

# Stability in ecological meta-community models

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October 2022

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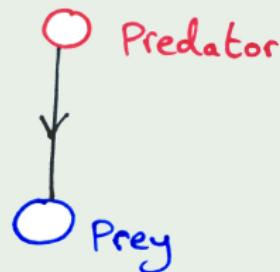
# Ecological models: overview

We may be familiar with two-species models in population dynamics:

## Predator-prey model

$$\text{Prey: } \frac{dx}{dt} = f(x)x - g(x, y)y$$

$$\text{Predator: } \frac{dy}{dt} = \lambda g(x, y)y - dy$$



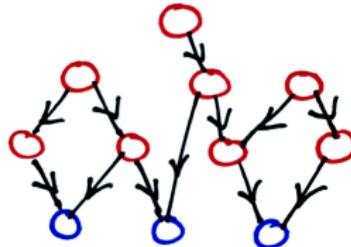
e.g. with logistic prey growth and Lotka-Volterra predation...

$$\text{Prey: } \frac{dx}{dt} = rx(1-x) - cxy$$

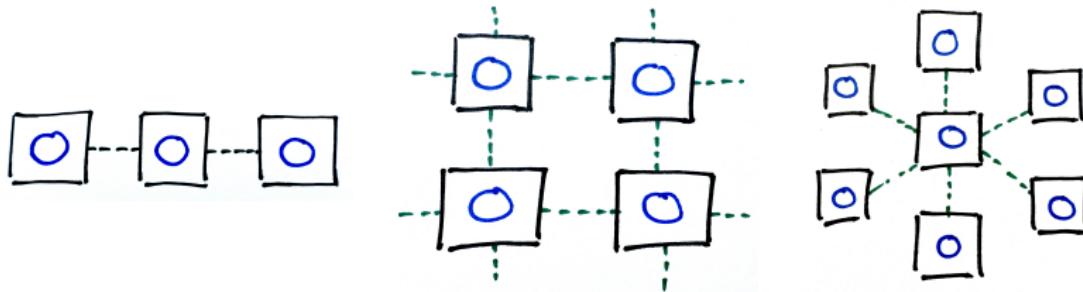
$$\text{Predator: } \frac{dy}{dt} = \lambda cxy - dy$$

# Ecological models: overview

- **Community (foodweb) model:** multiple interacting species.

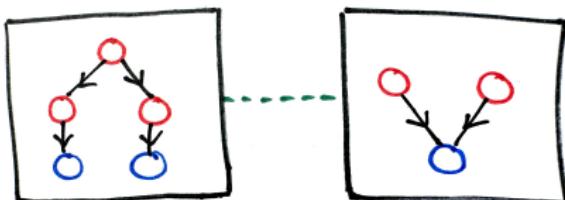


- **Meta-population model:** single species, multiple patches.

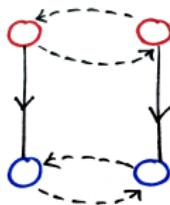


# Ecological models: overview

- **Meta-community model:** multiple species, multiple patches.



- **Eco-evolutionary model:** mutation/speciation, adaptive dynamics.



- **Community assembly model:** multiple species, new species invade from pre-existing pool.

# Eco-evolutionary meta-community models

## Combine all three features:

- Mutation and evolutionary effects
- Space
- Multiple species

## Conceptual challenges:

- How to define species (one vs. multiple traits)?
- Dynamically determine feeding relationships (based on traits)?
- Network structure of the spatial landscape?
- Dispersal mechanism (diffusion, probabilistic, adaptive)?
- Population dynamics (reproduction, functional response)?
- Does the ruleset result in plausible foodweb structures?

# An eco-evolutionary meta-community model

Species are defined by a bodysize and discrete set of traits that score against other traits. Begin with one species, and resources in each patch on a square  $N \times N$  lattice. Simulation occurs in nested loops:

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- **Evolutionary loop:** choose a parent species and introduce mutant (with 9/10 of parent's traits and similar bodysize).
  - **Ecological loop:** feeding, reproduction, death, dispersal.
    - **Foraging loop:** local populations adaptively decide feeding strategies (avoid competition, prefer populous prey).

