

AWS CodePipeline for Node.js Application

Project Overview

This documentation details the steps to set up a CI/CD pipeline in AWS CodePipeline for a Node.js application, with source control in GitHub. We'll configure AWS Elastic Beanstalk (EBS) to host the application, integrate AWS CodeBuild for building and testing, and include a manual approval step before deploying changes.

Prerequisites

1. **AWS Account:** Ensure you have access to an AWS account with the necessary permissions to create and manage IAM roles, policies, CodeBuild, and EBS.
2. **GitHub Repository:** Have your Node.js application source code stored in a GitHub repository.
3. **AWS CLI:** (optional) Installed and configured on your local system for easier AWS management.

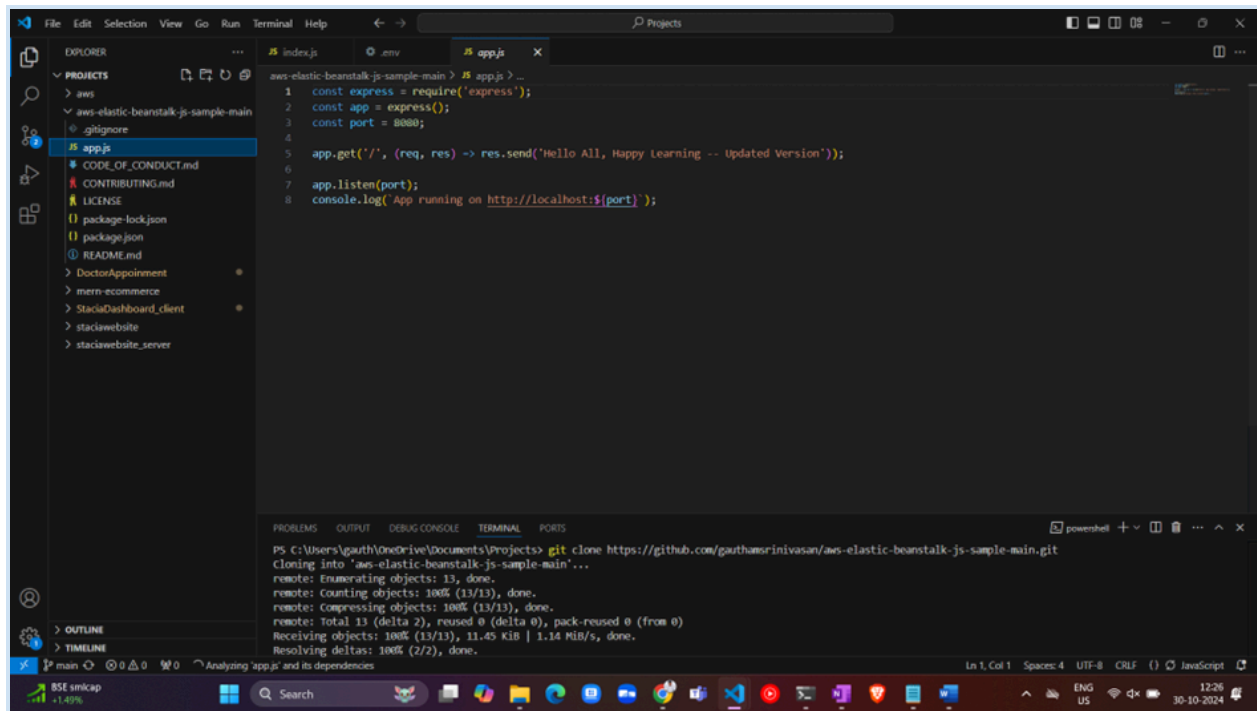
Procedures

Step 1: Clone the Node.js Application from GitHub

Clone the Repository:

- Clone the Node.js project from GitHub to your local system for testing or configuring.

```
git clone https://github.com/username/repository-name.git  
cd repository-name
```

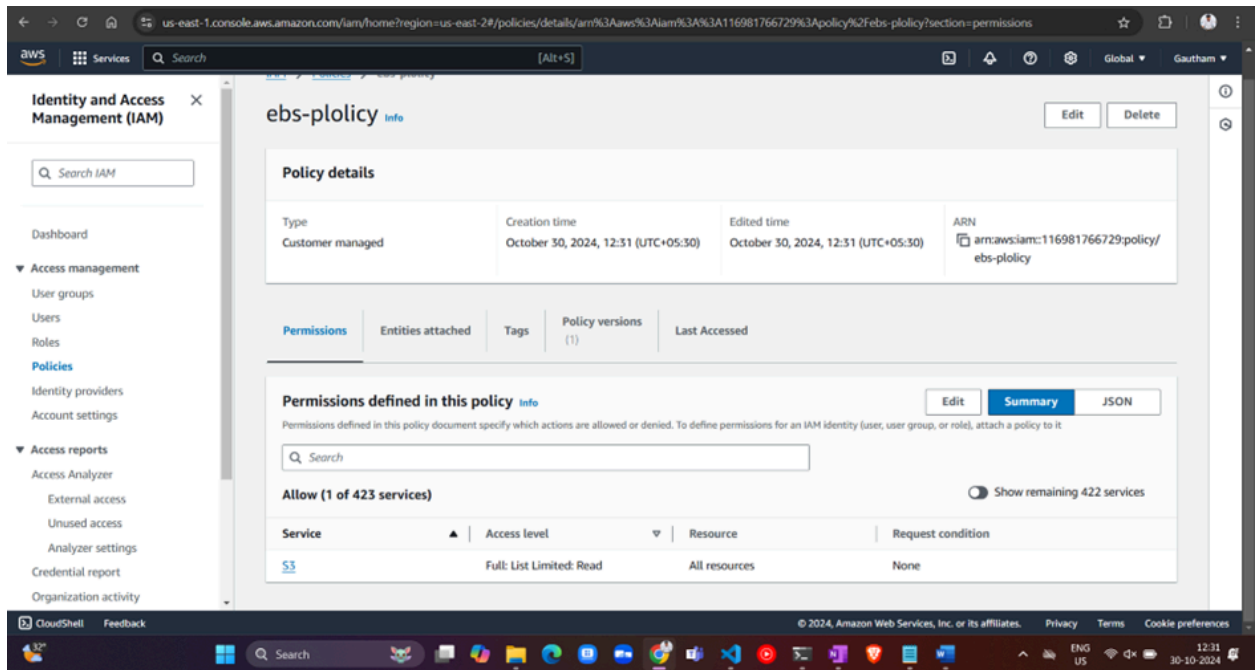


Step 2: Set Up IAM Roles and Policies

Create a New EBS Policy:

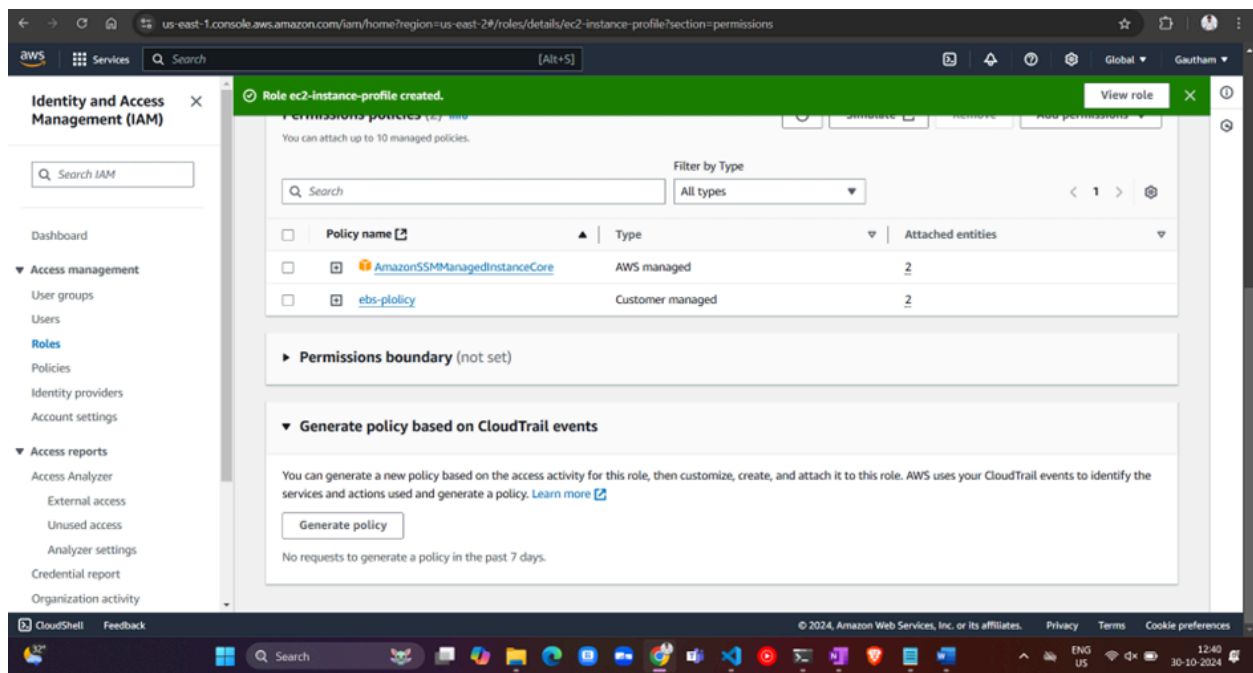
- In **IAM Console > Policies > Create Policy**.
- Paste the following in the JSON section and click create

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": [
        "s3:Get*",
        "s3:List*"
      ],
      "Effect": "Allow",
      "Resource": "*"
    }
  ]
}
```



Create an IAM Role for EC2:

- Go to **IAM Console > Roles > Create Role**.
- Choose **EC2** as the trusted entity, and attach:
 - The custom EBS policy from above.
 - **AmazonSSMManagedInstanceCore** policy for EC2 Systems Manager access.



Step 3: Create an Elastic Beanstalk Environment

Go to Elastic Beanstalk Console:

- In the AWS Management Console, navigate to **Elastic Beanstalk**.

Create a New Environment:

- Click **Create environment**.

Configure Environment:

- **Environment Tier:** Select **Web server environment**.
- **Application Name:** Enter **MyDevOps**.
- **Platform:** Choose the **Node.js** platform.

Configure Service Access:

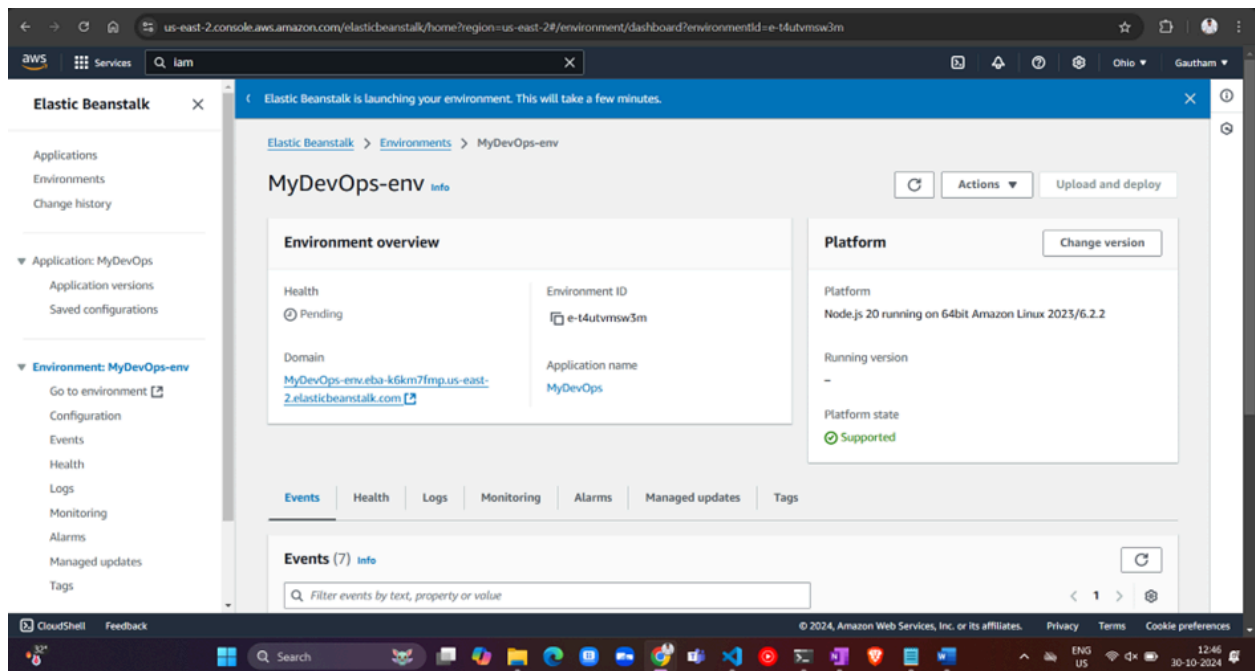
- **Service Role:** Choose **Create and use a new service role**.
- **EC2 Key Pair:** Select your existing EC2 key pair for SSH access.
- **EC2 Instance Profile:** Select the previously created role, **ebs-instance-profile**.
- Click **Next** to proceed.

Instance Traffic and Scaling Configuration:

- **Root Volume Type:** Select **General Purpose SSD (GP3)**.
- **IMDS:** Set **IMDSv2** deactivated (disable instance metadata service).
- Click **Next**.

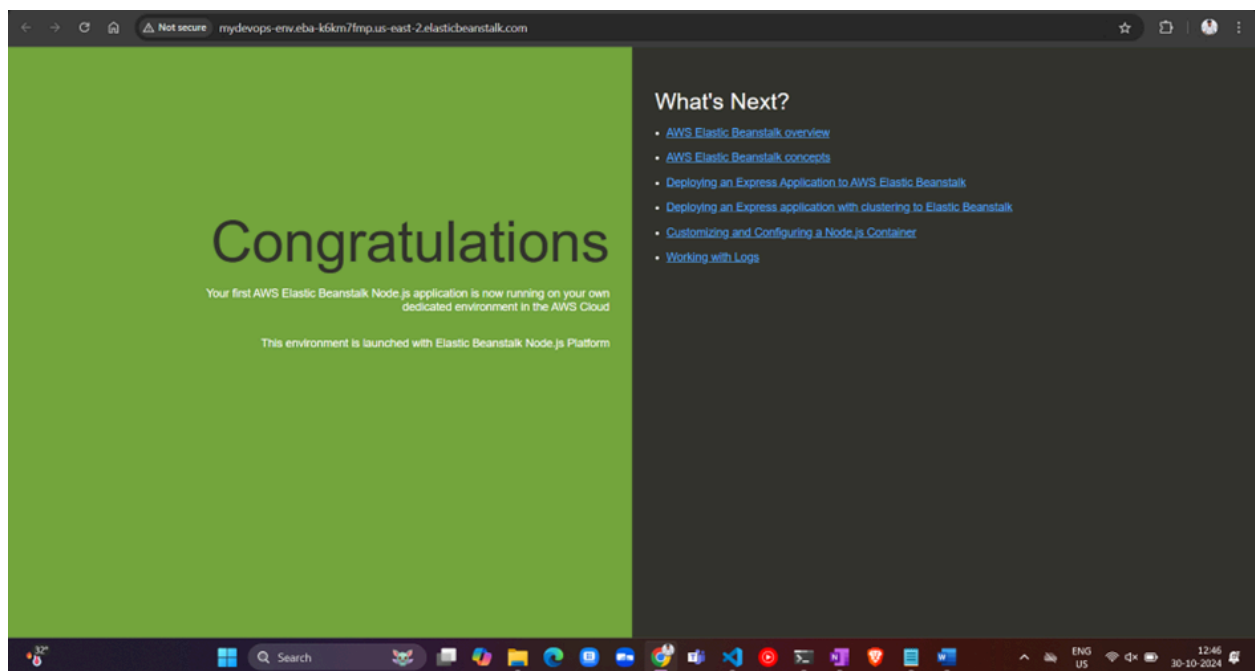
Review and Submit:

- Review your configurations and click **Next**.
- Click **Submit** to create the environment.



Wait for Environment Creation:

- Elastic Beanstalk will take a few minutes to set up the environment. Once it's ready, confirm by checking the provided domain to ensure the environment is accessible and running.



Step 4: Configure AWS CodeBuild

Navigate to CodeBuild:

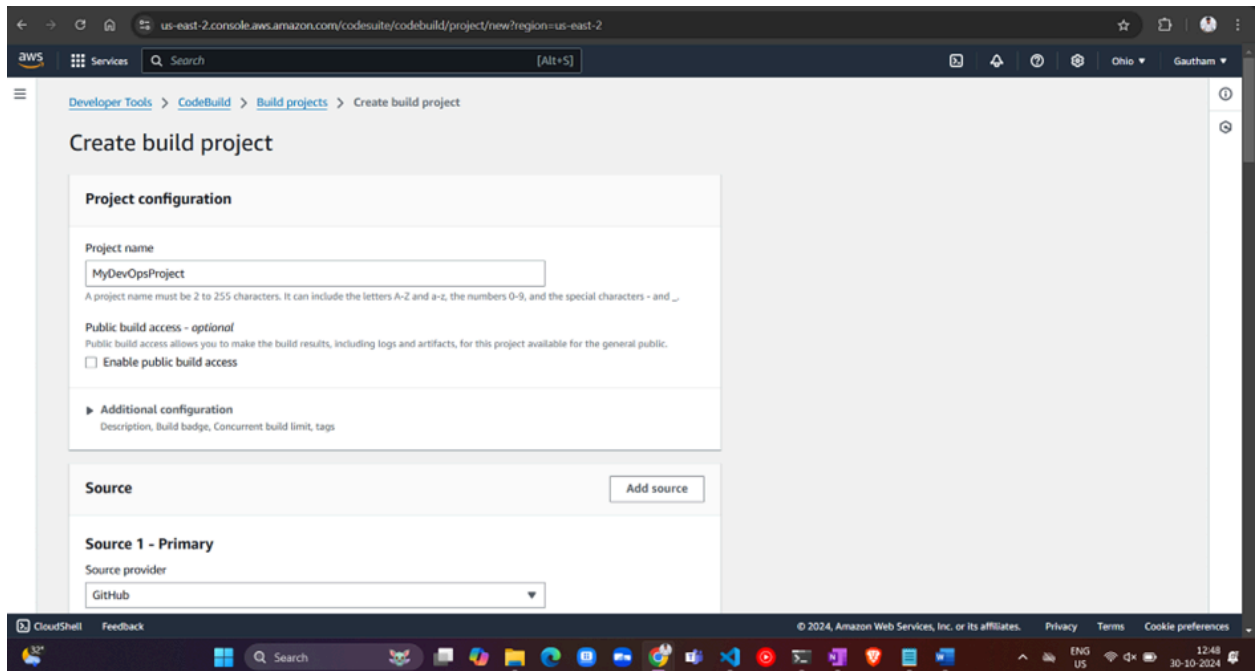
- In the AWS Management Console, go to **Developer Tools** > **CodeBuild** > **Build Projects**.

Create a Build Project:

- Click **Create build project**.

Project Configuration:

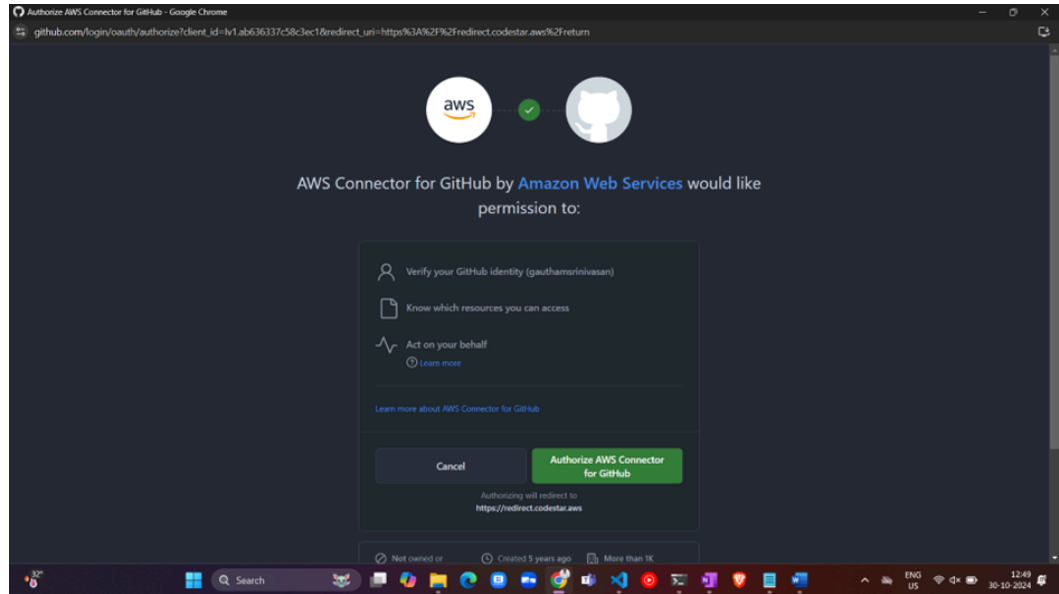
- **Project Name:** Enter **MyDevOpsProject**.



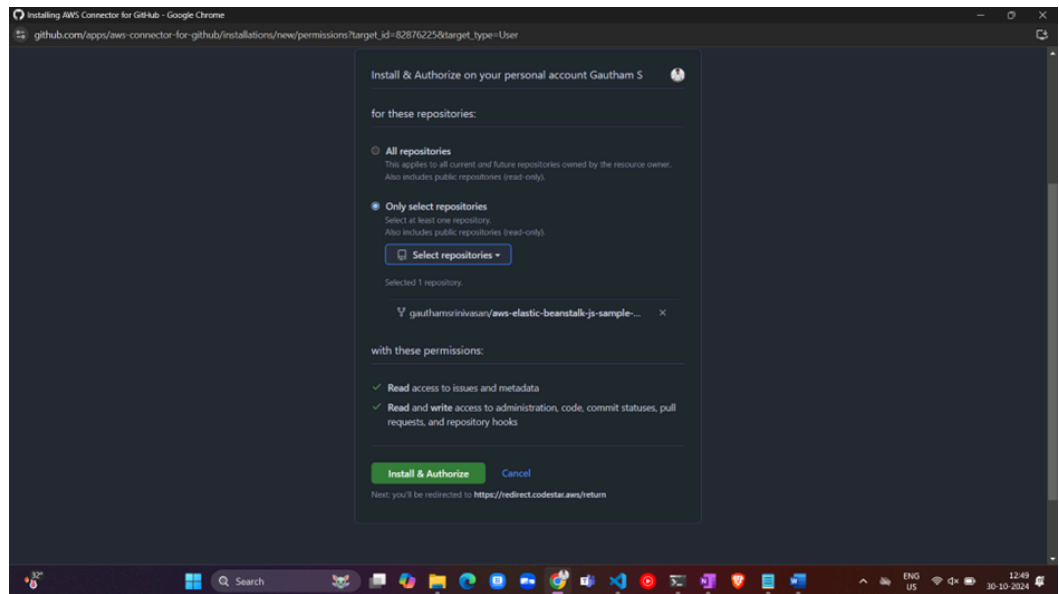
Source Configuration:

- **Source Provider:** Select **GitHub**.
- **Credential:** Choose **Default**.
- Click **Manage default source credential**:
 1. Select **GitHub app** as the connection type.
 2. Click **Create new GitHub connection**.
 3. Name the connection (e.g., **mygithub-connection**).

- Click **Connect to GitHub** and authorize AWS to access GitHub.

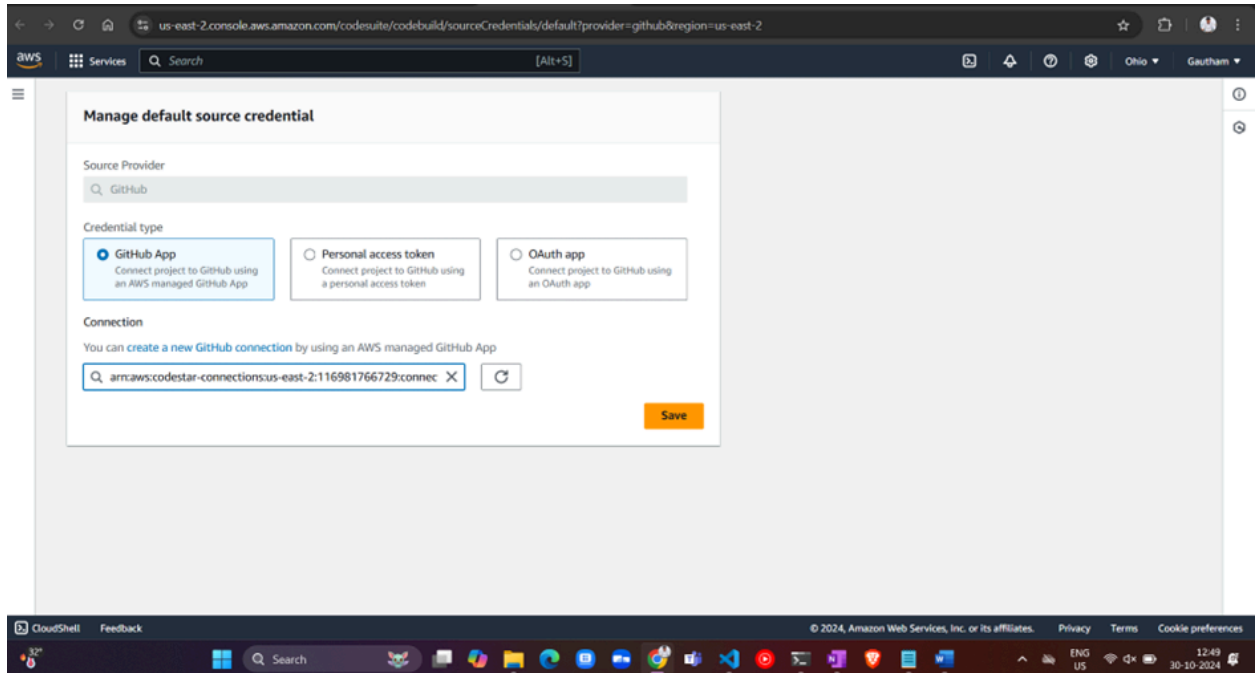


- Select **Only select repositories**, then choose the repository (e.g., `aws-elastic-beanstalk-js-sample-main`).



- Click **Install and Authorize**, then select **Connect**.
- Once connected, select your GitHub connection and save.

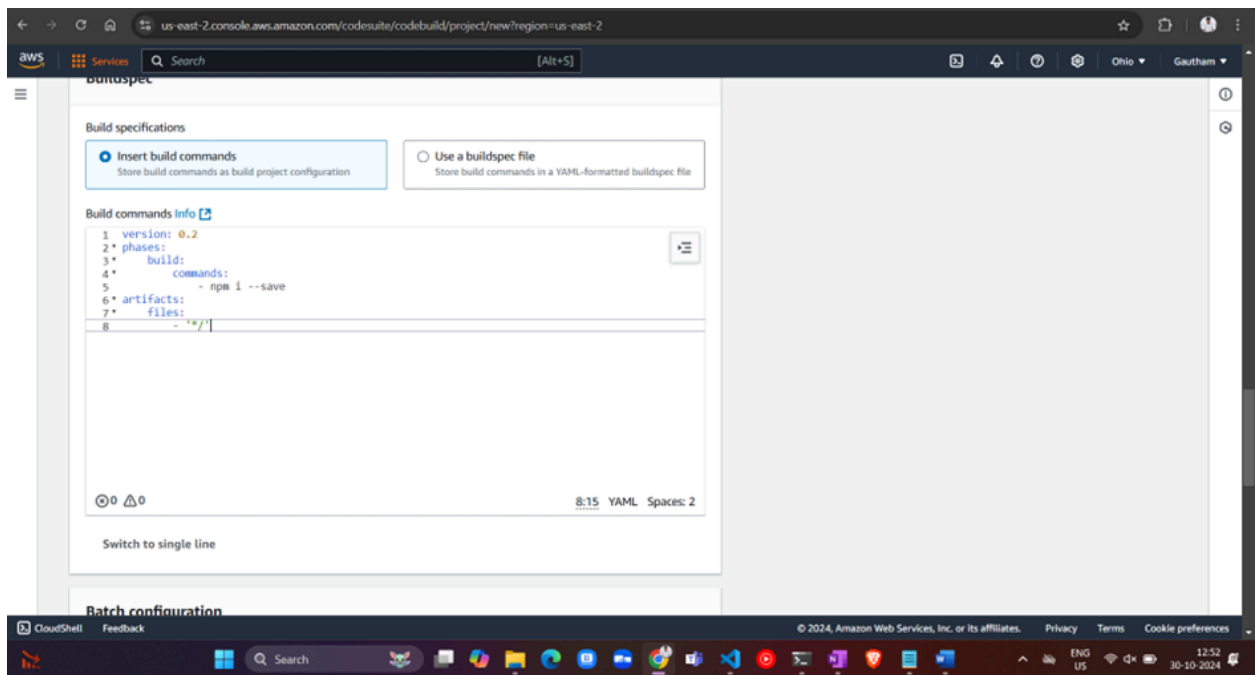
- **Repository:** Choose the repository you connected to.



Build Specification:

- **Buildspec:** Select **Insert build commands > Code editor**.
- Paste the following **buildspec.yml** content:

```
version: 0.2
phases:
  install:
    commands:
      - npm i --save
artifacts:
  files:
    - '/*'
```

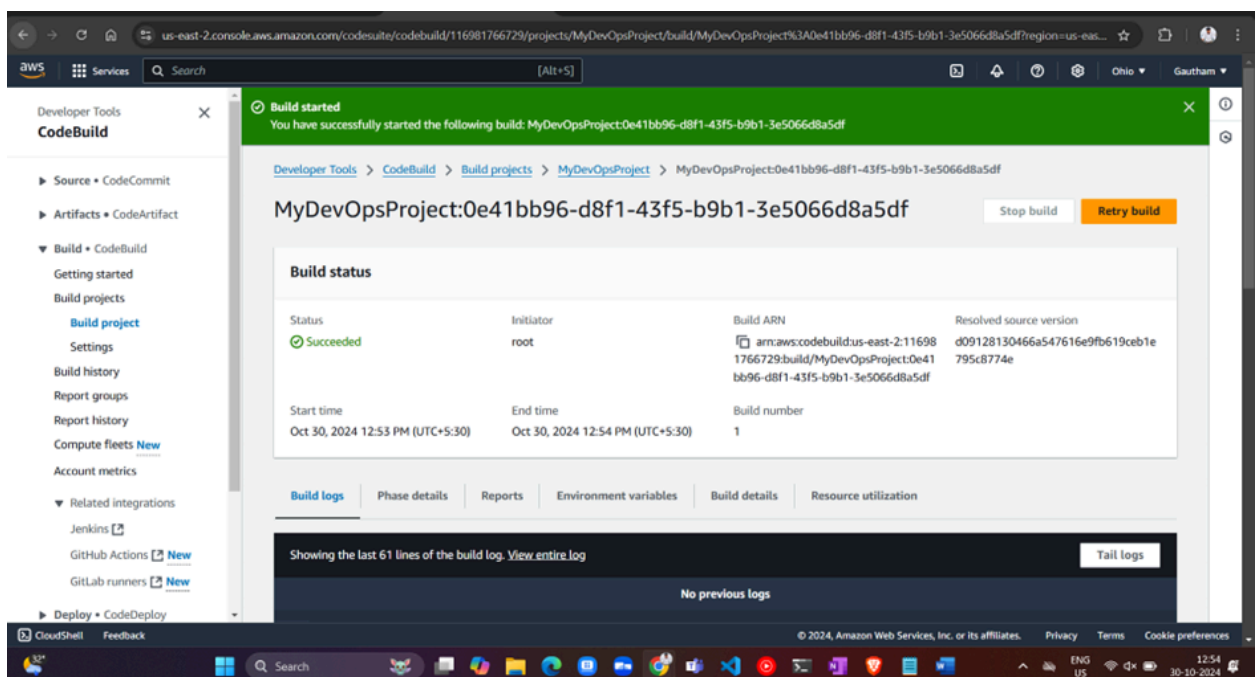



Create Build Project:

- Click **Create build project** to save your configuration.

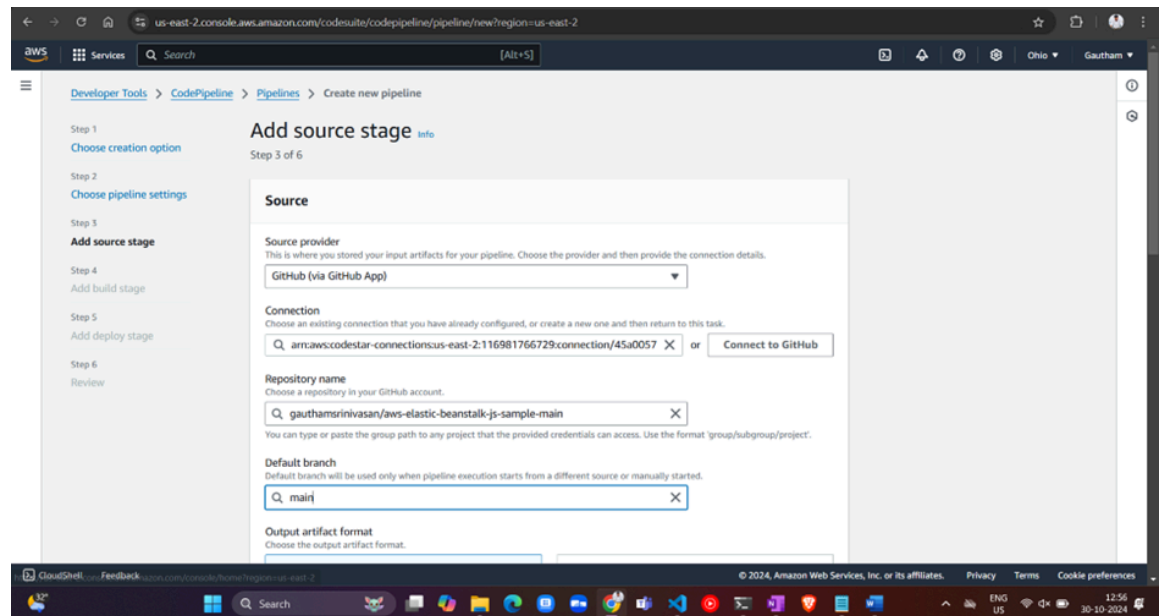
Start Build:

- To initiate a test build, click **Start build** and monitor the build logs to ensure everything is set up correctly.



Step 5: Set Up AWS CodePipeline

- **Navigate to CodePipeline:**
 - In the AWS Management Console, go to **Developer Tools > CodePipeline > Pipelines**.
- **Create Pipeline:**
 - Click **Create pipeline**.
- **Pipeline Settings:**
 - **Pipeline Name:** Enter **MyPipeline**.
 - **Creation Options:** Select **Build custom pipeline**.
 - Click **Next** to proceed.
- **Add Source Stage:**
 - **Source Provider:** Select **GitHub (via app)**.
 - **Connection:** Choose your GitHub connection (**mygithub-connection**).
 - **Repository:** Select the repository where your project is stored.
 - **Branch:** Select **main**.
 - **Trigger:** Select **No filter**.
 - Click **Next** to proceed.



- **Add Build Stage:**
 - **Build Provider:** Select **AWS CodeBuild**.
 - **Project Name:** Choose **MyDevOpsProject**.
 - **Build Type:** Select **Single build**.

- Click **Next**.

The screenshot shows the 'Add build stage' screen in the AWS CodePipeline console. The left sidebar lists steps: Step 1 (Choose creation option), Step 2 (Choose pipeline settings), Step 3 (Add source stage), Step 4 (Add build stage), Step 5 (Add deploy stage), and Step 6 (Review). The main content area is titled 'Add build stage' and 'Step 4 of 6'. It contains the following sections:

- Build - optional**:
 - Build provider**: Choose the tool you want to use to run build commands and specify artifacts for your build action. Options: ☐ Commands, ☒ Other build providers.
 - AWS CodeBuild**: A dropdown menu showing 'AWS CodeBuild'.
 - Project name**: Choose a build project that you have already created in the AWS CodeBuild console. Or create a build project in the AWS CodeBuild console and then return to this task. Input field: 'MyDevOpsProject' with a search icon and a 'Create project' button.
 - Environment variables - optional**: Choose the key, value, and type for your CodeBuild environment variables. In the value field, you can reference variables generated by CodePipeline. [Learn more](#)
 - Add environment variable**: A button.
 - Build type**: ☒ Single build, ☐ Batch build.

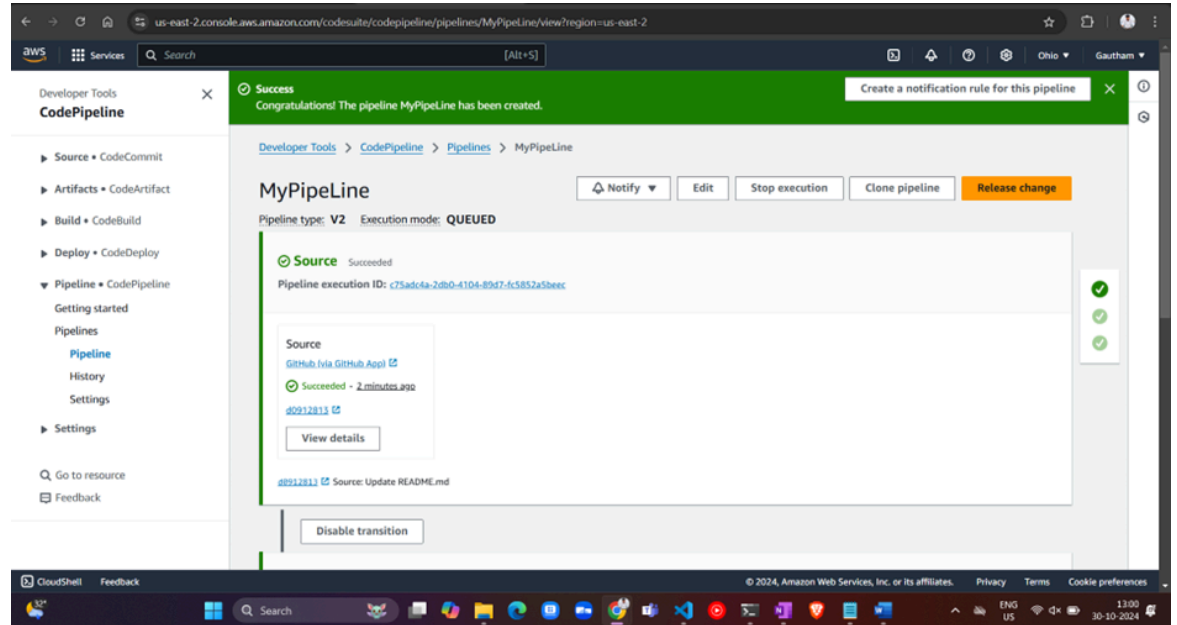
- **Add Deploy Stage:**
 - **Deploy Provider:** Choose **AWS Elastic Beanstalk**.
 - **Application Name:** Enter **MyDevOps**.
 - **Environment Name:** Enter **MyDevOps-env**.
 - Click **Next**.

The screenshot shows the 'Add deploy stage' screen in the AWS CodePipeline console. The left sidebar lists steps: Step 3 (Add source stage), Step 4 (Add build stage), Step 5 (Add deploy stage), and Step 6 (Review). The main content area is titled 'Add deploy stage' and 'Step 5 of 6'. It contains the following sections:

- Deploy - optional**:
 - Deploy provider**: Choose how you deploy to instances. Choose the provider, and then provide the configuration details for that provider. Input field: 'AWS Elastic Beanstalk' with a dropdown arrow.
 - Region**: Input field: 'US East (Ohio)' with a dropdown arrow.
 - Input artifacts**: Choose an input artifact for this action. [Learn more](#)
 - BuildArtifact**: A button with a search icon and a close icon. Below it, 'Defined by: Build' and 'No more than 100 characters'.
 - Application name**: Choose an application that you have already created in the AWS Elastic Beanstalk console. Or create an application in the AWS Elastic Beanstalk console and then return to this task. Input field: 'MyDevOps' with a search icon and a close icon.
 - Environment name**: Choose an environment that you have already created in the AWS Elastic Beanstalk console. Or create an environment in the AWS Elastic Beanstalk console and then return to this task. Input field: 'MyDevOps-env' with a search icon and a close icon.
 - ☒ **Configure automatic rollback on stage failure**

- **Create Pipeline:**

- Review your settings and click **Create pipeline** to finalize the setup.



Check the output and verify



Step 6: Add a Manual Approval Stage

Edit Pipeline:

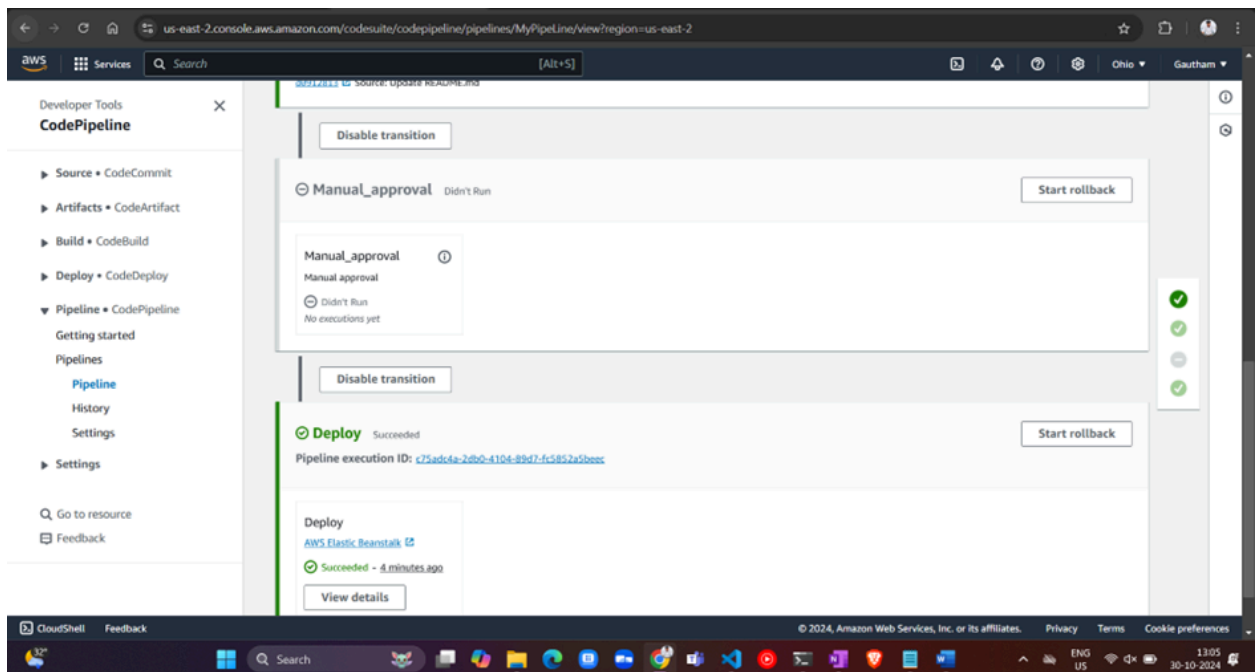
- Go to **Pipelines**, select your newly created pipeline (**MyPipeLine**), and click **Edit**.

Add Review Stage:

- Insert a new stage between **Build** and **Deploy**.
- **Stage Name:** Enter **Review**.

Add Manual Approval Action:

- In the **Review** stage, add an **Action group**.
- **Action Name:** Enter **Manual_Approval**.
- **Action Provider:** Select **Manual approval**.
- Create a topic for SNS and attach in this step with the manager email subscription.
- Click **Done** to save the approval step.



Step 7: Test the Pipeline with Code Changes

- **Modify and Push Code:**
- Open a terminal and navigate to your project directory.

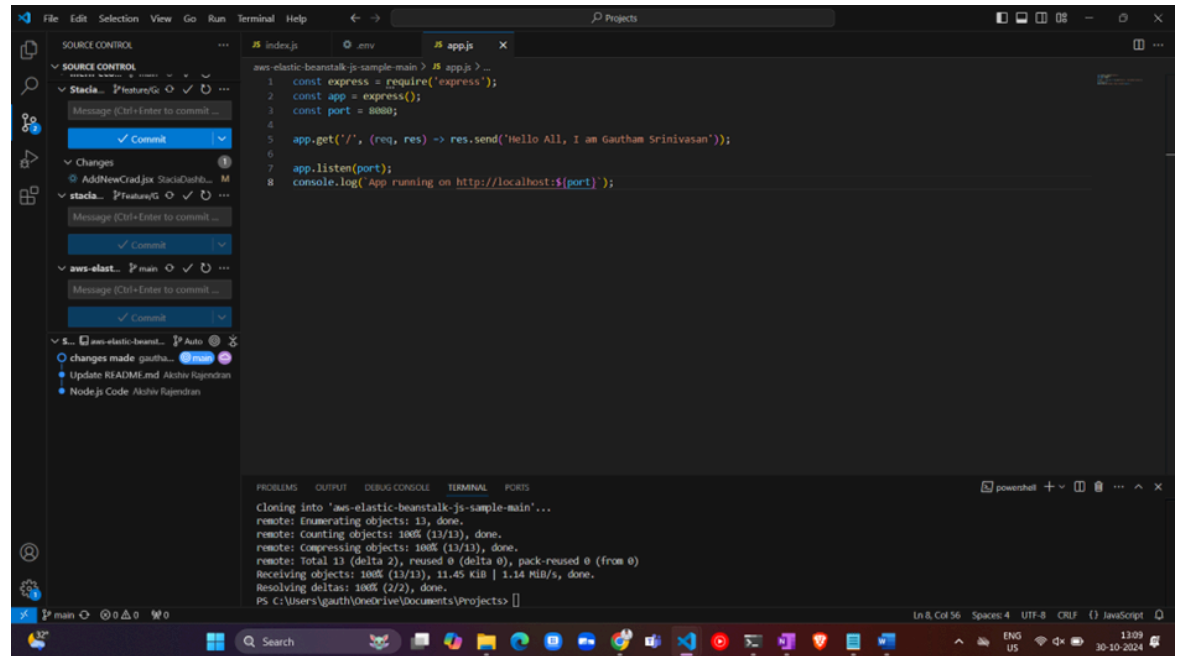
```
cd /path/to/your/project
```

 - Make a modification in **app.js** (for example, change a message or function).
- Commit and push the changes to the **main** branch in GitHub:

```
git add app.js
```

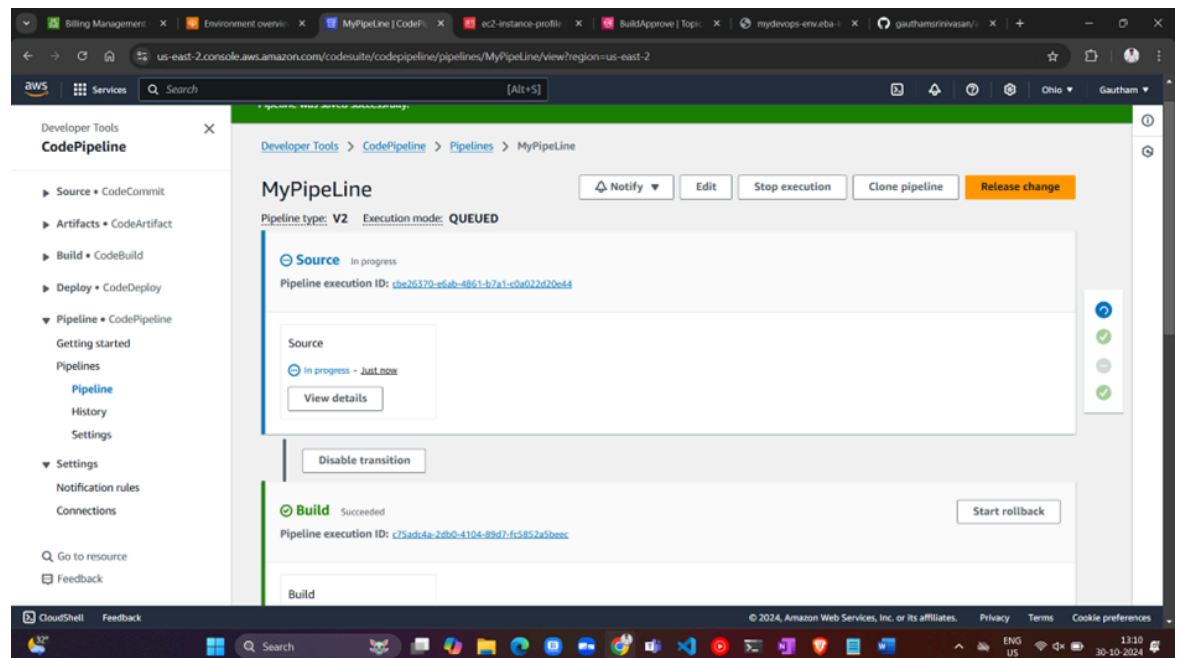
```
git commit -m "Modified app.js"
```

```
git push origin main
```



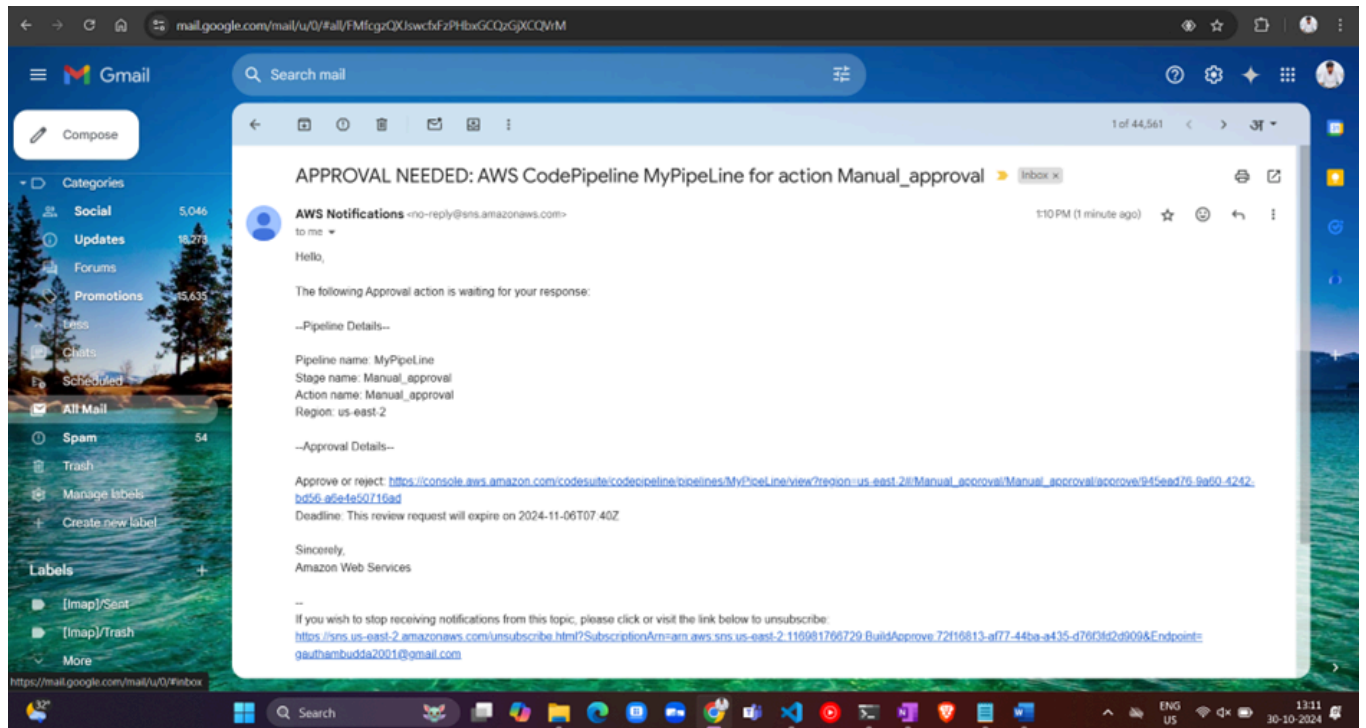
- **Check Pipeline Execution:**

- The pipeline will detect the code changes, automatically triggering the **Source** and **Build** stages, which should complete successfully.



- **Manual Approval:**

- In the **Review** stage, click **Review** and choose to **Approve** or **Reject** the changes. Submitting approval will move the code to the deploy stage.



us-east-2.console.aws.amazon.com/codesuite/codepipeline/pipelines/MyPipeline/view?region=us-east-2

Developer Tools
CodePipeline

- Source • CodeCommit
- Artifacts • CodeArtifact
- Build • CodeBuild
- Deploy • CodeDeploy
- Pipeline • CodePipeline
 - Getting started
 - Pipelines
 - Pipeline**
 - History
 - Settings
- Settings
 - Notification rules
 - Connections

Go to resource
Feedback

View details

3d58ee7 Source: changes made

Disable transition

Manual_approval Pending
Pipeline execution ID: [cbe26370-e5ab-4861-b7e1-c9a022d20e44](#)

Manual_approval
Manual approval
Waiting for approval -
Review

3d58ee7 Source: changes made

Disable transition

Deploy Succeeded
Pipeline execution ID: [c75ad4a-2db0-4104-89d7-fc5852a5b0ec](#)

Start rollback

CloudShell Feedback

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us-east-2.console.aws.amazon.com/codesuite/codepipeline/pipelines/MyPipeline/view?region=us-east-2

Developer Tools
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- Settings
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Go to resource
Feedback

View details

3d58ee7 Source

Disable transition

Manual_approval Pending
Pipeline execution ID: [cbe26370-e5ab-4861-b7e1-c9a022d20e44](#)

Manual_approval
Manual approval
Waiting for approval -
Review

3d58ee7 Source

Disable transition

Deploy Succeeded
Pipeline execution ID: [c75ad4a-2db0-4104-89d7-fc5852a5b0ec](#)

Start rollback

Review
Action name: Manual_approval Status: Waiting for approval

Commit [3d58ee7](#)
pushed in [gauthamsrinivasan/aws-elastic-beanstalk-js-sample-main/main](#)
changes made

Comments about this action

URL for review

Decision
☒ **Approve**
Approving will resume the pipeline execution.
☐ **Reject**
Rejecting will stop the pipeline execution with a failed status.

Comments - optional ☐ Preview markdown [Learn more](#)
changes approved

Cancel Submit

13:12 30-10-2024

- **Verify Changes in EBS:**

- Once deployed, check the Elastic Beanstalk environment to confirm that the modified code is live and reflected in the application.



Result

The setup successfully creates an automated CI/CD pipeline that integrates GitHub, CodeBuild, and Elastic Beanstalk. Code changes pushed to GitHub trigger automatic builds, with a manual approval step for controlled deployments to production. The pipeline streamlines code delivery, ensuring faster, reliable updates to the application on Elastic Beanstalk.