# **INTRODUCTION**

This project tries to implement a Library Management System (LMS). On the frontend, it has a Graphical User Interface (GUI) using Python and on the backend, it uses MySQL.

We know that for any institute, library is an essential part. It is the place which provides book to all its members, either for reading or allowing to keep it for few days. On the other hand, its equally not easy to manually maintain the records of all books present in library and the books being issued or returned to library from time to time.

Keeping this huge importance and this mammoth task of library in mind, I decided to make my project related to library management, to handle this huge task – The GUI Library Management System.

This Project has been developed using Python (v3.8) programming language in the frontend and MySQL (v8.0) database at the backend.

This system will control all details related to a LIBRARY like Book Issue/Return, Add/Delete/Edit new Member/Books, View all issued books etc.

In the database, we store:

- 1. All the books present in library
- 2. All the members of library
- 3. Books issued by the members

Here, only those can issue the books, who are the members of library.

The tables storing the above-mentioned data are "books"," members" and "issued" respectively, created in database "library". The "books" table has column "book\_id" as primary key and "members" table has column "member\_id" as primary key. Through these two columns, the tables are individually linked with table "issued" using concept of Foreign key. The tables of MySQL acts as only a medium for storing and retrieving data. All the major input/output work is being done in Python.

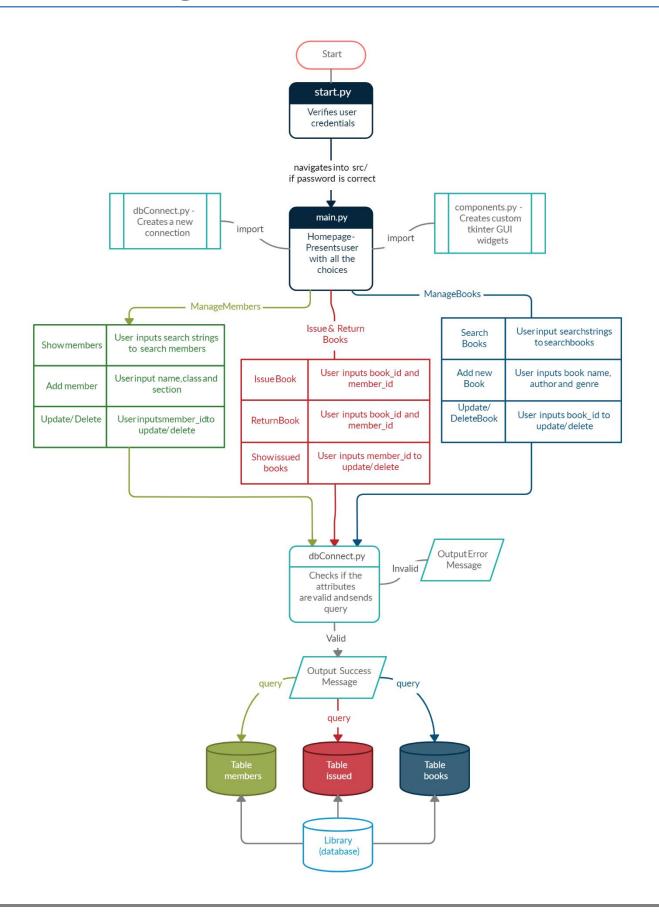
The frontend has been developed using tkinter library of python used for creating GUI apps. The connection to the database is established through the **mysql-connector** module of python.

In Python, I have created two modules. The first one is for handling all the backend connections and CRUD operations on the database (dbConnect.py). The second module (components.py) consists of tkinter GUI components like buttons, text boxes, tables etc. These modules are then integrated in a single, main file, main.py. All these files are stored in the src/ folder

The user can open the application by running start.py located in the root folder which verifies the user credentials by asking for their MySQL password and then runs main.py if the password is correct.

To showcase the utility of the project, the application also inserts some sample data into the database which will be used to perform some sample operations mentioned here.

# **Data Flow Diagram**



# Some basic Information regarding the Project

### **Files Created:**

- 1. start.py
- 2. src/
  - a. main.py
  - b. dbConnect.py
  - c. components.py

## **Dependencies:**

- 1. mysql-connector (For establishing connectivity between MySQL and Python)
- 2. datetime (For converting string into date)
- 3. tkinter (For creating the Graphical User Interface)
- 4. os & sys (For passing changing directories and passing data b/w files)
- 5. csv (For reading csv files to create sample database only used for demonstration)

## **Database Created - library**

## **Tables Created:**

- 1. books
- 2. members
- 3. issued

# **Structure of Tables**

## books

Field	 •		Default	
book_id   book   author	NO YES YES	PRI	NULL NULL	auto_increment       

## issued

Field	Туре	Null	Key	Default	Extra
•	int(11) int(11)	YES	UNI	•	

## members

	•	Null	Key	Default	Extra
member_id name	int(11)   varchar(25)   varchar(5)	NO YES	PRI	:	auto_increment            

# **Existing Contents of the Tables**

# 1. books

book_id	book	author	genre
1	The Fellowship of the Ring	J.R.R. Tolkien	Fiction
2	The Two Towers	J.R.R. Tolkien	Fiction
3	The Return of the King	J.R.R. Tolkien	Fiction
4	Origin	Dan Brown	Fiction
5	Concepts of Physics	H.C. Verma	Course Book
6	The Hobbit	J.R.R. Tolkien	Fiction
7	A Game of Thrones	George R.R. Martin	Fiction
8	A Clash of Kings	George R.R. Martin	Fiction
9	A Storm of Swords	George R.R. Martin	Fiction
10	A Feast for Crows	George R.R. Martin	Fiction
11	A Dance with Dragons	George R.R. Martin	Fiction
12	It	Stephen King	Fiction
13	Wings of Fire	Dr. A. P. J. Abdul Kalam	Biography
•	Becoming	Michelle Obama	Biography
15	Neverwhere	Neil Gaiman	Non-Fiction
16	An Absolutely Remarkable Thing	Hank Green	Fiction
17	Mathematics for Class 12	R.D. Sharma	Course Book
18	Mathematics for Class 11	R.D. Sharma	Course Book
19	Computer Science with Python	Sumita Arora	Course Book
20	Computer Science with Python	Sumita Arora	Course Book
21	11/22/63	Stephen King	Fiction
22	Frankenstein	Mary Shelley	Fiction
23	The Martian Chronicles	Ray Bradbury	Non-Fiction
24	A Beautifully Foolish Endeavor	Hank Green	Non-Fiction
25	Harry Potter and the Philosopher's Stone	J.K. Rowling	Fiction
26	Harry Potter and the Prisoner of Azkaban	J.K. Rowling	Fiction
27	Harry Potter and the Order of the Phoenix	J.K. Rowling	Fiction
	Harry Potter and the Half-Blood Prince	J.K. Rowling	Fiction
	Harry Potter and the Deathly Hallows	J.K. Rowling	Fiction
	The Da Vinci Code	Dan Brown	Fiction
	An Astronaut's Guide to Life on Earth	Chris Hadfield	Biography
32	A Brief History of Time		Non-Fiction
33	The Hitchhiker's Guide to the Galaxy	Douglas Adams	Fiction
34	Digital Fortress	Dan Brown	Fiction

# 2. issued

+		++
book_id	member_id	date_of_issue
+		++
3	9	2020-11-20
30	6	2020-11-23
2	5	2020-11-23
5	17	2020-11-25
10	2	2020-11-29
1	16	2020-12-02
14	11	2020-12-03
9	17	2020-12-10
23	20	2020-12-12
29	19	2020-12-13
	L	L

# 3. members

+	·		++		
member_id	name	class	join_date		
+			++		
1	Divya	12 C1	2020-12-13		
2	Arya	11 Sc	2017-01-20		
3	John	12 C2	2019-12-05		
4	Anoop	12 C2	2019-03-10		
5	Divakar	11 C1	2017-05-20		
6	Darlene	12 C2	2019-12-13		
7	Francis	12 Sc	2020-02-12		
8	Sabina	11 A	2018-12-25		
9	Robert	11 Sc	2017-05-05		
10	Rubina	12 A	2019-09-12		
11	Vikas	12 A	2018-03-13		
12	Mohan	12 C2	2017-05-05		
13	Bina	12 C2	2019-10-29		
14	Shama	11 Sc	2018-05-25		
15	Arun	12 C2	2017-10-20		
16	Asha	12 A	2018-01-13		
17	Meera	11 Sc	2017-10-20		
18	Fahad	11 A	2019-10-18		
19	Vidhisha	12 Sc	2019-01-05		
20	Navneet	12 Sc	2020-05-12		
4					

# **Source Code**

#### start.py

```
from tkinter import *
import os
from tkinter import messagebox
import mysql.connector as sq
def login(e):
    passwd = entry.get().strip()
    try:
        db = sq.connect(host='localhost', user='root', password=passwd)
        root.destroy()
        os.chdir('src')
        os.system(f'python main.py {passwd}')
    except:
        messagebox.showinfo(title='Access Denied', message='The password is incorrect.'
FONT_BIG = ('arial',14,'bold')
FONT_SMALL = ('arial',12,'bold')
FONT INP = ('verdana',11,'bold')
root = Tk()
root.title('User Authentication')
root.geometry('290x181+500+300')
COLOR='#d9ecff'
root.configure(bg=COLOR)
lbl = Label(root, text='Enter your\nMySQL password', bg=COLOR, font=FONT BIG)
entry = Entry(root, width=20, font=FONT_INP)
btn = Button(root, text='Submit', font=FONT_SMALL, bg='#fff', command=lambda: login(1))
lbl.grid(row=0, column=0, pady=10, padx=10)
entry.grid(row=1, column=0, ipady=3, ipadx=3, pady=5, padx=30)
btn.grid(row=2, column=0, pady=20, padx=10)
entry.focus()
root.bind('<Return>', login)
root.mainloop()
```

### dbConnect.py

```
import mysql.connector as sq
import csv
import os
from datetime import datetime
from mysql.connector.errors import IntegrityError
PATH = os.getcwd() + '\\data\\'
now = datetime.now()
DATE = now.strftime('%Y-%m-%d')
def new connection(passwd):
    '''Establishes connection with MySQL database
        And adds sample data if needed'''
    global db
    db = sq.connect(host='localhost', user='root', password=passwd)
    cursor = db.cursor()
    cursor.execute('CREATE DATABASE IF NOT EXISTS library')
    cursor.execute('USE library')
    cursor.execute('SHOW TABLES LIKE \'books\'')
    result = cursor.fetchone()
    if not result:
        add data()
def defineCursor(func):
    '''Decorator funtion to create and close cursor instances'''
    def wrapper(*args, **kwargs):
        cursor = db.cursor()
        result = func(cursor, *args, **kwargs)
        try:
            cursor.close()
        except:
            = cursor.fetchall()
            cursor.close()
        return result
    return wrapper
@defineCursor
def add_data(cursor):
    '''Adding sample data to the database'''
    cursor.execute('''create table if not exists books(
        book id int primary key auto increment,
        book varchar(60),
        author varchar(60),
        genre varchar(15)
    )''')
```

```
cursor.execute('''create table if not exists members(
        member id int primary key auto increment,
        name varchar(25),
        class varchar(5),
        join_date date
    )''')
    cursor.execute('''create table if not exists issued(
        book_id int UNIQUE,
        member id int,
        date of issue date
    )''')
    books_data = get_sample_data('sample_books.csv')
    members_data = get_sample_data('sample_members.csv')
    issued data = get sample data('sample issued.csv')
    try:
        for row in books_data:
            q = f'''INSERT INTO books(book, author, genre)
                    VALUES("{row[0]}", '{row[1]}', '{row[2]}')'''
            cursor.execute(q)
        for row in issued_data:
            q = f'''INSERT INTO issued
                    VALUES({row[0]}, {row[1]}, '{row[2]}')'''
            cursor.execute(q)
        for row in members_data:
            q = f'''INSERT INTO members(name, class, join_date)
                    VALUES('{row[0]}', '{row[1]}', '{row[2]}')'''
            cursor.execute(q)
    except:
        return
    db.commit()
def get_sample_data(file):
    data = []
    with open(PATH+file) as f:
        reader = csv.reader(f)
        for row in reader:
            data.append(row)
    return data
def shorten_string(s):
    i = s.find(' ', 18, -1)
    i = s.rfind(' ') if i == -1 else i
    return s[:i] + '\n' + s[i:]
```

```
@defineCursor
def add new book(cursor, name, author, genre):
    '''Add a new book to the database'''
    q = f'''INSERT INTO books(book, author, genre)
        VALUES("{name}", '{author}', '{genre}')'''
    try:
        cursor.execute(q)
        db.commit()
        return True
    except:
        return False
@defineCursor
def add_new_member(cursor, name, clss):
    q = f'''INSERT INTO members(name, class, join_date)
        VALUES('{name}', '{clss}', '{DATE}')'''
    try:
        cursor.execute(q)
        db.commit()
        return True
    except:
        return False
@defineCursor
def get_issued_books(cursor, book_id, member_id):
    '''Get the list of issued books along with issuer's info'''
    query = '''SELECT issued.book id, book, issued.member id, name, class, date of issu
e FROM issued, members, books
        WHERE members.member_id = issued.member_id
        AND books.book id = issued.book id'''
    if book_id and member_id:
        query += f' and issued.book_id = {book_id} and issued.member_id={member_id}'
    elif book id:
        query += f' and issued.book id = {book id}'
    elif member id:
        query += f' and issued.member_id={member_id}'
    query += ' ORDER BY date_of_issue'
    data = []
    try:
        cursor.execute(query)
        data = cursor.fetchall()
        return data
    except:
```

```
@defineCursor
def get_members(cursor, member_id, name, clss):
    q = f'''SELECT * FROM members
        WHERE name LIKE '%{name}%' AND class LIKE '%{clss}%' '''
    if member_id:
        q += f' AND member_id = {member_id}'
    data = []
    try:
        cursor.execute(q)
        data = cursor.fetchall()
        return data
    except:
        return data
@defineCursor
def get_search(cursor, book_id, name, author):
    '''Get results for searched books'''
    search_id = f' AND books.book_id = {book_id}'
    query = f'''SELECT books.book_id, book, author, genre,
            case
                when EXISTS (SELECT NULL FROM issued WHERE books.book id = issued.book
_id)
                then 'Yes'
                ELSE 'No'
            END AS 'Issued'
        FROM books
        WHERE book LIKE '%{name}%' AND author LIKE '%{author}%'
    if book_id:
        query += search_id
    try:
        cursor.execute(query)
        data = cursor.fetchall()
        return data
    except:
        return []
@defineCursor
def fill_issue_details(cursor, table, column_id):
    '''Fill lables on KeyRelease functions'''
    if not column_id:
        return
```

return data

```
if table == 'members':
        q = f'SELECT name, class FROM {table} WHERE member id={column id}'
    else:
        q = f'SELECT book, author FROM {table} WHERE book_id={column_id}'
    cursor.execute(q)
    row = cursor.fetchone()
    if cursor.rowcount == 1:
        col1, col2 = row
    else:
        col1 = col2 = ''
    if len(col1) > 18:
        col1 = shorten string(col1)
    return col1, col2
@defineCursor
def fill_return_details(cursor, book_id, member_id):
    '''Fill return details if entered info is correct'''
    if member id and book id:
        q = f'WHERE issued.member id = {member id} AND issued.book id = {book id}'
    elif member id:
        q = f'issued.member_id = {member_id}'
    elif book id:
        q = f'issued.book id = {book id}'
    else:
        # no input
        return ['' for _ in range(6)]
    query = f'''SELECT issued.book_id, book, author, issued.member_id, name, class FROM
 issued, members, books
        WHERE {q}
        AND members.member id = issued.member id
        AND books.book_id = issued.book_id'''
    try:
        cursor.execute(query)
        row = list(cursor.fetchone())
        if row and len(row[1]) > 18:
            row[1] = shorten string(row[1])
        return row
    except:
        return False
@defineCursor
def issue_book(cursor, book_id, member_id):
    '''Issue a book'''
    q = f"INSERT INTO issued VALUES({book_id},{member_id},'{DATE}')"
```

```
try:
        cursor.execute(q)
        db.commit()
        return True
    except IntegrityError:
        return 'is issued'
    except:
        return False
@defineCursor
def return_book(cursor, book_id):
    '''Return a book'''
    q = f'''DELETE FROM issued WHERE book_id = {book_id}'''
    try:
        cursor.execute(q)
        db.commit()
        return True
    except:
        return False
@defineCursor
def update_column(cursor, table, _id, col1, col2, col3):
    if table == 'books':
        q = f'''UPDATE books
            SET book = '{col1}', author='{col2}', genre='{col3}'
            WHERE book_id = {_id}'''
    else:
        q = f'''UPDATE members
            SET name = '{col1}', class='{col2}', join_date='{col3}'
            WHERE member id = { id}'''
    try:
        cursor.execute(q)
        db.commit()
        return True
    except:
        return False
@defineCursor
def fill_column_details(cursor, table, _id):
    if table == 'members':
        q = f'''SELECT name, class, join_date FROM members
            WHERE member_id = {_id}'''
    else:
        q = f'''SELECT book, author, genre FROM books
            WHERE book_id = {_id}'''
    try:
```

```
cursor.execute(q)
        row = cursor.fetchone()
        if row:
            return row
    except:
        pass
    return ['' for _ in range(3)]
@defineCursor
def delete_column(cursor, table, _id):
    '''Delete a row from the database'''
    col = 'book_id' if table == 'books' else 'member_id'
    q = f'DELETE FROM {table} WHERE {col} = {_id}'
    try:
        cursor.execute(q)
        db.commit()
        return True
    except:
        return False
def close_connection():
    db.close()
```

#### components.py

```
from tkinter import *
from tkinter import ttk
FONT ENTRY = ('verdana', 10, 'bold')
COLOR = '#f6f6f6'
CLR GRAY = '#5d5d66'
BTN_FONT = ('arial',15,'bold')
FONT BIG = ('arial',15,'bold')
FONT SMALL = ('arial',12,'bold')
FONT REALLY BIG = ('arial',19,'bold')
class HomeButton(Button):
    def init (self, parent, **options):
        Button.__init__(self, parent, options, relief=GROOVE, font=BTN_FONT, width=20,
bg=COLOR)
    def set grid(self, **kwargs):
        self.grid(kwargs, pady=10, padx=25)
class MyEntry(Entry):
    def __init__(self, parent, **options):
        Entry. _init__(self, parent, options, font=FONT_ENTRY)
    def val(self):
        return self.get().strip()
    def set val(self, val):
        self.delete(0, END)
        self.insert(∅, val)
class MyLabel(Label):
    def init (self, parent, **options):
        Label.__init__(self, parent, options, font=FONT_SMALL)
class MyTree(ttk.Treeview):
    def __init__(self, parent, **options):
        self.tree frame = Frame(parent)
        self.tree_frame.grid(options)
        self.tree scroll = Scrollbar(self.tree frame)
        self.tree_scroll.pack(side=RIGHT, fill=Y)
        self.tree = ttk.Treeview(self.tree frame, yscrollcommand=self.tree scroll.set)
        self.tree_scroll.config(command=self.tree.yview)
```

```
self.tree.pack(expand=True)
def set_columns(self, columns, headings, widths):
    self.tree['columns'] = tuple(columns)
    self.tree.column('#0', width=0, stretch=N0)
    self.tree.heading('#0', text='')
    for column, heading, width in zip(columns, headings, widths):
        self.tree.column(column, anchor=CENTER, width=width)
        self.tree.heading(column, text=heading)
def insert_data(self, data):
    i = 0
    for row in data:
        self.tree.insert(parent='', index='end', iid=i, text='', value=row)
```

