Walchand College Of Engineering, Sangli

Department of Computer Science and Engineering

Subject: C&NS Lab

Batch: B4

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Assignment 5

Title: Implementation of Transposition Cipher

Introduction:

Transposition Cipher is a cryptographic algorithm where the order of alphabets in the plaintext is rearranged to form a cipher text.

Two types of Transposition cipher:

- Rail Fence cipher.
- Columnar Cipher

1.Rail Fence Cipher:

The rail fence cipher (also called a zigzag cipher) is a form of transposition cipher. It derives its name from the way in which it is encoded.

Example:

Encryption

Input: "attack at once"

Key = 2

Output: atc toctaka ne

Decryption

Input: "atc toctaka ne"

Key = 2

Output: attack at once

Code Screenshot:

```
    C:\Users\lenev\Downloads\C&\NS Assignments\C&\NS Assignments\Experiment - 5\RailFence.cpp - [Executing] - Dev-C++ 5.11
    File Edit Search View Project Execute Tools AStyle Window Help
   (globals)
   Project Classes Debug [*] ceaser.cpp cryptanalysis.cpp PlayFair.cpp Vigenere.cpp RailFence.cpp Columnar.cpp
                                                                                       using namespace std;
                                                                                          string getText(string text)
                                                                                                      string x="";
for(int i=0;i<text.length();i++)</pre>
                                                                                                              if(text[i] >= 'a' && text[i]<='z')
x += (text[i]-'a')+'A';
                                                                          10
11
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15
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17
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18 string encryption(string text,int key)
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18 string encryption(string text,int key)
19
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11
12
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17
18 char roil[key][(text.length())];
                                                                                                     char rail[key][(text.length())];
text = getText(text);
for(int i=0;i<key;i++)</pre>
                                                                                                               for(int j=0;j<text.length();j++)
    rail[i][j] = '^';</pre>
                                                                                                      bool dir_down = false;
int row=0,col=0;
for(int i=0;i<text.length();i++)</pre>
                                                                                                               if(row==0 || row==key-1)
    dir_down = !dir_down;
rail[row][col++] = text[i];
C:\Users\lenevo\Downloads\C&\NS Assignments\C&\NS Assignment-\S\RailFence.cpp - [Executing] - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
   (globals)
   Project Classes Debug [*] ceaser.cpp cryptanalysis.cpp PlayFair.cpp Vigenere.cpp RailFence.cpp Columnar.cpp
                                                                        [*] ceaser.cpp cryptanalysis.cpp PlayFair.cpp Vigenere.

string decryption(string text,int key)

for call[key][(text.length())];

for call[key][(text.length())];

for call time; ckey; i++)

for call time; ckey;
                                                                                                                for(int j=0;j<text.length();j++)
    rail[i][j] = '\n';</pre>
                                                                                                               if(row==0)
    dir_down = true;
if(row == key-1)
    dir_down = false;
                                                                                                                 dir_down ? row++ : row--;
                                                                                                       int index=0;
for(int i=0;i<key;i++)</pre>
                                                                                                                 for(int j=0;j<text.length();j++)</pre>
                                                                                                                           if(rail[i][j] == '*' && index<text.length())
  rail[i][j] = text[index++];</pre>
                                                                                                       string result;
```

Output:

```
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3. Exit Enter Choice: 1
Enter C
```

Columnar Transposition:

The Columnar Transposition Cipher is a form of transposition cipher just like Rail Fence Cipher. Columnar Transposition involves writing the plaintext out in rows, and then reading the ciphertext off in columns one by one.

Code Screenshots:

```
C:\Users\lenevo\Downloads\C&INS Assignments\C&INS Assignments\Experiment - 5\Columnar.cpp - [Executing] - Dev-C++ 5.11
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 File Edit Search View Project Execute Tools AStyle Window Help
 (globals)
 Project Classes Debug [*] ceaser.cpp cryptanalysis.cpp PlayFair.cpp Vigenere.cpp RailFence.cpp Columnar.cpp
                                #include<bits/stdc+
using namespace std;</pre>
                           if(text[i] >= 'a' && text[i] <= 'z')
    x += (text[i] - 'a') + 'A';
else
    x += text[i];</pre>
                                  string encryption(string msg, string key)
                                     key = getText(key);
cout<chey<cendl;
setPermutationOrder(key);
msg = getText(msg);
cout<<msg<cendl;
int row, col, j;
string cipher="";
col = key.length();
row = msg.length()/col;</pre>
                                                                                                                                                                                                     - 0
C:\Users\lenevo\Downloads\C&NS Assignments\C&NS Assignments\Experiment - 5\Columnar.cpp - [Executing] - Dev-C++ 5.11
 File Edit Search View Project Execute Tools AStyle Window Help
 (globals)
 Project Classes Debug
                          [*] ceaser.cpp | cryptanalysis.cpp | PlayFair.cpp | Vigenere.cpp | RailFence.cpp | Columnar.cpp
                                 ser.cpp cryptanalysis.cpp PlayFair.cpp
key = getText(key);
// cout<key<kend/;
setPermutationOnder(key);
msg = getText(msg);
// cout<<msg<kend/;
int row, col.j;
string cipher-"";
col = key.length();
row = msg.length()/col;</pre>
                           if(msg.length() % col)
                                      char matrix[row][col];
                                      for(int i=0,k=0;i<row;i++)</pre>
                                              if(msg[k] == '\0')
                                                  matrix[i][j] = '_';
j++;
                                                if(isalpha(msg[k]) || msg[k] == ' ')
                                                 matrix[i][j] = msg[k];
j++;
                                      for(map<int,int>::iterator ii = keyMap.begin(); ii != keyMap.end(); ++ii)
```

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## Comparison of Casta Saignment (Casta Saignment Saignm
```

Output Screenshots: