

ZIG ZAG JOY

(From Team Frnd of Frnd's)

GAME LOGO :



ABOUT GAME:

3D Single player, Developing in unity c# programming ,Developing for android platform.

GAME PLAY:

- ✓ When Game Starts Our Player Has To Select The Gender As Well As A Fruit Which He/She Likes In A Given List Of Fruits.
- ✓ Its An Infinity Run Game, Player Have To Escape From The Obstacles Coming Towards Him / Her In The Front.
- ✓ Simultaneously Our Player Will Move Forward To Catch The Fruit Which he/she Selected.
- ✓ If Player Get Selected Wrong Fruit Then Energy Level Get Reduced, So To Fulfill That Criteria, Player Need To Catch The Energy Packet Immediately Otherwise They Get Failed.
- ✓ Our Player Has To Escape From The Arrows.
- ✓ Our Player Need To Maintain The Energy Levels Till They Get Into Next Level Successfully.