

# Agenda.

- ① What is LLD?
- ② Why LLD is important?
- ③ How to approach any LLD problem?

→ Requirements Gathering  
→ Class Diagram  
→ Schema Design

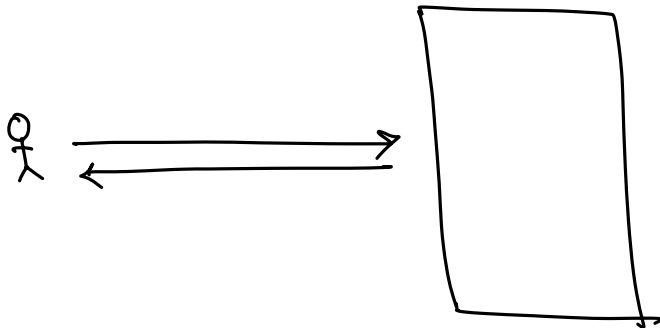
④ LLD of Payments Apps.

⑤ Doubts.

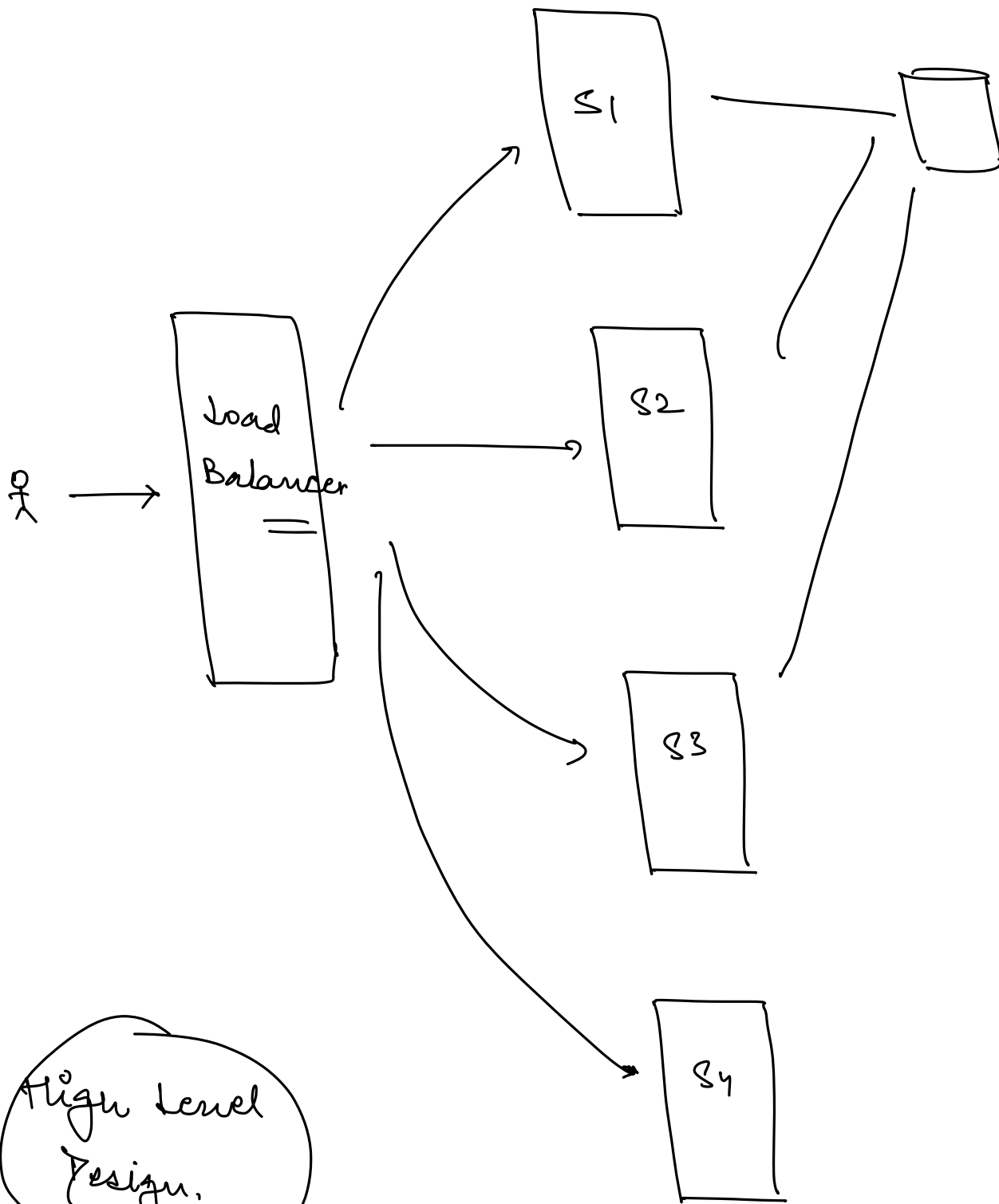
LLD. : Low Level Design.

