# Capstone Project-3 Mobile Price Range Prediction Supervised Machine Learning (Classification) BY

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#### Project Description:

A mobile phone, cell phone, cellphone, or hand phone, sometimes shortened to simply mobile, cell or just phone, is a portable telephone that can make and receive calls over a radio frequency link while the user is moving within a telephone service area. It has become a part of human life. In the competitive mobile phone market companies want to understand sales data of mobile phones and factors which drive the prices. The objective is to find out some relation between features of a mobile phone (eg: - RAM, Internal Memory, etc) and its selling price. In this problem, we do not have to predict the actual price but a price range indicating how high the price is

#### Problem Statement:

Develop a Supervised learning model using Classification algorithms to predict the price range of mobile phones in the ranges: 0(low cost), 1(medium cost), 2(high cost) and 3(very high cost).

The objective is to find out some relation between features of a mobile phone(eg:- RAM, Internal Memory, etc) and its selling price. In this problem, we do not

have to predict the actual price but a price range indicating how high the price is.

#### Data Summary:

We have records of 2000 mobile phones with 20 columns/features. Each column represents the features of the mobile. We have zero null values.

## Data Description:

The columns that we have in our dataset are:

Battery\_power - Total energy a battery can store in one time
measured in mAh

Blue - Has bluetooth or not

Clock\_speed - speed at which microprocessor executes
instructions

Dual\_sim - Has dual sim support or not

Fc - Front Camera megapixels

Four\_g - Has 4G or not

Int\_memory - Internal Memory in Gigabytes

M\_dep - Mobile Depth in cm

Mobile\_wt - Weight of mobile phone

N cores - Number of cores of processor

Pc - Primary Camera

megapixels Px\_height -

Pixel Resolution Height

Px\_width - Pixel

Resolution Width

Ram - Random Access Memory

in MegaBytes Sc h - Screen

Height of mobile in cm  $\mathbf{Sc}_{\underline{\phantom{a}}}\mathbf{w}$ 

- Screen Width of mobile in

 ${f Talk\_time}$  - longest time that a single battery charge will last when you are

Three g - Has 3G or not

Touch screen - Has touch screen or not

Wifi - Has wifi or not

Price\_range - This is the target variable with values
of O(low cost), 1(medium cost), 2(high cost) and 3(very
high cost).

# Steps followed towards a solution to our problem statement:

# • Exploratory Data Analysis:

It includes basic data exploration which involves finding null values which were zero in the given dataset, and describing the data

statistically.

We concluded that some of our features were categorical and some were continuous. statistically.

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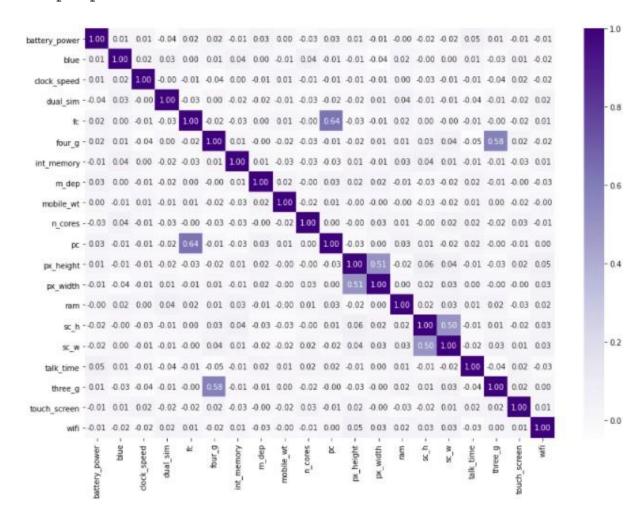
	count	mean	std	min	25%	50%	75%	max
battery_power	2000.0	1238.51850	439.418206	501.0	851.75	1226.0	1615.25	1998.0
blue	2000.0	0.49500	0.500100	0.0	0.00	0.0	1.00	1.0
clock_speed	2000.0	1.52225	0.816004	0.5	0.70	1.5	2.20	3.0
dual_sim	2000.0	0.50950	0.500035	0.0	0.00	1.0	1.00	1.0
fc	2000.0	4.30950	4.341444	0.0	1.00	3.0	7.00	19.0
four_g	2000.0	0.52150	0.499662	0.0	0.00	1.0	1.00	1.0
int_memory	2000.0	32.04650	18.145715	2.0	16.00	32.0	48.00	64.0
m_dep	2000.0	0.50175	0.288416	0.1	0.20	0.5	0.80	1.0
mobile_wt	2000.0	140.24900	35.399655	80.0	109.00	141.0	170.00	200.0
n_cores	2000.0	4.52050	2.287837	1.0	3.00	4.0	7.00	8.0
рс	2000.0	9.91650	6.064315	0.0	5.00	10.0	15.00	20.0
px_height	2000.0	645.10800	443.780811	0.0	282.75	564.0	947.25	1960.0
px_width	2000.0	1251.51550	432.199447	500.0	874.75	1247.0	1633.00	1998.0
ram	2000.0	2124.21300	1084.732044	256.0	1207.50	2146.5	3064.50	3998.0
sc_h	2000.0	12.30650	4.213245	5.0	9.00	12.0	16.00	19.0
sc_w	2000.0	5.76700	4.356398	0.0	2.00	5.0	9.00	18.0
talk_time	2000.0	11.01100	5.463955	2.0	6.00	11.0	16.00	20.0
three_g	2000.0	0.76150	0.426273	0.0	1.00	1.0	1.00	1.0
touch_screen	2000.0	0.50300	0.500116	0.0	0.00	1.0	1.00	1.0
wifi	2000.0	0.50700	0.500076	0.0	0.00	1.0	1.00	1.0
price_range	2000.0	1.50000	1.118314	0.0	0.75	1.5	2.25	3.0

statistically.

