

tesseract\_collision  
::VHACD::CircularList  
< tesseract\_collision  
::VHACD::TMMVertex >

m\_vertices

tesseract\_collision  
::VHACD::CircularList  
< tesseract\_collision  
::VHACD::TMMTriangle >

m\_triangles

m\_edges

tesseract\_collision  
::VHACD::CircularList  
< tesseract\_collision  
::VHACD::TMMEdge >

tesseract\_collision  
::VHACD::TMMesh