⇒ High Level Design.

Overview  
Not going into much details.



→ Overloaded  
→ Single Point of Failure



High Level  
Design.

⇒ Overview of different layers interacting with each other to serve the request.

⇒ LLD: Study of software running inside the myc.

how to write good software.

⇒ Code.

⇒ how to write good Code.

LLD {  
→ Understandable & Readable.  
→ Extensible  
→ Maintainable.

→ which classes | Abstract Class | ...

② Why LLD is important.

⇒ To write good code in our work.

⇒ To get hired.

⇒ Debugging  
Designing  
Testing  
Requirements  
Code Review

} Interacts.

⇒ At least one LLD round.

→ Problem Statement.

(2-3 hours)  
Machine Coding } → flipkart / Cred / Swiggy / Zomato /  
Phonepe / Paytm / . . . . .

→ Requirement Gathering (5-8 core features)

→ Class Diagram.

↳ what all the classes/interfaces will be there in the system.

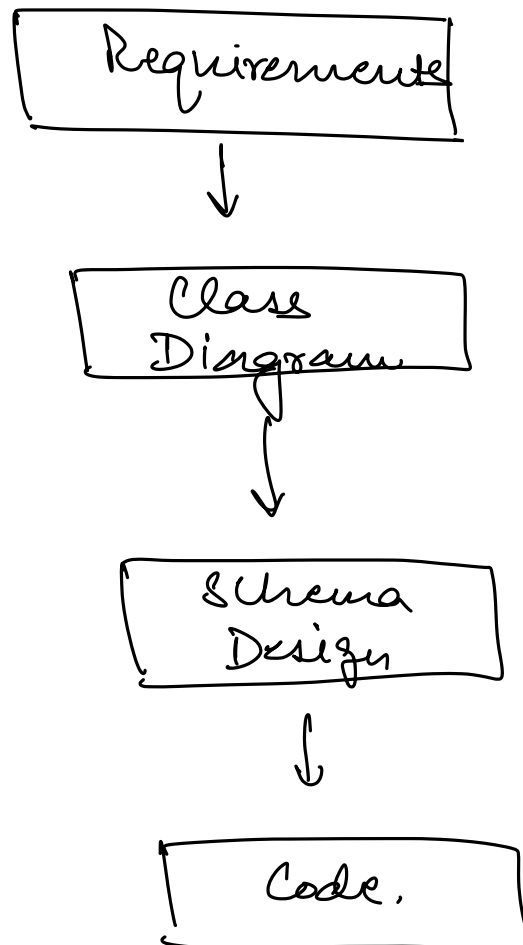
→ Design Patterns

→ Design Principles (SOLID)

→ Schema Design.  
(Database)

- Tables
- Columns in a table
- Relations b/w the tables.  
(Cardinalities)

→ CODE.



⇒ Interview Problem.

⇒ Design a Payment App.

① Requirement Gathering ✓ Edge Cases.

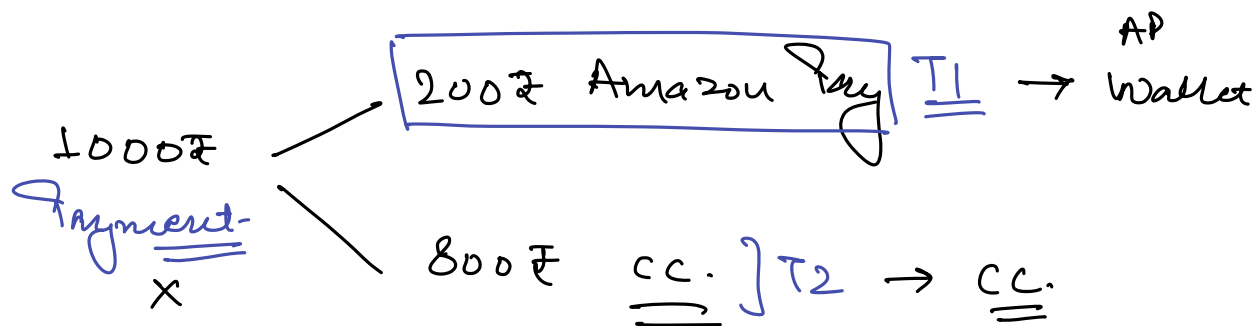
② Clarify requirements.

③ Class Diagram.

