

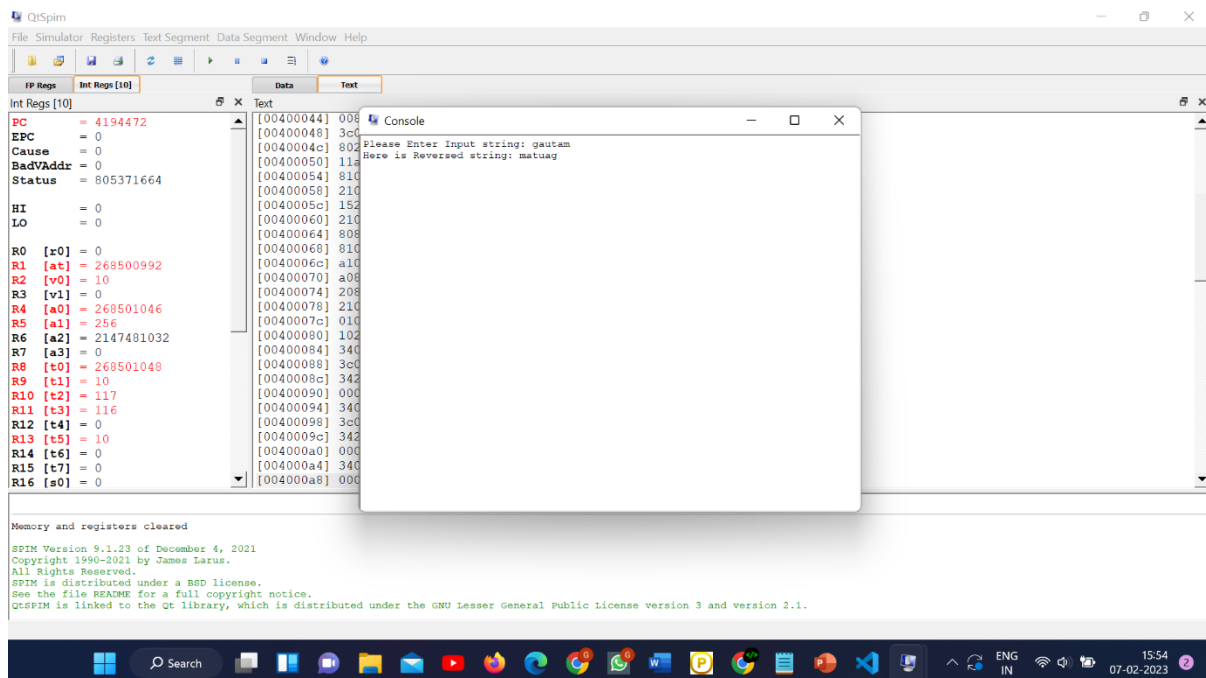
CS 211
LAB 3: Exceptions in MIPS
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PART B

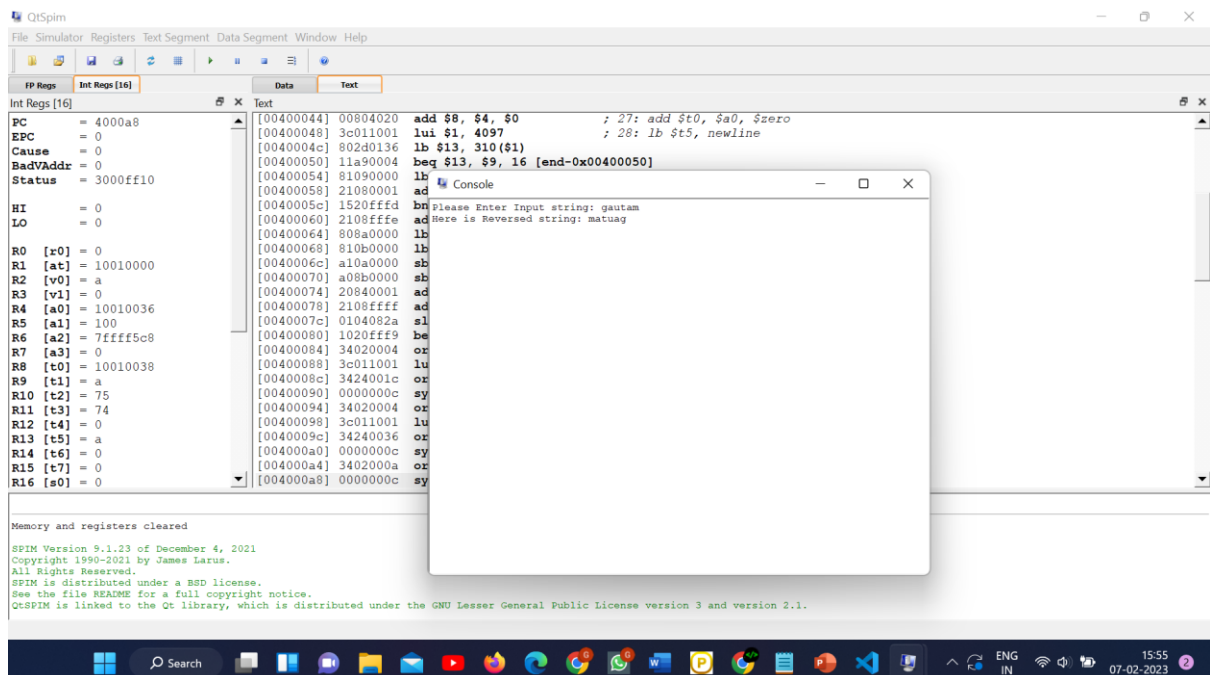
In this part, you will write MIPS assembly language programs to do the following exercises.

1. Reverse a string entered by a user. (Hint: Ask the user to enter a string. After reading the string in a buffer, copy it in reversed order to a second buffer. Write out the reversed string.)

In Decimal –

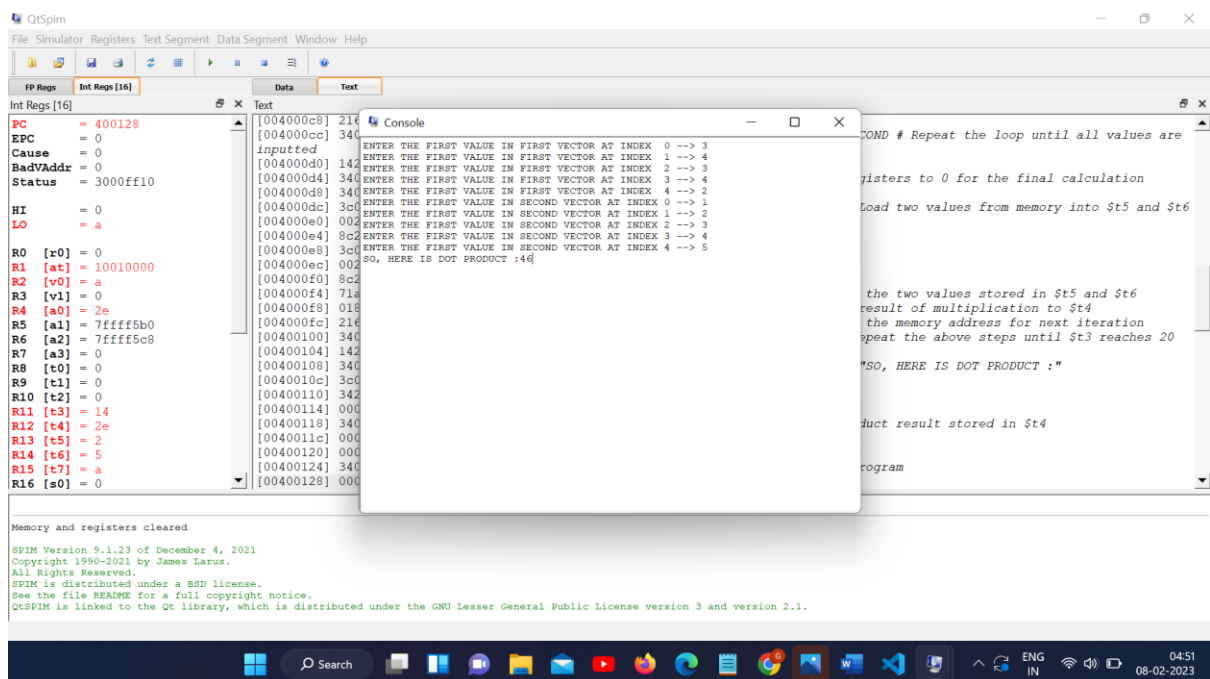


In Hexa Decimal –

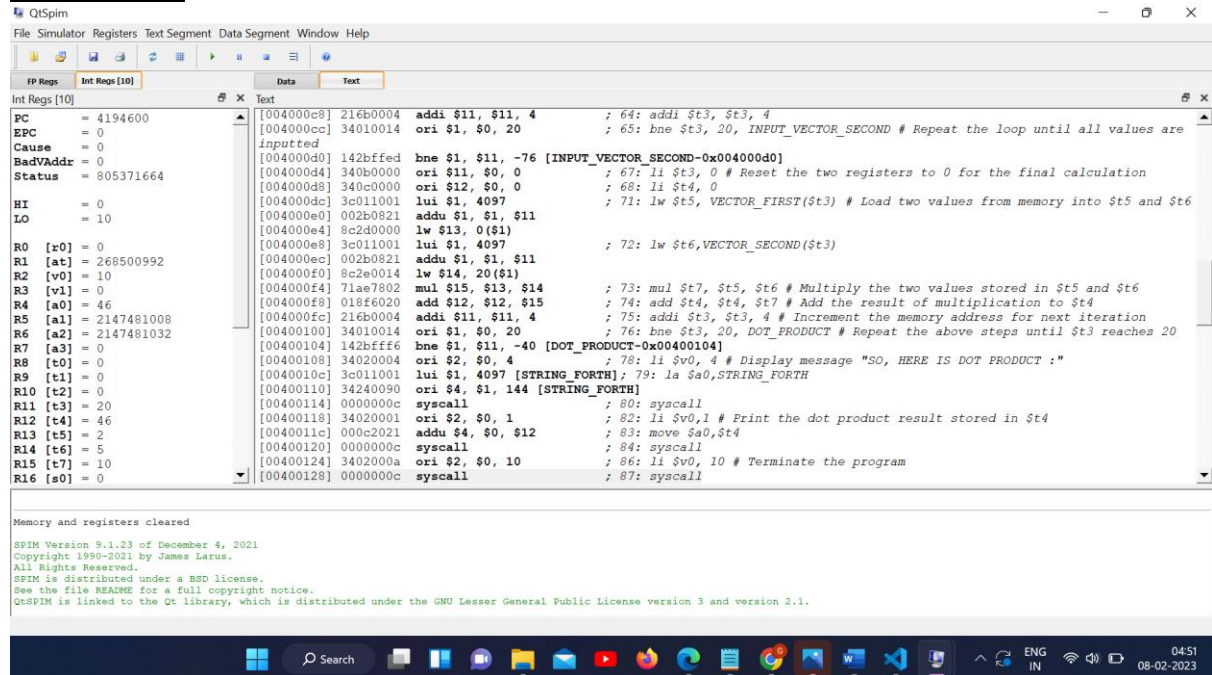


2. Compute the dot product of two vectors each of length 5. Ask the user to enter the value of each element of the two vectors. Display the dot product. (Hint: The dot product of two vectors is sum of the product of the corresponding elements. For example, (1,2,3) dot (4,5,6) is $1*4+2*5+3*6 = 32$)

In Hexa Decimal –



In Decimal –



QtSpim

File Simulator Registers Text Segment Data Segment Window Help

FP Regs Int Regs [10] Data Text

Int Regs [10]

```
PC = 4194600
EPC = 0
Cause = 0
BadVAddr = 0
Status = 805371664
HI = 0
LO = 10
R0 [r0] = 0
R1 [at] = 268500992
R2 [v0] = 10
R3 [v1] = 0
R4 [a0] = 46
R5 [a1] = 2147481008
R6 [a2] = 2147481032
R7 [a3] = 0
R8 [t0] = 0
R9 [t1] = 0
R10 [t2] = 0
R11 [t3] = 20
R12 [t4] = 46
R13 [t5] = 2
R14 [t6] = 5
R15 [t7] = 10
R16 [s0] = 0
```

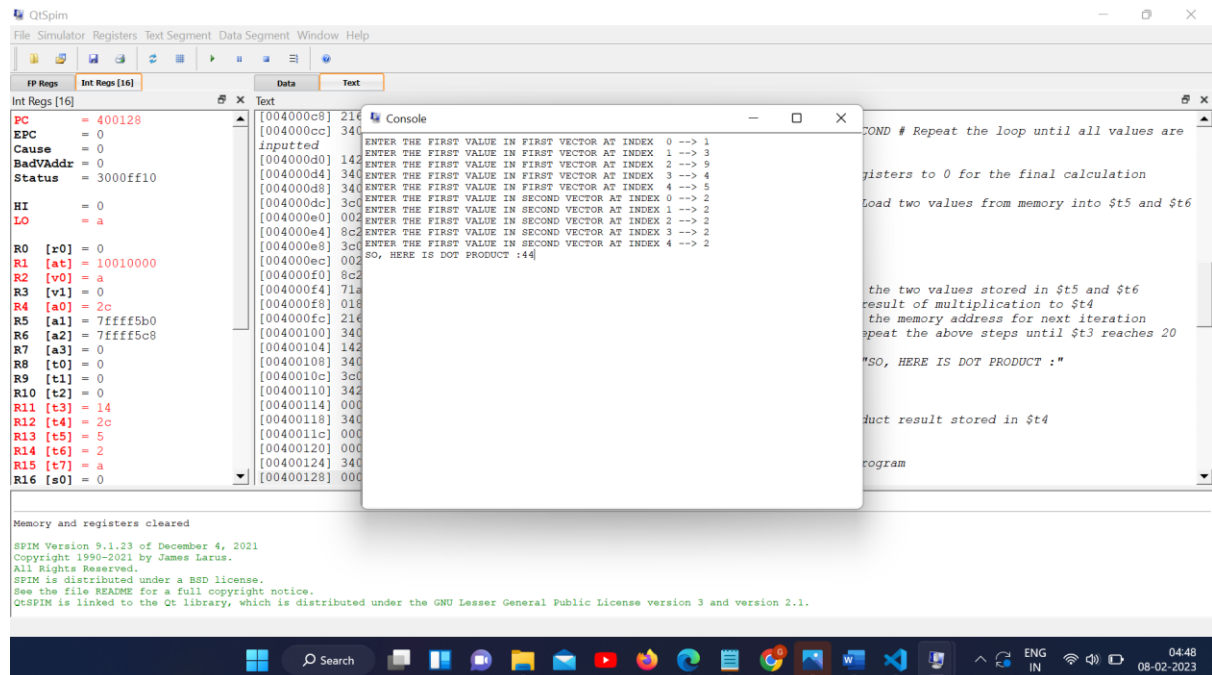
Text

```
[004000c8] 216b0004 addi $11, $11, 4 ; 64: addi $t3, $t3, 4
[004000cc] 34010014 ori $1, $0, 20 ; 65: bne $t3, 20, INPUT_VECTOR_SECOND # Repeat the loop until all values are
inputted
[004000d0] 142bfffed bne $1, $11, -76 [INPUT_VECTOR_SECOND-0x004000d0]
[004000d4] 340b0000 ori $11, $0, 0 ; 67: li $t3, 0 # Reset the two registers to 0 for the final calculation
[004000d8] 340c0000 ori $12, $0, 0 ; 68: li $t4, 0
[004000dc] 3c011001 lui $1, 4097 ; 71: lw $t5, VECTOR_FIRST($t3) # Load two values from memory into $t5 and $t6
[004000e0] 002b0821 addu $1, $1, $11
[004000e4] 8c2d0000 lw $13, 0($1)
[004000e8] 3c011001 lui $1, 4097 ; 72: lw $t6, VECTOR_SECOND($t3)
[004000ec] 002b0821 addu $1, $1, $11
[004000f0] 8c2e0014 lw $14, 20($1)
[004000f4] 71ae7802 mul $15, $13, $14 ; 73: mul $t7, $t5, $t6 # Multiply the two values stored in $t5 and $t6
[004000f8] 018f6020 add $12, $12, $15 ; 74: add $t4, $t4, $t7 # Add the result of multiplication to $t4
[004000fc] 216b0004 addi $11, $11, 4 ; 75: addi $t3, $t3, 4 # Increment the memory address for next iteration
[00400100] 34010014 ori $1, $0, 20 ; 76: bne $t3, 20, DOT_PRODUCT # Repeat the above steps until $t3 reaches 20
[00400104] 142bfffed bne $1, $11, -40 [DOT_PRODUCT-0x00400104]
[00400108] 34020004 ori $2, $0, 4 ; 78: li $v0, 4 # Display message "SO, HERE IS DOT PRODUCT : "
[0040010c] 3c011001 lui $1, 4097 [STRING_FORTH]; 79: la $a0, STRING_FORTH
[00400110] 342a0090 ori $4, $1, 144 [STRING_FORTH]
[00400114] 0000000c syscall ; 80: syscall
[00400118] 34020001 ori $2, $0, 1 ; 82: li $v0, 1 # Print the dot product result stored in $t4
[0040011c] 000c2021 addu $4, $0, $12 ; 83: move $a0, $t4
[00400120] 0000000c syscall ; 84: syscall
[00400124] 3402000a ori $2, $0, 10 ; 86: li $v0, 10 # Terminate the program
[00400128] 0000000c syscall ; 87: syscall
```

Memory and registers cleared

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Another Test Case –



QtSpim

File Simulator Registers Text Segment Data Segment Window Help

FP Regs Int Regs [16] Data Text

Int Regs [16]

```
PC = 400128
EPC = 0
Cause = 0
BadVAddr = 0
Status = 3000ff10
HI = 0
LO = a
R0 [r0] = 0
R1 [at] = 10010000
R2 [v0] = a
R3 [v1] = 0
R4 [a0] = 2c
R5 [a1] = 7ffff5b0
R6 [a2] = 7ffff5c8
R7 [a3] = 0
R8 [t0] = 0
R9 [t1] = 0
R10 [t2] = 0
R11 [t3] = 14
R12 [t4] = 2c
R13 [t5] = 5
R14 [t6] = 2
R15 [t7] = a
R16 [s0] = 0
```

Text

```
[004000c8] 216b0004 addi $11, $11, 4 ; 64: addi $t3, $t3, 4
[004000cc] 34010014 ori $1, $0, 20 ; 65: bne $t3, 20, INPUT_VECTOR_SECOND # Repeat the loop until all values are
inputted
[004000d0] 142bfffed bne $1, $11, -76 [INPUT_VECTOR_SECOND-0x004000d0]
[004000d4] 340b0000 ori $11, $0, 0 ; 67: li $t3, 0 # Reset the two registers to 0 for the final calculation
[004000d8] 340c0000 ori $12, $0, 0 ; 68: li $t4, 0
[004000dc] 3c011001 lui $1, 4097 ; 71: lw $t5, VECTOR_FIRST($t3) # Load two values from memory into $t5 and $t6
[004000e0] 002b0821 addu $1, $1, $11
[004000e4] 8c2d0000 lw $13, 0($1)
[004000e8] 3c011001 lui $1, 4097 ; 72: lw $t6, VECTOR_SECOND($t3)
[004000ec] 002b0821 addu $1, $1, $11
[004000f0] 8c2e0014 lw $14, 20($1)
[004000f4] 71ae7802 mul $15, $13, $14 ; 73: mul $t7, $t5, $t6 # Multiply the two values stored in $t5 and $t6
[004000f8] 018f6020 add $12, $12, $15 ; 74: add $t4, $t4, $t7 # Add the result of multiplication to $t4
[004000fc] 216b0004 addi $11, $11, 4 ; 75: addi $t3, $t3, 4 # Increment the memory address for next iteration
[00400100] 34010014 ori $1, $0, 20 ; 76: bne $t3, 20, DOT_PRODUCT # Repeat the above steps until $t3 reaches 20
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[00400108] 34020004 ori $2, $0, 4 ; 78: li $v0, 4 # Display message "SO, HERE IS DOT PRODUCT : "
[0040010c] 3c011001 lui $1, 4097 [STRING_FORTH]; 79: la $a0, STRING_FORTH
[00400110] 342a0090 ori $4, $1, 144 [STRING_FORTH]
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[00400118] 34020001 ori $2, $0, 1 ; 82: li $v0, 1 # Print the dot product result stored in $t4
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[00400120] 0000000c syscall ; 84: syscall
[00400124] 3402000a ori $2, $0, 10 ; 86: li $v0, 10 # Terminate the program
[00400128] 0000000c syscall ; 87: syscall
```

Console

```
ENTER THE FIRST VALUE IN FIRST VECTOR AT INDEX 0 --> 1
ENTER THE FIRST VALUE IN FIRST VECTOR AT INDEX 1 --> 3
ENTER THE FIRST VALUE IN FIRST VECTOR AT INDEX 2 --> 9
ENTER THE FIRST VALUE IN FIRST VECTOR AT INDEX 3 --> 4
ENTER THE FIRST VALUE IN FIRST VECTOR AT INDEX 4 --> 5
ENTER THE FIRST VALUE IN SECOND VECTOR AT INDEX 0 --> 2
ENTER THE FIRST VALUE IN SECOND VECTOR AT INDEX 1 --> 2
ENTER THE FIRST VALUE IN SECOND VECTOR AT INDEX 2 --> 2
ENTER THE FIRST VALUE IN SECOND VECTOR AT INDEX 3 --> 2
ENTER THE FIRST VALUE IN SECOND VECTOR AT INDEX 4 --> 2
SO, HERE IS DOT PRODUCT :46
```

Memory and registers cleared

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3) Use `lb $t1, 5($zero)` to cause an exception when attempting to load a byte from address 5. What is the address of the `lb` instruction in your program? What is the value of the cause register, the exception code, the vaddr, and the epc when the exception occurs?

The image shows two screenshots of the QtSpim MIPS simulator. Both screenshots display the same MIPS assembly code in the 'Text' window, which includes instructions for argument passing, main function calls, and system calls. The registers window on the left shows the state of the processor registers.

First Screenshot: An exception dialog box is displayed with the message "Exception occurred at PC=0x00400024". The 'Error' button is highlighted. Below the dialog, the status bar indicates "Exception occurred at PC=0x00400024".

Second Screenshot: The same assembly code is shown, but the exception dialog box now displays "Bad address in data/stack read: 0x00000005". The 'Error' button is highlighted. Below the dialog, the status bar indicates "Exception occurred at PC=0x00000005".

QtSpim

File Simulator Registers Text Segment Data Segment Window Help

FP Regs Int Regs [16] Data Text

Int Regs [16]

PC = 0
EPC = 0
Cause = 0
BadVAddr = 0
Status = 3000ff10
HI = 0
LO = 0
R0 [x0] = 0
R1 [at] = 0
R2 [v0] = 0
R3 [v1] = 0
R4 [a0] = 0
R5 [a1] = 0
R6 [a2] = 0
R7 [a3] = 0
R8 [t0] = 0
R9 [t1] = 0
R10 [t2] = 0
R11 [t3] = 0
R12 [t4] = 0
R13 [t5] = 0
R14 [t6] = 0
R15 [t7] = 0
R16 [s0] = 0

Memory and registers cleared

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Exception occurred at PC=0x00400024
Bad address in data/stack read: 0x00000005
Attempt to execute non-instruction at 0x00400028

Running

User Text Segment [00400000]..[00440000]
[00400000] 8fa40000 lw \$4, 0(\$29) ; 183: lw \$a0 0(\$sp) # argc
[00400004] 27a50004 addiu \$5, \$29, 4 ; 184: addiu \$a1 \$sp 4 # argv
[00400008] 24a60004 addiu \$6, \$5, 4 ; 185: addiu \$a2 \$a1 4 # envp
[0040000c] 00041080 sll \$2, \$4, 2 ; 186: sll \$v0 \$a0 2
[00400010] 00c23021 addu \$6, \$6, \$2 ; 187: addu \$a2 \$a2 \$v0
[00400014] 0c100009 jal 0x00400024 [main] ; 188: jal main
[00400018] 00000000 nop ; 189: nop
[0040001c] 3402000a ori \$2, \$0, 10 ; 191: li \$v0 10
[00400020] 0000000c syscall ; 192: syscall # syscall 10 (exit)
[00400024] 80090005 lb \$9, 5(\$0) ; 3: lb \$t1, 5(\$zero)

Kernel Text Segment [80000000]..[80010000]
[80000180] 0001d821 addu \$27, \$0, \$1 ; 90: move \$k1 \$at # Save \$at
[80000184] 3c019000 lui \$1, -28672 ; 92: sw \$v0 \$1 # Not re-entrant and we can't trust \$sp
[80000188] ac220200 sw \$2, 512(\$1) ; 93: sw \$a0 \$2 # But we need to use these registers
[8000018c] 3c019000 lui \$1, -28672 ; 95: mfc0 \$k0 \$13 # Cause register
[80000190] ac240204 sw \$4, 516(\$1) ; 96: srl \$a0 \$k0 2 # Extract ExCoDe Field
[80000194] 401a6800 mfc0 \$26, \$13 ; 97: andi \$a0 \$a0 0x1f
[80000198] 001a2082 srl \$4, \$26, 2 ; 101: li \$v0 4 # syscall 4 (print_str)
[8000019c] 3084001f andi \$4, \$4, 31 ; 102: la \$a0 __ml_
[800001a0] 34020004 ori \$2, \$0, 4 ; 103: syscall
[800001a4] 3c049000 lui \$4, -28672 (__ml_) ; 105: li \$v0 1 # syscall 1 (print_int)
[800001a8] 0000000c syscall ; 106: srl \$a0 \$k0 2 # Extract ExCoDe Field
[800001ac] 34020001 ori \$2, \$0, 1
[800001b0] 001a2082 srl \$4, \$26, 2

Error
Attempt to execute non-instruction at 0x00400028

OK Abort

QtSpim

File Simulator Registers Text Segment Data Segment Window Help

FP Regs Int Regs [16] Data Text

Int Regs [16]

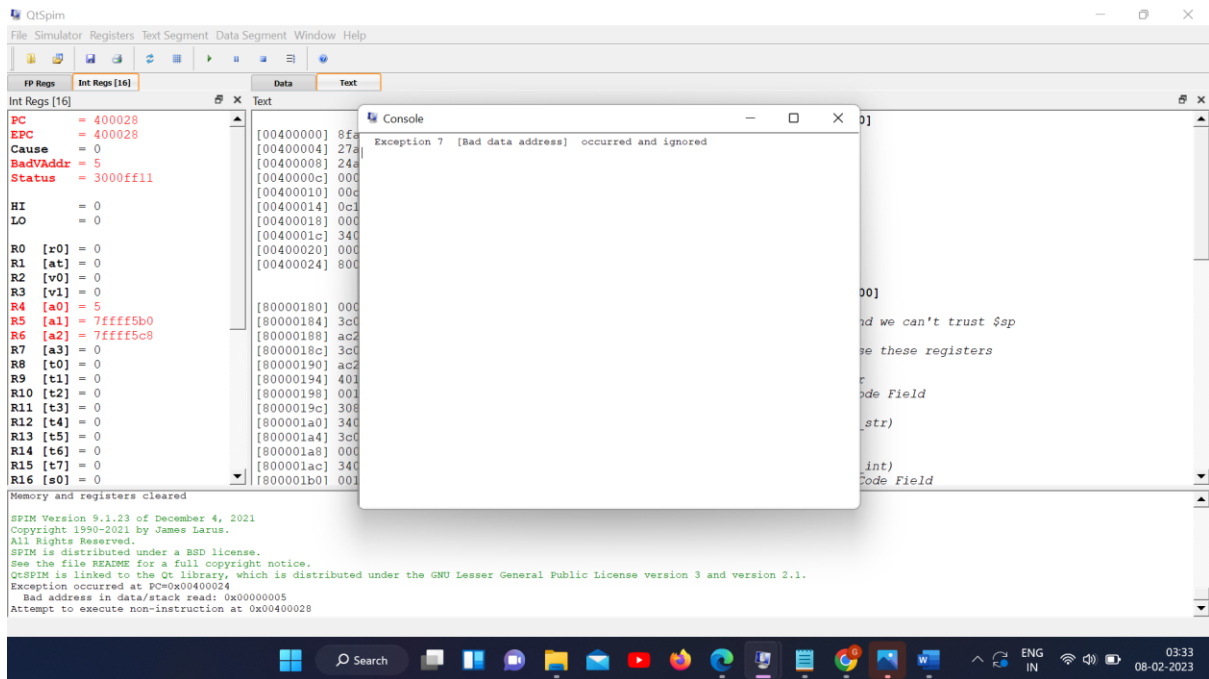
PC = 400028
EPC = 400028
Cause = 0
BadVAddr = 5
Status = 3000ff11
HI = 0
LO = 0
R0 [x0] = 0
R1 [at] = 0
R2 [v0] = 0
R3 [v1] = 0
R4 [a0] = 5
R5 [a1] = 7ffff5b0
R6 [a2] = 7ffff5c8
R7 [a3] = 0
R8 [t0] = 0
R9 [t1] = 0
R10 [t2] = 0
R11 [t3] = 0
R12 [t4] = 0
R13 [t5] = 0
R14 [t6] = 0
R15 [t7] = 0
R16 [s0] = 0

Memory and registers cleared

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Exception occurred at PC=0x00400024
Bad address in data/stack read: 0x00000005
Attempt to execute non-instruction at 0x00400028

User Text Segment [00400000]..[00440000]
[00400000] 8fa40000 lw \$4, 0(\$29) ; 183: lw \$a0 0(\$sp) # argc
[00400004] 27a50004 addiu \$5, \$29, 4 ; 184: addiu \$a1 \$sp 4 # argv
[00400008] 24a60004 addiu \$6, \$5, 4 ; 185: addiu \$a2 \$a1 4 # envp
[0040000c] 00041080 sll \$2, \$4, 2 ; 186: sll \$v0 \$a0 2
[00400010] 00c23021 addu \$6, \$6, \$2 ; 187: addu \$a2 \$a2 \$v0
[00400014] 0c100009 jal 0x00400024 [main] ; 188: jal main
[00400018] 00000000 nop ; 189: nop
[0040001c] 3402000a ori \$2, \$0, 10 ; 191: li \$v0 10
[00400020] 0000000c syscall ; 192: syscall # syscall 10 (exit)
[00400024] 80090005 lb \$9, 5(\$0) ; 3: lb \$t1, 5(\$zero)

Kernel Text Segment [80000000]..[80010000]
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[80000188] ac220200 sw \$2, 512(\$1) ; 93: sw \$a0 \$2 # But we need to use these registers
[8000018c] 3c019000 lui \$1, -28672 ; 95: mfc0 \$k0 \$13 # Cause register
[80000190] ac240204 sw \$4, 516(\$1) ; 96: srl \$a0 \$k0 2 # Extract ExCoDe Field
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[8000019c] 3084001f andi \$4, \$4, 31 ; 102: la \$a0 __ml_
[800001a0] 34020004 ori \$2, \$0, 4 ; 103: syscall
[800001a4] 3c049000 lui \$4, -28672 (__ml_) ; 105: li \$v0 1 # syscall 1 (print_int)
[800001a8] 0000000c syscall ; 106: srl \$a0 \$k0 2 # Extract ExCoDe Field
[800001ac] 34020001 ori \$2, \$0, 1
[800001b0] 001a2082 srl \$4, \$26, 2



The memory location is not allowed to be accessible. Permission Denied!

Thank You.