We concluded that some of our features were categorical and some were continuous.

#### • Data Visualization:

Here our purpose was to find the correlation



amongst various features so we created a correlation graph.

With the graph it is visible that the variables pc and fc, px\_width andpx\_height, three\_g and four g, sc w and sc h have high correlations.

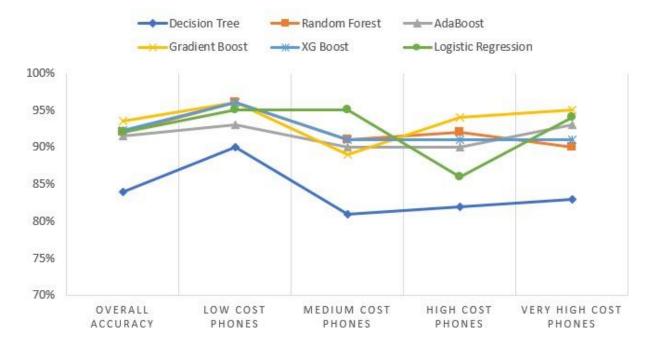
### • Feature Engineering:

From the correlation matrix we found the variables with high correlations so we created new features that were relevant for our analysis such as screen\_size and pixels by taking the square root of sc w,sc h and px height, px width respectively.

#### • Handling Discrepancies:

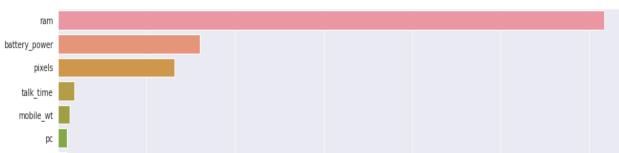
There were certain discrepancies found in the dataset such as in the screen width feature (sc\_w) some values were zero which is impractical in real life so to handle zero values, we replaced them with mean of all available values sc\_w for all values of sc h.

#### CLASS BASED ACCURACY FOR EACH MODEL

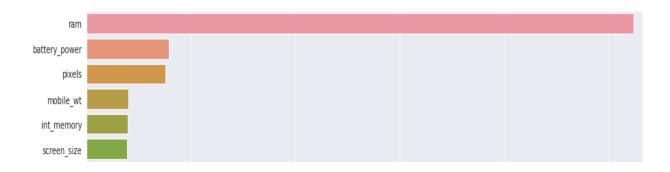


### • Feature Importance:

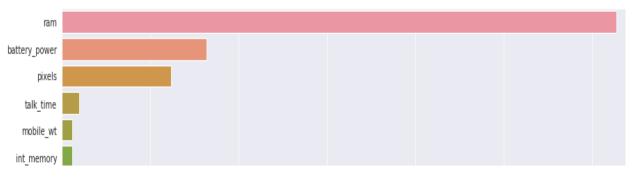
# Important features from our models are: Features from decision tree



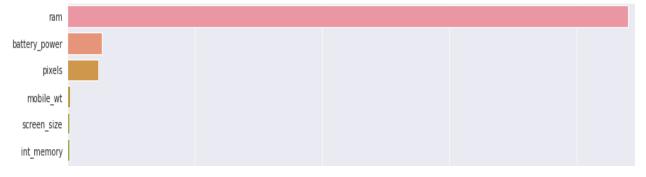
Features from random forest



Features from Ada Boost

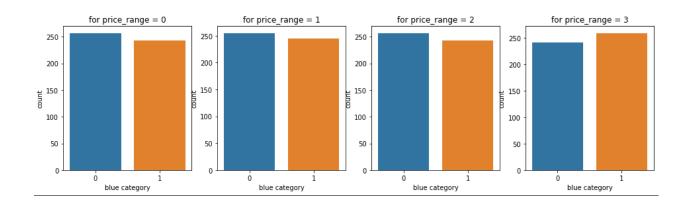


Features from gradient boost



We got many important features from our models but the most important ones are battery\_power and ram.

Apart from selected important features any feature doesn't show variationalong the different price ranges. Here is an example of bluetooth.



### • Challenges:

- We performed "Hypothesis driven EDA" based on domain, but unluckily most of our hypotheses got rejected by our data.
- Most of the models are not able to get good accuracy for each class of target variable.
- We hit a ceiling at 94% accuracy using a single model.

#### • Conclusion:

- Gradient Boost, Random forest and ADABoost Models are also giving us good overall accuracy but they didn't perform well on Individual classes.
- Out of all the models we have tried XG Boost is performing well on Overall as well as Individual classes.
- Ram, Battery power, Mobile weight, Screen size and pixels are keyfeatures in predicting the mobile price range.
- Most of the mis-classifications were encountered between Medium rangephones and high range phones. To counter that we can train a specific model for

these two classes and can reclassify the cases when the basemodel predicts the result as Medium range or High range.