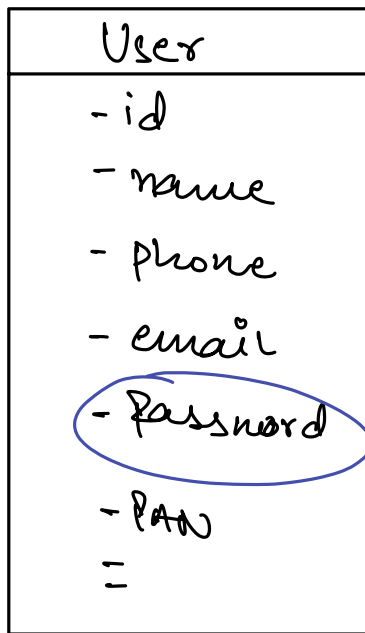
⇒ Entities | Classes...

⇒ Go through all the requirements and find the Nome (Entities) for which we want to store the data in our systems.

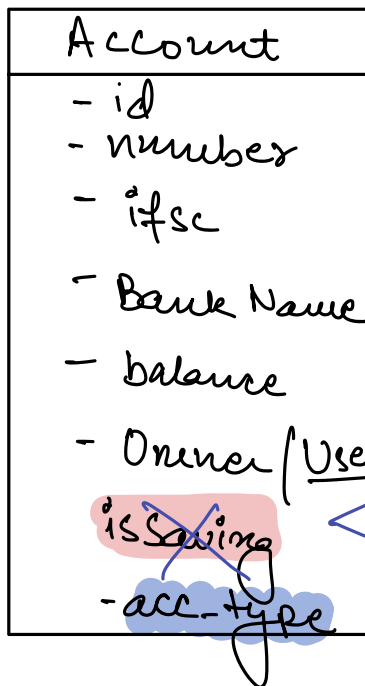
⇒ Class.



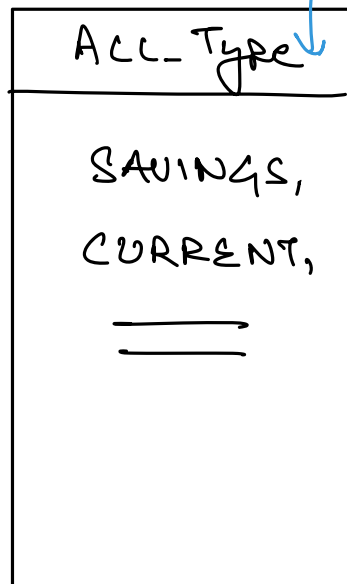
# ⇒ Class Diagram.



⇒ Encrypted Password  
(BCrypt Encoder).



Saving  
Current



Set of  
defined  
Values.

Payment
Source (user)
destination
Amount
id
time
<del>is success</del>
Status
list<Transactions>

Transaction
-id
-amount
- MODE
- time
- Status
- Source
- dest

UPI  
Wallet  
CC  
DC

Status
SUCCESS,
FAILURE,
IN-PROG,
REFUNDED,
<u>          </u>



# # SCHEMA DESIGN.

→ Assume it to be a Relational DB.

→ Tables.

→ What all the columns.

→ Relationships b/w the table.

⇒ For every class that we have come up in the class diagram, create a table for that.

Users

id	name	Phone	email	password .
----	------	-------	-------	------------

accounts

id	acc-no	ifsc	branch	
----	--------	------	--------	--

transactions

id	payment-id
----	------------

Payments

id	<del>[...]</del>
----	------------------

Status

id	Value
----	-------

acc-type

id	Value
----	-------

Primitive

1) Store Simple attributes as it is in the DB tables.  
(string | Bool | int | ...)

2) For non primitive attributes, find the Cardinality & apply the respective rules.

Payments

id	Amount	Card	Transactions
1	1000	---	<del>[T<sub>1</sub>, T<sub>2</sub>, T<sub>3</sub>...]</del>

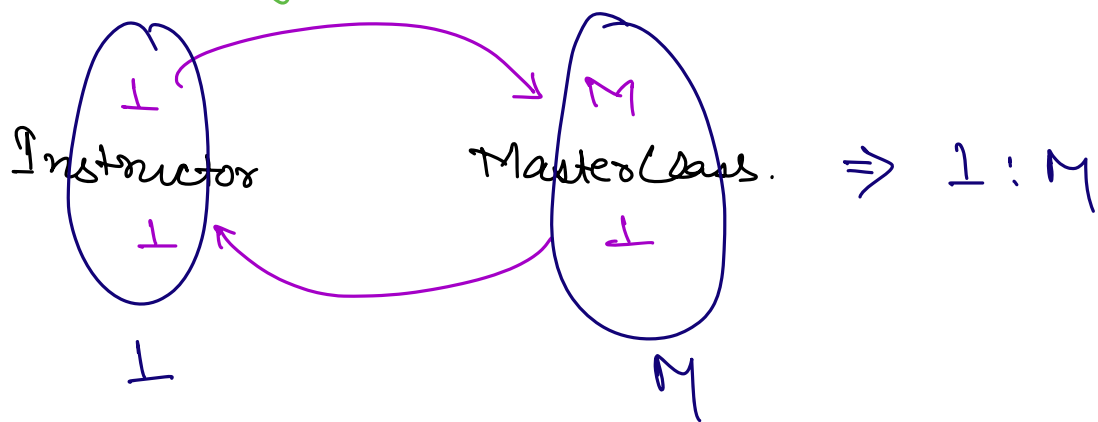
⇒ We can't store lists

Cardinality : How many A's are connected with how many B's.  
A → B

$1:1 \Rightarrow$  Id of one side on other side.

$1:M$   
 $M:1$  } Id of (1) side on (M) side

$M:M \Rightarrow$  Mapping Table.

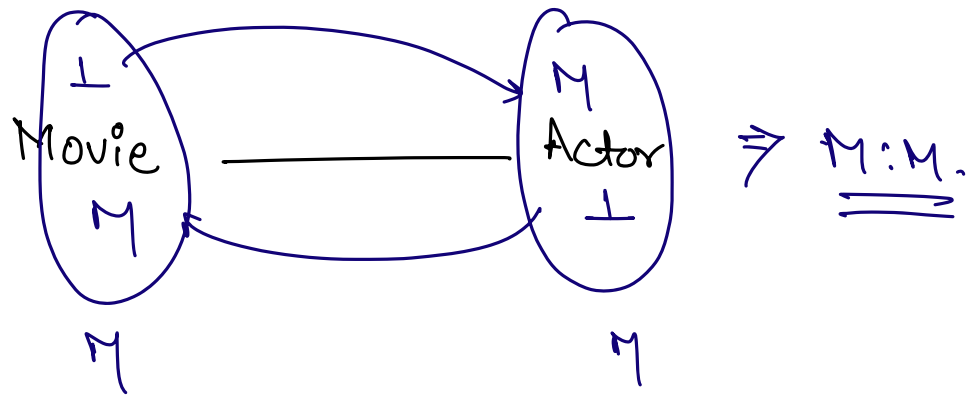


Instructors

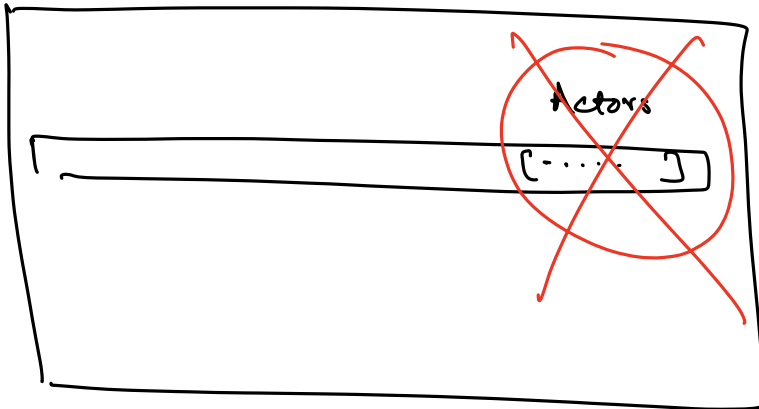
id	name	<del>master-classes</del>
1	Deepak	<del>[1, 2, 3, ...]</del>

master-class.

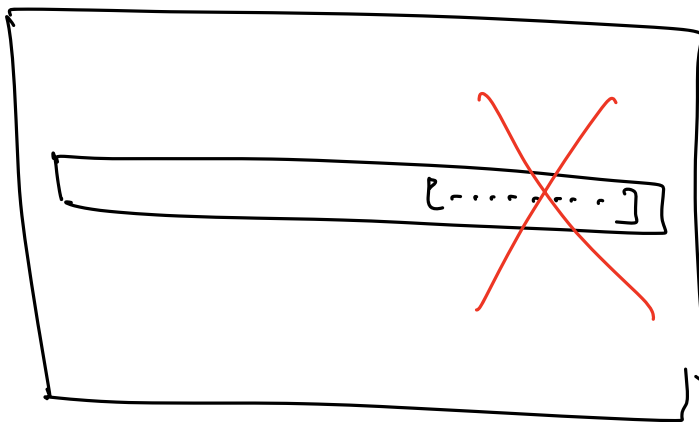
id	title	instructor-id
1	LCD	123



movies



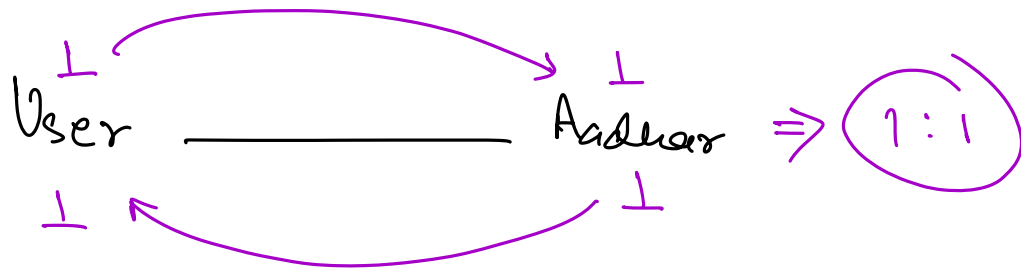
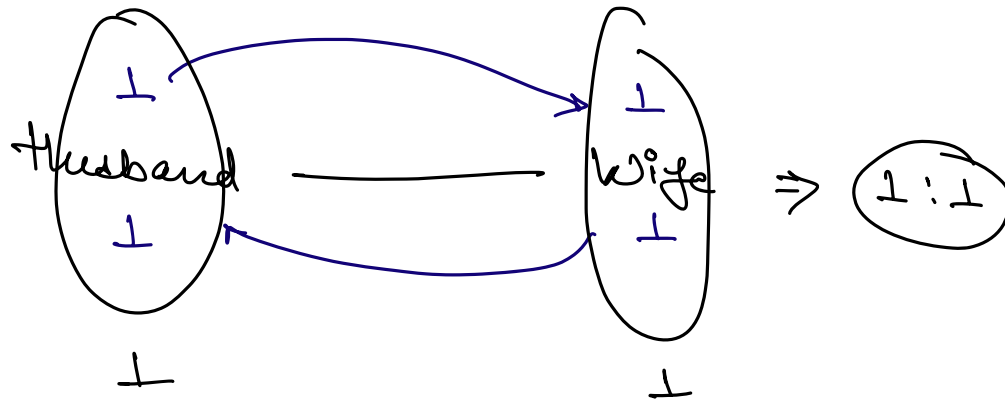
actors



⇒ New table ≡ Mapping Table.

movie\_actors

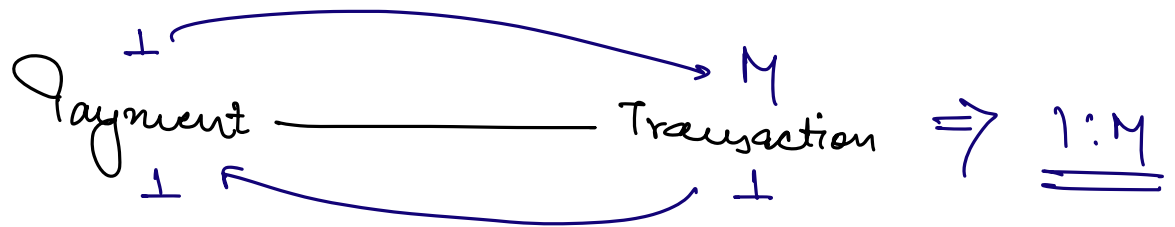
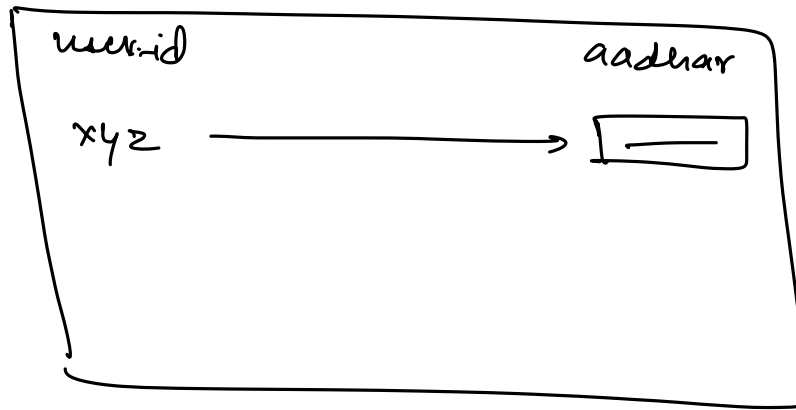
movie_id	actor_id
123	1
123	2
122	3
⋮	⋮



husbands

	wife_id
100	123

users



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