

# Introduction to Linear Codes

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- 1 Coding theory
- 2 The coding problem
- 3 Polynomial representation
- 4 Matrix representation

Starting points:

- Shannon 1948: Information Theory
- Hamming 1950: Error-Correcting Codes

Main classes of codes:

- source coding: data compression
- channel coding: error-correcting codes

# A first example

## *EAN-13 International Article Number*

It is a sequence of 13 digits  $a_1, a_2, \dots, a_{13}$  that identifies a product. Digit  $a_{13}$  is a check digit that is computed as

$$a_{13} = 10 - (a_1 + 3a_2 + a_3 + 3a_4 + \dots + a_{11} + 3a_{12}) \bmod 10.$$

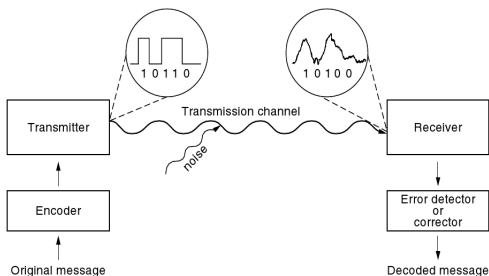
Digits are written in binary; black bars for 1, white bars for 0.

In particular:

- ISBN (International Standard Book Number)
- UPC (Universal Product Code) etc.

# Error-correcting (detecting) codes

General scheme:

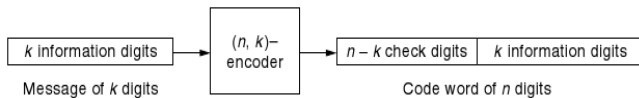


Different codes are suitable for different applications:

- satellite and space transmissions
- credit cards
- CD's, DVD's, Blu-ray discs etc.

# The coding problem

- We discuss *binary codes*. In general: codes over finite fields.
- We consider *symmetric channels*: the probability of 1 being changed into 0 is the same as that of 0 being changed into 1.
- It is assumed that the number of errors is less than the number of correctly transmitted bits.
- We talk about  $(n, k)$ -codes:



There are  $2^k$  possible messages, and so  $2^k$  code words.  
There are  $2^n$  possible words received.

## Aim

Find the right balance between  $k$  and  $n - k$ .

## Two simple codes - The (3,2)-parity check code

- The check digit is the sum modulo 2 of the message digits.
- Encoding:

Message	Code word
00	000
01	101
10	110
11	011

How many errors can this code detect/correct?

- Decoding:

Received words	101	111	100	000	110
Parity check	passes	fails	fails	passes	passes
Decoded words	01	-	-	00	10

# Two simple codes - The (3, 1)-repeating code

- The two check digits repeat the message digit.
- Encoding:

Message	Code word
0	000
1	111

How many errors can this code detect/correct?

- Decoding:

Received words	111	010	011	000
Decoded words	1	0	1	0



# Polynomial representation

- A binary  $n$ -digit word  $a_0a_1 \dots a_{n-1}$  may be identified with a polynomial  $a_0 + a_1X + \dots + a_{n-1}X^{n-1} \in \mathbb{Z}_2[X]$ .

## Definition

Let  $p \in \mathbb{Z}_2[X]$  be of degree  $n - k$ . The *polynomial code generated by  $p$*  is an  $(n, k)$ -code whose code words are those polynomials of degree less than  $n$  which are divisible by  $p$ . Then the polynomial  $p$  is called the *generator* of the code.

- A message of length  $k$  is represented by a polynomial  $m \in \mathbb{Z}_2[X]$  of degree less than  $k$ .
- Since the message is stored in the right hand side of a word, the message digits are carried by the higher-order coefficients of a polynomial. So we consider  $m \cdot X^{n-k}$ .

# Polynomial representation - cont.

- To encode the message polynomial  $m$  we first use the Division Algorithm to find unique  $q, r \in \mathbb{Z}_2[X]$  such that

$$m \cdot X^{n-k} = q \cdot p + r, \quad \text{degree}(r) < \text{degree}(p) = n - k.$$

Then the code polynomial is

$$v = r + m \cdot X^{n-k}.$$

The check digits of the message are carried by  $r$ .

## Theorem

*With the above notation, the code polynomial  $v$  is divisible by  $p$ .*

*Proof.* We have  $v = r + m \cdot X^{n-k} = r + q \cdot p + r = q \cdot p$ , because  $r \in \mathbb{Z}_2[X]$ , and so  $r + r = 0$ .

