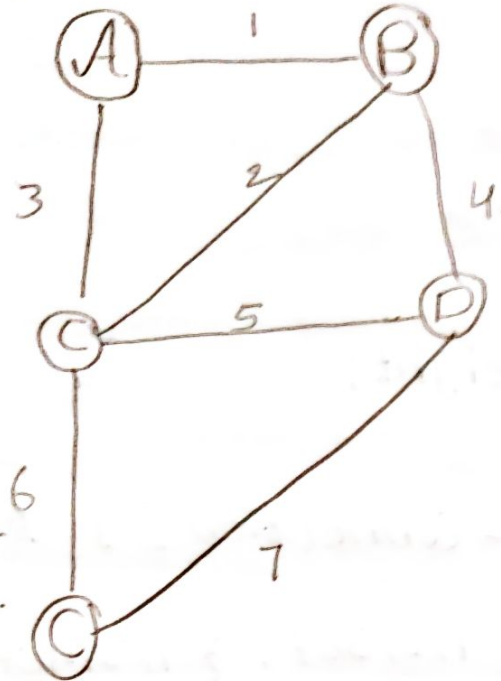
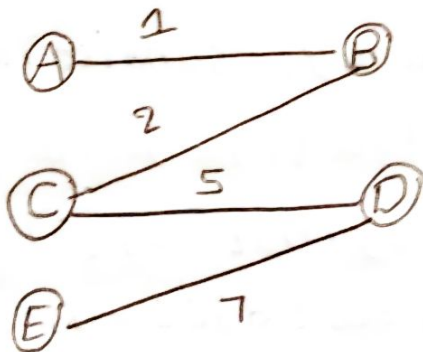


Poe lab:-



Prims algorithm:-



$$1 + 2 + 5 + 7 = 15$$

A

A → B, C  
1 3

A → B

B → C, D  
2, 4

B → C

C → ~~B~~, D  
2 5

C → D

D → E

Yan

In Lab:-

1. #include &lt;stdio.h&gt;

#include &lt;string.h&gt;

struct Edge {

int src, dest, weight;

};

struct Edge cable - Connection [ ] = {

{ 0, 1, 10 }, { 0, 2, 20 }, { 1, 2, 30 }, { 1, 3, 40 }

{ 2, 3, 50 }, { 3, 4, 60 }, { 2, 4, 70 }

};

char\* apartments [ ] = { "Aparna Amravati",

"jayabheri", "Vajra residency", "sunrise Tower",

"dandamudi enclave", "Aditya villa grande" }

int parent [ 5 ], rank [ 5 ], mst [ 5 ], [ 3 ],

mst\_size = 0, total\_cost = 0, edges = 7,

apartments - count = 5; void sortEdges () {

for (int i = 0; i &lt; edges - 1; i++) {

for (int j = 0; j &lt; edges - i - 1; j++) {

if (cable - Connections [ j ].weight > cable -  
Connections [ j + 1 ].weight) {

struct Edge temp = cable Connections [ j ];

cable - Connections [ j ] = cable Connections [ j + 1 ];

cable - Connections [ j + 1 ] = temp;

} } }

```
int find (int u) {
```

```
    if (u != parent[u])
```

```
        parent[u] = find (parent[u]);
```

```
    return parent[u];
```

```
}
```

```
void union_sets (int u, int v) {
```

```
    if (rank[u] > rank[v])
```

```
        parent[v] = u;
```

```
    else if (rank[u] < rank[v])
```

```
        parent[u] = v;
```

```
    else {
```

```
        parent[v] = u;
```

```
        rank[u]++;
```

```
    } }
```

```
int main () {
```

```
    for (int i = 0; i < apartments_count; i++) {
```

```
        parent[i] = i;
```

```
        rank[i] = 0;
```

```
    }
```

```
    sort_edges ();
```

```
    for (int i = 0; i < edges; i++) {
```

```
        int u = find (cable_connections[i].src);
```

```
        int v = find (cable_connections[i].destdest);
```

```
        if (u != v) {
```

```
            mst[mst_size][0] = cable_connections[i].src;
```

```
            mst[mst_size][1] = cable_connections[i].dest;
```

```
            mst[mst_size][2] = cable_connections[i].weight;
```



total cost += cable-connections[i].weight;

mst-size++;

union-set s(u,v);

}

printf("Total cost: %.d\n MST"; [Total-cost]);

for (int i=0; i<mst-size; i++){

printf ("%s, %.s, %.d"; apartments[dest[i]][0];

apartments[mst[i][1]], mst[i][2];

if (i<mst-size-1)

printf(", ");

}

printf("]\n");

return 0;

}

2. #include <stdio.h>

#include <stdlib.h>

#define V 5

int minDistance (int aList[], int sptset[]){

int mine = INT\_MAX, min-index;

for (int v=0; v<V; v++){

if (sptset[v]==0 && dist[v]<=min)

min=dist[v], min-index=v;

return min-index;

}

void dijkstra (int graph[V][V], int src){

int dist[V], sptset[V];

for (int i=0; i<V; i++){

R. Nanda  
Kishore Reddy  
282003013

```
dist[i] = INT_MAX, sptset[i] = 0;  
dist[src] = 0;
```

R. Nanda  
Kishore Reddy  
2320030130

```
for (int count = 0; count < V-1; count++) {
```

```
    int u = minDistance(dist, sptset);
```

```
    sptset[u] = 1
```

```
    for (!sptset[v] && graph[u][v] && dist[u] !=
```

```
        INT_MAX && dist[u] + graph[u][v] < dist[v])
```

```
        dist[v] = dist[u] + graph[u][v]
```

```
    }
```

```
    printf("Shortest paths from w:\n");
```

```
    for (int i = 0; i < n; i++)
```

```
        printf("w -> (%d : %d\n", i, dist[i]);
```

```
    }
```

```
int main() {
```

```
    int graph[V][V] = {{0, 3, 6, 0, 0}, {3, 0, 0, 2, 0}
```

```
    {6, 0, 0, 4, 2}, {0, 2, 4, 0, 1}, {0, 0, 2, 1, 0}};
```

```
    dijkstra(graph, 0);
```

```
    return 0;
```

```
}
```

OUTPUT:-

Shortest paths from w:

w -> (0 : 0

w -> (1 : 3

w -> (2 : 6

w -> (3 : 5

w -> (4 : 6

*Yan*