### main.py

```
from tkinter import *
import dbConnect as db
from tkinter import ttk
from tkinter import messagebox
import sys
from components import *
TABLE MEMBERS = 'members'
TABLE BOOKS = 'books'
GENRES = ['Fiction', 'Non-Fiction', 'Biography', 'Course Book']
def show issued books():
    '''Show issued books window'''
    show_window = Toplevel(root)
    show window.title('All issued books')
    show_window.geometry("740x380+400+200")
    show window.resizable(False, False)
    lb title = Label(show window, text='Issued Books', font=FONT REALLY BIG)
    lb book id = MyLabel(show window, text='Book Id')
    lb_student id = MyLabel(show window, text='Student Id')
    entry_book = MyEntry(show_window, width=10)
    entry student = MyEntry(show window, width=10)
    entry_book.bind("<KeyRelease>", lambda e: populate_table())
    entry_student.bind("<KeyRelease>", lambda e: populate_table())
    lb_title.grid(row=0, column=0, columnspan=2, pady=15)
    lb book id.grid(row=1, column=0)
    lb student id.grid(row=1, column=1)
    entry_book.grid(row=2, column=0)
    entry_student.grid(row=2, column=1)
    def populate_table():
        cols = ['book_id', 'book_name', 'student_id', 'student_name', 'class', 'date']
        col_names = ['Book Id', 'Book', 'Student Id', 'Issued by', 'Class', 'Issue Date
        widths = [50, 250, 70, 140, 80, 100]
        tree = MyTree(show window, row=4, column=0, columnspan=2, padx=20, pady=15)
        tree.set columns(columns=cols, headings=col names, widths=widths)
        data = db.get_issued_books(entry_book.val(), entry_student.val())
        tree.insert_data(data)
```

```
populate table()
def search_books():
    '''Search books window'''
    search window = Toplevel(root)
    search_window.title('Search Books')
    search_window.geometry("740x500+400+200")
    search window.resizable(False, False)
    entry_name = MyEntry(search_window, width=28)
    entry author = MyEntry(search window, width=22)
    entry id = MyEntry(search window, width=6)
    lb_length = Label(search_window, font=FONT_SMALL, fg=CLR_GRAY)
    lb_length.grid(row=5, column=0)
    btn_search = Button(search_window, text='Search', width=10, font=FONT_BIG,
        command=lambda: populate table())
    btn_search.grid(row=3, column=0, columnspan=5, pady=15)
    Label(search_window, text='Search Books', font=FONT_REALLY_BIG).grid(
        row=0, column=0, columnspan=4, pady=15)
   MyLabel(search window, text='Enter Id:').grid(row=1, column=0)
   MyLabel(search window, text='Enter Name:').grid(
        row=1, column=1, columnspan=2, pady=2)
   MyLabel(search_window, text='Enter Author:').grid(
        row=1, column=3, columnspan=2, pady=2)
    entry_id.grid(row=2, column=0, ipady=2, padx=45)
    entry_name.grid(row=2, column=1, columnspan=2, ipady=2, padx=30, pady=2)
    entry author.grid(row=2, column=3, columnspan=2, ipady=2, padx=30, pady=2)
    def populate_table():
        book_id = entry_id.val()
        name = entry_name.val()
        author = entry author.val()
        tree = MyTree(search_window, row=4, column=0, columnspan=4, padx=20, pady=15)
        cols = ['id', 'name', 'author', 'fiction', 'issued']
        col_names = ['Id', 'Name', 'Author', 'Type', 'Is issued']
        widths = [50, 250, 200, 100, 90]
        tree.set columns(columns=cols, headings=col names, widths=widths)
        data = db.get_search(book_id, name, author)
        lb_length.configure(text=f'{len(data)} results')
        tree.insert_data(data)
```

```
populate table()
def fill non specific info(window):
    '''Fill the common fields in issue/return windows'''
    Label(window, text='Book Details', font=FONT BIG).grid(
        row=0, column=0, pady=15, columnspan=2)
   MyLabel(window, text='Book id').grid(row=1, column=0, pady=5, padx=40)
   MyLabel(window, text='Name: ').grid(row=2, column=0, pady=5)
   MyLabel(window, text='Author: ').grid(row=3, column=0, pady=5)
   Label(window, text='Student Details', font=FONT BIG).grid(
        row=5, column=0, pady=15, columnspan=2)
   MyLabel(window, text='Student id').grid(row=6, column=0, pady=5)
   MyLabel(window, text='Name: ').grid(row=8, column=0, pady=5)
   MyLabel(window, text='Class: ').grid(row=9, column=0, pady=5)
def return book():
    '''Return book window'''
   return_window = Toplevel(root)
    return window.title('Return a Book')
   return window.geometry("380x530+400+180")
    return window.resizable(False, False)
    book id = StringVar()
    student id = StringVar()
   fill_non_specific_info(return_window)
    keypress event = lambda: fill return details()
    lb book name = MyLabel(return window)
    lb author = MyLabel(return window)
   entry book id = MyEntry(return window, width=20)
   find_student = Button(return_window, text='Find student', font=FONT_SMALL, command=
keypress_event)
    1b member name = MyLabel(return window)
    lb member class = MyLabel(return window)
    entry_member_id = MyEntry(return_window, width=20)
   find book = Button(return window, text='Find book issued', font=FONT SMALL, command
=keypress event)
    on_return = lambda: return_book_in_db()
    btn return = Button(return window, text='Return Book', width=25, font=BTN FONT, com
mand=on return)
   find_student.grid(row=4, column=0, columnspan=2, pady=5)
   find book.grid(row=10, column=0, columnspan=2, pady=5)
    entry book id.grid(row=1, column=1, pady=5,sticky=W, ipady=2)
```

```
lb_book_name.grid(row=2, column=1, pady=5)
    lb_author.grid(row=3, column=1, pady=5)
    entry member id.grid(row=6, column=1, pady=5,sticky=W, ipady=2)
    lb_member_name.grid(row=8, column=1, pady=5)
    lb member class.grid(row=9, column=1, pady=5)
    btn return.grid(row=11, column=0, columnspan=2, padx=30, pady=25)
    def return_book_in_db():
        returned = db.return book(entry book id.val())
        if returned:
            messagebox.showinfo(title='Success',
                message='The book has been returned.')
            return window.destroy()
        else:
            messagebox.showerror(title='Error',
                message='Sorry, the book could not be returned.')
            return window.lift(root)
    def fill_return_details():
        row = db.fill return details(
            entry_book_id.val(), entry_member_id.val())
        if not row:
            msg='Either the entered book is not issued\nOr the given member has not\nis
sued any books currently'
            row = ['' for _ in range(6)]
            messagebox.showwarning(title='Error', message=msg)
            return window.lift(root)
        entry_book_id.set_val(row[0])
        entry_member_id.set_val(row[3])
        lb book name.configure(text=row[1])
        lb_author.configure(text=row[2])
        lb member name.configure(text=row[4])
        lb_member_class.configure(text=row[5])
def issue book():
    '''Issue book window'''
    issue window = Toplevel(root)
    issue_window.title('Issue new Book')
    issue_window.geometry("380x450+400+220")
    issue window.resizable(False, False)
    fill_non_specific_info(issue_window)
    lb book = MyLabel(issue window)
    lb author = MyLabel(issue window)
```

```
lb member = MyLabel(issue window)
    lb class = MyLabel(issue window)
   entry_book_id = MyEntry(issue_window, width=20)
    entry member id = MyEntry(issue window, width=20)
   entry_book_id.bind("<KeyRelease>",
        lambda e: fill_details(TABLE_BOOKS, e, lb_book, lb_author))
   entry_member_id.bind("<KeyRelease>",
        lambda e: fill_details(TABLE_MEMBERS, e, lb_member, lb_class))
    btn_issue = Button(issue_window, text='Issue Book', width=25, font=BTN_FONT,
        command=lambda: issue book in db())
   entry_book_id.grid(row=1, column=1, pady=5,sticky=W, ipady=2)
    lb_book.grid(row=2, column=1, pady=5)
    lb author.grid(row=3, column=1, pady=5)
   entry_member_id.grid(row=6, column=1, pady=5,sticky=W, ipady=2)
    lb_member.grid(row=8, column=1, pady=5)
    lb_class.grid(row=9, column=1, pady=5)
    btn issue.grid(row=11, column=0, columnspan=2, padx=30, pady=25)
   def fill_details(table, e, label1, label2):
        col1, col2 = db.fill issue details(table, e.widget.val())
        label1.configure(text=col1)
        label2.configure(text=col2)
   def issue book in db():
        book_id = entry_book_id.val()
        mem_id = entry_member_id.val()
        issued = db.issue book(book id, mem id)
        if issued == 'is issued':
            messagebox.showwarning(title='Error',
                message='The book is already issued by someone')
            issue window.lift(root)
        elif issued == False:
            messagebox.showerror(title='Error',
                message='There was some problem.\nThe book could not be issued.')
            issue_window.destroy()
        else:
            messagebox.showinfo(title='Success',
                message='The book has been issued successfully.')
            issue_window.destroy()
def edit_book():
    '''Delete book window'''
```

```
edit_window = Toplevel(root)
