Lab 1

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Objective

The objective of this lab is to build a Morse code transmitter. It must take a single digit (0-9) as argument from the serial port and blink out that number in Morse code using an LED.

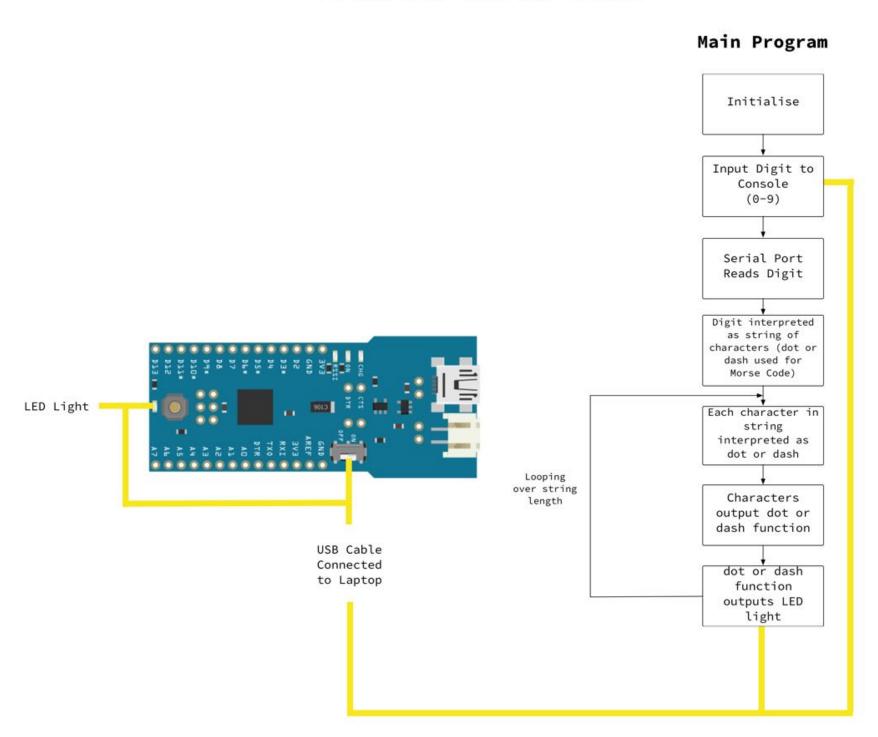
Executive summary

We connected the USB cable to the Arduino Fio and set up the IDE so we can could compile and run our .ino code to the Arduino.

That context was used to allow the Arduino to read the digit that the console was given as input and output the number using the LED light on the Arduino.

System-Level Block Diagram

Lab 1 Arduino Morse Code



Software Description

Each digit in Morse Code is represented with a series of dots and dashes.

For example, the digit 3 in Morse Code is represented by 3 dots and 2 dashes: ...-.

The 0-9 digits were stored in a String type array with actual . and - representing the dots and dashes, respectively, as shown in the example above.

Functions were created to represent how long the LED light would blink for both the dot and dash functions.

Based on what digit is input into the console, the dot and dash functions were called a certain number of times.

In turn, these dot and dash functions turned on and delayed the LED light on the Arduino Fio by certain time spans.

References

- Wikipedia Morse Code Chart of the Morse code letters and numbers
 - We used this to see how the 0-9 digits are translated via dots and dashes to put into our array.
- Arduino Reference Sheet
 - Used the reference sheet to learn language syntax specific to Arduino. For example the function splitstring
- Arduino Built-in examples
 - Used the built-in examples in the Arduino software to learn how to initialize the serial port, read from serial port, initialize the LED-light and make the LED-light blink.