# Polynomial representation - examples

**Example.** Let  $p = 1 + X^2 + X^3 + X^4 \in \mathbb{Z}_2[X]$  be the generator polynomial of a  $(7, 3)$ -code. Let us encode the message 101.

*Solution.* Note that  $n = 7$  and  $k = 3$ .

$$\text{message } 101 \rightsquigarrow m = 1 \cdot 1 + 0 \cdot X + 1 \cdot X^2 = 1 + X^2$$

$$\rightsquigarrow mX^{n-k} = (1 + X^2) \cdot X^4 = X^4 + X^6$$

$$\rightsquigarrow r = mX^{n-k} \bmod p = (X^4 + X^6) \bmod p = 1 + X$$

$$\rightsquigarrow v = r + mX^{n-k} = 1 + X + X^4 + X^6$$

$$\rightsquigarrow \text{code word } \boxed{1100} \boxed{101}$$

# Matrix representation

- A binary  $n$ -digit word  $a_0 a_1 \dots a_{n-1}$  may be identified with a matrix  $\begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix} \in M_{n,1}(\mathbb{Z}_2)$ .
- For an  $(n, k)$ -code, we see the  $2^k$  possible messages as the elements of the vector space  $\mathbb{Z}_2^k$  over  $\mathbb{Z}_2$ , and the  $2^n$  possible received words as the elements of the vector space  $\mathbb{Z}_2^n$  over  $\mathbb{Z}_2$ .

## Definition

- An *encoder* is an injective function  $\gamma : \mathbb{Z}_2^k \rightarrow \mathbb{Z}_2^n$  (or equivalently,  $\gamma : M_{k,1}(\mathbb{Z}_2) \rightarrow M_{n,1}(\mathbb{Z}_2)$ ).
- An  $(n, k)$ -code is called *linear* if the encoder is a linear map.

Examples: *Reed-Solomon code*, used for CD's, DVD's, Blu-ray discs etc. Any  $(n, k)$ -code generated by a polynomial of degree  $n - k$  is linear.

## Definition

Consider a linear  $(n, k)$ -code with encoder  $\gamma : \mathbb{Z}_2^k \rightarrow \mathbb{Z}_2^n$ . Let  $E, E'$  be the canonical bases of the  $\mathbb{Z}_2$ -vector spaces  $\mathbb{Z}_2^k$  and  $\mathbb{Z}_2^n$  respectively. Then the matrix

$$G = [\gamma]_{EE'}$$

is called the *generator matrix* of the code.

A message  $m \in \mathbb{Z}_2^k$  encodes as  $\gamma(m)$ .

But for  $m \in \mathbb{Z}_2^k$ , we have  $[\gamma(m)]_{E'} = [\gamma]_{EE'} \cdot [m]_E$ .

Hence a message  $m \in M_{k,1}(\mathbb{Z}_2)$  encodes as  $G \cdot m$ .

# Generator matrix - cont.

Use the above notation.

## Theorem

- (i) The code words of the  $(n, k)$ -code are the vectors in the subspace  $\text{Im } \gamma$  of  $\mathbb{Z}_2^n$ . Hence a binary  $(n, k)$ -code means a  $k$ -dimensional subspace of the vector space  $\mathbb{Z}_2^n$ .
- (ii) The columns of  $G$  form a basis of this subspace, and so a vector is a code vector if and only if it is a linear combination of the columns of  $G$ .

**Remark.** A code word contains the message digits on the last  $k$  positions. Hence the generator matrix  $G$  of an  $(n, k)$ -code is always of the form

$$G = \begin{pmatrix} P \\ I_k \end{pmatrix} \in M_{n,k}(\mathbb{Z}_2),$$

where  $P \in M_{n-k,k}(\mathbb{Z}_2)$  and  $I_k \in M_k(\mathbb{Z}_2)$  is the identity matrix.

## Definition

With the above notation, the matrix

$$H = (I_{n-k} \ P) \in M_{n-k,n}(\mathbb{Z}_2)$$

is called the *parity check matrix* of the code.

## Theorem

Consider a linear  $(n, k)$ -code with parity check matrix  $H = (I_{n-k} \ P) \in M_{n-k,n}(\mathbb{Z}_2)$ . Then a received vector  $u \in \mathbb{Z}_2^n$  (or  $u \in M_{n,1}(\mathbb{Z}_2)$ ) is a code vector if and only if  $H \cdot u = 0$ .

# Matrix representation - examples

**Example 1.** Determine the generator matrix and the parity check matrix of the  $(3,2)$ -parity check code, and characterize the code vectors.