edit window.title('Update/Delete Book')
edit window.geometry("420x320+500+220")
edit window.resizable(False, False)
var genre = StringVar(edit window)
var_genre.set('')
entry id = MyEntry(edit window, width=28)
entry name = MyEntry(edit window, width=28)
entry_author = MyEntry(edit_window, width=28)
drp_genre = OptionMenu(edit_window, var_genre, *GENRES)
drp genre.config(font=FONT SMALL)
entry_id.bind('<KeyRelease>', lambda e:fill_details())
btn fr = Frame(edit window)
btn_fr.grid(row=5, column=0, columnspan=2, pady=20)
btn_update = Button(btn_fr, text='Update', width=12, font=BTN_FONT,
    command=lambda: update book())
btn delete = Button(btn fr, text='Delete', width=12, font=BTN FONT,
    command=lambda: delete book())
btn_update.grid(row=0, column=0, padx=20)
btn delete.grid(row=0, column=1)
drp_genre.grid(row=4, column=1)
entry_id.grid(row=1, column=1, pady=10, ipady=3)
entry name.grid(row=2, column=1, pady=10, ipady=3)
entry_author.grid(row=3, column=1, pady=10, ipady=3)
Label(edit window, text=' '*7+'Update / Delete Book', font=FONT BIG).grid(
    row=0, column=0, columnspan=2, pady=10)
MyLabel(edit_window, text='Book Id:').grid(row=1, column=0, pady=10, padx=30)
MyLabel(edit_window, text='Name:').grid(row=2, column=0, pady=10)
MyLabel(edit_window, text='Author:').grid(row=3, column=0, pady=10)
MyLabel(edit window, text='Genre:').grid(row=4, column=0, pady=10)
def fill details():
    book id = entry id.val()
    name, author, genre = db.fill_column_details(TABLE_BOOKS, book_id)
    entry_name.set_val(name)
    entry_author.set_val(author)
    var genre.set(genre)
def update_book():
    book_id = entry_id.val()
    name = entry_name.val()
```

```
author = entry_author.val()
        genre = var_genre.get()
        if book_id and name and author:
            updated = db.update_column(TABLE_BOOKS, book_id, name, author, genre)
            if updated:
                messagebox.showinfo(title='Success',
                    message='Book details have been Updated.')
                edit window.destroy()
                return
        messagebox.showerror(title='Error',
            message='Please enter proper values.')
        edit window.lift(root)
    def delete_book():
        book id = entry id.val()
        deleted = db.delete_column(TABLE_BOOKS, book_id)
        if deleted:
            messagebox.showinfo(title='Success',
                message='The Book has been deleted.')
            edit_window.destroy()
        else:
            messagebox.showerror(title='Error',
                message='There was some problem.\nTry again later.')
            edit_window.lift(root)
def add new book():
    '''Add a new book window'''
    add_window = Toplevel(root)
    add window.title('Add New Book')
    add window.geometry("400x290+400+220")
    add_window.resizable(False, False)
    genre = StringVar(add_window)
    genre.set(GENRES[0])
    lb_title = Label(add_window, text='Add New Book', font=FONT_BIG)
    lb name = MyLabel(add window, text='Name:')
    lb_author = MyLabel(add_window, text='Author:')
    lb_genre = MyLabel(add_window, text='Genre:')
    entry name = MyEntry(add window, width=30)
    entry_author = MyEntry(add_window, width=30)
    drp_genre = OptionMenu(add_window, genre, *GENRES)
    drp genre.config(font=FONT SMALL)
```

```
btn_submit = Button(add_window, text='Submit', width=25, font=BTN_FONT,
        command=lambda: add to db())
    lb_title.grid(row=0, column=0, columnspan=3, pady=10)
    lb name.grid(row=1, column=0, pady=10)
   entry name.grid(row=1, column=1, pady=10, ipady=3, columnspan=2)
    lb_author.grid(row=2, column=0, pady=10)
    entry author.grid(row=2, column=1, pady=10, ipady=3, columnspan=2)
    lb genre.grid(row=3, column=0, padx=15, pady=10)
   drp genre.grid(row=3, column=1)
   btn submit.grid(row=4, column=0, columnspan=3, padx=30, pady=30)
   def add to db():
        name = entry_name.val()
        author = entry_author.val()
        sel genre = genre.get()
        if name and author:
            added = db.add_new_book(name, author, sel_genre)
            if added:
                messagebox.showinfo(title='Success',
                    message='The book has been added to the database.')
                add window.destroy()
            else:
                messagebox.showerror(title='Error',
                    message='There was an error in adding the book.')
                add window.lift(root)
        else:
            messagebox.showwarning(title='Invalid',
                    message='Please enter the correct values.')
            add window.lift(root)
def add_member():
    ''' Adds new member into the database '''
   add mem window = Toplevel(root)
    add_mem_window.title('Add New Member')
   add mem window.geometry("400x280+400+220")
   add mem window.resizable(False, False)
   entry_name = MyEntry(add_mem_window, width=20)
    entry_class = MyEntry(add_mem_window, width=20)
   entry_section = MyEntry(add_mem_window, width=20)
   entry_name.grid(row=1, column=1, ipady=3)
   entry_class.grid(row=2, column=1, ipady=3)
    entry section.grid(row=3, column=1, ipady=3)
```

```
btn_submit = Button(add mem window, text='Submit', width=25, font=BTN_FONT,
         command=lambda: add to db())
    btn_submit.grid(row=4, column=0, columnspan=2, padx=25, pady=20)
    Label(add mem window, text='Add New Member', font=FONT BIG).grid(
        row=0, column=0, pady=10, columnspan=2)
   MyLabel(add_mem_window, text='Name:').grid(
        row=1, column=0, pady=10, padx=25)
   MyLabel(add mem window, text='Class:').grid(
        row=2, column=0, pady=10)
   MyLabel(add_mem_window, text='Section: ').grid(
        row=3, column=0, pady=10)
    def add to db():
        name = entry_name.val()
        clss = entry_class.val() + ' ' + entry_section.val().upper()
        inserted = db.add_new_member(name, clss)
        if inserted:
            messagebox.showinfo(title='Success',
                message='Member details have been added.')
            add_mem_window.destroy()
        else:
            messagebox.showerror(title='Error',
                message='There was some problem.\nTry again later.')
            add mem window.lift(root)
def edit member():
    ''' Update member details or delete a member from database '''
    edit mem window = Toplevel(root)
    edit mem window.title('Add New Member')
    edit mem window.geometry("420x420+600+220")
    edit_mem_window.resizable(False, False)
    entry id = MyEntry(edit mem window, width=20)
    entry name = MyEntry(edit mem window, width=20)
    entry_class = MyEntry(edit_mem_window, width=20)
    entry section = MyEntry(edit mem window, width=20)
    entry date = MyEntry(edit mem window, width=20)
    entry_id.grid(row=1, column=1, ipady=3)
    entry_name.grid(row=2, column=1, ipady=3)
    entry class.grid(row=3, column=1, ipady=3)
    entry_section.grid(row=4, column=1, ipady=3)
    entry_date.grid(row=5, column=1, ipady=3)
    entry_id.bind('<KeyRelease>', lambda e: fill_details())
```

```
btn_update = Button(edit mem window, text='Update', width=12, font=BTN FONT,
         command=lambda: update member())
    btn delete = Button(edit mem window, text='Delete', width=12, font=BTN FONT,
         command=lambda: delete_member())
   btn update.grid(row=6, column=0, pady=20, padx=25)
   btn_delete.grid(row=6, column=1, pady=20, padx=10)
   Label(edit_mem_window, text=' '*10+'Update / Delete Member', font=FONT_BIG).grid(
        row=0, column=0, padx=50, pady=15, columnspan=2)
   MyLabel(edit_mem_window, text='Id:').grid(
        row=1, column=0, pady=10)
   MyLabel(edit_mem_window, text='Edit Name:').grid(
        row=2, column=0, pady=10)
   MyLabel(edit_mem_window, text='Edit Class:').grid(
        row=3, column=0, pady=10, padx=35)
   MyLabel(edit_mem_window, text='Edit Section:').grid(
        row=4, column=0, pady=10)
   MyLabel(edit_mem_window, text='Edit Date of\nJoining:\n(YYYY-MM-DD)').grid(
        row=5, column=0, pady=10)
   def fill_details():
       mem_id = entry_id.val()
        name, clss, date = db.fill column details(TABLE MEMBERS, mem id)
        clss = clss.split(maxsplit=1) if clss else ['','']
        entry_name.set_val(name)
        entry_class.set_val(clss[0])
        entry_section.set_val(clss[-1])
        entry_date.set_val(date)
   def update_member():
        mem_id = entry_id.val()
        name = entry_name.val()
        clss = entry_class.val() + ' ' + entry_section.val()
        date = entry_date.val()
        if mem id and name and clss and date:
            updated = db.update_column(TABLE_MEMBERS, mem_id, name, clss, date)
            if updated:
                messagebox.showinfo(title='Success',
                    message='Member details have been Updated.')
                edit mem window.destroy()
            else:
                messagebox.showerror(title='Error',
                    message='Please enter proper values\nMake sure the date is in corre
ct format.')
```

