

Final Project – Status Update

Online Game and Leaderboard

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1 Progress

Our progress on the project has been going mostly to plan. We are having a good time brainstorming more about what our game will look like, and the player features it will have. We currently have the bare bones of our websites structure, and have started with getting login authentication working as well as trying to understand how to properly handle passwords

2 Going Well

What is going well for us is the creation of our website so far with HTML, CSS and JS. WE have been able to steadily work on our pages and refine the design of our website. We have also been working well together as a team and have been able to meet in order to discuss progress and plans.

3 Going Poor

The only things going “poor” for us was the distraction of Thanksgiving taking up our time. We didn’t get to work on building the game itself yet due to family obligations and other activities over break.

4 Changes

At this point, we haven’t made any major changes to our plan, however we did decide to focus more on what password handling may look like. This was an interesting topic for us that we felt could have some actual real world application, so we decided we should at least look into it a bit more.