

SpinObject.Awake



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graph LR; A[SpinObject.Awake] --> B[SpinObject.Spin]
```

A diagram showing a transition from a state labeled 'SpinObject.Awake' to another state labeled 'SpinObject.Spin'. The 'SpinObject.Awake' state is represented by a gray rectangular box with a black border, and the 'SpinObject.Spin' state is represented by a white rectangular box with a black border. A dark blue arrow points from the right side of the 'SpinObject.Awake' box to the left side of the 'SpinObject.Spin' box, indicating a directed relationship or transition between the two states.

SpinObject.Spin