PHYS 410 Homework 1

Gavin Pringle, 56401938

September 30, 2024

Introduction

In this homework assignment, two methods for solving nonlinear equations numerically via root finding are explored: bisection and Newton's method. In order to do this, two problems are provided. The first problem involves the 1-dimesional case where the roots of a nonlinear function are found using a hybrid algorithm that first employs bisection followed by Newton's method. The second problem involves the d-dimensional case where a nonlinear system is solved using a d-dimensional Newton iteration.

In both problems it is assumed that the function and its derivative in problem 1 as well as the system of equations and its Jacobian in problem 2 are hard-coded as Matlab functions. Specifically, a polynomial of order 10 is provided for the first question and a nonlinear system of three variables is provided for the second question.

Problem 1 - Hybrid Algorithm

Review of Theory

Bisection, also referred to as binary search, is a method used for solving nonlinear equations of the form f(x) = 0 for the 1-dimensional case or $\mathbf{f}(\mathbf{x}) = \mathbf{0}$ for the d-dimensional case. The bisection algorithm involves bisecting a search interval and checking whether the root is above or below the bisector. The search interval is then bisected again in the new interval where the root lies, and again it is determined whether the root is above or below the new bisector. This process then repeats until the root is determined to be in an interval of small enough tolerance.

For the 1-dimensional bisection algorithm, it is assumed that there is a root of f(x) = 0 in the interval $x_{min} \le x \le x_{max}$. From this, it follows that $f(x_{min})f(x_{max}) \le 0$. As previously described, the interval $[x_{min}, x_{max}]$ which has width $\delta x_0 = x_{max} - x_{min}$ is successively divided into smaller intervals of width $\delta x_1 = \delta x_0/2$, $\delta x_2 = \delta x_0/4$, $\delta x_3 = \delta x_0/8$, ... each of which contains the root which is checked using the condition $f(x_{min}^{(n)})f(x_{max}^{(n)}) \le 0$. This process is continued until interval is suitably small, which is verified by checking the relative error given by the formula $\frac{|\delta x^{(n)}|}{|x^{(n+1)}|} \le \epsilon$.

Newton's method is another method used for solving nonlinear equations of the form f(x) = 0 for the 1-dimensional case or $\vec{f}(\vec{x}) = \vec{0}$ for the d-dimensional case. Newton's method does not require an interval wherein the root lies but rather a "good" initial guess as to where the root is near. Whether or not the guess is "good" depends on the specific problem at hand.

In Newton's method, we let x^* be a root of f(x). From the Taylor expansion,

$$0 \approx f(x^{(n)}) + (x^* - x^{(n)})f'(x^{(n)})$$

Letting $x^{(n+1)} = x^*$, we can rearrange to get

$$x^{(n+1)} = x^{(n)} - \frac{f(x^{(n)})}{f'(x^{(n)})}$$

For the 1-dimensional Newton's method algorithm, the above equation can be successively applied to yield a closer and closer approximation to the true x^* . The process can again be stopped when a suitable precision is achieved, calculated using the formula

$$\frac{|\delta x^{(n)}|}{|x^{(n+1)}|} = \frac{|x^{(n+1)} - x^{(n)}|}{|x^{(n+1)}|} \le \epsilon$$

Numerical Approach

Both of the 1-dimensional bisection algorithm and 1-dimensional Newton's method are used in this problem to create a hybrid algorithm that first employs bisection to an intermediate tolerance followed by Newton's method to a final tolerance in order to find the root of an arbitrary function was in the interval $[x_{min}, x_{max}]$. The algorithm was implemented as a function (as per the homework instructions):

function x = hybrid(f, dfdx, xmin, xmax, tol1, tol2)

where x is the returned value of the calculated root, f is the function for which the location of the root is sought, dfdx is the derivative of said function, xmin is the initial interval minimum, xmax is the initial interval maximum, tol1 is the relative convergence criterion for bisection, and tol2 is the relative convergence criterion for Newton iteration.

In order to test the function hybrid(f, dfdx, xmin, xmax, toll, tol2), the polynomial

$$f(x) = 512x^{10} - 5120x^9 + 21760x^8 - 51200x^7 + 72800x^6 - 64064x^5 + 34320x^4 - 10560x^3 + 1650x^2 - 100x + 100x^2 + 100x^2$$

and its derivative were both implemented as Matlab functions to pass as parameters. The online graphing calculator Desmos was used to graph the function in order to see where the roots are in order to find search intervals for each root of f(x) in the interval [0,2]. For testing purposes tol1 was set to 10^{-4} and tol2 was set to 10^{-12} as per the homework instructions on relative precision. Refer to Appendix C for the full Matlab test script.

Implementation

The function hybrid(f, dfdx, xmin, xmax, tol1, tol2) first employs bisection via a while loop to a precision of tol1. The middle of the final bisection interval is passed as the starting point for the Newton's method algorithm which then computes the root to a precision of tol2 via another while loop. A loop iteration counter is utilized for both the bisection and Newton's method loops that causes the function to immediately return NaN if either loop exceed 50 iterations.

Refer to Appendix A for the full Matlab script.

Results

Using the script test.m shown in Appendix C, the roots of f(x) were computed using the hybrid algorithm as

```
roots(1) = 0.012311659405

roots(2) = 0.108993475812

roots(3) = 0.292893218813

roots(4) = 0.546009500260

roots(5) = 0.843565534960

roots(6) = 1.156434465042

roots(7) = 1.707106781183

roots(8) = 1.891006524190

roots(9) = 1.453990499747

roots(10) = 1.987688340584
```

Plugging these calculated roots into the original function we get the following output for f(x) evaluated at the numerically computed roots, and we can confirm that they are all approximately zero to the desired relative precision:

-0.112436282506678

Plotting the numerically computed roots on top of the function f(x), we can again confirm they are accurate.

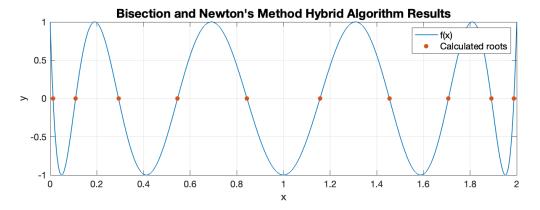


Figure 1: Numerically calculated roots overlaid on example function f(x).

Problem 2 - D-dimesional Newton's Method

Review of Theory

Newton's method in d-dimensions follows the same process as Newton's method in one dimension, however the derivative f'(x) is replaced with the Jacobian matrix of $\mathbf{f}(\mathbf{x})$. In order to solve $\mathbf{f}(\mathbf{x}) = \mathbf{0}$, the multivariate Taylor series expansion is used:

$$\mathbf{0} \approx \mathbf{f}(\mathbf{x}^{(n)}) + \mathbf{J}[\mathbf{x}^{(n)}](\mathbf{x}^* - \mathbf{x}^{(n)})$$

where

$$\mathbf{J}_{i,j} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \frac{\partial f_1}{\partial x_3} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \frac{\partial f_2}{\partial x_3} \\ \frac{\partial f_3}{\partial x_1} & \frac{\partial f_3}{\partial x_2} & \frac{\partial f_3}{\partial x_2} \end{bmatrix}$$

Replacing \mathbf{x}^* with $\mathbf{x}^{(n+1)}$:

$$\mathbf{0} pprox \mathbf{f}(\mathbf{x}^{(n)}) + \mathbf{J}[\mathbf{x}^{(n)}](\mathbf{x}^{(n+1)} - \mathbf{x}^{(n)})$$

An update vector is defined to be $\delta \mathbf{x}^{(n)} = -(\mathbf{x}^{(n+1)} - \mathbf{x}^{(n)})$ that satisfies the linear system

$$\mathbf{J}[\mathbf{x}^{(n)}]\delta\mathbf{x}^{(\mathbf{n})} = \mathbf{f}(\mathbf{x}^{(n)})$$

The d-dimensional Newton's method can be iterated until the update vector $\delta \mathbf{x}^{(\mathbf{n})}$ has been reduced to a suitably chosen relative precision.

Numerical approach

The d-dimensional Newton's method algorithm was implemented as a function (as per the homework instructions):

function x = newtond(f, jac, x0, tol)

where x is the estimate of the root, f is the function which implements the nonlinear system of equations, jac is the Jacobian of the nonlinear system, x0 is the initial estimate for the Newton iteration, and tol is convergence criterion for the relative magnitude of the update vector.

In order to test the function the following nonlinear system was provided:

$$x^{2} + y^{4} + z^{6} = 2$$
$$\cos xyz^{2} = x + y + z$$
$$y^{2} + z^{3} = (x + y - z)^{2}$$

Putting this into standard form:

$$f_1(\mathbf{x}) = x^2 + y^4 + z^6 - 2$$
$$f_2(\mathbf{x}) = \cos xyz^2 - x + y + z$$
$$f_3(\mathbf{x}) = y^2 + z^3 - (x + y - z)^2$$

A function in test.m implemented these equations to be passed as f to the function newtond. The Jacobian was calculated using and online Jacobian calculator as:

$$\begin{bmatrix} 2x & 4y^3 & 6z^5 \\ -yz^2\sin\left(xyz^2\right) - 1 & -xz^2\sin\left(xyz^2\right) - 1 & -2xyz\sin\left(xyz^2\right) - 1 \\ -2x - 2y + 2z & -2x + 2z & 2x + 2y + 3z^2 - 2z \end{bmatrix}$$

Figure 2: Calculated Jacobian matrix for the provided system of equations.

This Jacobian was implemented as another function in test.m to be passed as jac to the function newtond. As in the problem instructions, (x, y, z) = (-1.00, 0.75, 1.50) was used as an initial guess and tol was passed as 10^{-12} .

Refer to Appendix C for the full Matlab test script.

Implementation

The d-dimensional Newton iteration was implemented as a while loop that computes the update vector $dx = jac(x)\res;$ where res = f(x0); each iteration. The \ character in Matlab performs matrix left division which immediately solves the system

$$\mathbf{J}[\mathbf{x}^{(n)}]\delta\mathbf{x}^{(\mathbf{n})} = \mathbf{f}(\mathbf{x}^{(n)})$$

for $\delta \mathbf{x^{(n)}}$. The next approximation to the solution of the system of equations is then found using $\mathbf{x} = \mathbf{x} - \mathbf{dx}$; The loop continues until the convergence criterion is reached: rms(dx) > tol. A loop iteration counter is utilized that causes the function to immediately return NaN if the loop exceeds 50 iterations.

Refer to Appendix B for the full Matlab script.

Results

Using the script test.m shown in Appendix C, the solution of the nonlinear system was computed as shown:

x = -0.577705133337 y = 0.447447204972z = 1.084412371725

To check that these values are accurate, they were plugged back into the system by computing $f_1(\mathbf{x})$, $f_2(\mathbf{x})$, and $f_3(\mathbf{x})$, producing the following output:

```
system_at_solution =
```

- 1.0e-15 *
- -0.222044604925031

0

-0.444089209850063

This allows us to confirm the values for x, y, and z are all accurate to the desired relative precision.

Conclusions

In this homework assignment, functions for a hybrid bisection-Newton's method algorithm in one dimension and a Newton's method algorithm in d-dimensions were developed. These functions were tested using an example 10th order polynomial and nonlinear system of three variables and were found to be correct.

Generative AI was not used for any part of this homework assignment.

Appendix A - Hybrid Algorithm Code

```
% Problem 1 − Hybrid algorithm
     3
     % A hybrid algorithm that uses bisection and Newton's method
     % to locate a root within a given interval [xmin, xmax]. If the
     % number of iterations exceeds for either bisection or Newton's
     % method returns 50, the function returns NaN.
     % Arguments:
                                  Function whose root is sought (takes one argument).
            f :
10
                                 Derivative function (takes one argument).
            dfdx:
11
                                  Initial bracket minimum.
             xmin:
             xmax:
                                  Initial bracket maximum.
             tol1:
                                  Relative convergence criterion for bisection.
                                  Relative convergence criterion for Newton iteration.
             to12:
     % Returns:
                                  Estimate of root.
17
      \(\frac{\partial \partial \par
18
       function x = hybrid(f, dfdx, xmin, xmax, tol1, tol2)
                 overflow\_counter = 0;
20
                MAX_{ITERATIONS} = 50;
21
22
                % Bisection:
23
                converged = false;
24
                fmin = f(xmin);
25
                 while not (converged)
26
                          xmid = (xmin + xmax)/2;
                           fmid = f(xmid);
28
                           if fmid == 0
29
                                    break
30
                           elseif fmid*fmin < 0
31
                                    xmax = xmid;
32
33
                                    xmin = xmid;
                                    fmin = fmid;
36
                                 (xmax - xmin)/abs(xmid) < tol1
37
                                    converged = true;
                          end
39
40
                           overflow_counter = overflow_counter + 1;
                           if overflow_counter == MAX_ITERATIONS
                                    x = NaN;
43
                                    return;
44
                          end
45
                end
                 bisection_result = xmid;
47
48
                overflow\_counter = 0;
                % Newton's method:
51
                converged = false;
52
                x = bisection_result;
53
                xprev = bisection_result;
                 while not (converged)
55
                          x = xprev - f(xprev)/dfdx(xprev);
56
```

```
if \ abs((x-xprev)/xprev) < tol2 \\
57
                   converged = true;
58
             \quad \text{end} \quad
             xprev = x;
60
61
              overflow_counter = overflow_counter + 1;
              if overflow_counter == MAX_ITERATIONS
63
                   x = NaN;
64
                   return;
65
             \quad \text{end} \quad
        end
67
68
69 end
```

Appendix B - D-dimesional Newton's Method Code

```
% Problem 2 - D-dimensional Newton iteration
  % Newton's method for a d-dimensional space. If the number of
  % iterations exceeds 50, the function returns NaN.
  %
  % Arguments:
           Function which implements the nonlinear system of
           equations. Function is of the form f(x) where x is a
           length-d vector, and which returns length-d column
10
  %
           vector.
11
  %
     jac: Function which is of the form jac(x) where x is a
           length-d vector, and which returns the d x d matrix of
13
           Jacobian matrix elements for the nonlinear system defined
14
  %
           by f.
  %
           Initial estimate for iteration (length-d column vector).
     x0:
  %
      tol: Convergence criterion: routine returns when relative
17
           magnitude of update from iteration to iteration is
18
  %
           \leq tol.
19
  % Returns:
           Estimate of root (length-d column vector).
  VKPA V 7/7/A V
  function x = newtond(f, jac, x0, tol)
       overflow\_counter = 0;
24
       MAXJTERATIONS = 50;
25
26
       x = x0;
       res = f(x0);
28
       dx = jac(x0) \backslash res;
29
       while rms(dx) > tol
30
           res = f(x);
31
           dx = jac(x) \backslash res;
32
           x = x - dx;
33
34
           overflow_counter = overflow_counter + 1;
           if overflow_counter == MAX_ITERATIONS
36
               x = NaN:
37
               return;
           end
39
       end
40
  end
41
```

Appendix C - Testing Code

```
7% Test script for Problem 1 and Problem 2
2
   close all; clear; clc;
3
  format long;
5
  NO PARAMANA NA PARAMANA NA
  % Test Script - Problem 1
  10
  % Example polynomial function given in problem 1 of Homework 1
  % document.
13
14
  % Arguments:
  % x: Polynomial independent variable
  % Returns:
17
  % example_f_out:
                      Function evaluated at x
18
  VKINAU VINAU V
   function example_f_out = example_f(x)
20
       example_fout = 512*x^10 - 5120*x^9 + 21760*x^8 - 51200*x^7 + \dots
21
       72800*x^6 - 64064*x^5 + 34320*x^4 - 10560*x^3 + 1650*x^2 - 100*x + 1;
22
  end
23
24
  25
  % Derivative of example polynomial function given in problem 1 of
26
  % Homework 1 document.
28
  % Arguments:
29
  % x: Polynomial independent variable
  % Returns:
    example_dfdx_out:
                          Derivative evaluated at x
32
  VKPART CVPART C
33
  function example_dfdx_out = example_dfdx(x)
34
       example_dfdx_out = 20*(-5 + 165*x - 1584*x^2 + 6864*x^3 - 16016*x^4 \dots
      +21840*x^5 - 17920*x^6 + 8704*x^7 - 2304*x^8 + 256*x^9;
36
  end
37
38
  % Root finding
39
  roots = zeros([1,10]);
40
41
  BS_{-tol} = 1.0e-4;
42
  NM_{tol} = 1.0e - 12;
43
44
   roots(1) = hybrid(@example_f, @example_dfdx, 0.0, 0.04, BS_tol, NM_tol);
45
   roots(2) = hybrid(@example_f, @example_dfdx, 0.05, 0.15, BS_tol, NM_tol);
   roots(3) = hybrid(@example_f, @example_dfdx, 0.23, 0.35, BS_tol, NM_tol);
47
   roots (4) = hybrid (@example_f, @example_dfdx, 0.47, 0.6, BS_tol, NM_tol);
48
   roots(5) = hybrid(@example_f, @example_dfdx, 0.77, 0.9, BS_tol, NM_tol);
49
   roots(6) = hybrid(@example_f, @example_dfdx, 1.11, 1.22, BS_tol, NM_tol);
   roots (7) = hybrid (@example_f, @example_dfdx, 1.65, 1.75, BS_tol, NM_tol);
51
   {\tt roots}\,(8) \,=\, {\tt hybrid}\,(\,@example\_f\,,\,\, @example\_dfdx\,,\,\, 1.86\,,\,\, 1.90\,,\,\, BS\_tol\,,\,\, NM\_tol\,)\,;
52
   roots(9) = hybrid(@example_f, @example_dfdx, 1.4, 1.5, BS_tol, NM_tol);
   roots (10) = hybrid (@example_f, @example_dfdx, 1.98, 2.0, BS_tol, NM_tol);
55
  for i = 1:10
```

```
fprintf('roots(%d) = %.12f \ \ ',i, \ roots(i));
 57
      end
 58
 59
      function_at_roots = transpose(arrayfun(@example_f, roots))
 60
 61
      % Plotting
 62
      xvec = linspace(0,2,10000);
 63
 64
      fig = figure;
 65
       plot(xvec, arrayfun(@example_f, xvec), 'LineWidth', 1, 'DisplayName', 'f(x)
              ');
      hold on;
 67
      scatter (roots, zeros ([1,10]), 'filled', 'DisplayName', 'Calculated roots',
 68
             'Color', 'r');
      lgd = legend;
 69
      ax = gca;
 70
      fontsize (lgd, 12, 'points');
 71
      fontsize (ax, 12, 'points');
       title ('Bisection and Newton''s Method Hybrid Algorithm Results', 'FontSize'
 73
              , 16);
      xlabel('x');
      ylabel(',y',);
 75
      grid on;
 76
 77
      VKPART CVPART C
      % Test Script - Problem 2
      VKPART CVPART C
 80
 81
     % Example nonlinear system given in problem 2 of Homework 1
      % document.
 84
 85
      % Arguments:
                    Vector of length 3. x, y, z independent variables in the
 88
     % Returns:
 89
            example_sys_out: Column ector of length 3. f1, f2, f3
                    outputs of each function in the system.
 91
      MARAN BARAN BARA
 92
      function example_sys_out = example_sys(x)
 93
               example_sys_out = zeros(3,1);
 94
               example_sys_out (1) = x(1)^2 + x(2)^4 + x(3)^6 - 2;
 95
               example_sys_out(2) = \cos(x(1)*x(2)*x(3)^2) - x(1) - x(2) - x(3);
 96
               example_sys_out(3) = x(2)^2 + x(3)^3 - (x(1) + x(2) - x(3))^2;
 97
      end
 98
 99
      VKPART CVPART C
100
     % Jacobian matrix of example nonlinear system given in problem 2
     \% of Homework 1 document.
     %
103
     % Arguments:
104
      % x:
                    Vector of length 3. x, y, z independent variables in the
105
                    System.
107
            example_jac_out: 3x3 matrix. Entries of the Jacobian matrix
108
                     for f1(x,y,z), f2(x,y,z), f3(x,y,z).
     function example_jac_out = example_jac(x)
```

```
example_{-jac_{-out}(1,1)} = 2*x(1);
112
        example_{-jac_{-out}(1,2)} = 4*x(2)^3;
113
        example_jac_out (1,3) = 6*x(3)^5;
114
        example_jac_out (2,1) = -x(2)*x(3)^2*sin(x(1)*x(2)*x(3)^2) - 1;
115
        example_jac_out (2,2) = -x(1)*x(3)^2*sin(x(1)*x(2)*x(3)^2) - 1;
116
        example_jac_out (2,3) = -2*x(1)*x(2)*x(3)*sin(x(1)*x(2)*x(3)^2) - 1;
117
        example_jac_out (3,1) = -2*x(1)-2*x(2)+2*x(3);
118
        example_jac_out (3,2) = -2*x(1)+2*x(3);
119
        example_jac_out(3,3) = 2*x(1)+2*x(2)+3*x(3)^2-2*x(3);
120
   end
121
122
   % Root finding
123
   initial_guess = [-1.0; 0.75; 1.50];
124
   NM_3D_{tol} = 1.0e - 12;
126
   solution = newtond(@example_sys, @example_jac, initial_guess, NM_3D_tol);
127
128
   fprintf('x = \%.12f \ \ 'n', \ solution(1));
129
   fprintf('y = \%.12f \ \ \ \ \ \ \ \ solution(2));
130
   fprintf('z = \%.12f \ \ n', \ solution(3));
131
   system_at_solution = example_sys(solution)
```