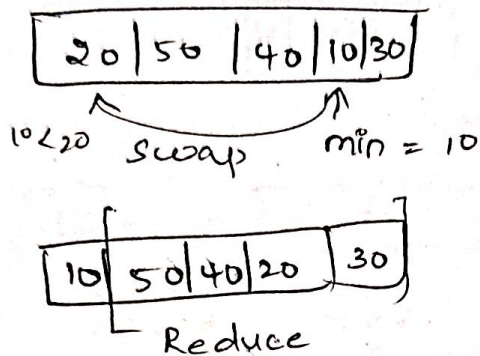


Selection Sort:

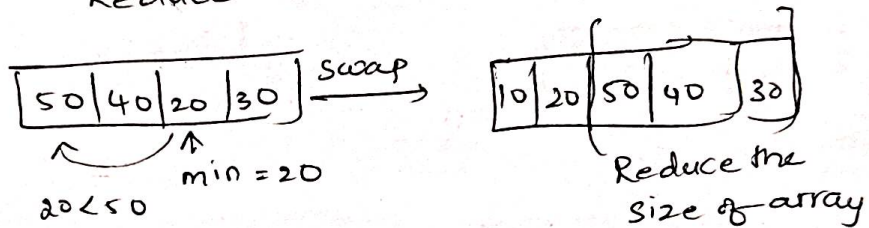
Algorithm:

- Select the minimum
 - swap it with 1st element
 - Reduce the range / move the range to right
- Repeat

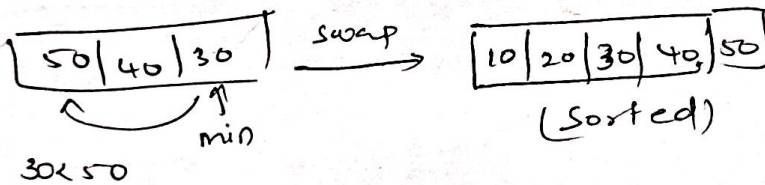
1st time:



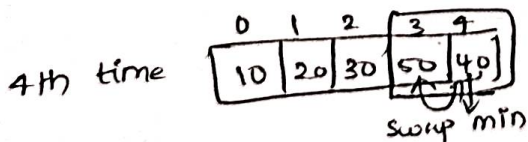
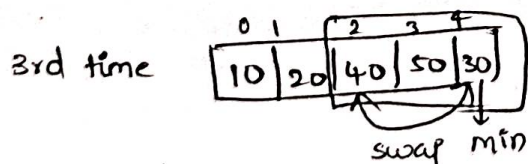
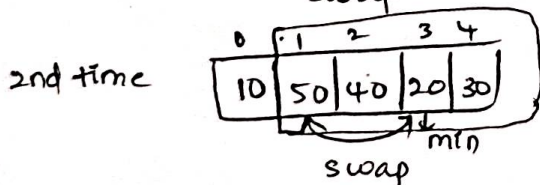
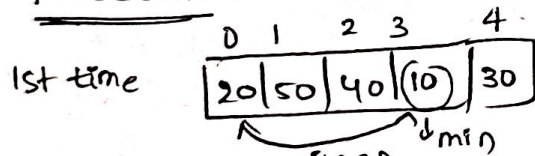
2nd time:



3rd:



Procedure:



Range

0 → 4

swap

$arr[\text{min_index}] \times arr[0]$

1 → 4

$arr[\text{min_index}] \times arr[1]$

2 → 4

$arr[\text{min_index}] \times arr[2]$

3 → 4

$arr[\text{min_index}] \times arr[3]$

4 → 4

$arr[\text{min_index}] \times arr[4]$

Pseudo code:

```
for (int i=0; i <= n-2; i++) {  
    // find minimum  
    // swap
```

```
}
```

minimum index finding,

0	1	2	3	4
20	50	40	10	30

 min = arr[0]

j=0

i, j=0, arr[0] < 20, 20 < 20 (x)

ii) j=1, 50 < 20 (x) iii) j=2, 40 < 20 (x) iii) j=3, 10 < 20 = (✓)

min_index = 3
min = 10

j=4
iv, 30 < 10 (x)

swap(arr[i], arr[min_index])

①

0	1	2	3	4
10	50	40	20	30

 → Need to find from '1' index
j=1 (1 → 4) (n-1)

②

0	1	2	3	4
10	20	40	50	30

 j=2 (2 → 4) (n-1)

③

0	1	2	3	4
10	20	30	50	40

 j=3 (3 → 4) (n-1)

Range
(j=i to n-1)

④

0	1	2	3	4
10	20	30	40	50

 j=4 so j=i

```
for (int i=0; i <= n-2; i++) {
```

```
    int min = v1[i];
```

```
    int min_index = 0;
```

```
    for (int j=i; j <= n-1; j++) {
```

```
        if (v1[j] < min) {  
            min = v1[j];
```

```
            min_index = j;
```

```
        }
```

```
    }
```

```
    swap(v1[i], v1[min_index]);
```