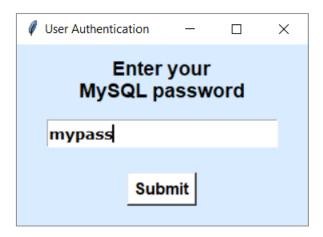
```
edit mem window.lift(root)
        else:
            messagebox.showerror(title='Error',
                message='Please enter proper values.')
            edit mem window.lift(root)
    def delete_member():
        mem_id = entry_id.val()
        deleted = db.delete column(TABLE MEMBERS, mem id)
        if deleted:
            messagebox.showinfo(title='Success',
                message='Member details have been deleted.')
            edit mem window.destroy()
        else:
            messagebox.showerror(title='Error',
                message='There was some problem.\nTry again later.')
            edit mem window.lift(root)
def show members():
    ''' Window to show and search members '''
   members window = Toplevel(root)
   members_window.title('Show All Members')
   members_window.geometry("640x420+400+200")
   members window.resizable(False, False)
   entry_id = MyEntry(members_window, width=6)
    entry name = MyEntry(members window, width=28)
    entry class = MyEntry(members window, width=10)
    Label(members_window, text='Library Members', font=FONT_REALLY_BIG).grid(
        row=0, column=0, columnspan=3, pady=15)
   MyLabel(members_window, text='Search by Id:').grid(
        row=1, column=0)
   MyLabel(members_window, text='Search by Name:').grid(
        row=1, column=1, pady=2)
   MyLabel(members window, text='Search by Class:').grid(
        row=1, column=2, pady=2)
    entry_id.grid(row=2, column=0, ipady=2, padx=10)
    entry name.grid(row=2, column=1, ipady=2, padx=10, pady=10)
    entry_class.grid(row=2, column=2, ipady=2, padx=10)
    event_click = lambda e: populate_table()
    entry id.bind('<KeyRelease>', event click)
    entry_name.bind('<KeyRelease>', event_click)
    entry_class.bind('<KeyRelease>', event_click)
    def populate table():
```

```
mem id = entry id.val()
        name = entry_name.val()
        clss = entry class.val()
        cols = ['member_id', 'name', 'class', 'date']
        col_names = ['Member Id', 'Name', 'Class', 'Join Date']
        widths = [100, 250, 100, 120]
        tree = MyTree(members window, row=3, column=0, columnspan=3, padx=20, pady=10)
        tree.set columns(columns=cols, headings=col names, widths=widths)
        data = db.get_members(mem_id, name, clss)
        tree.insert data(data)
    populate_table()
'''Home page'''
root = Tk()
root.title('Library Management System')
root.geometry("900x380+350+200")
root.resizable(False,False)
root.configure(bg=COLOR)
app title = Label(root, text='Library Management\nSystem', bg=COLOR, font=FONT REALLY B
IG)
issue_btn = HomeButton(root, text='Issue Book', command=issue_book)
return btn = HomeButton(root, text='Return Book', command=return book)
show_btn = HomeButton(root, text='Show Issued Books', command=show_issued_books)
search btn = HomeButton(root, text='Search for Books', command=search books)
add btn = HomeButton(root, text='Add New Book', command=add new book)
edit btn = HomeButton(root, text='Update/Delete Book', command=edit book)
show_members_btn = HomeButton(root, text='Show All Members', command=show_members)
add_member_btn = HomeButton(root, text='Add a Member', command=add_member)
edit_member_btn = HomeButton(root, text='Update/Delete Member', command=edit_member)
Label(root, text='Issue & Return\nBooks', font=FONT_BIG, bg=COLOR, fg=CLR_GRAY).grid(ro
w=1, column=1)
Label(root, text='Manage\nBooks', font=FONT_BIG, bg=COLOR, fg=CLR_GRAY).grid(row=1, col
umn=0)
Label(root, text='Manage\nMembers', font=FONT_BIG, bg=COLOR, fg=CLR_GRAY).grid(row=1, c
olumn=2)
app_title.grid(row=0, column=1, columnspan=1, pady=25)
issue_btn.set_grid(row=2, column=1)
return_btn.set_grid(row=3, column=1)
show btn.set grid(row=4, column=1)
```

```
search_btn.set_grid(row=2, column=0)
add_btn.set_grid(row=3, column=0)
edit_btn.set_grid(row=4, column=0)
show_members_btn.set_grid(row=2, column=2)
add_member_btn.set_grid(row=3, column=2)
edit_member_btn.set_grid(row=4, column=2)
try:
    PASSWD = sys.argv[1]
    db.new_connection(passwd=PASSWD)
    root.mainloop()
    db.close_connection()
except:
    messagebox.showwarning(title='Error',
        message='Could not connect to the database.')
```

