Gavin Martin

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Education

The University of Texas at Austin

B.S., Aerospace Engineering (Honors) Concentration: Space Flight Dec 2019 | GPA: 3.81

Skills

Languages: Java • Python • Bash • Go • MATLAB

Libraries: Guava • Dagger • JUnit • NumPy • SciPy • Pytest **Technologies:** AWS • Docker • Linux • GraphQL • SPICE • LETEX

Interpersonal: Public Speaking • Project Management

Work Experience

- Working on the Constellation Operations team for Amazon's Project Kuiper satellite constellation
- Designing and developing mission operations tooling for planning, execution, and automation use cases
- Building and maintaining hardware-in-the-loop test frameworks for functional and system-level satellite testing
- Developed automated test + mission ops reporting pipelines and dashboards using a variety of AWS services (S3, SNS, Lambda, Kinesis, Glue, Athena, QuickSight)

NASA Jet Propulsion Laboratory, Software Systems Engineer, Pasadena, CA...... May 2020 - Apr 2022

- Led the Activity Planning Software Development Team for the Europa Clipper mission (10 members)
- Consulted on planning software development for the Mars Sample Retrieval Lander misison
- Designed and implemented models of spacecraft subsystems and instruments for use in planning software
- Socialized operations planning and software concepts to large audiences (60+) across a range of mission venues
- Mentored interns and trained them in engineering and software development best practices
- Supported assessments of evolving mission risks related to uplink software, scope, and schedule

NASA Jet Propulsion Laboratory, Engineering Applications Software Eng., Pasadena, CA. Jan 2020 - May 2020

- Led the Activity Planning Software Development Team for the Europa Clipper mission (continued above)
- Developed automated translation support tools for migrating code from a JPL domain-specific language to Java

Raytheon / NASA JPL, Software Systems Engineering Intern, Remote (Austin, TX) Apr 2019 - Dec 2019

- Collaborated in designing a multi-mission Java framework for spacecraft activity planning and mission simulation
- Developed a generic discrete event engine for simulating activity plans and predicting resource usage
- Integrated JPL's SPICE toolkit into the framework for modeling orbital dynamics and time systems

- Optimized legacy Europa Clipper mission modeling and simulation software for speed, scalability, and reliability
- Automated mission simulation, mission plan analysis, and data delivery workflow using Jenkins and Docker
- Dockerized legacy tools to enable cloud compatibility and parallel software deployments

Texas Spacecraft Laboratory, Seeker Vision Project Manager, Austin, TX...... Oct 2017 - May 2018

- Designed computer vision system for NASA JSC's Seeker mission (launched April 2019 on Cygnus NG-11)
- Directed 15+ person student development team through successful NASA reviews and flight software delivery
- Delivered vision system and FSW which outperformed that of a NASA-internal team
- Trained neural networks with TensorFlow to intelligently detect, recognize, and localize nearby vehicles in space

- Constructed operations infrastructure to support the ARMADILLO CubeSat (launched June 2019 on STP-2)
- Integrated communication and project management platforms while scaling from 5 to 50+ engineers
- Spearheaded development of PyQt5 GUI to process and interpret downlinked spacecraft telemetry in real-time

- Built custom enterprise resource planning software using Java's Swing framework
- Automated customer service reporting by integrating custom ERP software with the Apache POI API

Professional Honors & Awards

Voyager Award (Individual) NASA Jet Propulsion Laboratory	2022
For excellence in developing comprehensive models and simulations formission architecture and des Discovery Award (Individual) NASA Jet Propulsion Laboratory For shepherding Europa Clipper adaptation of Merlin planning tool	ign decisions 2021
Bonus Award (Team) NASA Jet Propulsion Laboratory	2020
Above & Beyond Bronze Award General Electric	
Graduation with Honors Cockrell School of Engineering	

Publications

- [1] C. Schubert, K. Black, D. Fonseka, A. Dhir, J. Deutsch, N. Dhamani, G. Martin, and M. R. Akella. A Pipeline for Vision-Based On-Orbit Proximity Operations Using Deep Learning and Synthetic Imagery. In 2021 IEEE Aerospace Conference. 2021.
- [2] N. Dhamani, G. Martin, C. Schubert, P. Singh, N. Hatten, and M. R. Akella. Applications of machine learning and monocular vision for autonomous on-orbit proximity operations. In AIAA Scitech 2020 Forum. 2020.
- [3] M. Kumar, A. Rothstein-Dowden, and G. Martin. A Higher-Order Temporal Reasoning Approach to Authoring Semantically Precise Flight Rules for Spacecraft Systems. In *The 16th International Conference on Space Operations 2020.* 2020.

Projects

Seeker Vision - https://bit.ly/seeker-vision

- Developed spacecraft detection and relative bearing estimation system for NASA mission using deep neural nets
- Co-architected cloud-based ML pipeline for synthetic image generation, CNN training, and evaluation
- Tools: Python, TensorFlow, OpenCV, AWS

ADCS Simulator - https://bit.ly/adcs-simulator

- Developed object-oriented simulation engine for spacecraft attitude determination and control systems
- Can be used to demonstrate the viability of a specific suite of sensor, actuator, and controller designs
- Wrote research paper detailing models for dynamics, actuators, sensors, and control algorithms in simulator
- Tools: Python, NumPy, SciPy, Matplotlib, Sphinx, ŁTFX