



Faculty of Information Technology
University of Moratuwa

Degree of Bachelor of Information Technology (BIT) External

ITE1112: Visual Application Programming – Activity 1

Learning Objectives: Familiar with fundamentals in visual application development

Question 1: Create the simple application to implement an Aggregation Function-Sum of the two numbers and display result.

Your final output should be as below.

A screenshot of a Windows application window titled "Aggregate Functions - Sum". The window has a standard Windows title bar with minimize, maximize, and close buttons. The main content area is light gray and contains three labels on the left: "Number 1 *", "Number 2 *", and "Result". To the right of each label is a text input field. The first field contains the value "100", the second contains "200", and the third contains "300". Below these fields is a button labeled "Sum" with a blue border. The window is shown with a slight shadow on a white background.

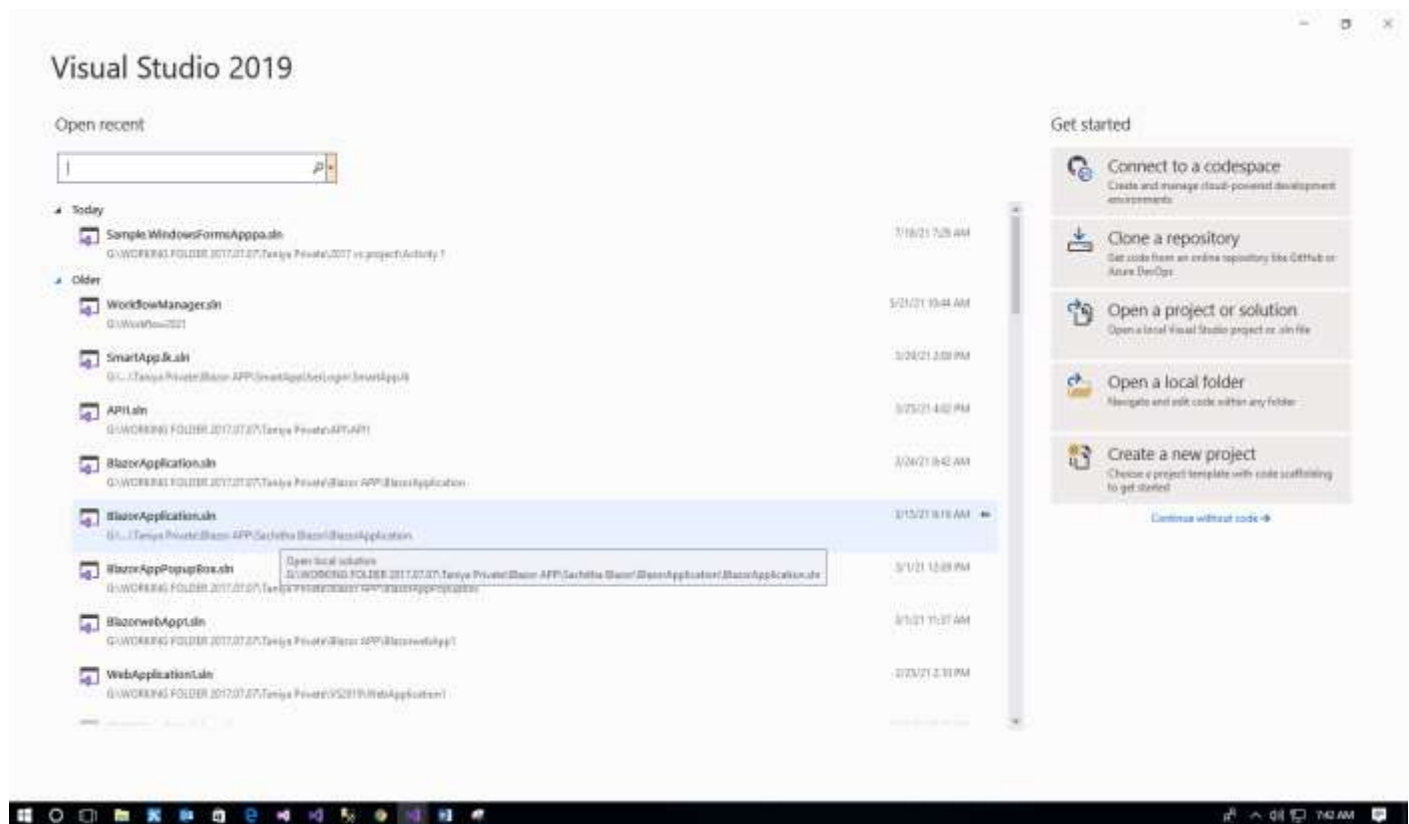
Number 1 *	100
Number 2 *	200
Result	300
<button>Sum</button>	

Answer

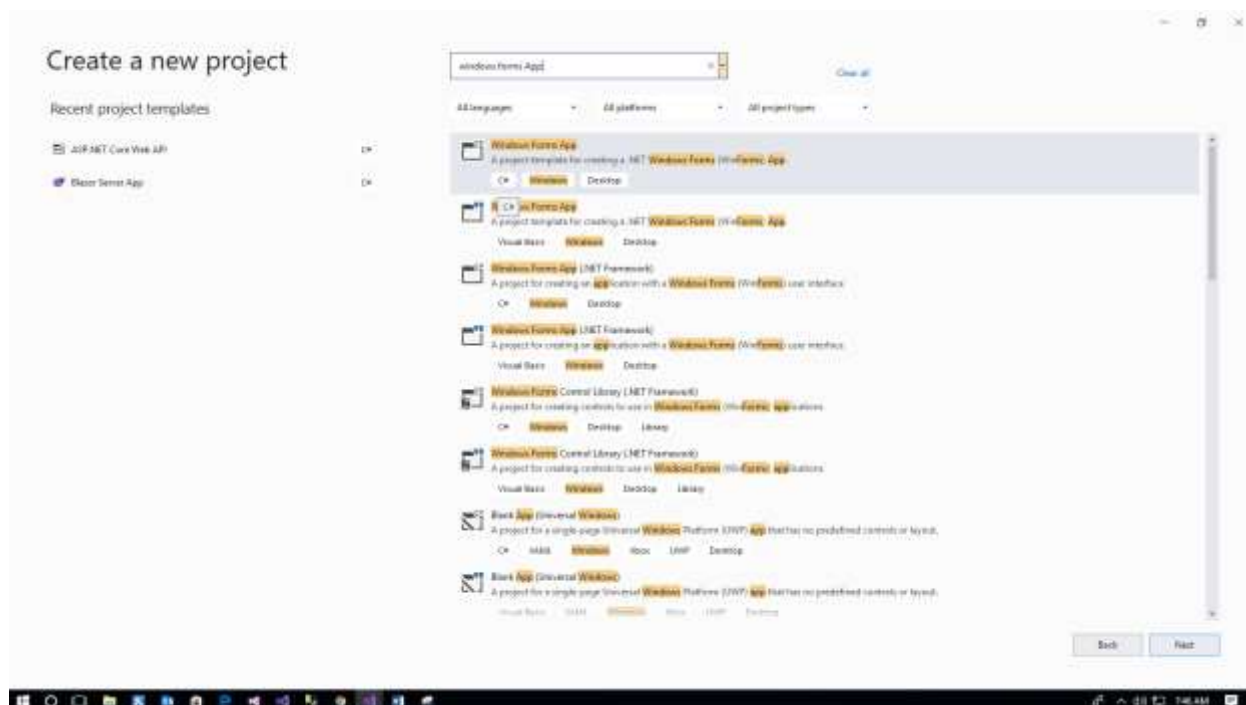
Steps for developing the above application:

1. On the start page of the visual studio 2019 , you can create new project as below.



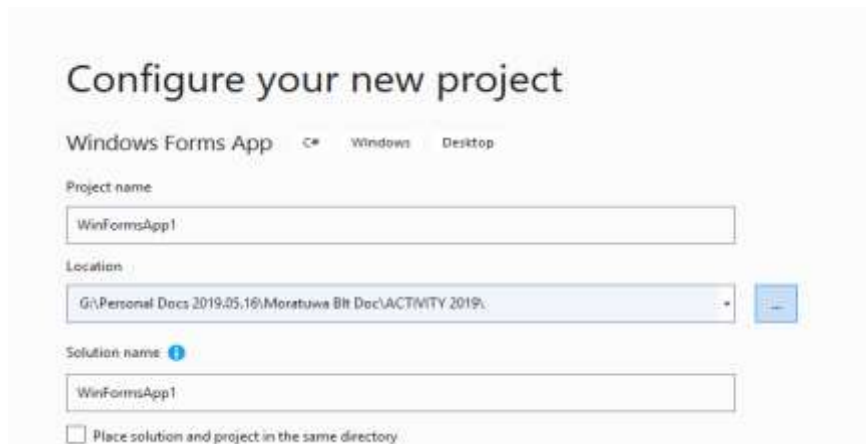


2. In the search box type **Windows form App**. Then, select **Windows form App**



3. Config your project as follow

- Name the application as you need. Ex: WinformApp1



Configure your new project

Windows Forms App C# Windows Desktop

Project name

WinFormsApp1

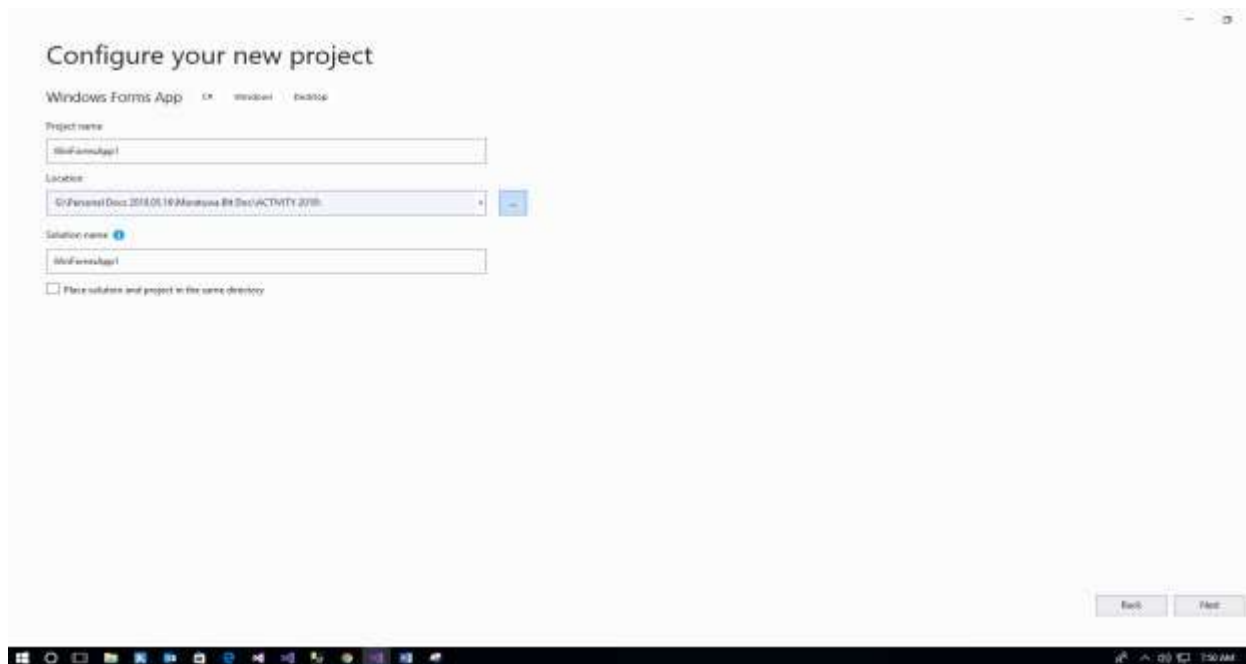
Location

G:\Personal Docs 2019.05.16\Moratuwa BIt Doc\ACTIVITY 2019.

Solution name ⓘ

WinFormsApp1

☐ Place solution and project in the same directory



Configure your new project

Windows Forms App C# Windows Desktop

Project name

WinFormsApp1

Location

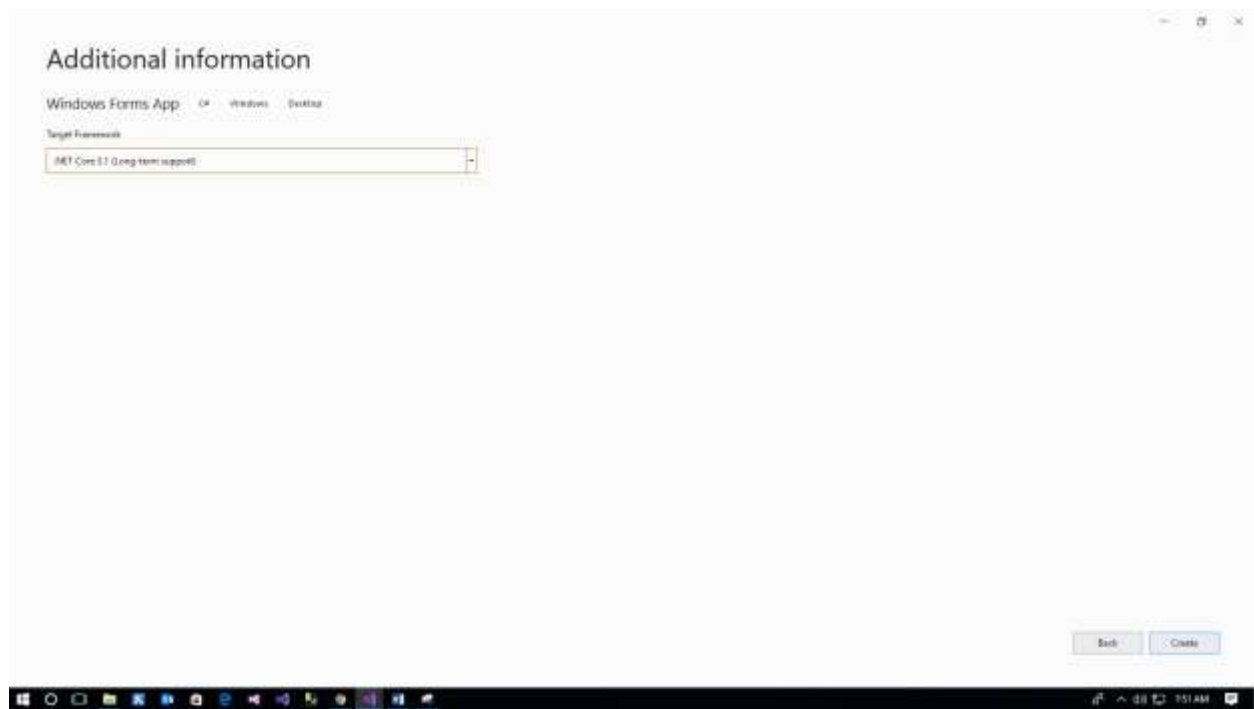
G:\Personal Docs 2019.05.16\Moratuwa BIt Doc\ACTIVITY 2019.

Solution name ⓘ

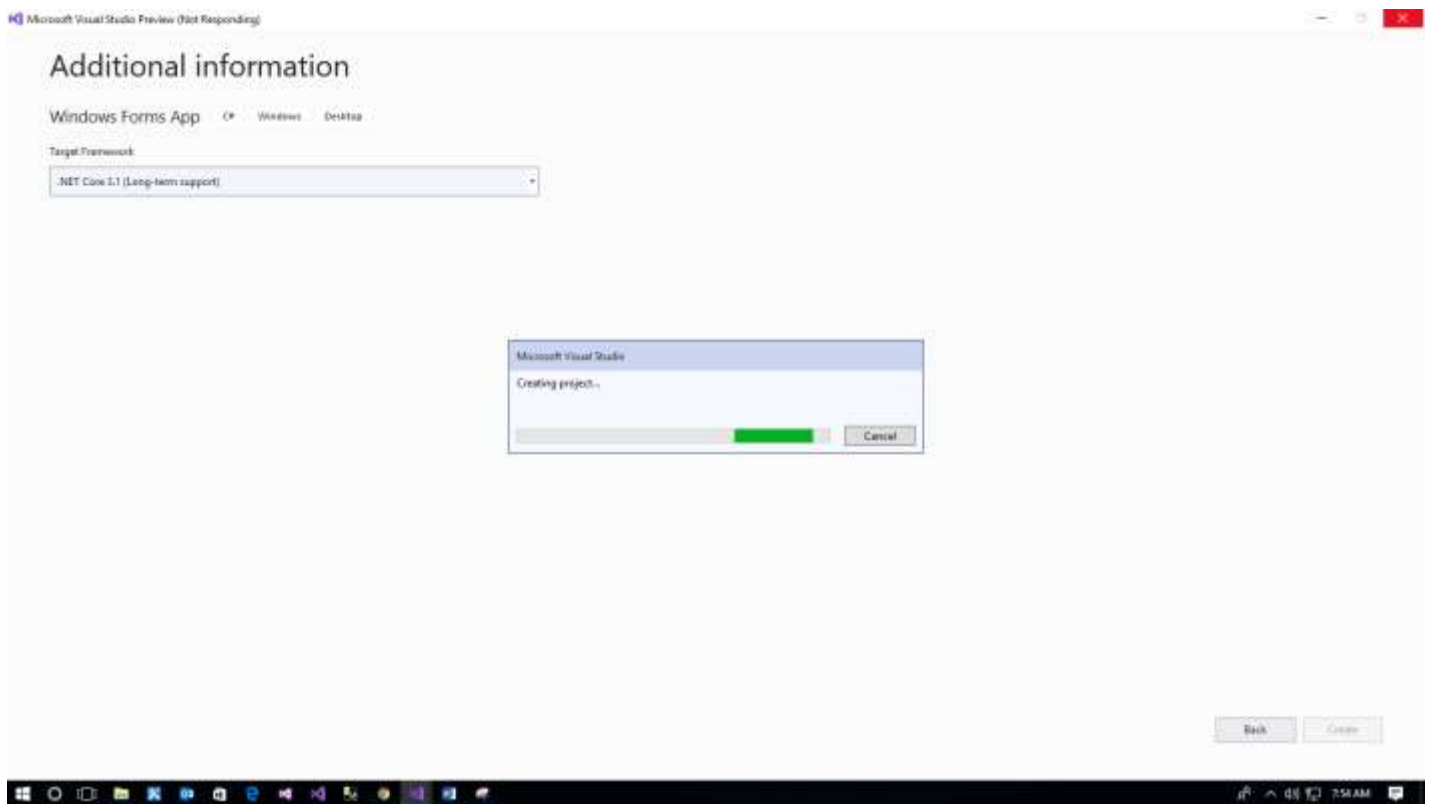
WinFormsApp1

☐ Place solution and project in the same directory

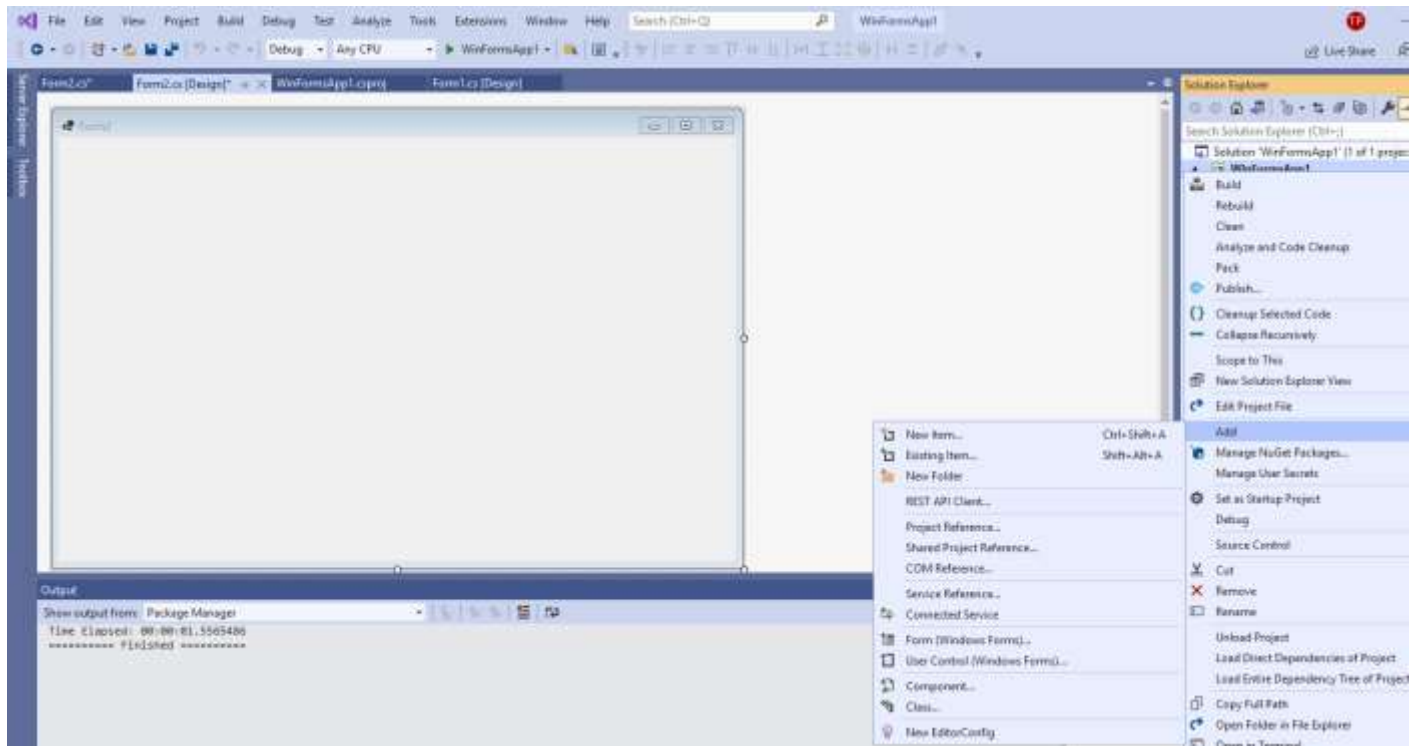
Back Next



