Tutorials

ALIVE Specific Tutorials

Coming Soon

Game Related Tutorials

- Scripting of a simple flight sim in Apocalyx. This download includes all the files your will need to get started using LUA script and the Apocalyx Game Engine. It includes a workshop booklet. We usually run this as a workshop for school students grades 6-12 who visit the university.

- Compiling Irrlicht Game Engine in Mac OSX 10.5 (Leopard).   This download includes a step-by-step tutorial and the necessary library files to get the Irrlicht Game Engine compiled in XCode on Leopard.

Video Tutorials

A variety of video tutorials and project demonstrations can be viewed on YouTube.