OR
     LOC (ARR [30] [10])
           = LOC(ARR[10][5]) + W[(I-LBR)*C + (J-LBC)]
           = 15000 + 4[(30-10)*20 + (10-5)]
           = 15000 + 4[20*20 + 5]
           = 15000 + 4 *405
           = 15000 + 1620
           = 16620
     OR
     Where C is the number of columns and LBR=LBC=1
     LOC (ARR[10][5])
     15000 = BaseAddress + W [(I-1)*C + (J-1)]
            = BaseAddress + 4[9*20 + 4]
            = BaseAddress + 4[180 + 4]
            = BaseAddress + 4 * 184
            = BaseAddress + 736
     BaseAddress = 15000 - 736
            = 14264
     LOC (ARR [30] [10])
            = 14264 + 4[(30-1)*20 + (10-1)]
            = 14264 + 4[29*20 + 9]
            = 14264 + 4[580 + 9]
            = 14264 + 4*589
            = 14264 + 2356
            = 16620
      (1 Mark for writing correct formula (for row major) OR
      substituting formula with correct values)
      (1 Mark for at least one step of intermediate calculation)
      (1 Mark for final correct address)
(c)
     Write the definition of a member function PUSH() in C++, to add a
     new book in a dynamic stack of BOOKS considering the following
     code is already included in the program:
     struct BOOKS
       char ISBN[20], TITLE[80];
       BOOKS *Link;
     };
     class STACK
       BOOKS *Top;
     public:
       STACK()
       {Top=NULL;}
       void PUSH();
```

```
void POP();
        ~STACK();
      };
     void STACK::PUSH()
Ans
       BOOKS *Temp;
        Temp=new BOOKS;
        gets (Temp->ISBN);
        gets(Temp->TITLE);
        Temp->Link=Top;
        Top=Temp;
      }
     OR
     Any other correct equivalent function definition
     (1 Mark for creating a new node of BOOKS dynamically)
     ( ½ Mark for entering value of ISBN)
     ( ½ Mark for entering value of TITLE)
     (1 Mark for linking the new node of BOOKS to the Top)
     (1 Mark for making the new node of BOOKS as Top)
(d)
      Write a function REVROW(int P[][5],int N, int M) in C++ to
      display the content of a two dimensional array, with each row
      content in reverse order.
      For example, if the content of array is as follows:
          15
                       12
                                   56
                                               45
                                                           51
          13
                                               87
                       91
                                   92
                                                           63
                      23
          11
                                   61
                                               46
                                                           81
      The function should display output as:
      51
               45
                        56
                                12
                                          15
      63
               87
                        92
                                          13
                                91
      81
                46
                        61
                                23
                                          81
Ans
      void REVROW(int P[][5],int N,int M)
         for(int I=0; I<N; I++)</pre>
              for(int J=M-1; J>=0; J--)
                   cout<<P[I][J];
              cout<<endl;
          }
       }
      OR
     void REVROW(int P[ ][5],int N,int M)
      {
        for(int I=0; I<N; I++)</pre>
          {
             for (int J=0; J<M/2; J++)
```

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```
int T = P[I][J];
                 P[I][J] = P[I][M-J-1];
                 P[I][M-J-1] = T;
             }
          }
        for(I=0; I<N; I++)</pre>
             for(int J=0; J<M; J++)</pre>
                  cout<<P[I][J];
             cout<<endl;</pre>
          }
      }
      (1 Mark for correct nesting of loop(s))
      ( 1½ Mark for correct logic for reversing the content of each
      row)
      ( ½ Mark for correctly displaying the content)
      Note: N and M can be written interchangeably for number of
      rows and columns
      Convert the following infix expression to its equivalent Postfix 2
(e)
      expression, showing the stack contents for each step of
      conversion.
      U * V + R/(S-T)
Ans
      U * V + R/(S-T)
      = ((U * V) + (R/(S-T)))
      Element
                                              Postfix
                                              U
                                              UV
                                              w*
      R
                                              UV*R
                          +/
                                              UV*RS
                          +/-
                                              UV*RST
                                              UV*RST-
                                              UV*RST-/
                                              UV*RST-/+
```

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		OR						
		Element	Stack	Postfix				
		U		υ				
		* \\ \tau \\ \u \\ \tau \\ \ta		υ				
		v	*	υν				
		+	+	uv*				
		R	+	UV*R				
		/	+/	UV*R				
		(+/(UV*R				
		S	+/(UV*RS				
		-	+/(-	UV*RS				
		Т	+/(-	UV*RST				
)	+/	UV*RST-				
			+	UV*RST-/				
				UV*RST-/+				
		Any other method for converting the given Infix expression to its equivalent Postfix expression showing stack contents						
		OR	ven for writing cor	up to each operator) rect answer without showing	3			
4 (a) Write function definition for TOWER() in C++ to read the of a text file WRITEUP.TXT, count the presence of word and display the number of occurrences of this word. Note: - The word TOWER should be an independent word Ignore type cases (i.e. lower/upper case) Example: If the content of the file WRITEUP.TXT is as follows:								
		of a text file WR and display the I Note: - The word - Ignore typ Example:	ITEUP.TXT, count the number of occurren TOWER should be and e cases (i.e. lower/i	ne presence of word TOWER ces of this word. n independent word upper case)				
		of a text file WR and display the INOTE: - The word - Ignore typ Example: If the content of	ITEUP.TXT, count the number of occurren TOWER should be and e cases (i.e. lower/towe	ne presence of word TOWER ces of this word. n independent word upper case) XT is as follows:				
		of a text file WR and display the in Note: - The word: - Ignore type Example: If the content of Tower of hano	ITEUP.TXT, count the number of occurrent TOWER should be an e cases (i.e. lower/the file WRITEUP.The is an interestication of the file writerestication is an interestication.	ne presence of word TOWER ces of this word. n independent word upper case) XT is as follows: ting problem.				
		of a text file WR and display the Note: - The word - Ignore typ Example: If the content of Tower of hance Mobile phone	ITEUP.TXT, count the number of occurren TOWER should be and e cases (i.e. lower/towe	ne presence of word TOWER ces of this word. n independent word upper case) XT is as follows: ting problem. rom here. Views				
		of a text file WR and display the in Note: - The word - Ignore typ Example: If the content of Tower of hand Mobile phone from EIFFEL T	ITEUP.TXT, count the number of occurrent TOWER should be an e cases (i.e. lower/of the file WRITEUP.The is an interestower is away for the file way for the fil	The presence of word TOWER ces of this word. In independent word upper case) IXT is as follows: ting problem. rom here. Views	2			
		of a text file WR and display the in Note: - The word - Ignore typ Example: If the content of Tower of hand Mobile phone from EIFFEL T	ITEUP.TXT, count the number of occurrent TOWER should be an e cases (i.e. lower/tower/tower is an interestower is away for the file way for the are amazing the country of the country of the file way for the country of the country o	The presence of word TOWER ces of this word. In independent word upper case) IXT is as follows: ting problem. rom here. Views				
	Ans	of a text file WR and display the Note: - The word - Ignore typ Example: If the content of Tower of hand Mobile phone from EIFFEL T	ITEUP.TXT, count the number of occurrent TOWER should be an e cases (i.e. lower/tower/tower is an interestower is away for the file way for the are amazing the country of the country of the file way for the country of the country o	The presence of word TOWER ces of this word. In independent word upper case) IXT is as follows: ting problem. rom here. Views				

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```
while (!f.eof())
             f>>s:
             if (strcmpi(s,"TOWER") == 0)
                   count++;
           cout << count;
           f.close();
     }
     OR
     Any other correct function definition
     (1/2 Mark for opening WRITEUP.TXT correctly)
     (½ Mark for reading each word (using any method) from the
     (1/2 Mark for comparing the word with TOWER)
     (1/2 Mark for displaying correct count of TOWER)
     NOTE:
     (1/2 Mark to be deducted if TOWER is compared without ignoring
     the case)
     Write a definition for function COSTLY() in C++ to read each
(b)
     record of a binary file GIFTS.DAT, find and display those items,
     which are priced more that 2000. Assume that the file GIFTS.DAT
     is created with the help of objects of class GIFTS, which is
     defined below:
     class GIFTS
        int CODE;char ITEM[20]; float PRICE;
     public:
        void Procure()
          cin>>CODE; gets(ITEM);cin>>PRICE;
        }
        void View()
          cout<<CODE<<":"<<ITEM<<":"<<PRICE<<endl;
        float GetPrice() {return PRICE;}
     };
Ans
     void COSTLY()
        GIFTS G;
        ifstream fin("GIFTS.DAT",ios::binary);
          while (fin.read((char *)&G,sizeof(G)))
```

```
{
               if (G.GetPrice()>2000)
                   G. View();
           fin.close();
      }
      OR
      Any other correct equivalent function definition
      (1/2 Mark for opening GIFTS.DAT correctly)
      (1 Mark for reading all records from the file)
      (1 Mark for checking value of PRICE > 2000)
      (1/2 Mark for displaying the desired items)
      Find the output of the following C++ code considering that the
(c)
      binary file MEMBER.DAT exists on the hard disk with records of
      100 members:
                                                                    1
      class MEMBER
                int Mno; char Name[20];
      public:
               void In();void Out();
      };
      void main()
        fstream MF;
        MF.open("MEMBER.DAT",ios::binary|ios::in);
        MEMBER M;
        MF.read((char*)&M,sizeof(M));
        MF.read((char*)&M, sizeof(M));
        MF.read((char*)&M, sizeof(M));
        int POSITION=MF.tellg()/sizeof(M);
        cout<<"PRESENT RECORD:"<<POSITION<<endl;</pre>
        MF.close();
      }
Ans
      PRESENT RECORD: 3
      (1 Mark for writing PRESENT RECORD: 3)
      OR
      (1 Mark for writing only <u>3</u>)
      OR
      (1/2 Mark for writing only PRESENT RECORD:)
```

		Section - B (Only for Python candidates)	
1	(a)	How isinit()different fromdel () ?	2
	Ans	init() is the class constructor or initialization method which is automatically invoked when we create a new instance of a classdel() is a destructor which is automatically invoked when an object (instance) goes out of scope.	
		<pre>For Example: class Sample: definit(self): self.data = 79 print('Data:',self.data,'created') defdel(self): print('Data:',self.data,'deleted') s = Sample() del s</pre>	
		(2 Marks for correct differentiation) OR (2 Marks for differentiation through example) OR (1 Mark for each correct definition)	
	(b)	Name the function/method required to (i) check if a string contains only alphabets (ii) give the total length of the list.	1
	Ans	isalpha() len()	
		(½ Mark for each correct function/ method name)	
	(c)	Rewrite the following code in python after removing all syntax error(s). Underline each correction done in the code.	2
		<pre>def Sum(Count) #Method to find sum S=0 for I in Range(1,Count+1): S+=I RETURN S print Sum[2] #Function Call</pre>	
		Princ Sum[2] Wrunccion Carr	

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```
print Sum[5]
Ans
      def Sum(Count): #Method to find sum #Error 1
           S=0
          for I in range (1,Count+1):
                                                #Error 2
               S+=I
          return S
                                                #Error 3
      print Sum(2) #Function Call
                                                #Error 4
      print Sum(5)
                                                #Error 4
      (1/2 Mark for each correction)
      OR
      (1 mark for identifying all the errors, without suggesting
      corrections)
     Find and write the output of the following python code:
(d)
                                                                 2
     for Name in ['John','Garima','Seema','Karan']:
          print Name
           if Name[0]== 'S':
               break
     else :
          print 'Completed!'
     print 'Weldone!'
Ans
     John
     Garima
     Seema
     Weldone!
     (1/2 Mark for each correct line)
     Note:
     Deduct 1/2 Mark for not considering any or all line breaks at
     proper place(s)
      Find and write the output of the following python code:
                                                                 3
(e)
      class Emp:
              init (self,code,nm): #constructor
          self.Code=code
          self.Name=nm
        def Manip (self) :
          self.Code=self.Code+10
          self.Name='Karan'
        def Show(self,line):
          print self.Code, self.Name, line
      s=Emp(25,'Mamta')
```

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			1						
		s.Show(1)							
		s.Manip()							
		s.Show(2) print s.Code+len(s.Name)							
	princ s.code ren (s. Name)								
	Ans	25 Mamta 1							
		35 Karan 2 40							
		(1 Mark for each correct line)							
		Note:							
		Deduct ½ Mark for not considering any or all line break(s) at							
		proper place(s).							
	(f)	What are the possible outcome(s) executed from the following code? Also specify the maximum and minimum values that can be assigned to variable COUNT.	2						
		TEXT="CBSEONLINE"							
		COUNT=random.randint(0,3)							
		C=9							
		while TEXT[C]!='L':							
		<pre>print TEXT[C]+TEXT[COUNT]+'*',</pre>							
		COUNT=COUNT+1							
		C=C-1							
		(i) (ii) (iii) (iv) EC*NB*IS* NS*IE*LO* ES*NE*IO* LE*NO*ON*							
	Ans	(i) EC*NB*IS*							
	Alis	(iii) ES*NE*IO*							
		Minimum COUNT = 0 Maximum COUNT = 3							
		(½ Mark for writing option (i)) (½ Mark for writing option (iii))							
		Note:							
		Deduct ½ mark for writing each <u>additional</u> option along							
		with both correct options							
		(½ Mark for writing correct Minimum value of COUNT)							
		(½ Mark for writing correct Maximum value of COUNT)							
2	(a)	Illustrate the concept inheritance with the help of a python code	2						
	Ans	class Base:							
		<pre>definit (self):</pre>							
		print "Base Constructor at work"							
		def show(self):							
		print "Hello Base"							

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```
class Der (Base):
          def init (self):
               print "Derived Constructor at work..."
          def display(self):
               print "Hello from Derived"
      (1 Mark for base class)
      (1 Mark for derived class)
(b)
     What will be the output of the following python code? Explain
                                                                    2
     the try and except used in the code.
     A=0
     B=6
     print 'One'
     try:
           print 'Two'
           X=B/A
           Print 'Three'
     except ZeroDivisionError:
           print B*2
           print 'Four'
     except:
           print B*3
           print 'Five'
ANS
      One
      Two
      12
      Four
      The code written within try triggers the exception written after
      except ZeroDivisionError: in case there is a division by zero error
      otherwise the default exception is executed
      OR
      Any other correct explanation for usage of try and except
      (1/2 Mark for first two lines of correct output)
      (1/2 Mark for next two lines of correct output)
      (1/2 Mark each for correct explanation of try and except)
                                                                    4
(c)
      Write a class PHOTO in Python with following specifications:
      Instance Attributes
                         # Numeric value

    Category

                        # String value
           Exhibit # Exhibition Gallery with String
                            value
        Methods:
         - FixExhibit() # A method to assign Exhibition
```

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```
# Gallery as per Category as
                          # shown in the following table
      Category
                           Exhibit
      Antique
                           Zaveri
      Modern
                           Johnsen
      Classic
                           Terenida
     Register()
                   # A function to allow user
                   # to enter values of Pno, Category
                   # and call FixExhibit() method
     ViewAll{)
                   # A function to display all the data
                   # members
Ans
      class PHOTO:
        Pno=0
        Category=" "
        Exhibit=" "
        def FixExhibit():
           if self.Category=="Antique":
              self.Exhibit="Zaveri"
           elif self.Category=="Modern":
              self.Exhibit="Johnsen"
           elif self.Category=="Classic":
              self.Exhibit="Terenida"
        def Register():
            self.Pno=int(input("Enter Pno:"))
            self.Category=input("Enter Name:")
            self.FixExhibit()
        def ViewAll()
            print self.Pno,self.Category,self.Exhibit
      (½ Mark for correct syntax for class header)
      (½ Mark for correct declaration of instance attributes)
      (1 Mark for correct definition of FixExhibit())
      (1 Mark for correct definition of Register() with proper
      invocation of FixExhibit() method)
      (1 Mark for correct definition of ViewAll())
      NOTE:
     Deduct ½ Mark if FixExhibit() is not invoked properly inside
     Register() method
(d)
      What is operator overloading with methods? Illustrate with the
      help of an example using a python code.
     Operator overloading is an ability to use an operator in more
Ans
     than one form.
     Examples:
```

```
In the following example operator + is used for finding the sum of
          two integers:
            a = 7
            b = 5
            print(a+b) # gives the output: 12
          Whereas in the next example, shown below the same + operator
          is used to add two strings:
            a = 'Indian '
            b = 'Government'
               print(a+b)
                                # gives
                                            the output:
                                                             Indian
          Government
          (1 Mark for correct definition of Operator overloading)
          (1 Mark for correct example of Python code to illustrate
          Operator overloading)
          Write a method in python to display the elements of list twice, if
    (e)
          it is a number and display the element terminated with "*' if it is
                                                                        2
          not a number.
          For example, if the content of list is as follows:
          MyList=['RAMAN','21','YOGRAJ', '3', 'TARA']
          The output should be
          RAMAN*
          2121
          YOGRAJ*
          33
          TARA*
    Ans
          def fun(L):
            for I in L:
               if I.isnumeric():
                 print(2*I) # equivalently: print(I+I)
               else:
                 print(I+'*')
          (1/2 Mark for correct loop)
          (½ Mark for checking numeric/non numeric)
          (1/2 Mark for displaying numeric content)
          (1/2 Mark for displaying numeric content)
3
          What will be the status of the following list after fourth pass of
    (a)
          bubble sort and fourth pass of selection sort used for arranging
          the following elements in descending order?
          34,-6,12,-3,45,25
         Bubble Sort
    Ans
                      34,-6,12,-3,45,25 (Original Content)
```

```
i.
                 34,12,-3,45,25,-6
           ii.
                 34,12,45,25,-3,-6
         iii.
                 34,45,25,12,-3,-6
                 45,34,25,12,-3,-6
           iv.
     Selection Sort
                34,-6,12,-3,45,25
                                       (Original Content)
            i.
                 45,-6,12,-3,34,25
          ii. 45,34,12,-3,-6,25
               45,34,25,-3,-6,12
         iii.
                 45,34,25,12,-6,-3 (Unsorted status
           iv.
                                        after 4th pass)
     For Bubble Sort
     (1 ½ Mark if (iv) pass is correct)
     OR
     (½ Mark for (i) pass)
     (½ Mark for (ii) pass)
     (½ Mark for (iii) pass)
     For Selection Sort
     (1 ½ Mark if (iv) pass is correct)
     OR
     (½ Mark for (i) pass)
     (½ Mark for (ii) pass)
     (½ Mark for (iii) pass)
(b)
      Write a method in python to search for a value in a given list
      (assuming that the elements in list are in ascending order) with
      the help of Binary Search method. The method should return -1,
      if the value not present else it should return position of the
                                                                  2
      value present in the list.
Ans
     def bSearch(L, key):
        low = 0
        high = len(L)-1
        found = False
        while (low <= high) and (not found):
          mid = (low+high)//2
          if L[mid] == key:
            found = True
          elif L[mid] < key:</pre>
            low = mid + 1
          else:
            high = mid - 1
        if found:
          return mid+1 # may even be 'return mid'
        else:
          return -1
```

	(½ Mark for correct Initialization of lower and upper bounds) (½ Mark for correct loop) (½ Mark for reassigning Mid,Low,Up bound) (½ Mark for returning correct value)			
(c)	Write PUSH (Names) and POP (Names) methods in python to add Names and Remove names considering them to act as Push and Pop operations of Stack.	4		
Ans	<pre>def push(Name): Stack.append(Name) print 'Element:',Name,'inserted successfully' def pop(): if Stack == []: print('Stack is empty!') else: print('Deleted element is',Stack.pop())</pre>			
	(2 Marks for correctly pushing an element into the stack) (1 Mark for checking empty stack in POP()) (1 Mark for popping element from stack)			
(d)	Write a method in python to find and display the composite numbers between 2 to N. Pass N as argument to the method.	3		
Ans	<pre>def composite_numbers(N): for I in range(2, N+1): M = I // 2 for J in range(2, M+1): if I % J == 0: print(I) break OR Any other correct equivalent method definition</pre>			
	(1 Mark for correct loops) (1 Mark for checking composite numbers between 2 to N) (1 Mark for displaying the numbers)			
(e)	Evaluate the following postfix notation of expression. Show status of stack after every operation. 34,23,+,4,5,*,-			
Ans	Element Stack 34 34 23 34, 23			

	1		
		+ 57	
		4 57, 4	
		5 57, 4, 5	
		* 57, 20	
		_ 37	_
		(1 mark for evaluating till 57) (½ mark for evaluating till 57,20) (½ mark for evaluating till final 37) Note: Only 1 mark to be awarded for evaluating final answer as 37 without showing stack contents	
4	(a)	Differentiate between the following: (i) f = open ('diary. txt', 'a') (ii) f = open ('diary. txt', 'w')	1
	Ans	(i) diary.txt is opened for writing data at the end of file (ii) diary.txt is opened for writing data from the beginning of file in create mode	
		(1 mark for writing correct difference) OR (½ Mark for each correct explanation of (i) and (ii))	
	(b)	Write a method in python to read the content from a text file story.txt line by line and display the same on screen.	2
	Ans	<pre>def read_file(): inFile = open('story.txt', 'r') for line in inFile: print line</pre>	
		(½ Mark for opening the file) (1 Mark for reading all lines) (½ Mark for displaying all lines)	
	(c)	Consider the following definition of class Student. Write a method in python to write the content in a pickled file student.dat class Student: def init (self,A,N) :	3
		<pre>self.Admno=A self.Name=N def Show(self): print (self.Admno, "#" , self.Name}</pre>	

```
Ans
          import pickle
         class Student:
            def init (self, A, N):
              self.Admno = A
              self.Name = N
            def show(self):
              print(self.Admno,"#",self.Name)
            def store data(self):
              piFile = open('student.dat','wb')
              pickle.dump(self, piFile)
              piFile.close()
          (1 Mark for method header)
         (1 Mark for opening the file student.dat in correct mode)
         (1 Mark each for writing student details into the file)
                                  Section - C
                             (For all candidates)
5
          Observe the following table carefully and write the names of the
    (a)
          most appropriate columns, which can be considered as
                                                                        2
          (i) candidate keys and (ii) primary key.
                 Item
          Code
                                             Price Transaction
                                         Qty
                                                    Date
                                             3400 2014-12-14
          1001
                 Plastic Folder 14"
                                         100
          1004
                 Pen Stand Standard
                                             4500 2015-01-31
                                         200
          1005
                                         250 | 1200 | 2015-02-28
                 Stapler Mini
          1009
                 Punching Machine Small
                                         200
                                             1400 2015-03-12
                                         100
                                              1500 2015-02-02
          1003
                 Stapler Big
          Candidate keys : Code, Item
    Ans
          Primary keys
                            : Code
          (1 Mark for writing correct Candidate keys)
          (1 Mark for writing correct Primary key)
          Note:
          No marks to be deducted for mentioning Price and/or
          Transaction Date as additional candidate keys.
         Consider the following DEPT and EMPLOYEE tables. Write SQL
    (b)
         queries for (i) to (iv) and find outputs for SQL queries (v) to (viii).
         Table: DEPT
```

CBSE AISSCE 2015 Marking Scheme for Computer Science (Sub Code: 083 Paper Code 91 Outside Delhi)

	DCODE	,	DEPARTI	MENIII		т,	OCATION		
		•							
	D01		MARKET	TRUCTURE			ELHI ELHI		
	D02 MARKET			ING					
							JMBAI		
	D05		FINANC			-	OLKATA		
	D04		HUMAN 1	RESOURCE		M	JMBAI		
	Table:	EMPLO	YEE						
	ENO	NAME		DOJ	DOB		GENDER	DCODE	
	1001	Georg	ge K	2013-09-02	1991-09-	-01	MALE	D01	
	1002	Ryma	Sen	2012-12-11	1990-12-	-15	FEMALE	D03	
	1003	Mohit			1987-09-		MALE	D05	
	1007	Anil			1984-10-		MALE	D04	
	1004			2012-12-09				D01	
	-	R SAI		2013-11-18				D02	
		•		date of join	•				
	` '	displa		lame, Gende	er from tl	ne t	able EMF	PLOYEE in	
	ORDER (½ Mar (½ Mar (ii) To	BY E k for a	no; SELECT : ORDER B	ender FROM Eno, Name, G Y Eno) ne of all the	ender F	ROM			
Ans				Employee W	HERE Ge	nde	r=' MALE	· ;	
	`	•		Name FROM Name		∍)			
	ta		MPLOYE	no and Name E who are b					
Ans	WHERE OR	DOB E	BETWEEN	ROM Employer 1987-01-0	01' AND	۱1	991-12-	01′	
	WHERE OR	DOB >	>= `1987-	-01-01' ANI	DOB <	= \1	991-12-	01';	
	WHERE	DOB >	·1987-(ROM Employe 01-01' AND	DOB < '			' ;	
	(½ Marl (½ Marl	•	SELECT E	Eno,Name Fl	ROM Empi	loy	ee)		

	WHERE DOB BETWEEN '1987-01-01' AND '1991-12-01' OR WHERE DOB >= '1987-01-01' AND DOB <= '1991-12-01' OR WHERE DOB > '1987-01-01' AND DOB < '1991-12-01')
	(iv) To count and display FEMALE employees who have joined after '1986-01-01'.
Ans	SELECT count(*) FROM Employee WHERE GENDER='FEMALE' AND DOJ > '1986-01-01'; OR SELECT * FROM Employee WHERE GENDER='FEMALE' AND DOJ > '1986-01-01';
	(Any valid query for counting and/or displaying for female employees will be awarded 1 mark)
	(v) SELECT COUNT(*), DCODE FROM EMPLOYEE GROUP BY DCODE HAVING COUNT(*)>1;
Ans	COUNT DCODE 2 D01 2 D05 (1/2 Mark for correct output)
	(vi) SELECT DISTINCT DEPARTMENT FROM DEPT;
Ans	Department INFRASTRUCTURE MARKETING MEDIA FINANCE HUMAN RESOURCE
	(½ Mark for correct output)
	(vii) SELECT NAME, DEPARTMENT FROM EMPLOYEE E, DEPT D WHERE E.DCODE=D.DCODE AND EN0<1003;
Ans	NAME DEPARTMENT George K INFRASTRUCTURE Ryma Sen MEDIA
	(½ Mark for correct output)
	(viii) SELECT MAX(DOJ), MIN(DOB) FROM EMPLOYEE;
Ans	MAX (DOJ) MIN (DOB) 2014-06-09 1984-10-19

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		(½ Mark for correct output)								
		Note: In the output queries, please ignore the order of rows.								
6	(a)		Verify the following using Boolean Laws. U' + V= U'V'+U'.V +U.V							
	Ans	L.H.S =U' + V =U'.(V+V') + V.(U' + U) =U'.V + U'.V' + U'.V + U.V =U'.V+U'.V'+U.V =R.H.S OR R.H.S =U'V'+U'.V + U.V =U'.(V' + V) + U.V =U'.1 + U.V =U' + U.V =U' + V =L.H.S								
		OR		tion using Booled	·					
	(b)	Draw the Logic (X'+Y).Z+W'	Circuit for the fo	ollowing Boolean	Expression:	2				
	Ans	X — ▶ → Y — Z — W — ▶ ◆	X — X — X — X — X — X — X — X — X — X —							
		(½ Mark for X' and W') (½ Mark for (X'+Y)) (½ Mark for (X'+Y).Z) (½ Mark for (X'+Y).Z+W')								
	(c)	Derive a Canon represented by t	-		lean function F	1				
		P	P Q R F(P,Q,R)							
		0	0	0	1	1				
		0	0	1	0	1				
		0	1	0	0	1				
					_	1				
		0	0 1 1 1							

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	1	0	1	0					
	1	1	0	0					
	1	1	1	1					
		<u> </u>	<u> </u>						
Ans	OR	$F(P,Q,R)=(P+Q+R')(P+Q'+R)(P'+Q+R')(P'+Q'+R)$ OR $F(P,Q,R)=\Pi(1,2,5,6)$							
	OR (½ Mark for wr	correct POS for iting any two ten mark if wrong v	•	re used					
(d)	using K-Map:	lowing Boolean $\Sigma(0,1,4,5,6,7)$		ts simplest form	3				
Ans	Z'W' 1								
	(½ Mark for pl (½ Mark for e (½ Mark for v redundant form	lacing all 1s at co ach of three grou vriting final exp n as Y'Z' + X'Y +)	th correct varial orrect positions ping Y'Z', X'Y, X ression in reduc (ZW) variable names a	in K-Map) ZW) ed/minimal/non					

7	(a)	Illustrate the layout for connecting 5 computers in a Bus and a Star topology of Networks.	1
	Ans	Bus topology	
		Star Topology	
		OR any valid illustration of Bus and Star Topology.	
		(½ Mark for drawing each correct layout)	
	(b)	What kind of data gets stored in cookies and how is it useful?	1
	Ans	When a Website with cookie capabilities is visited, its server sends certain information about the browser, which is stored in the hard drive as a text file. It's a way for the server to remember things about the visited sites.	
		(1 Mark for correct kind of data stored)	
	(c)	Differentiate between packet switching over message switching?	1
	Ans	Packet Switching-follows store and forward principle for fixed packets. Fixes an upper limit for packet size.	
		Message Switching -follows store and forward principle for complete message. No limit on block size.	
		(1 Mark for any valid differentiation) OR (1 Mark for correct definition of Packet Switching only)	
	(d)	Out of the following, which is the fastest (i) wired and (ii) wireless medium of communication? Infrared, Coaxial Cable, Ethernet Cable, Microwave, Optical Fiber	1
	Ans	(i) Wired - Optical Fiber (ii) Wireless - Infrared OR Microwave	
		(½ Mark each for Wired and Wireless medium of communication)	

(e)	What is Trojan Horse?	
Ans	A Trojan Horse is a code hidden in a program, that looks safe bu has hidden side effects typically causing loss or theft of data, and possible system harm.	
	(1 Mark for writing correct meaning of Trojan)	
(f)	Out of the following, which all comes under cyber crime? (i) Stealing away a brand new hard disk from a showroom. (ii) Getting in someone's social networking account without his consent and posting on his behalf. (iii) Secretly copying data from server of a organization and selling it to the other organization. (iv) Looking at online activities of a friends blog.	
Ans	(ii) & (iii)	
	 (½ Mark for choosing each of the correct options) Note: No marks to be given, if all options are there in the answer ½ Mark to be deducted, if one extra option is given along with the correct options 	3
(g)	Xcelencia Edu Services Ltd. is an educational organization. It is planning to set up its India campus at Hyderabad with its head office at Delhi. The Hyderabad campus has 4 main buildings ADMIN, SCIENCE, BUSINESS and MEDIA.	
	You as a network expert have to suggest the best network related solutions for their problems raised in (i) to (iv), keeping i mind the distances between the buildings and other giver parameters.	n
	DELHI HYDERABAD Campus SCIENCE ADMIN BUSINESS ARTS	
	Shortest Distances between various buildings:	
	ADMIN to SCIENCE 65M	
	ADMIN to BUSINESS 100m	
	ADMIN to ARTS 60M	
	SCIENCE to BUSINESS 75M	
	SCIENCE to ARTS 60M	
	BUSINESS to ARTS 50M	$\ \ $
	DELHI Head Office to HYDERABAD Campus 1600KM	

	Number of Computers installed at various building are as follows: ADMIN 100 SCIENCE 85 BUSINESS 40 ARTS 12 DELHI Head Office 20	
	(i) Suggest the most appropriate location of the server inside the HYDERABAD campus (out of the 4 buildings), to get the best connectivity for maximum no. of computers. Justify your answer.	1
Ans	ADMIN (due to maximum number of computers) OR ARTS (due to shorter distance from the other buildings)	
	(1 Mark for mentioning Correct building name with reason) OR (½ Mark to be deducted for not giving reason)	
	(ii) Suggest and draw the cable layout to efficiently connect various buildings 'within the HYDERABAD campus for connecting the computers.	1
Ans	Any one of the following SCIENCE ADMIN BUSINESS ARTS ARTS SCIENCE ADMIN BUSINESS ARTS	
	(1 Mark for drawing correct layout)	
	(iii) Which hardware device will you suggest to be procured by the company to be installed to protect and control the intemet uses within the campus?	1
Ans	Firewall OR Router	
	(1 Mark for correct Answer)	
	(iv) Which of the following will you suggest to establish the online face-to-face communication between the people in the Admin Office of HYDERABAD campus and DELHI Head Office? (a) E-mail (b) Text Chat (c) Video Conferencing (d) Cable TV	1
Ans	Video Conferencing	
	(1 Mark for correct Option / Answer)	