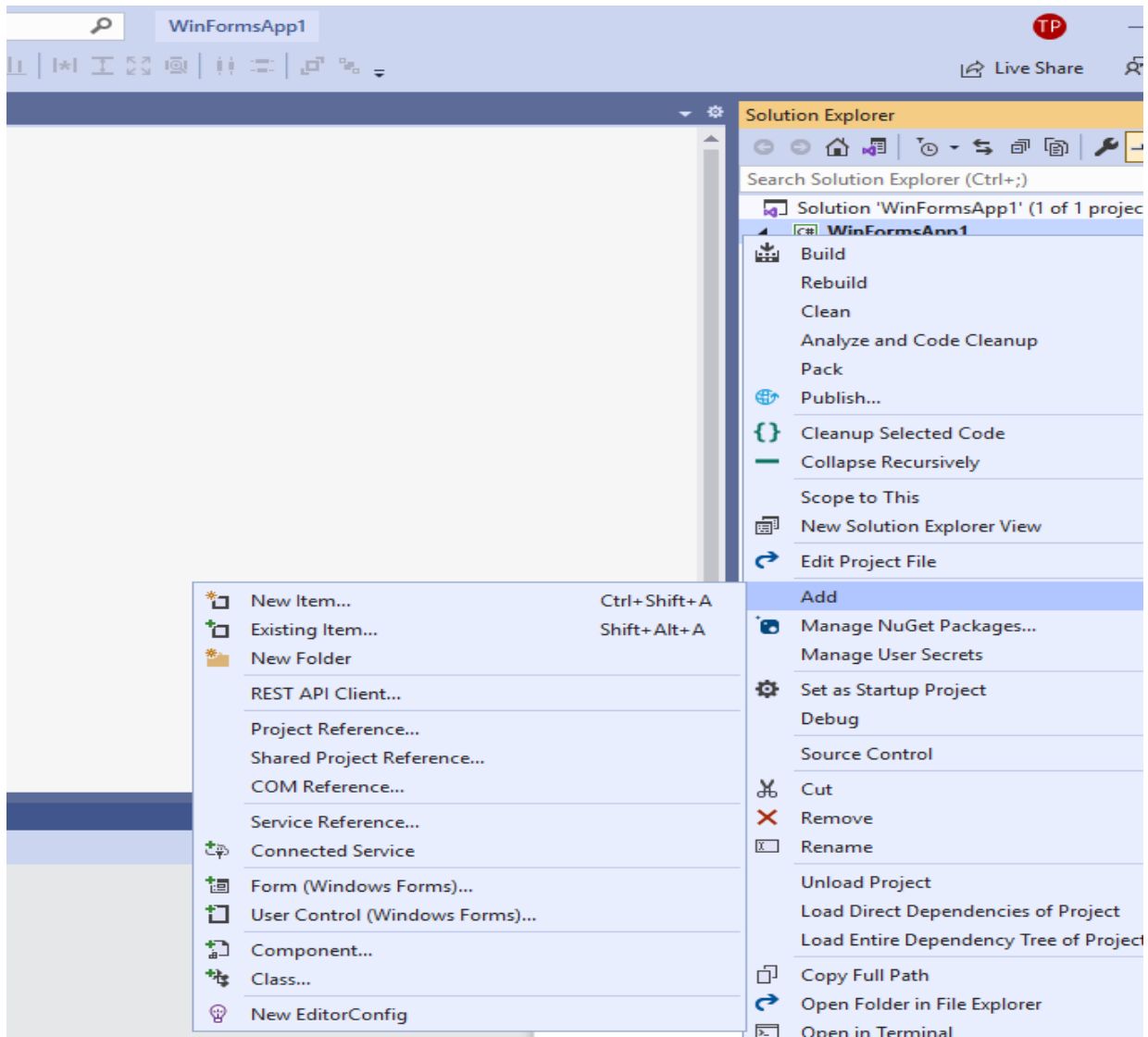
Then Project will be created as follow



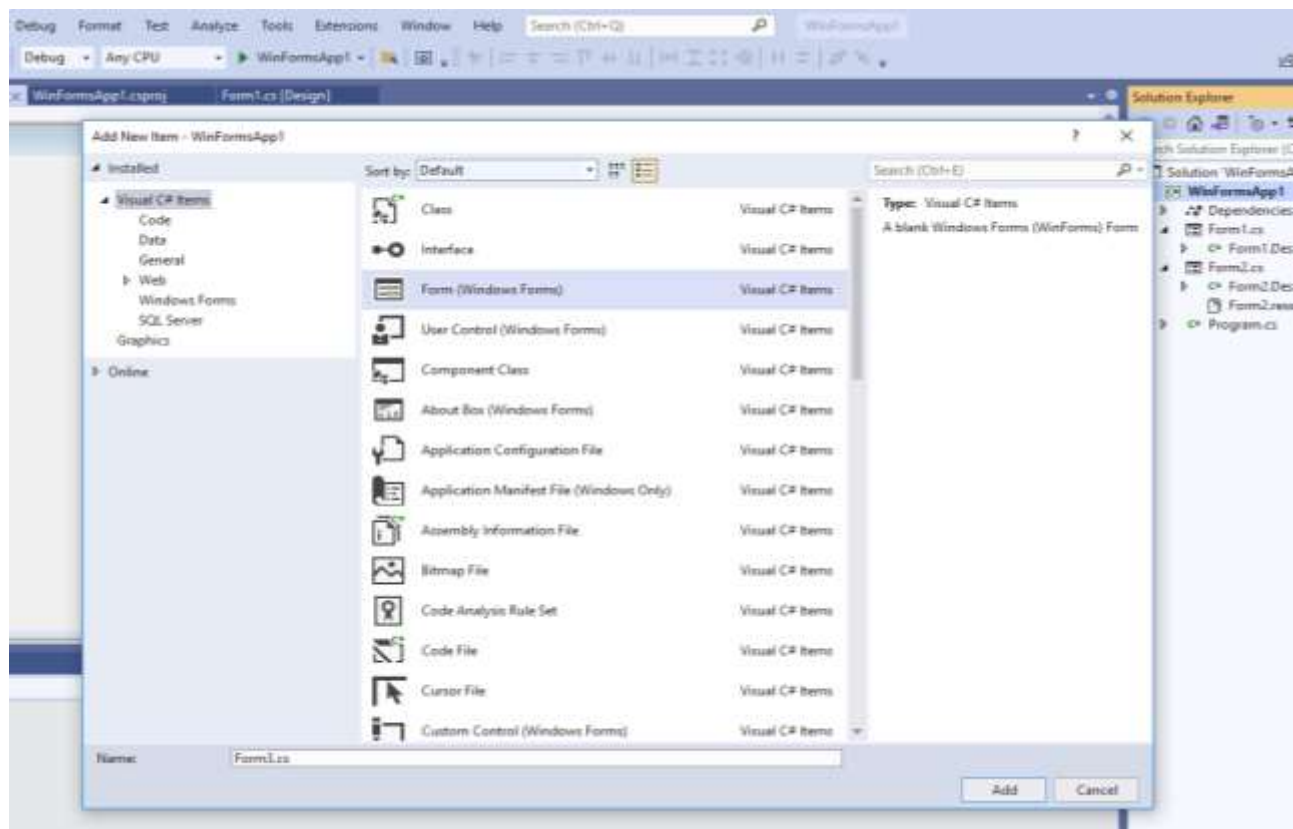
4. Click on the project and you can Add new forms for the project as follow



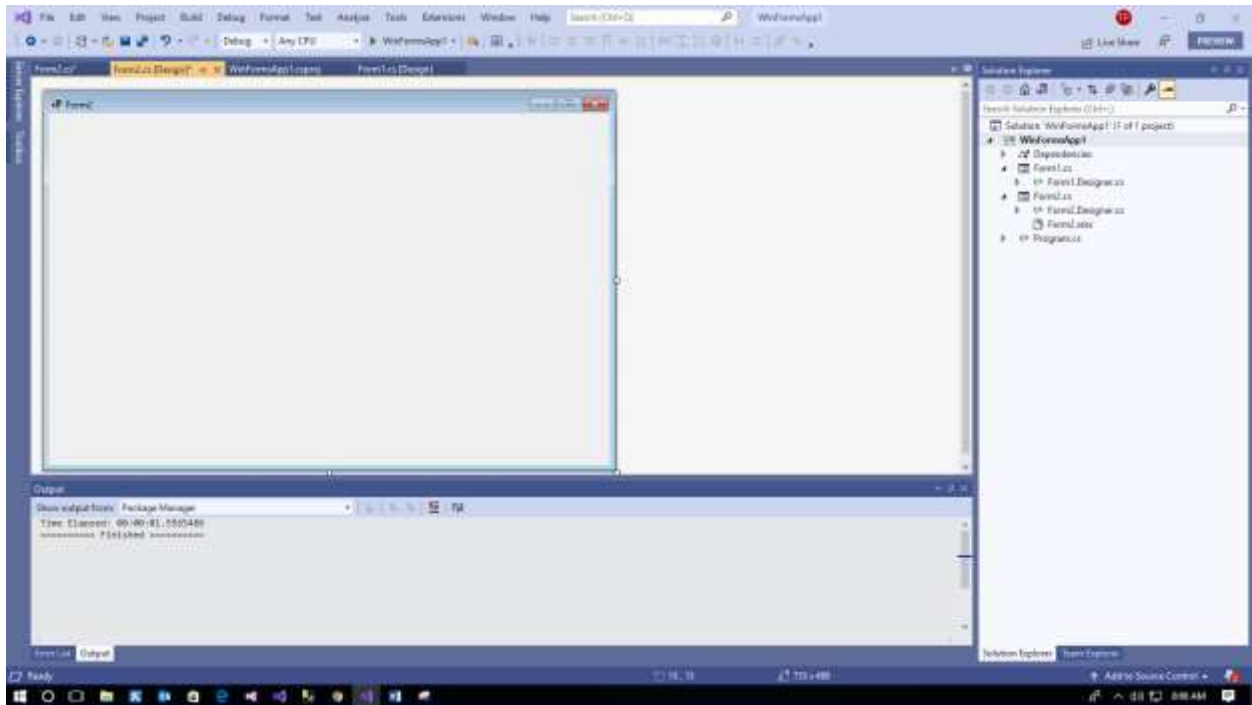
Then select new Item



Next Select Form (Windows form)



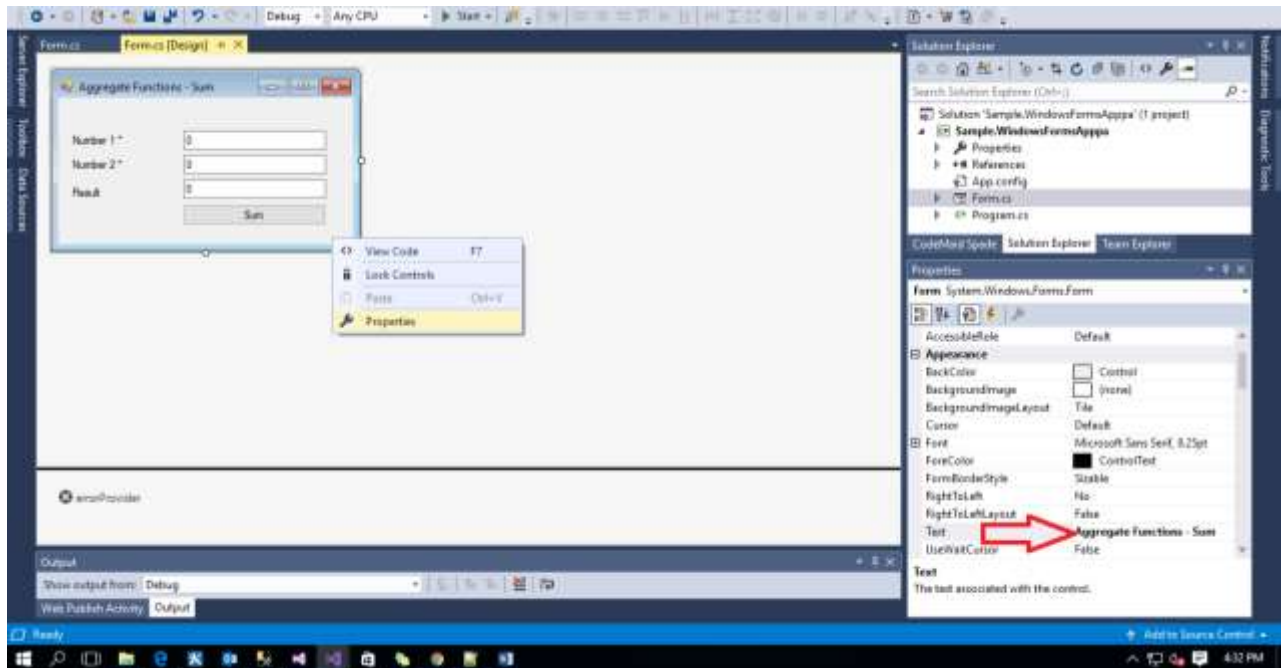
5. Next you ready to design the on the windows form with Tool box.



*As below you can design your form by dragging tools on the forms form the tool box:
(Hope now you have some idea how to design windows application with practice in
previous lab sheet.)*

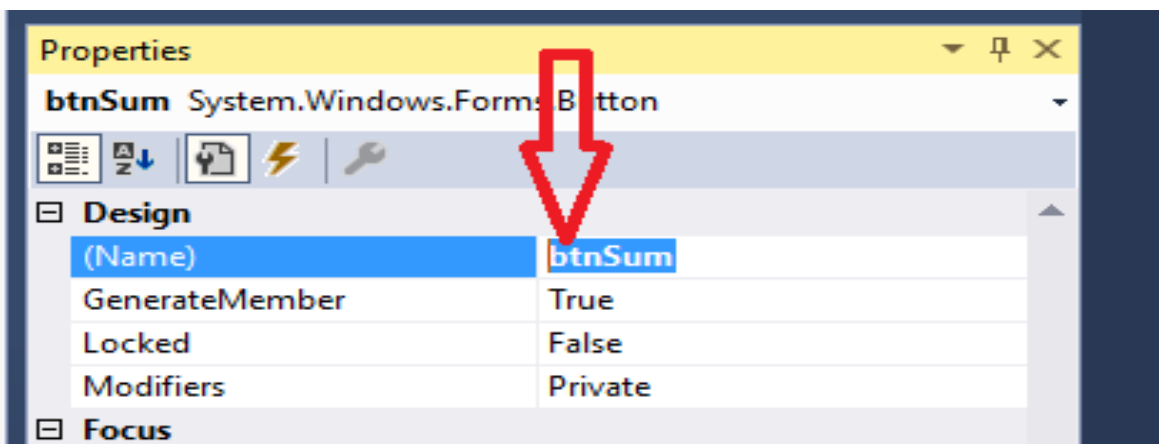
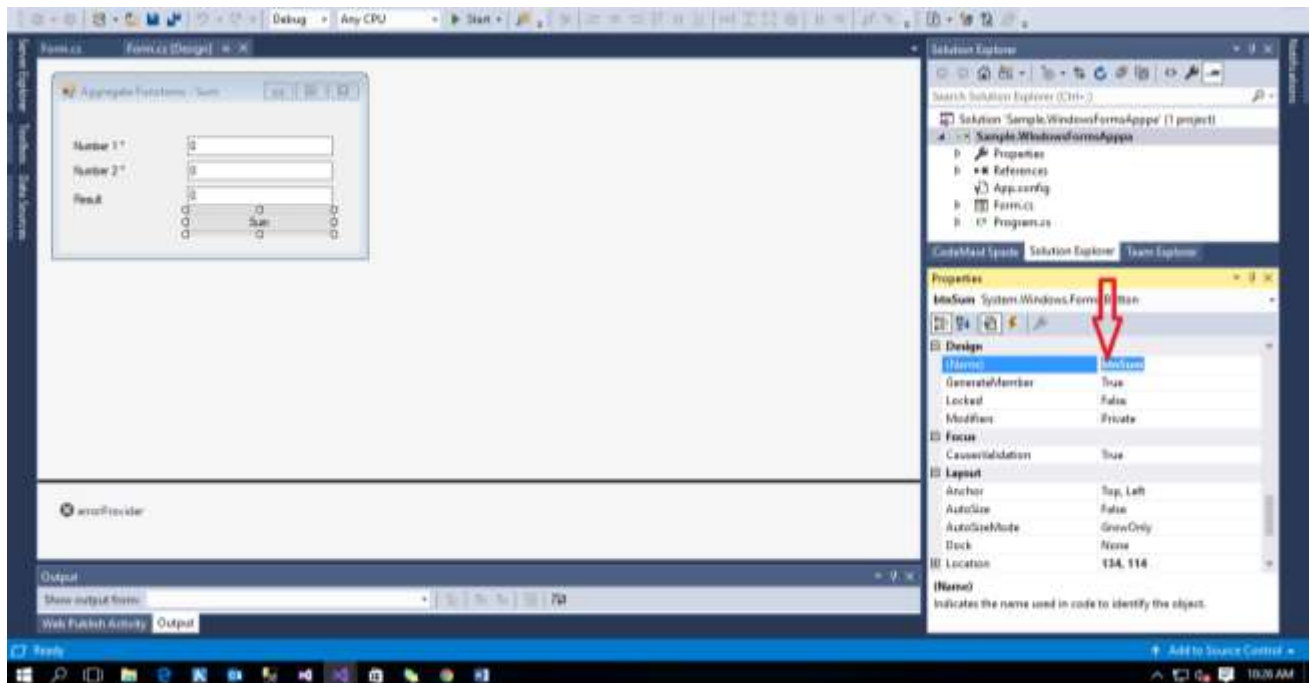
6. Next right click on the form and select properties.

You can give the name for the form under the **Text** space as below.



- Next give the name for all controls (Buttons, Textbox, labels) same way. As a good practice you can follow format as below.

Example: For the Button name: **btnSum** or **buttonSum**
(Then You can identify easily button when you need to use it)



8. Next you can add some features using property window as below.

- For the example for the number field you can add 0 (zero) in text space when application loading.
- Like that you find and use other features of the property window.

Aggregate Functions Form

Number 1*

Number 2*

Result

Sum

errorProvider

Default

Search Solution Explorer (Ctrl+J)

Solution 'Sample.WindowsFormsApp1' (1 project)

- Sample.WindowsFormsApp1
 - Properties
 - References
 - App.config
 - Form.cs
 - Program.cs

