

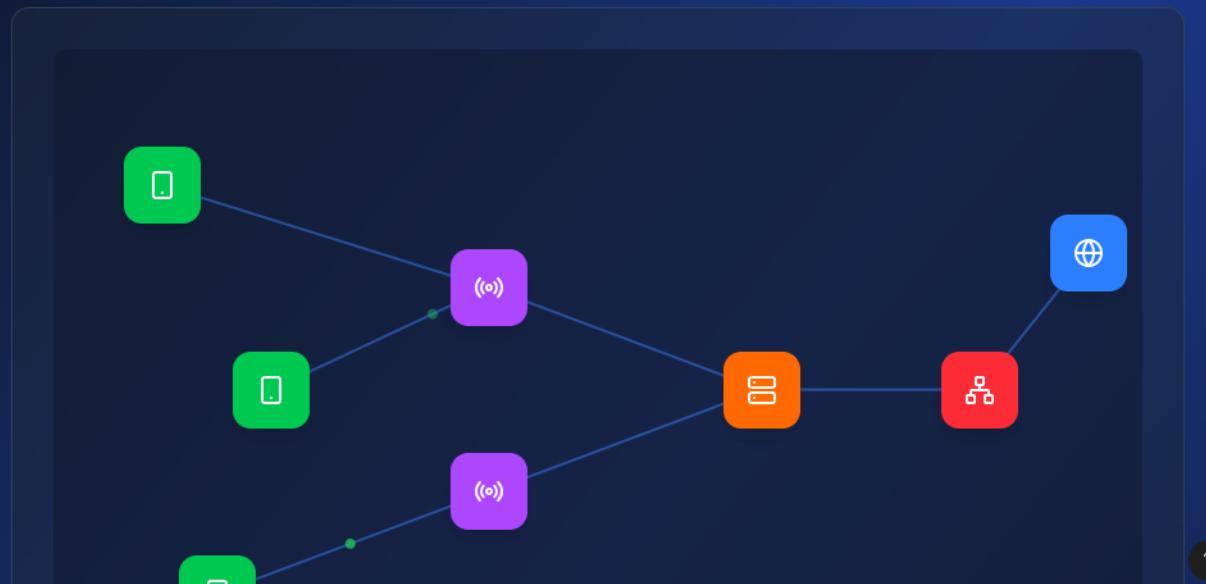
## Cellular Network System

Click on any component to learn more about its function

 [System Diagram](#)

 [Evolution Timeline](#)

 [Tech Stack](#)



The screenshot shows a mobile application interface with a dark blue header bar containing icons for file operations (New, Open, Save, etc.), a preview button, code editor tabs, and sharing options (Preview, Code, Publish, Share).

The main content area displays a diagram of a mobile device icon (a smartphone) with two lines extending from it. A legend below the diagram identifies these lines:

- Wired Connection (represented by a blue line)
- Wireless Signal (represented by a blue line)

Below the diagram, a detailed description of the Mobile Device (MS) is provided:

**Mobile Device (MS)**  
Mobile Station - The end-user device that communicates with the cellular network.

**Key Functions:**

- Transmits and receives radio signals
- Contains SIM card for subscriber identification
- Operates on assigned frequency bands
- Initiates and receives calls/data

**Signal Flow:** Mobile devices communicate via radio waves to the nearest BTS, which forwards the signal through the BSC to the MSC for routing.



## 2G - 1991-2000s

Introduced digital transmission, enabling SMS, MMS, and basic data services.

Technology  
Digital TDMA/CDMA

Max Speed  
64 kbps (up to 384 kbps with EDGE)

Primary Use Case  
Voice and text messaging

### Key Features

- › Digital signals (GSM, CDMA)
- › SMS and MMS messaging
- › Basic data services (GPRS, EDGE)
- › Better voice quality and security
- › SIM card introduction
- › International roaming capability

### Network Architecture

MS (Mobile Station)    BTS    BSC    MSC    HLR/VLR  
PSTN/ISDN

### Evolution Summary

#### Speed Evolution

1G: 2.4 kbps → 2G: 64 kbps  
3G: 42 Mbps → 4G: 1 Gbps  
5G: 10 Gbps → 6G: 1 Tbps

#### Key Transitions

Analog → Digital (2G)  
Voice → Data (3G)  
Mobile → Everything (5G/6G)

#### Latency Improvement

3G: ~100ms  
4G: ~50ms  
5G: ~1ms