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Developed from the Webworld foodweb model (*Drossel et al 2001*).

# Ecological loop (feeding, reproduction, death, dispersal)

At time  $t$ , population dynamics of species  $i$  in patch  $(x, y)$  obeys:

$$N_{i,x,y}^t \mapsto N_{i,x,y}^t + \Delta \left( -d_0 s_i^{-0.25} N_{i,x,y}^t + \lambda s_i^{-1} N_{i,x,y}^t \sum_{j=0}^n g_{i,j} s_j - \sum_{k=1}^n N_{k,x,y}^t g_{k,i} \right)$$

**Loss** due to mortality. **Gains** due to feeding. **Loss** due to predation.

$s_i$  is bodysize;  $\lambda = 0.3$  is ecological efficiency;  $g_{i,j}$  is ratio-dependent response on  $j$ .

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Subsequently, migration **from** and **to** neighbouring patches:

$$N_{i,x,y}^t \mapsto N_{i,x,y}^t + \Delta \left( N_{i,x,y}^t + \sum_{j=1}^{x_{max}} \sum_{k=1}^{y_{max}} \mu_{i,j,k,x,y} N_{i,j,k}^t - \sum_{j=1}^{x_{max}} \sum_{k=1}^{y_{max}} \mu_{i,x,y,j,k} N_{i,x,y}^t \right)$$

Dispersal rate  $\mu$  increases in patches where population is declining.

# Example ensembles

Simulation generates a meta-community of co-evolved species.

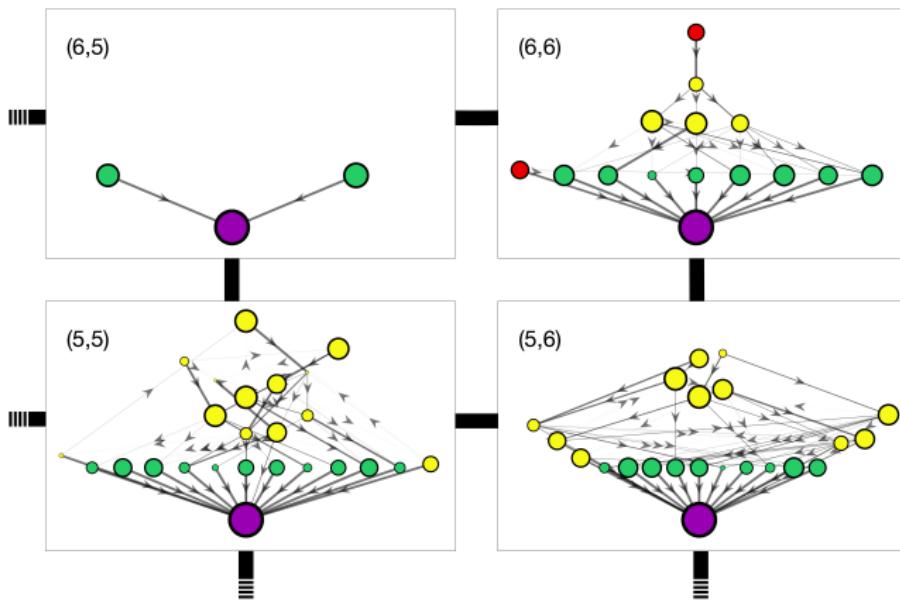
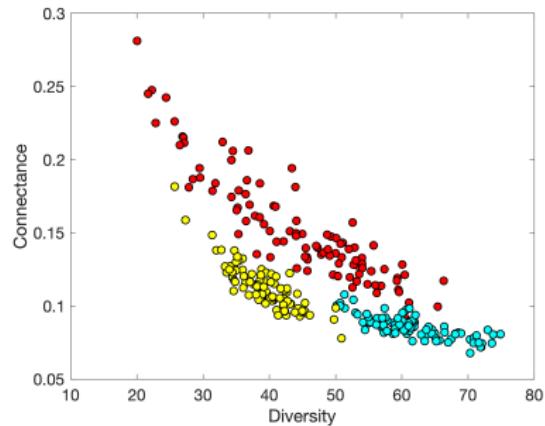
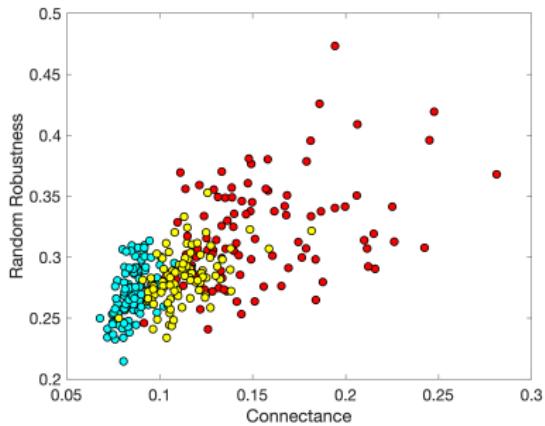


Figure 1: Foodwebs in  $6 \times 6$  spatial network (colours denote trophic role)

# Foodweb structure and stability



(a) Structure

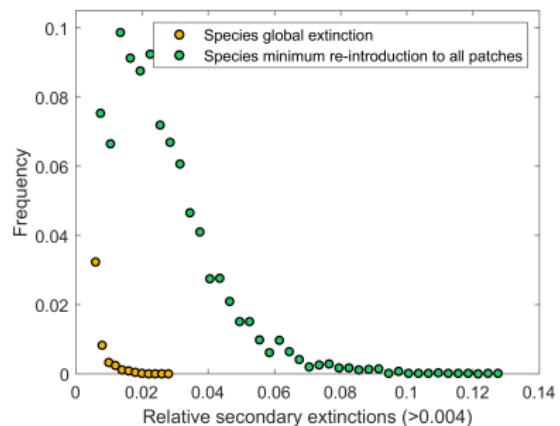


(b) Robustness

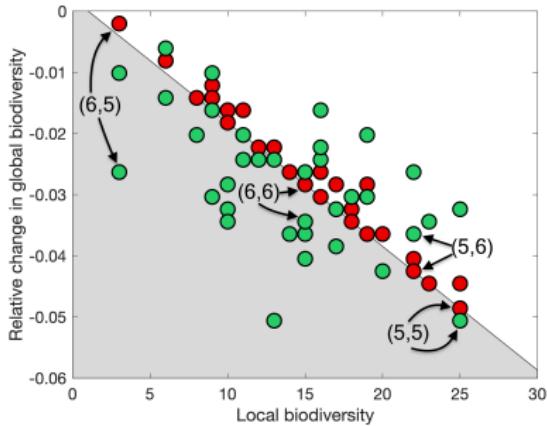
Figure 2: Local foodweb properties (colours relate to model configuration)

- How does the number of realised feeding links  $L$  depend on diversity  $S$ ? Connectance ( $L/(S(S - 1))$ ) decreases with diversity.
- **Stability:** Community robustness increases with connectance.

# Species extinction and invasion



(a) Frequency distribution



(b) Displacement vs. elimination

Figure 3: Effects of extinction, invasion and displacement

- Each species is deleted, (max loss 2.1%) then re-introduced to *all* patches (max loss 12%).
- Displacement to neighbouring patches can be more damaging than extinction.

# Habitat loss and nature reserves

Patches are subjected to repeated random disturbances, except for 6 (of 36) designated as nature reserves. What is the best choice?

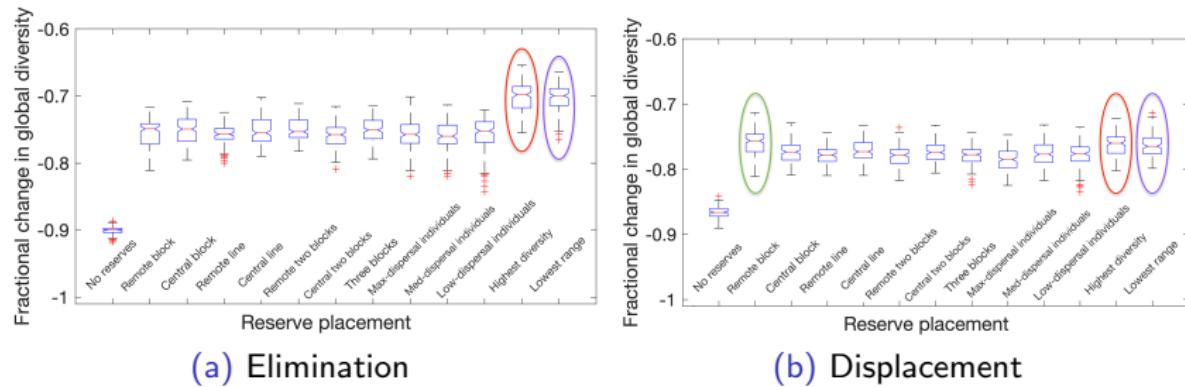


Figure 4: Biodiversity loss due to perturbation of random patch sequences

- Reliable to select patches with the **greatest biodiversity** or to protect the **rarest species**.
- If disturbed populations are displaced (rather than eliminated), isolating **large, remote areas** *from invasion* also effective.

# Outlook

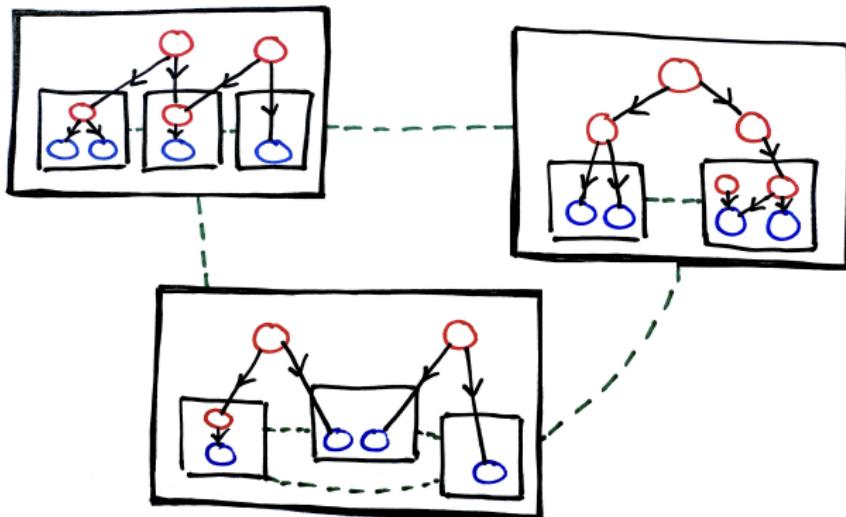
## Summary:

- Models with simple evolutionary rules re-create complex network structure with improved stability.
- Can inform environmental efforts by determine principles for which sites and species are most vulnerable to perturbation.

## Challenges:

- Validation from empirical data?
- Species-area curve and mixed range of species (neither spatially-homogeneous, nor total species-sorting).
- Limited conclusions from abstract models for specific ecosystems.

## Future work: strand I



- Simplified trait-space with explicit specialist-generalist trade-off;
- Multi-scale species perceptions of habitat;
- Role of scaling patterns in habitat structure and its removal.

## Future work: strand II

Application to management of water vole, mink and otter meta-communities in South Yorkshire:

- Collaboration with Sheffield Hallam University and the Sheffield and Rotherham Wildlife Trust;
- Simplified community model - three-species population dynamics;
- Highly-resolved spatial network from GIS data;
- Application to predicted impact of habitat perturbation.

## References

- **Original model:** Drossel, B., Higgs, P. G., & McKane, A. J. (2001). The influence of predator–prey population dynamics on the long-term evolution of food web structure. *Journal of Theoretical Biology*, 208(1), 91-107.
- Abernethy, G. M. (2020). Allometry in an eco-evolutionary network model. *Ecological Modelling*, 427, 109090.
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- **Review:** Gross et al. (2020). Modern models of trophic meta-communities. *Philosophical transactions of the Royal Society B*, 375: 20190455.