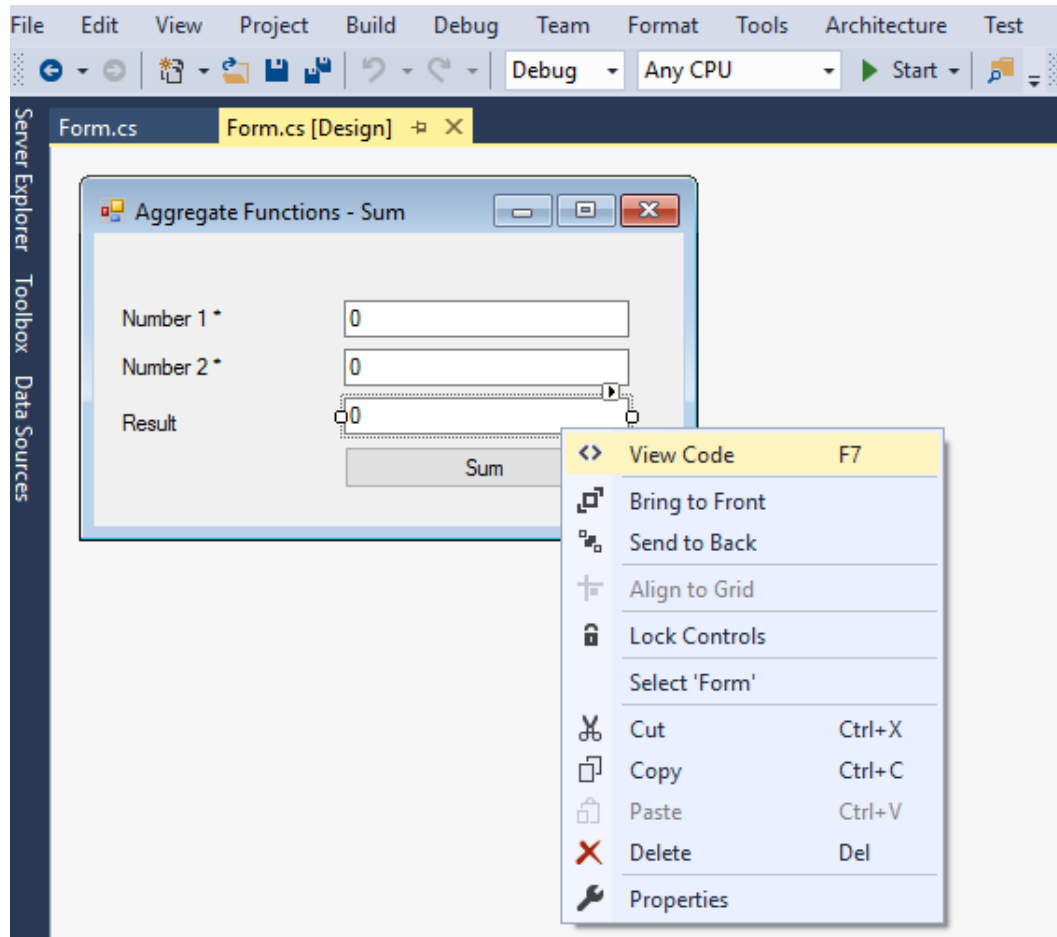
CodeMaid Spalte Solution Explorer Team Explorer

Properties

txtResult System.Windows.Forms.TextBox

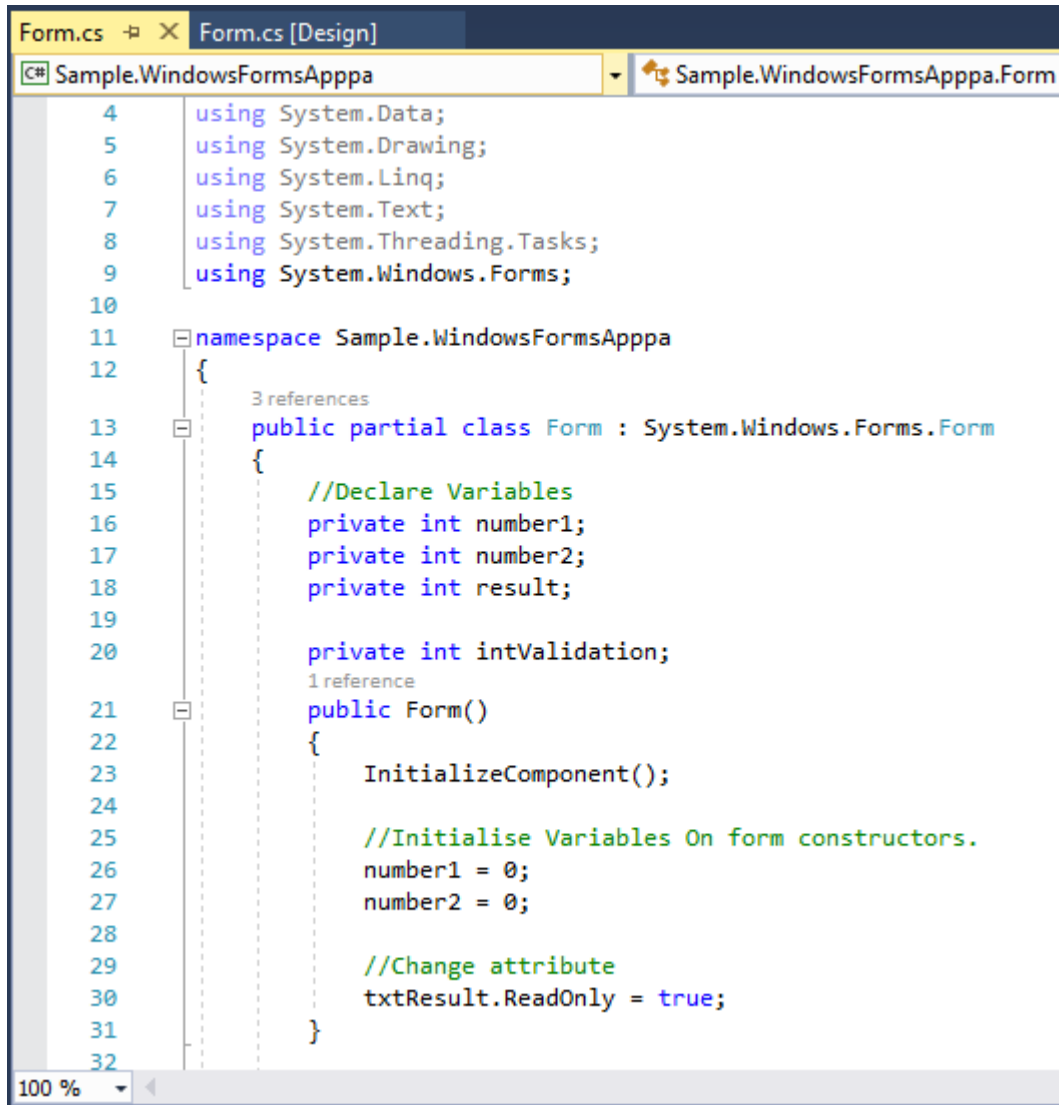
BackColor	Window
BorderStyle	Fixed3D
Cursor	IBeam
Error on errorProvider	
Font	Microsoft Sans Serif, 8.25pt
ForeColor	WindowText
IconAlignment on errorProvid	MiddleRight
IconPadding on errorProvider	0
Lines	String[] Array
RightToLeft	No
ScrollBars	None
Text	0
TextAlign	Left

9. After you complete the naming for all controls next right click on the form and select the **view Code**.



10. Now you can view form.cs. In form.cs you can initiate the variable as below.

- Declare variable and initialize the variable following below coding.
- Use access modifiers as **privet** (variable cannot access out of the form.cs).
- Do read only for the **txtResut** (then textbox cannot edit)



```
4      using System.Data;
5      using System.Drawing;
6      using System.Linq;
7      using System.Text;
8      using System.Threading.Tasks;
9      using System.Windows.Forms;
10
11     namespace Sample.WindowsFormsApp
12     {
13         3 references
14         public partial class Form : System.Windows.Forms.Form
15         {
16             //Declare Variables
17             private int number1;
18             private int number2;
19             private int result;
20
21             private int intValidation;
22             1 reference
23             public Form()
24             {
25                 InitializeComponent();
26
27                 //Initialise Variables On form constructors.
28                 number1 = 0;
29                 number2 = 0;
30
31                 //Change attribute
32                 txtResult.ReadOnly = true;
33             }
34         }
35     }
```

11. You can write validating event as below.

- Right click on the **text box** and select the properties
- Next select the event in the property window.
- After that select the **click** event.



- Next select the validating event under the focus menu in the property event.
- Next you can validate the text field as below.
- Here you can use if statement for the validating.

```
private void txtNumber1_Validating(object sender, CancelEventArgs e)
{
    //Clear errorProvider
    errorProvider.SetError(txtNumber1, "");

    if (!int.TryParse(txtNumber1.Text, out intValidation))
    {
        errorProvider.SetError(txtNumber1, "Please fill the required field");
    }
}

1 reference
private void txtNumber2_Validating(object sender, CancelEventArgs e)
{
    errorProvider.SetError(txtNumber2, "");
    if (!int.TryParse(txtNumber2.Text, out intValidation))
    {
        errorProvider.SetError(txtNumber2, "Please fill the required field");
    }
}

1 reference
private void txtResult_Validating(object sender, CancelEventArgs e)
{
    errorProvider.SetError(txtResult, "");
    if (!int.TryParse(txtResult.Text, out intValidation))
    {
        errorProvider.SetError(txtResult, "Please fill the required field");
    }
}
```

12. Next you can write sum button click event as below.

- Right click on the **sum button** and select the properties
- Next select the event in the property window.
- After that select the **click** event.



Then you **btnsum_click** event in form.cs. Next you can write the event as below.

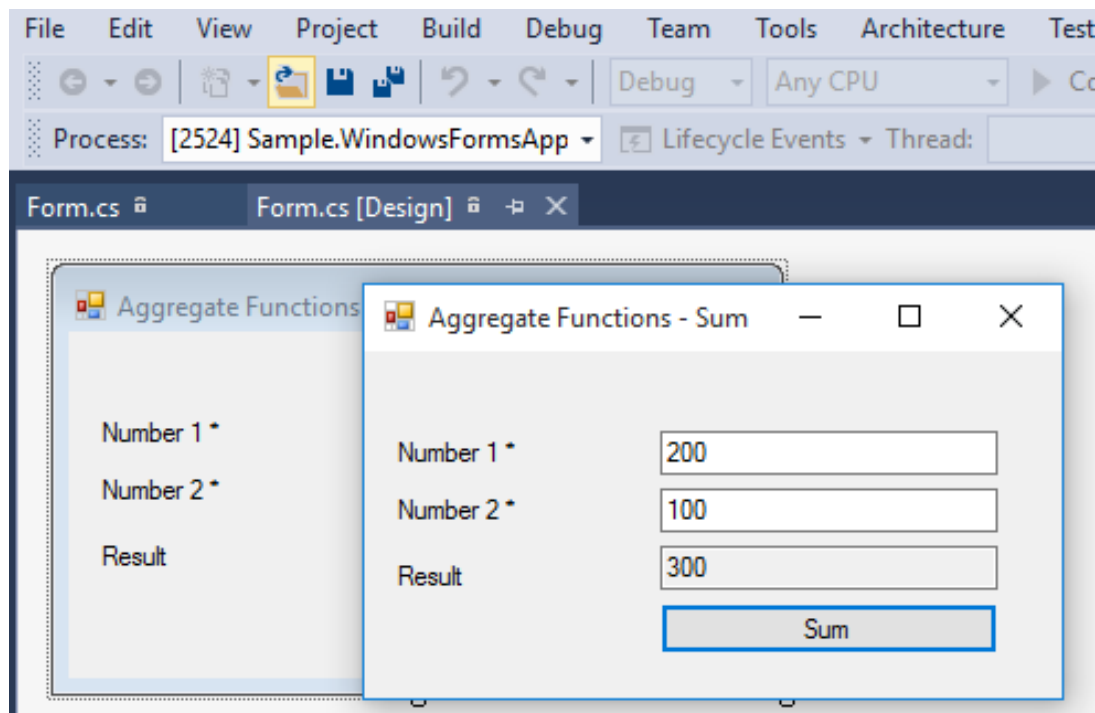
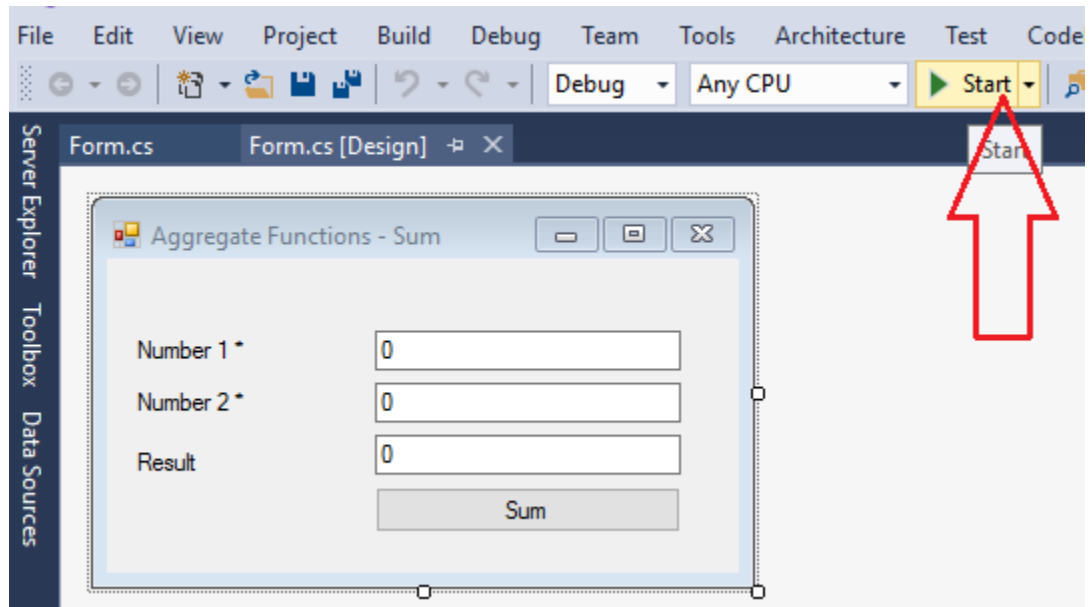
- As best practice use **try catch** block.
- A try catch block is placed around code that could throw an exception.

```
1 reference
private void btnSum_Click(object sender, EventArgs e)
{
    try
    {
        if(ValidateChildren(ValidationConstraints.Enabled))
        {
            number1 = int.Parse(txtNumber1.Text);
            number2 = int.Parse(txtNumber2.Text);

            result = (number1 + number2);

            txtResult.Text = result.ToString();
        }
    }
    catch(Exception ex)
    {
        MessageBox.Show(ex.Message);
    }
}
```


13. Finally, you can run the application



- End of the activity, you have got some ideas about how to develop simple application with functions, event with C# with visual studio.
- Please follow the above Steps further and rewrite different event using C# in visual studio.