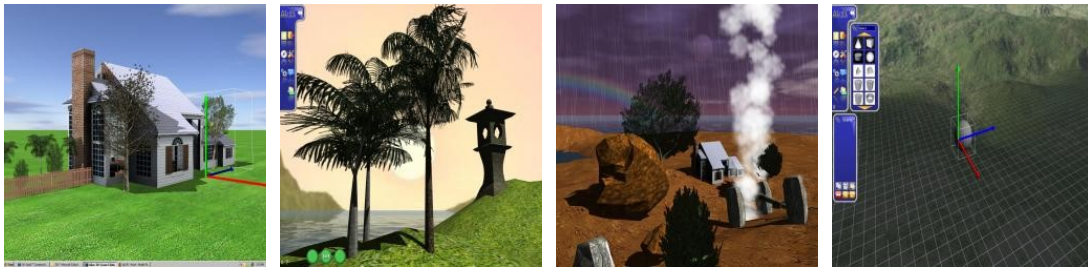


ALIVE DXEditor

The ALIVE DXEditor is being developed as an easy-to-use 3d multi-user/single-user immersive environment and serious game creator. The goal is to provide educators with tools to drag and drop their way to a high-quality 3D environment for distributing on the web or on CDROM.



Download ALIVE DXEditor Beta 1.0 Here
[Full Version](#) | [Lite-Version](#)

System Requirements

Lite-Version Requirements

1Ghz Pentium III processor
Microsoft Windows 2000/XP/Vista
256Mb RAM
64Mb graphics card
20Mb free hard disk space

Full Version Requirements

2Ghz Pentium IV processor
Microsoft Windows XP/Vista
256Mb RAM
256Mb graphics card, Pixel/Vertex Shader
2.0+
20Mb free hard disk space