

How Do I Complete this Project?

NOTE: If you are submitting before **October 18th**, 2015, your project must compile in either **Xcode 6.4 and Swift 1.2** or **Xcode 7 and Swift 2.0**. After this date, submitted projects must compile in Xcode's most up-to-date, **stable** release: Xcode 7.

1. [Read the project specification](#) and/or [download an example](#) of the app.
2. Review the [grading rubric](#) to see how your project will be assessed. All criteria must "meet specifications" in order to pass.
3. If desired, download a collection of images used in the app. (Available in the **Downloadables** section below.)
4. If necessary, review [Lesson 3 of UIKit Fundamentals II](#) for detailed instructions.
5. Create your app!

Submission

Check your project for completion

Before submitting your project for evaluation, we recommend that you check that each of the following is true:

- Your app compiles & runs as expected
- You are proud of your app and its output
- You completed your project according to the instructions
- You checked your project against the rubric

Submit your project

When you're ready to submit your project, [click here](#) and follow the instructions.

IMPORTANT: If you've submitted v1.0 of MemeMe, be sure to include a link to the review of your last submission (the one that met specifications). The link must be included in the "Notes to Reviewer" textbox that will appear when you are submitting v2.0. We can't review your 2.0 submission otherwise.

If you are having any problems submitting your project please email us at **ios-project@udacity.com**.