# Output

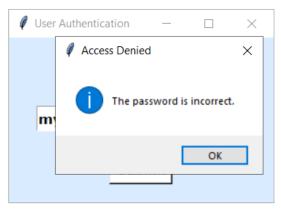
# 1. Login page – start.py



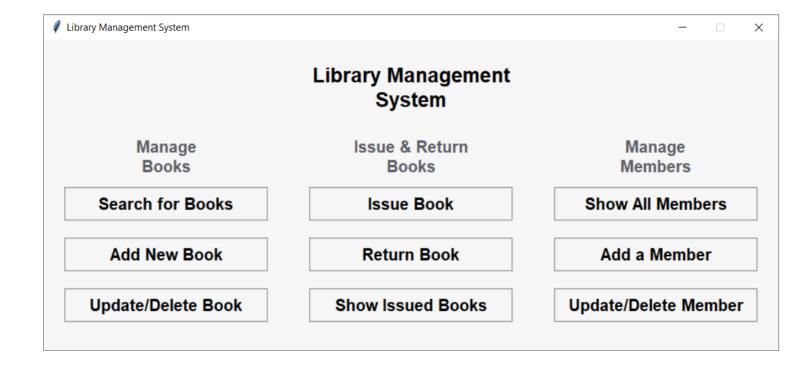
## If password is correct

If password is correct, it opens src/main.py (see next page)

## If password is incorrect

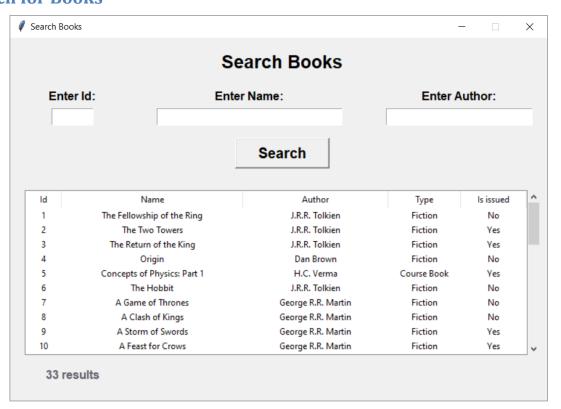


# 2. Main Application - main.py

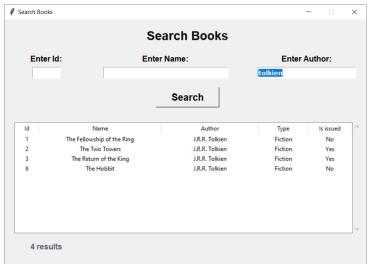


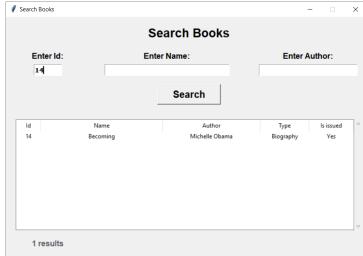
## **Manage Books**

#### 1. Search for Books

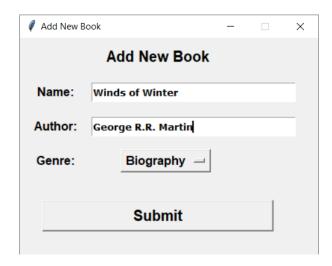


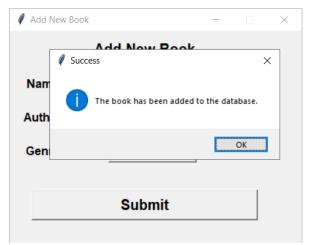
#### With different search strings:



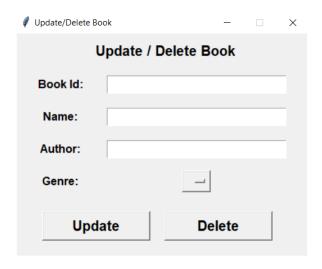


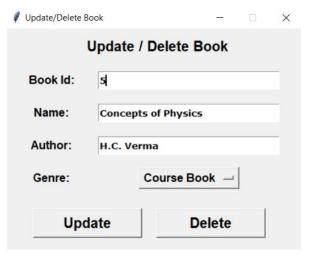
#### 2. Add New Book

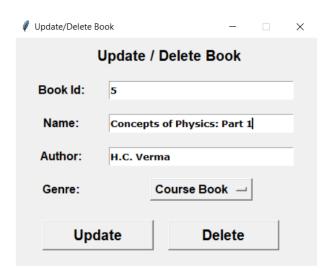


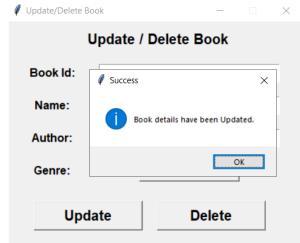


### 3. Update Book

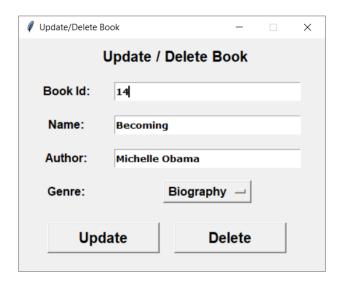


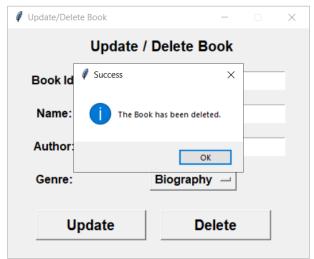






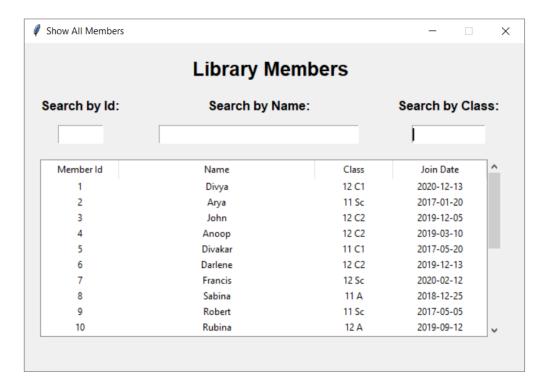
#### 4. Delete Book



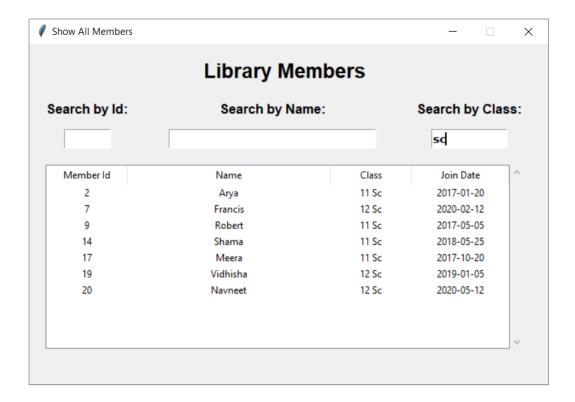


# **Manage Members**

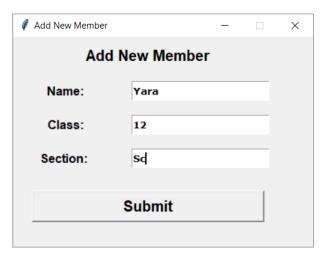
#### 1. Show all members

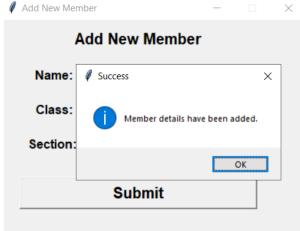


With search strings:

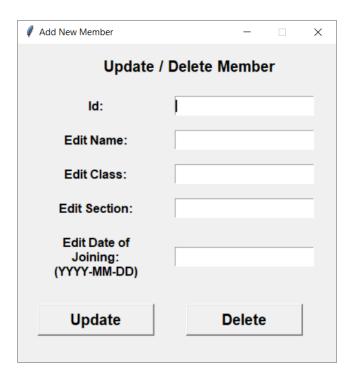


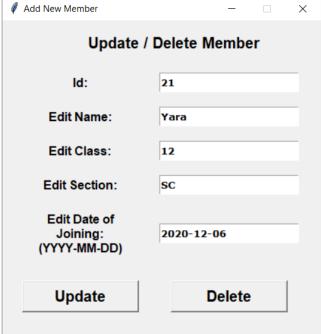
#### 2. Add New member

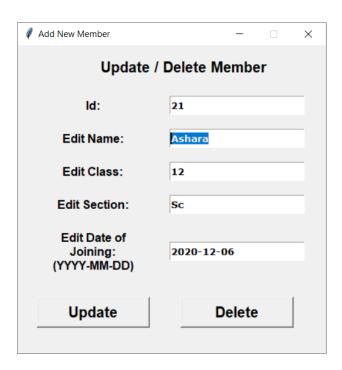


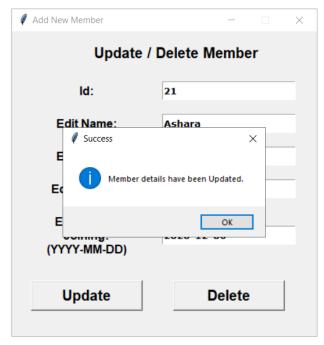


## 3. Update Member Details

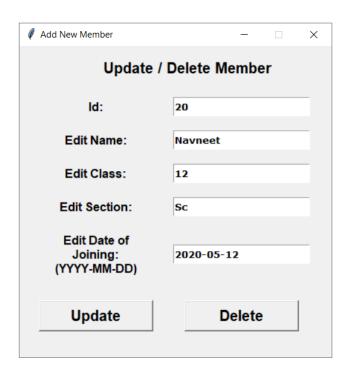


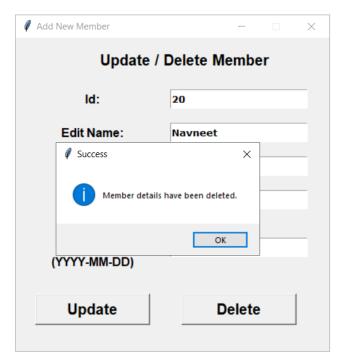






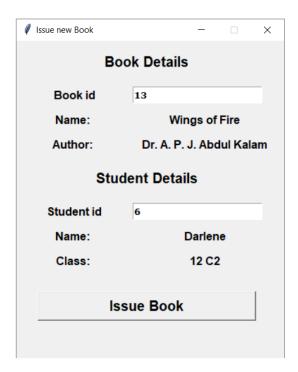
#### 4. Delete a member

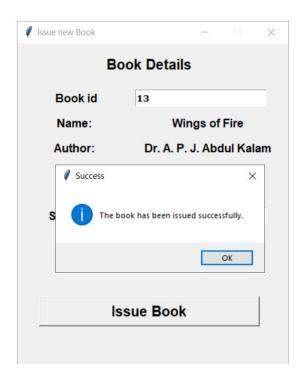




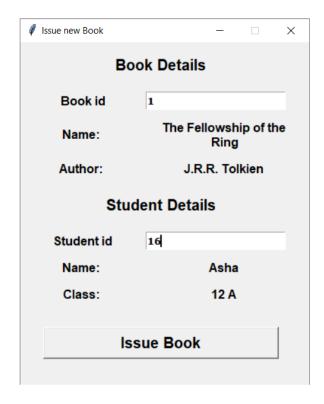
# **Issue & Return Books**

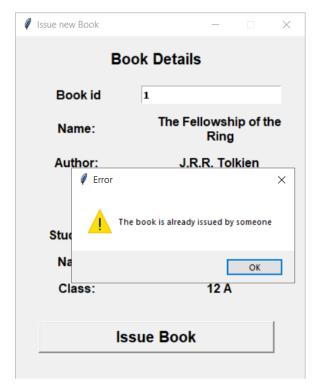
#### 1. Issue a book



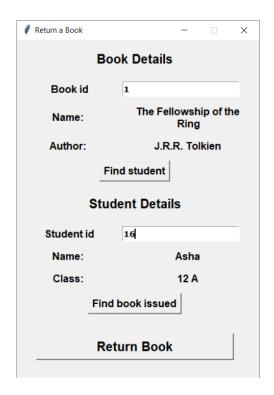


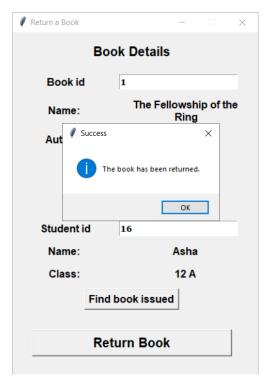
**NOTE**: If the book is already issued by someone,



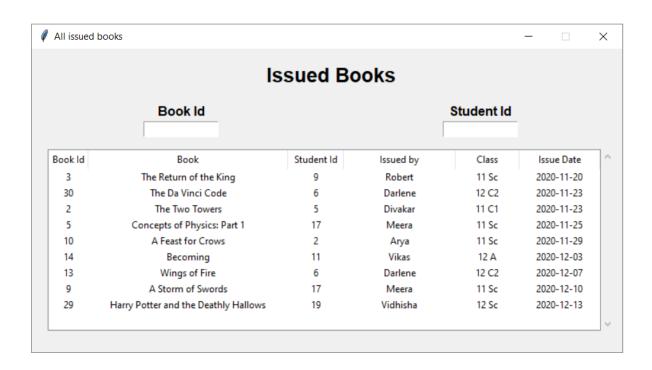


#### 2. Return a book





#### 3. Show all issued books



#### With search strings:

