

# CS 6043/5143: Computer Networking

FALL 2017

## PROJECT 2

**Given: Oct. 22, 2017**

**Due: Nov. 3 (Friday), 2017 (NO LATER THAN 11:59PM)**

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### Submission Instructions:

1. Submit only on-line files on Blackboard before midnight. No hard copy will be accepted.
2. For students who are working in a team, one submission for the team is sufficient.
3. Wireshark files for this project can be found in the zip file  
“Project\_2\_Wireshark\_Traces.zip”.

**Total possible points: 10**

### Part I: UDP

Open the file ‘UDP\_project\_2.pcapng’ in Wireshark and answer the following questions.

Provide screenshots with necessary annotations in each case.

1. (1 pts) Find a UDP packet in the trace file and determine the name and length (in bytes) of each of the UDP header fields.

### Answer:

No.	Time	Source	Destination	Protocol	Length	Info
21	1.691588	10.63.7.104	255.255.255.255	DB-LSP-DISC	174	Dropbox LAN sync Discovery Protocol
8	1.693102	10.63.7.104	10.63.7.255	DB-LSP-DISC	174	Dropbox LAN sync Discovery Protocol
14	4.142105	10.63.7.192	10.25.3.2	DNS	79	Standard query 0x7ef A clients5.google.com
15	4.142724	10.63.7.192	10.25.3.2	DNS	73	Standard query 0xbed3 A id.google.com
16	4.143052	10.25.3.2	10.63.7.192	DNS	119	Standard query response 0x7ef A clients5.google.com CNAME clients.1.google.com A 216.58.218.238
17	4.143068	10.63.7.192	10.25.3.2	DNS	75	Standard query 0x9dc0 A apis.google.com
18	4.143438	10.25.3.2	10.63.7.192	DNS	108	Standard query response 0xbed3 A id.google.com CNAME id.1.google.com A 172.217.7.195
19	4.143493	10.63.7.192	10.25.3.2	DNS	77	Standard query 0xc9ad A fonts.gstatic.com
20	4.143728	10.63.7.192	10.25.3.2	DNS	74	Standard query 0xeb79 A www.google.com
21	4.143852	10.63.7.192	10.25.3.2	DNS	85	Standard query 0x7fdb A lh3.googleusercontent.com
22	4.143870	10.25.3.2	10.63.7.192	DNS	112	Standard query response 0x9dc6 A apis.google.com CNAME plus.1.google.com A 216.58.218.238

The first UDP packet is the one used by Dropbox LAN sync discovery protocol as seen in the snapshot above. Other application using UDP in the above snapshot is DNS.

The header length of UDP in Dropbox LAN sync discover protocol is **8 bytes**

```

> Ethernet II, Src: Dell_d2:91:22 (10:0c:12:d2:91:22), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
> Internet Protocol Version 4, Src: 10.63.7.104, Dst: 255.255.255.255
▼ User Datagram Protocol, Src Port: 17500, Dst Port: 17500
    Source Port: 17500
    Destination Port: 17500
    Length: 140
    Checksum: 0xbbc9 [unverified]
    [Checksum Status: Unverified]
    [Stream index: 0]
> Dropbox LAN sync Discovery Protocol

```

0010	00 a0 31 91 00 00 40 11 37 16 0a 3f 07 68 ff ff ..1...@. 7..?..h..
0020	ff ff 44 5c 44 5c 00 8c bb c9 7b 22 68 6f 73 74 ..D\... {"host
0030	5f 69 6e 74 22 3a 20 38 30 36 30 37 35 38 31 38 _int": 8 06075818
0040	36 34 37 32 32 32 33 30 30 37 34 34 36 39 32 39 64722230 07446929
0050	37 37 30 33 39 38 32 32 37 37 32 35 34 2c 20 22 77039822 77254. "

The length of each header field is

1. Source port is 2 bytes

0010	00 a0 31 91 00 00 40 11 37 16 0a 3f 07 68 ff ff ..1...@. 7..?..h..
0020	ff ff 44 5c 44 5c 00 8c bb c9 7b 22 68 6f 73 74 ..D\... {"host
0030	5f 69 6e 74 22 3a 20 38 30 36 30 37 35 38 31 38 _int": 8 06075818

2. Destination port is 2 bytes

```

▼ User Datagram Protocol, Src Port: 17500, Dst Port: 17500
    Source Port: 17500
    Destination Port: 17500
    Length: 140
    Checksum: 0xbbc9 [unverified]
    [Checksum Status: Unverified]
    [Stream index: 0]
▼ Dropbox LAN sync Discovery Protocol
    ▼ JavaScript Object Notation
        > Object

```

0010	00 a0 31 91 00 00 40 11 37 16 0a 3f 07 68 ff ff ..1...@. 7..?..h..
0020	ff ff 44 5c 44 5c 00 8c bb c9 7b 22 68 6f 73 74 ..D\... {"host
0030	5f 69 6e 74 22 3a 20 38 30 36 30 37 35 38 31 38 _int": 8 06075818
0040	36 34 37 32 32 32 33 30 30 37 34 34 36 39 32 39 64722230 07446929

3. Length field is 2 bytes

```

▼ User Datagram Protocol, Src Port: 17500, Dst Port: 17500
  Source Port: 17500
  Destination Port: 17500
  Length: 140
  Checksum: 0xbabc9 [unverified]
  [Checksum Status: Unverified]
  [Stream index: 0]
▼ Dropbox LAN sync Discovery Protocol
  ▼ JavaScript Object Notation
    > Object

0010  00 a0 31 91 00 00 40 11  37 16 0a 3f 07 68 ff ff  ..1...@. 7..?..h..
0020  ff ff 44 5c 44 5c 00 8c bb c9 7b 22 68 6f 73 74  ..D\DI.. {"host
0030  5f 69 6e 74 22 3a 20 38  30 36 30 37 35 38 31 38  _int": 8 06075818
0040  .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. ..

```

4. Checksum status field is 2 bytes

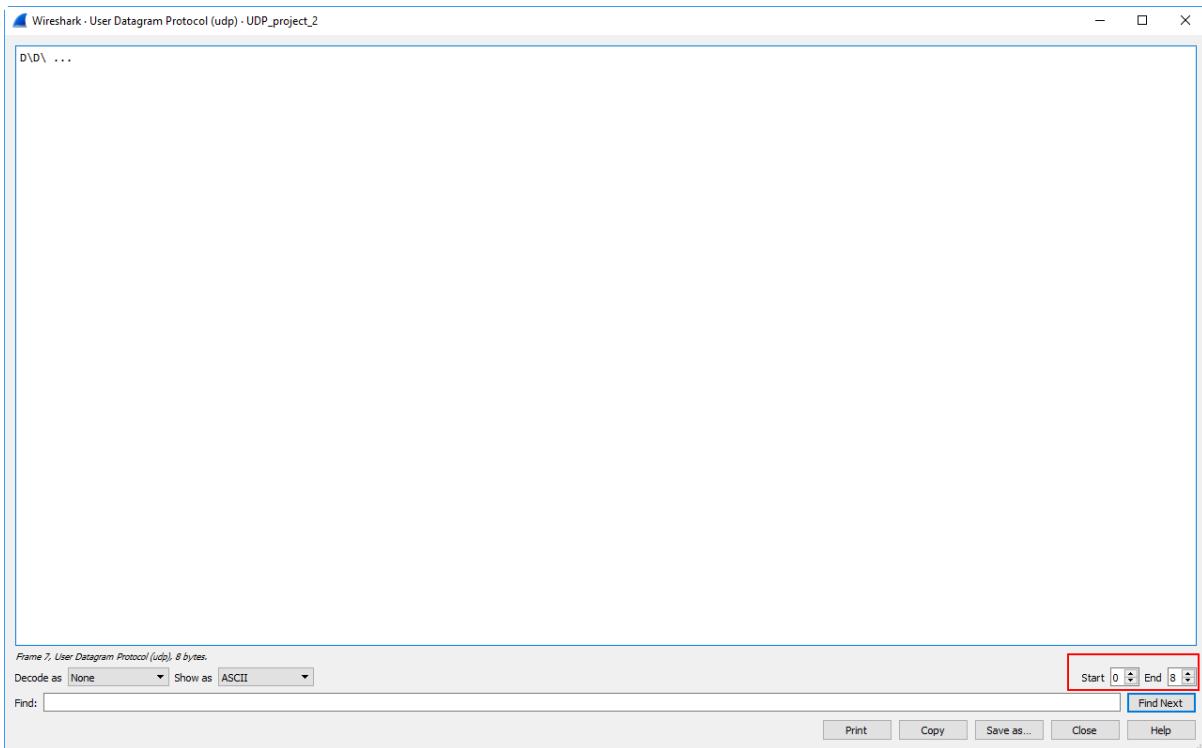
```

▼ User Datagram Protocol, Src Port: 17500, Dst Port: 17500
  Source Port: 17500
  Destination Port: 17500
  Length: 140
  Checksum: 0xbabc9 [unverified]
  [Checksum Status: Unverified]
  [Stream index: 0]
▼ Dropbox LAN sync Discovery Protocol
  ▼ JavaScript Object Notation
    > Object

0010  00 a0 31 91 00 00 40 11  37 16 0a 3f 07 68 ff ff  ..1...@. 7..?..h..
0020  ff ff 44 5c 44 5c 00 8c bb c9 7b 22 68 6f 73 74  ..D\DI.. {"host
0030  5f 69 6e 74 22 3a 20 38  30 36 30 37 35 38 31 38  _int": 8 06075818
0040  .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. .. ..

```

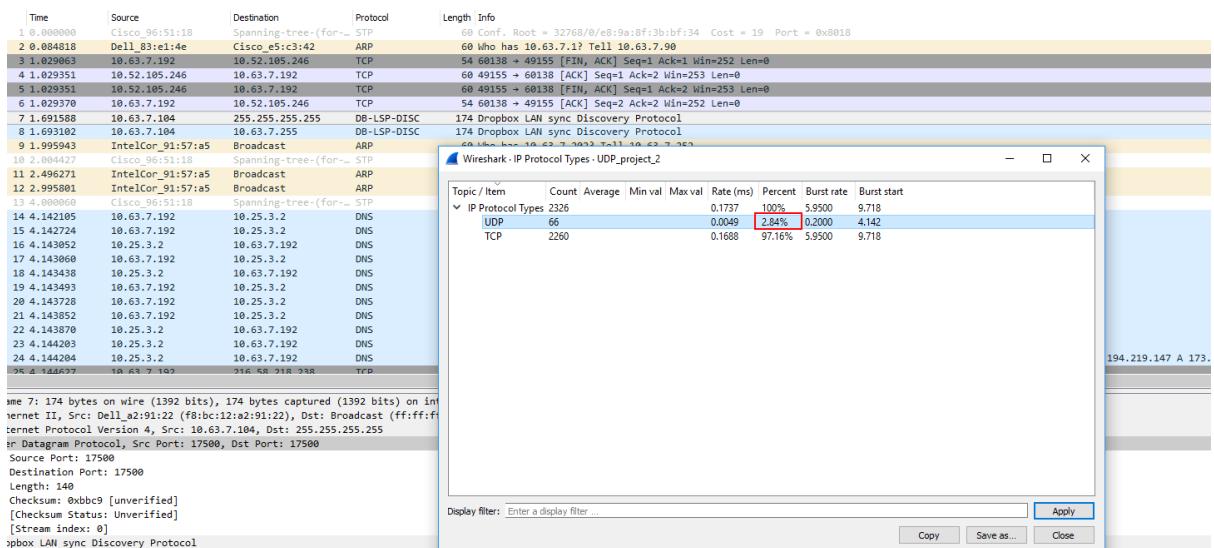
Show Packet Bytes Option under Wireshark



2. (1 pts) Using statistics feature of Wireshark, determine the percentage of IPv4 UDP packets in the capture.

**Answer:**

The percentage of IPv4 UDP packets in the capture is **2.84%** as seen from the snapshot below.



3. (1 pts) The value in the Length field is the length of what? (You can consult the textbook for this answer). Verify your claim with your captured UDP packet.

**Answer:**

The length indicates the combined size of UDP header and the payload. For the Dropbox UDP packet, the length field has 140 bytes as seen in the snapshot below. 8 bytes belong to header and 132 bytes belong to payload.

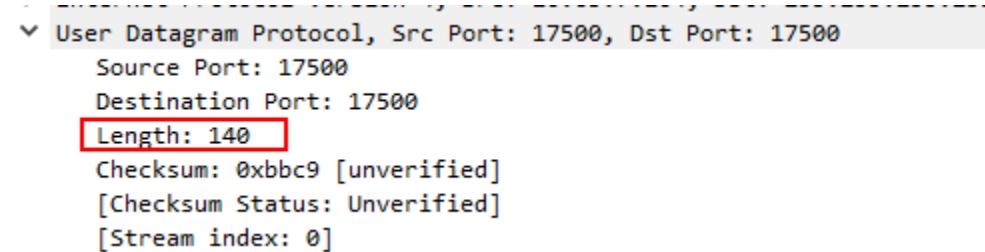


Image below shows the start and end of UDP header which is 8 bytes.

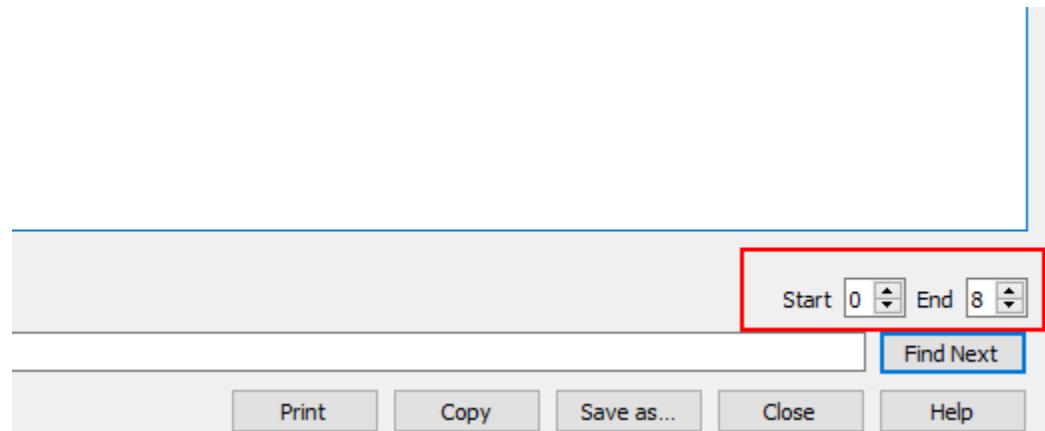
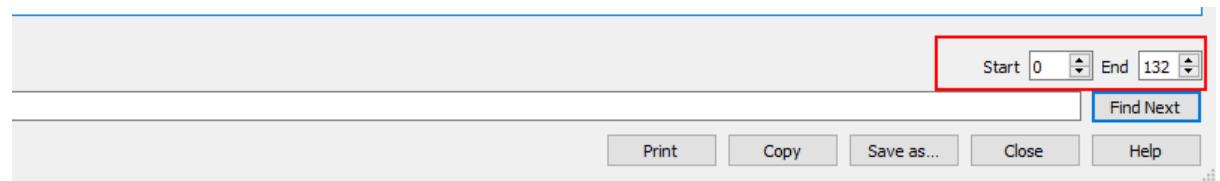


Image below shows the size of payload which is 132 bytes



4. (1 pts) What are the source port and length of the first UDP packet in the trace file?

What is the largest possible source port number?

