Shared

1.57412e+21

TIME: 0.243168

Atomic

1.57412e+21 TIME: 0.353344

Each file contains its own implementation. Shared involves parallel reduction. Atomic involves atomic operations.

I assume 1<<24 meant 2^24 so that's how large the floating point structures are

To compile you should just need to type nvcc shared.cu nvcc atomic.cu