

DSA – Seminar 4

Sorted MultiMap (SMM)

//auxiliary function that will help us with the other operations (*private* function, it is not part of the interface).
//pre: smm is SMM, k is a Tkey
//post: kNode is a ↑Node, prevNode is a ↑Node. If there is a node with k as key, kNode will be that node and prevNode will be the previous node. If there is no node with k as key, kNode will be NIL and prevNode will be the node after which the key k should be.

For the previous example (the one with the words and translations):
searchNode for „book” -> kNode the node with book, prevNode the node with blood
searchNode for „blood” -> kNode the node with blood, prevNode will be NIL
searchNode for „day” -> kNode will be NIL, prevNode the node with book
searchNode for „air” -> kNode will be NIL, prevNode will be NIL

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subalgorithm searchNode(smm, k, kNode, prevNode) is:
    aux ← smm.head
    prev ← NIL
    found ← false
    while aux ≠ NIL and smm.R([aux].info.k, k) and not found execute
        if [aux].info.k = k then
            found ← true
        else
            prev ← aux
            aux ← [aux].next
        end-if
    end-while
    if found then
        kNode ← aux
        prevNode ← prev
    else
        kNode ← NIL
        prevNode ← prev
    end-if
end-subalgorithm
Complexity: O(n)
```

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subalgorithm search(smm, k, list) is:
    searchNode (smm, k, kNode, prevNode)
    if kNode = NIL then
        init(list) // return an empty list
    else
        list ← [aux].info.v1
    end-if
end-subalgorithm
Complexity: O(n)
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subalgorithm add(smm, k, v) is:
    searchNode(smm, k, kNode, prevNode)
    if kNode = NIL then
        addANewKey (smm, k, v, prevNode)
    else
        addEnd([kNode].info.v1, v)
    end-if
end-subalgorithm
Complexity:
//searchNode is  $O(n)$ 
//addANewKey is  $O(1)$  operation (we will use the prevNode)
//instead of addEnd another add function can be used (so it can have  $O(1)$  complexity)
If addEnd (or whatever function is used for values) is  $O(1) \Rightarrow O(n)$ 
If addEnd (or whatever function is used for values) is  $O(\text{length of the list}) \Rightarrow O(smm)$ 

//auxiliary operation (not part of interface)
//pre: smm is a SMM, k is a TKey, v is a TElem/ TValue, prevNode is a ↑Node (the
node after which the new node should be added)
//post: a new node with key k and value v is added to the smm. The order of the keys
will respect the relation.
subalgorithm addANewKey (smm, k, v, prevNode) is:
    allocate(newNode)
    [newNode].info.k ← k
    init ([newNode].info.v1)
    addEnd([newNode].info.v1, v)
    if prevNode = NIL then
        [newNode].next ← smm.head
        smm.head ← newNode
    else
        [newNode].next ← [prevNode].next
        [prevNode].next ← newNode
    end-if
end-subalgorithm
Complexity:  $O(1)$  //supposing addToEnd it  $O(1)$  - which is true since in this
situation we will always add an element into an empty list

subalgorithm remove(smm, k, v) is:
    searchNode(smm, k, kNode, prevNode)
    if kNode ≠ NIL then
        pos ← indexOf([kNode].info.v1, v)
        if pos ≠ -1 then
            remove([kNode].info.v1, pos, e)
        end-if
        if isEmpty([kNode].info.v1) then
            removeKey(smm, k, prevNode)
        end-if
    end-if
end-subalgorithm
Complexity:  $O(smm)$ 

//auxiliary operation (not part of the interface)

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//pre: *smm* is a SMM, *k* is a TKey, *prevNode* is a ↑Node, *smm* contains a node with key *k* after the node *prevNode* (if *prevNode* is NIL, then the first node if *smm* contains the key *k*). The value list of the node with key *k* is empty.

//post: the node containing key *k* is removed from *smm*

subalgorithm removeKey(*smm*, *k*, *prevNode*) **is**:

if *prevNode* = NIL **then**

deleted ← *smm.head*

smm.head ← [*smm.head*].next

 destroy([*deleted*].info.vl)

 free(*deleted*)

else

deleted ← [*prevNode*].next

 [*prevNode*].next ← [[*prevNode*].next].next

 destroy([*deleted*].info.vl)

 free(*deleted*)

end-if

end-subalgorithm

Complexity: $\Theta(1)$

Destroy will destroy an empty list $\Rightarrow \Theta(1)$