**Answer:**

The source port is 17500 and the total length of the first UDP packet in the trace is 174 bytes. The length of UDP header is 8 bytes, and its combined length with payload is 140 bytes.

```
> Frame 7: 174 bytes on wire (1392 bits), 174 bytes captured (1392 bits) on interface 0
> Ethernet II, Src: Dell_a2:91:22 (f8:bc:12:a2:91:22), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
> Internet Protocol Version 4, Src: 10.63.7.104, Dst: 255.255.255.255
+ User Datagram Protocol, Src Port: 17500, Dst Port: 17500
    Source Port: 17500
    Destination Port: 17500
    Length: 140
    Checksum: 0xbabc9 [unverified]
        [Checksum Status: Unverified]
        [Stream index: 0]
+ Dropbox LAN sync Discovery Protocol
    + JavaScript Object Notation
        > Object
```

The maximum possible port number is  $2^{16} - 1 = 65535$

5. (1 pts) What is the protocol number for UDP? Give your answer in both hexadecimal and decimal notations along with a screenshot of Wireshark showing those values.

**Answer:**

The protocol number of UDP is 17 and the equivalent hexadecimal value is 11 as seen in the snapshot.

```
Time to live: 64
Protocol: UDP (17)
Header checksum: 0x3716 [validation disabled]
[Header checksum status: Unverified]
Source: 10.63.7.104
Destination: 255.255.255.255
[Source GeoIP: Unknown]
```

## Part II: TCP

Open the file ‘TCP\_project\_2.pcapng’ in Wireshark and answer the following questions. The trace file was captured while uploading ‘1600.txt’ file from a computer (10.63.7.192) to *gaia.cs.umass.edu* web server (128.119.245.12) using the HTTP POST method.

1. (1 pts) What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and *gaia.cs.umass.edu*?

**Answer:**

The TCP sequence number is 0 for SYN segment used to initiate the TCP connection

The screenshot shows a Wireshark capture of a SYNACK packet. The packet details are as follows:

- Ethernet II, Src: Dell\_bd:32:d5 (34:17:eb:bd:32:d5), Dst: Cisco\_e5:c3:42 (00:19:56:e5:c3:42)
- Internet Protocol Version 4, Src: 10.63.7.192, Dst: 128.119.245.12
- Transmission Control Protocol, Src Port: 2262, Dst Port: 80, Seq: 0, Len: 0
- Source Port: 2262
- Destination Port: 80
- [Stream index: 0]
- [TCP Segment Len: 0]
- Sequence number: 0 (relative sequence number)** (highlighted with a red box)
- Acknowledgment number: 0
- 1000 .... = Header Length: 32 bytes (8)
- Flags: 0x002 (SYN)
- Window size value: 8192
- [Calculated window size: 8192]
- Checksum: 0x87a9 [unverified]
- [Checksum Status: Unverified]
- Urgent pointer: 0
- Options: (12 bytes), Maximum segment size, No-Operation (NOP), Window scale, No-Operation (NOP), No-Oper

The hex dump shows:

```

0000  00 19 56 e5 c3 42 34 17 eb bd 32 d5 08 00 45 00  ..V..B4. ...2...E.
0010  00 34 08 0b 40 00 80 06 00 00 0a 3f 07 c0 80 77  .4..@....?...w
0020  f5 0c 08 d6 00 50 90 81 8e 5c 00 00 00 00 80 02  .....P... \.....
0030  20 00 87 a9 00 00 02 04 05 b4 01 03 03 08 01 01  .....
0040  01 02

```

2. (1 pts) What are the sequence number and acknowledgement number of the first SYNACK packet sent from the server to the client computer? How were the values determined by the server? (*hint: relative seq and ack values displayed by Wireshark is fine, no need to show actual numbers*)

**Answer:**

The sequence number is 0 and acknowledgement number is 1 in the first SYNACK packet sent from server to client. In the first packet sent by the client, both sequence number and acknowledgement number were 0. The server chooses its own sequence number and the acknowledgement number contains  $\text{previous\_client\_sequence\_number} + 1$ . The sequence number of the SYN packet sent from client to server is 0. Hence, the acknowledgement number of SYNACK packet is  $0 + 1 = 1$ . This indicates that the server is expecting the next packet from client with sequence number 1.

```

> Frame 8: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 0
> Ethernet II, Src: Cisco_e5:c3:42 (00:19:56:e5:c3:42), Dst: Dell_bd:32:d5 (34:17:eb:bd:32:d5)
> Internet Protocol Version 4, Src: 128.119.245.12, Dst: 10.63.7.192
< Transmission Control Protocol, Src Port: 80, Dst Port: 2262, Seq: 0, Ack: 1, Len: 0
    Source Port: 80
    Destination Port: 2262
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 0      (relative sequence number)
    Acknowledgment number: 1      (relative ack number)
    1000 .... = Header Length: 32 bytes (8)
    > Flags: 0x012 (SYN, ACK)
    Window size value: 29200
    [Calculated window size: 29200]
    Checksum: 0x72c5 [unverified]
    [Checksum Status: Unverified]

```

3. (1 pts) What are the minimum and maximum amount of available buffer spaces advertised at the receiver for the entire trace?

**Answer:**

The minimum buffer space advertised at the receiver is 29200 and the maximum is 843392 as seen in the snapshots below.

```

> Internet Protocol Version 4, Src: 128.119.245.12, Dst: 10.63.7.192
< Transmission Control Protocol, Src Port: 80, Dst Port: 2262, Seq: 0, Ack: 1, Len: 0
    Source Port: 80
    Destination Port: 2262
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 0      (relative sequence number)
    Acknowledgment number: 1      (relative ack number)
    1000 .... = Header Length: 32 bytes (8)
    > Flags: 0x012 (SYN, ACK)
    Window size value: 29200
    [Calculated window size: 29200]
    Checksum: 0x72c5 [unverified]
    [Checksum Status: Unverified]
    Urgent pointer: 0

```

0000	34 17 eb bd 32 d5 00 19 56 e5 c3 42 08 00 45 00	4...2...
0010	00 34 00 00 40 00 2e 06 c5 41 80 77 f5 0c 0a 3f	.4...@...
0020	07 c0 00 50 08 d6 91 4c 49 57 90 81 8e 5d 80 12	...P....l

---

```

[Stream index: 0]
[TCP Segment Len: 777]
Sequence number: 1      (relative sequence number)
[Next sequence number: 778      (relative sequence number)]
Acknowledgment number: 599394      (relative ack number)
0101 .... = Header Length: 20 bytes (5)
> Flags: 0x018 (PSH, ACK)
Window size value: 6589
[Calculated window size: 843392]
[Window size scaling factor: 128]
Checksum: 0x562e [unverified]
[Checksum Status: Unverified]
Urgent pointer: 0
> [SEQ/ACK analysis]
TCP payload (777 bytes)
> Hypertext Transfer Protocol
> Line-based text data: text/html

```

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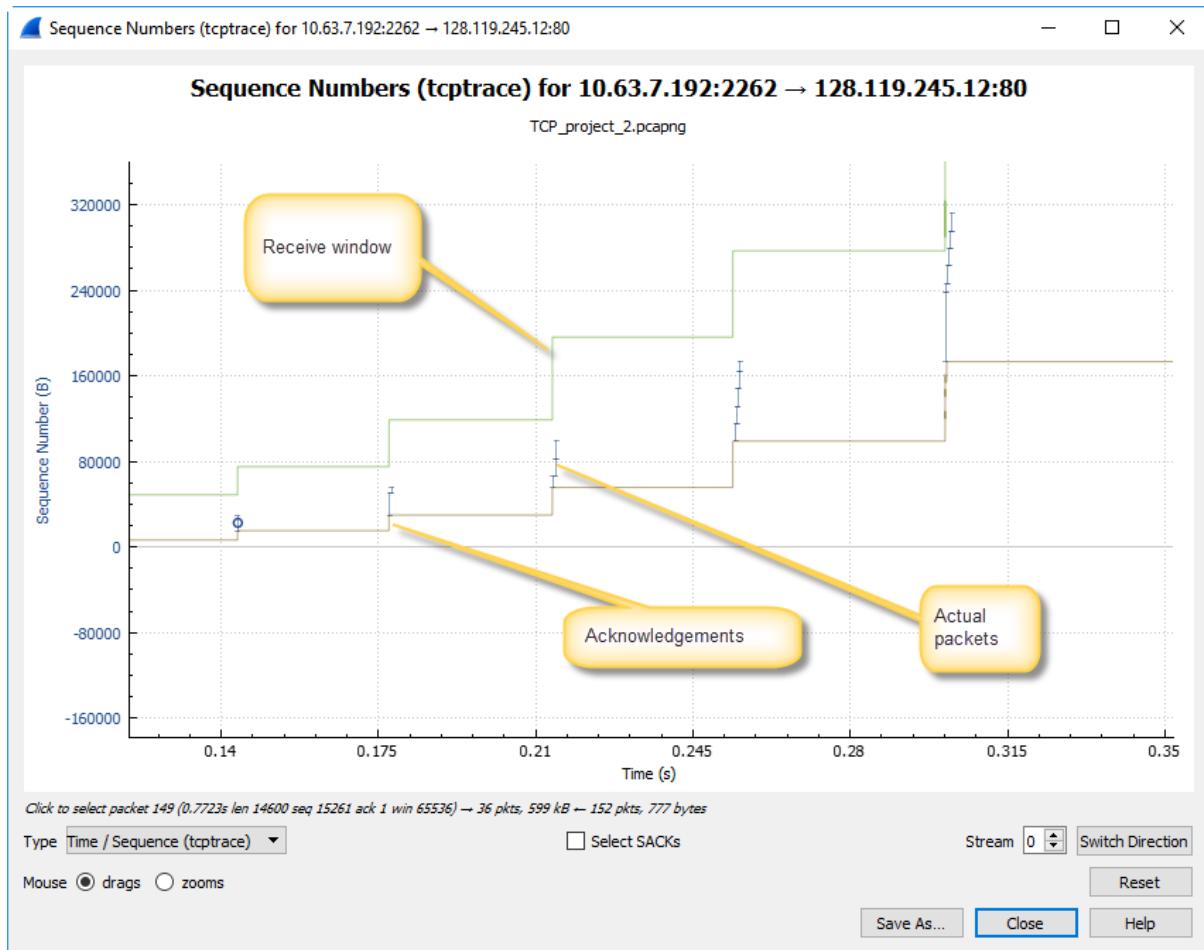
4. (1 pts) Are there any retransmitted segments in the trace file? What is the reasoning behind your answer?

**Answer:**

There are no retransmitted segments in the trace file. By evaluating the sequence numbers across the trace, there were no duplicate sequence numbers and no packet marked with TCP Retransmission. For example, here is a snapshot of another packet trace which shows how a packet is marked when retransmitted.

7	22:03:46.691817000	13.152.11.100	248.177.49.188	TCP	64535	62936	62936 > 64535 [ACK] seq=1 Ack=1 win=65536 Len=0				
8	22:03:46.691817000	13.152.11.100	248.177.49.188	TCP	64535	62936	[TCP Retransmission] 62936 > 64535 [ACK] seq=1 Ack=1 win=65536 Len=0				
9	22:03:46.691829000	13.152.11.100	248.177.49.188	TCP	64535	62936	62936 > 64535 [PSH, ACK] Seq=1461 Ack=1 win=65536 Len=0				
10	22:03:46.691830000	13.152.11.100	248.177.49.188	TCP	64535	62936	[TCP Retransmission] 62936 > 64535 [PSH, ACK]				
11	22:03:46.693181000	248.177.49.188	13.152.11.100	TCP	62936	64535	64535 64535 > 62936 [ACK] seq=1 Ack=1715 win=131328				

Also, the TCP trace does not show any retransmission



5. (1 pts) What is the throughput (bytes transferred per unit time) for the TCP connection?  
Explain how you calculated this value.

**Answer:**

The file size transferred is 599393 bytes. Time taken to transfer this file is the difference between the time when the first data packet is sent which is number 106 and the time when complete data is received at the receiver which is packet number 781.

$$1.0670 - 0.6756 = 0.3914 \text{ s}$$

The last ack number – 1

$$599394 - 1 = 599393 \text{ bytes}$$

$$\text{Therefore, throughput} = 599393 / 0.3914 = 1531407 \text{ Bps} = 1495 \text{ KBps} = 11964 \text{ Kbps}$$

