Method Sig	Responsibilty	Instance Vars used	Other class	Other class meth Objects used witl Lines of Code	
		connectedTo			
public void setConnectedTo(int con2)	connects different doors together	con2	N/A	N/A	3
public int getConnectedTo()	return what door it is connected to	connectedTo	N/A	N/A	3
public itn getLocation()	returns the location of where the door is	loc	N/A	N/A	3
public String getDirection()	returns what wall the door is on	dir	N/A	N/A	3
public ArrayList <room> getConnectedRooms()</room>	returns an arraylist of rooms	rooms	N/A	Room	3
public void connectRoom(Room r)	adds a room to the array list of rooms	r	N/A	Room	3
		rooms			
public Room getOtherRoom(Room currentRoom)	returns the connected room	currentRoom	N/A	Room	7