*Solution.* Note that  $n = 3$  and  $k = 2$ . The encoder is a  $\mathbb{Z}_2$ -linear map  $\gamma : \mathbb{Z}_2^k \rightarrow \mathbb{Z}_2^n$ , i.e.  $\gamma : \mathbb{Z}_2^2 \rightarrow \mathbb{Z}_2^3$ . The encoding of  $v$  is  $\gamma(v)$ .

- The generator matrix is  $G = [\gamma]_{EE'}$ , where  $E, E'$  are the canonical bases of  $\mathbb{Z}_2^2$  and  $\mathbb{Z}_2^3$  respectively.

We have  $e_1 = (1, 0) \rightsquigarrow 10 \rightsquigarrow \boxed{1 \mid 10} \rightsquigarrow (1, 1, 0) = \gamma(e_1)$ .

We have  $e_2 = (0, 1) \rightsquigarrow 01 \rightsquigarrow \boxed{1 \mid 01} \rightsquigarrow (1, 0, 1) = \gamma(e_2)$ .

$$\text{Hence } G = \begin{pmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} P \\ I_2 \end{pmatrix} = \begin{pmatrix} P \\ I_k \end{pmatrix}.$$

- The parity check matrix is  $H = (I_{n-k} \ P) = (I_1 \ P) = (1 \ 1 \ 1)$ .
- $(u_1, u_2, u_3) \in \mathbb{Z}_2^3$  is a code word  $\Leftrightarrow H \cdot [u]_{E'} = [0]_{E'} \Leftrightarrow u_1 + u_2 + u_3 = 0 \Leftrightarrow u_1 = u_2 + u_3$ .



# Matrix representation - examples

**Example 2.** Determine the generator matrix and the parity check matrix of the  $(6, 3)$ -code generated by the polynomial  $p = 1 + X + X^3 \in \mathbb{Z}_2[X]$ , and characterize the code vectors.

*Solution.* Note that  $n = 6$  and  $k = 3$ . The encoder is a  $\mathbb{Z}_2$ -linear map  $\gamma : \mathbb{Z}_2^k \rightarrow \mathbb{Z}_2^n$ , i.e.  $\gamma : \mathbb{Z}_2^3 \rightarrow \mathbb{Z}_2^6$ . The encoding of  $v$  is  $\gamma(v)$ .

- The generator matrix is  $G = [\gamma]_{EE'}$ , where  $E, E'$  are the canonical bases of  $\mathbb{Z}_2$  and  $\mathbb{Z}_2^3$  respectively. We have

$$\begin{aligned} e_1 = (1, 0, 0) &\rightsquigarrow 100 \rightsquigarrow m = 1 \rightsquigarrow m \cdot X^{n-k} = X^3 \\ &\rightsquigarrow r = m \cdot X^{n-k} \bmod p = X^3 \bmod p = 1 + X \\ &\rightsquigarrow v = r + m \cdot X^{n-k} = 1 + X + X^3 \\ &\rightsquigarrow \boxed{110 \mid 100} \rightsquigarrow (1, 1, 0, 1, 0, 0) = \gamma(e_1). \end{aligned}$$

Similarly,  $e_2 = (0, 1, 0) \rightsquigarrow (0, 1, 1, 0, 1, 0) = \gamma(e_2)$  and  $e_3 = (0, 0, 1) \rightsquigarrow (1, 1, 1, 0, 0, 1) = \gamma(e_3)$ .

# Matrix representation - examples

- Hence  $G = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} P \\ I_3 \end{pmatrix} = \begin{pmatrix} P \\ I_k \end{pmatrix}.$

- The parity check matrix is

$$H = (I_{n-k} \quad P) = (I_3 \quad P) = \begin{pmatrix} 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

- $(u_1, u_2, u_3, u_4, u_5, u_6) \in \mathbb{Z}_2^6$  is a code word  $\Leftrightarrow H \cdot [u]_{E'} = [0]_{E'}$

$$\Leftrightarrow \begin{cases} u_1 + u_4 + u_6 = 0 \\ u_2 + u_4 + u_5 + u_6 = 0 \\ u_3 + u_5 + u_6 = 0 \end{cases} \Leftrightarrow \begin{cases} u_1 = u_4 + u_6 \\ u_2 = u_4 + u_5 + u_6 \\ u_3 = u_5 + u_6 \end{cases}.$$



W.J. Gilbert, W.K. Nicholson, *Modern Algebra with Applications*, John Wiley, 2004.