

Automatic Program Protection Using Fuzzing Driven Classifiers

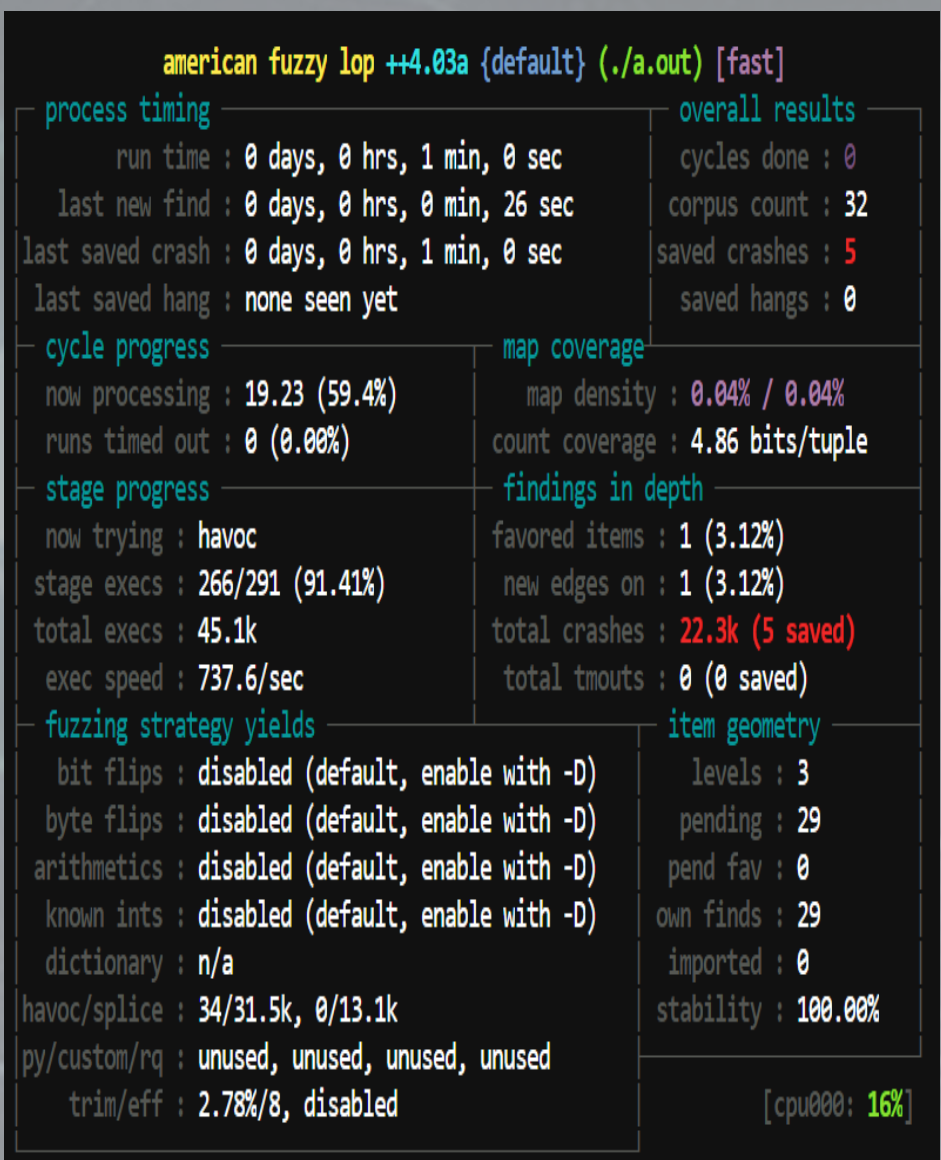
Introduction

Goal

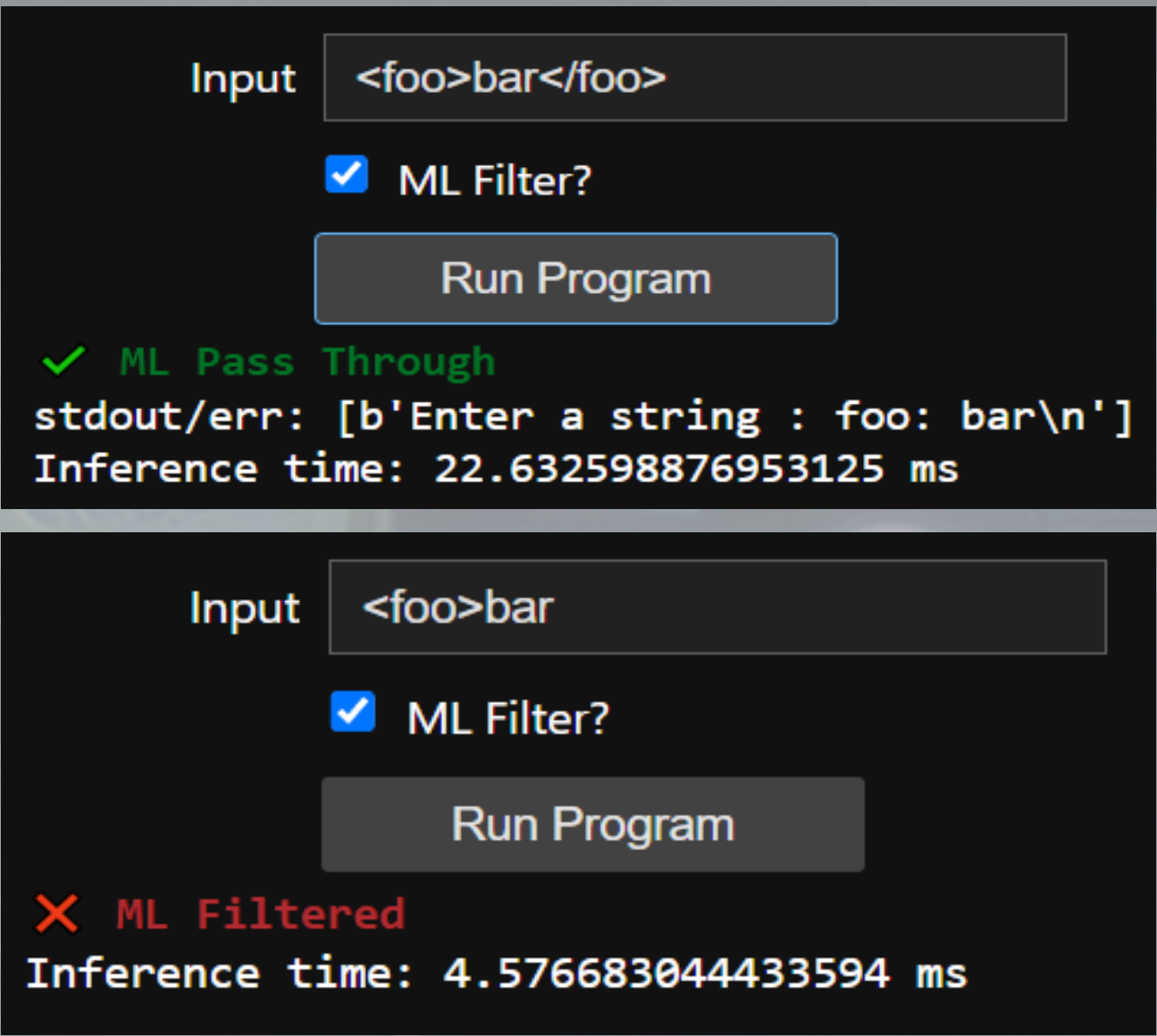
- Classify program inputs to avoid crashing states that may lead to vulnerabilities
- Using fuzzer driven ML models to create automatic program protection filters
- Leveraging novel techniques in generating high-quality data for attention-based architectures

Address Limitations in Past Work

- Generates large (500k+) training datasets
- Usage for protection and not fuzzing guidance
- Models capable of extracting syntactic features
- Analysis of corpus coverage and layer contributions

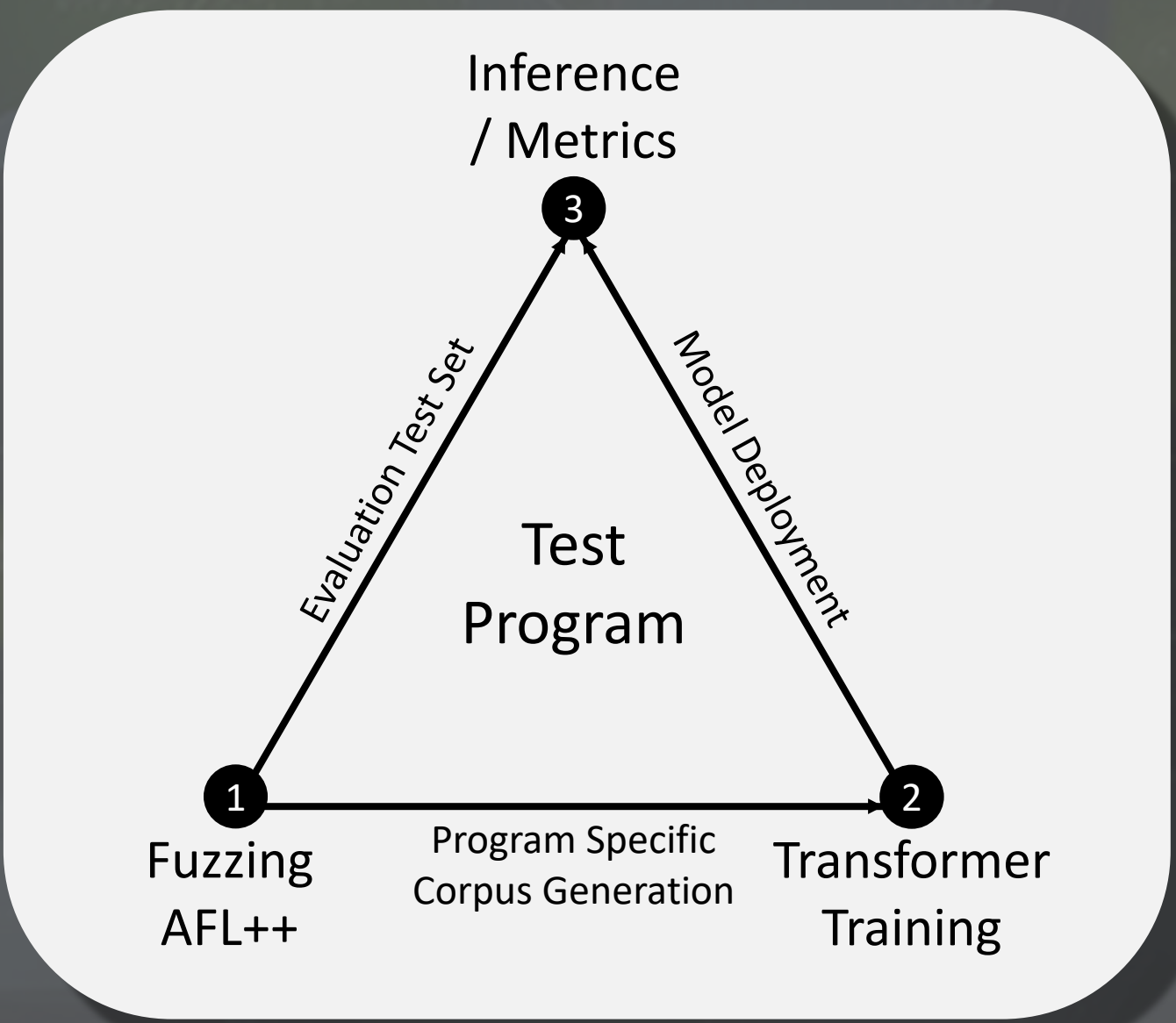
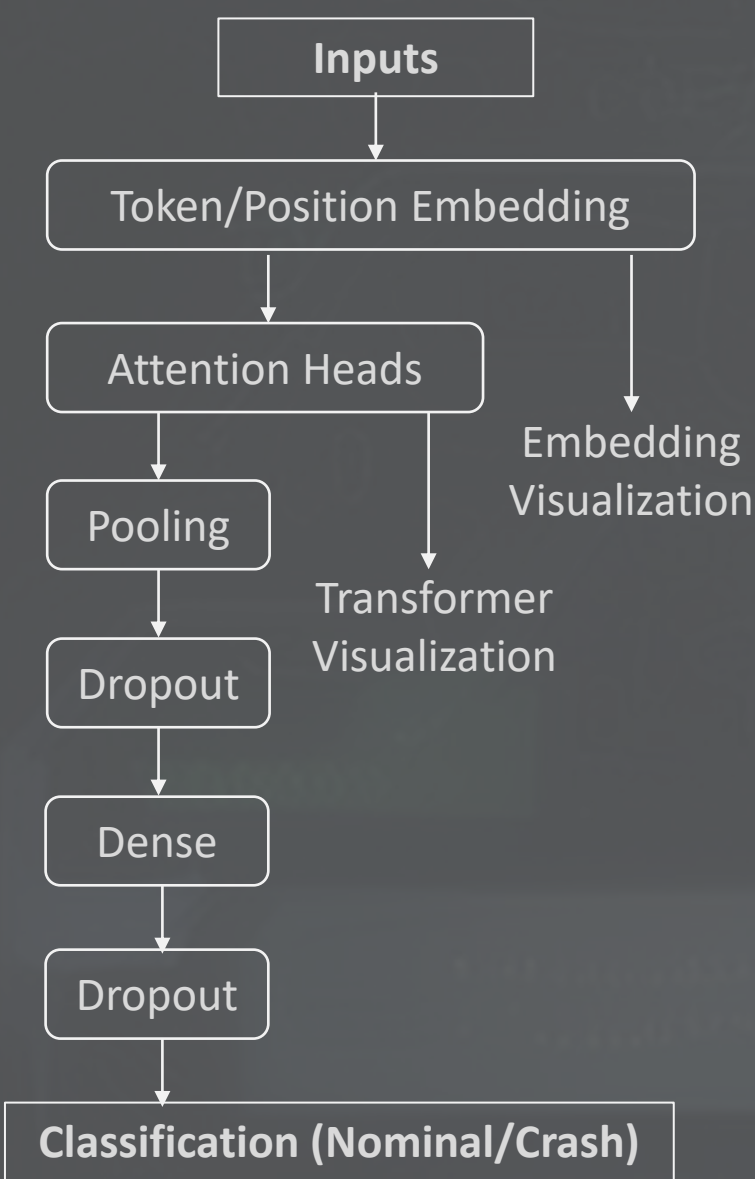


Automatic Supervised Learning Corpus



Provide Tailored Program Protection via Classifier

Transformer Architecture



Experiment

Approach

- Modified fuzzer to generate training data for supervised learning
- Binary classifier model trained with attention heads to learn nominal vs. crashing
- Inference for collecting metrics and providing tailored application protection

Metrics

- Ablation study:** Statistics collected for reduced models: dense only, positional, transformer
- F1/AUC Scores:** Measure performance of classifier with false positives/negatives
- PaCMAP:** Qualitative analysis of manifold coverage for both datasets and activations

Findings

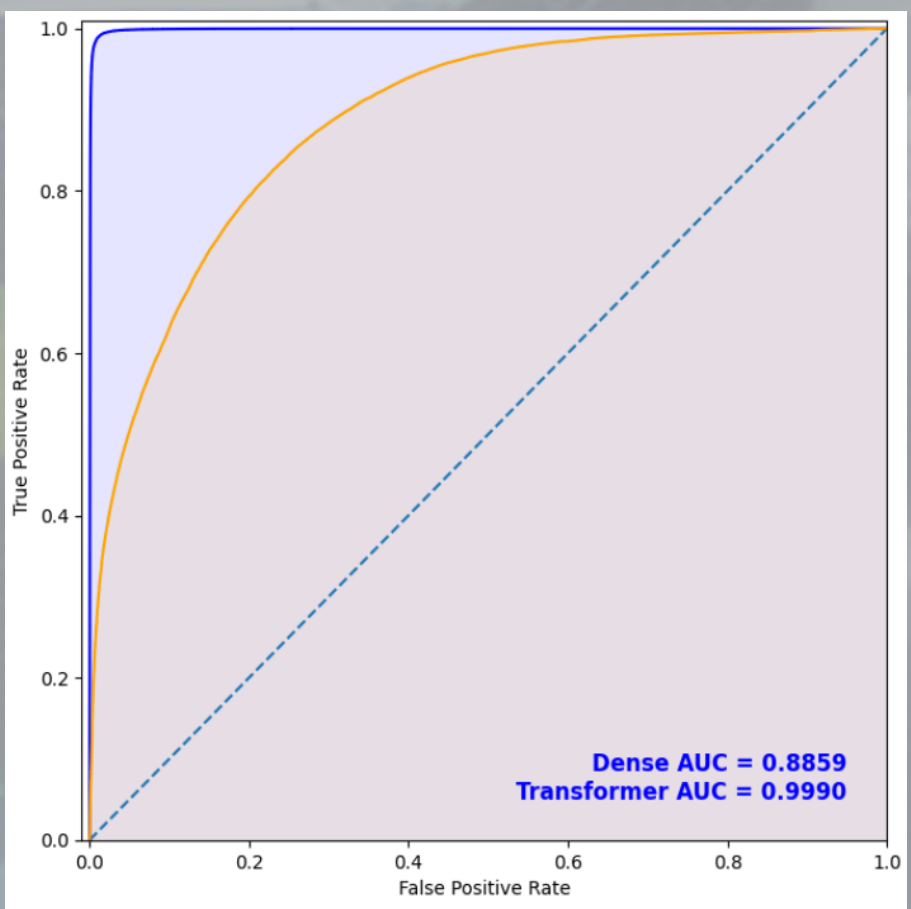
Quantitative

- Transformer model more performant in all cases
- Sequence information needed for inputs with heavy overlap, as seen in Test Program
- Able to correctly identify CVE inducing inputs
- Dense model achieves similar performance when special characters are present

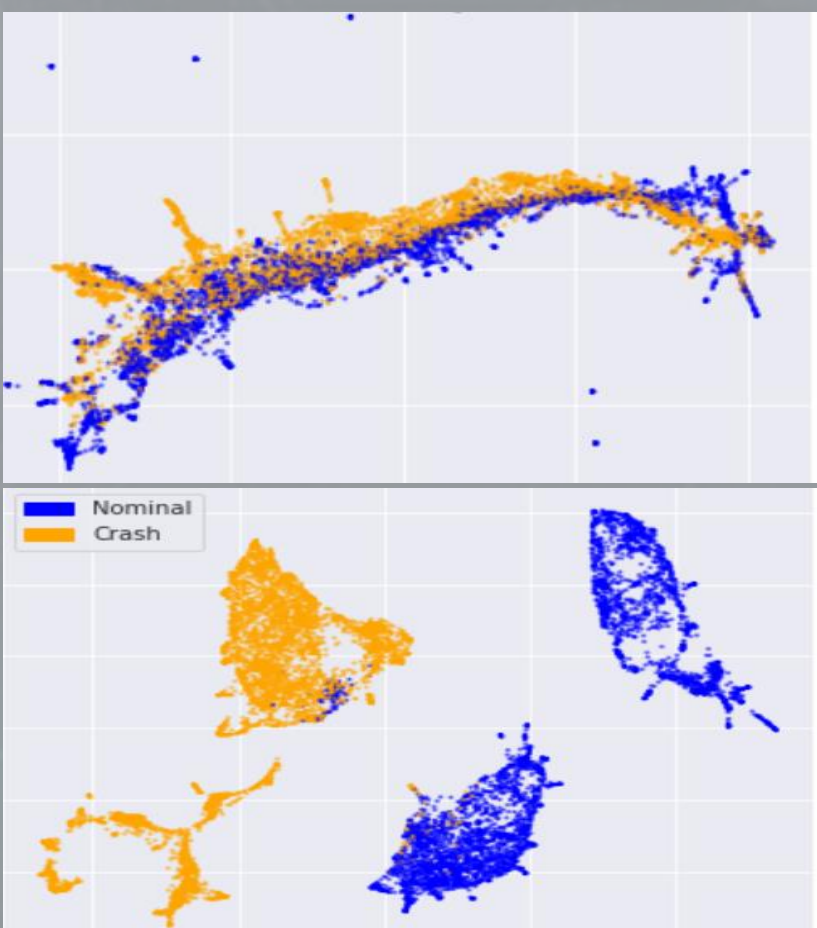
Qualitative

- Good solution-space coverage from fuzzer, acts as a form of dataset augmentation
- Extra structure added by transformer to create distinct groupings on learned manifold

	Dense		Position		Attention	
	F1	AUC	F1	AUC	F1	AUC
Test	0.8044	0.8666	0.9695	0.9880	0.9911	0.9993
Fuzzgoat	0.9527	0.9851	0.9355	0.9746	0.9906	0.9994
XML CVE	0.9744	0.9747	0.9860	0.9964	0.9992	1.0000



Test Classifier Scores



Learned Dataset Structure