

Assignment 2

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Batch: L11

Program:

1) Parent Child Sort

```
#include<stdio.h>

void bubbleSort(int arr[],int n)
{
    for(int i=0;i<n;i++)
    {
        for(int j=0;j<n-1;j++)
        {
            if(arr[j] > arr[j+1])
            {
                int temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
            }
        }
    }
}

void displayArr(int arr[],int n)
{
    printf("\n Displaying Array Elements:\n");
    for(int i=0;i<n;i++)
    {
        printf(" %d ",arr[i]);
    }
    printf("\n Display Complete \n");
}

// 0 - Zombie State
// 1 - Orphan State
void main(int argc, char *argv[])
{
    printf("\n \n IM \n");
    int cpid = fork();

    int arr[] = {10,5,1,60,20};
    int n = 5;
    int ch = atoi(argv[1]);

    printf("\n \n Ch: %d \n",ch);
    if(cpid > 0)
    {
        printf("\n \n Parent is Running\n It's ID: %d \n PPID: %d \n",getpid(),getppid());
        printf("\n Parent is calling BubbleSort:\n");
        printf("\n Parent Displaying Array Before Sort:\n");
        displayArr(arr,n);
        printf("\n Parent is Starting Sorting:\n");
    }
}
```

```

bubbleSort(arr,n);
printf("\n\n Parent is going to Sleep!\n");

if(ch == 0)
{
    //printf("\n\n Parent Zombie State \n");
    sleep(10);
    wait(NULL);
}
else
{
    //printf("\n\n Parent Orphan State \n");
    sleep(1);
}

printf("\n\n Parent Woke's Up");
printf("\n\n Parent Displaying Array After Sort:\n");
displayArr(arr,n);
if(ch == 1)
{
    printf("\n Parent is Exiting!\n");
}
}
else if(cpid == 0)
{
    printf("\n\n Child is Running \n It's ID: %d \n PPID: %d \n",getpid(),getppid());
    printf("\n Child is calling BubbleSort:\n");
    printf("\n Child Displaying Array Before Sort:\n");
    displayArr(arr,n);
    printf("\n Child is Starting Sorting:\n");
    bubbleSort(arr,n);
    if(ch == 1)
    {
        printf("\n Child is goint to Sleep \n");
        sleep(10);
        printf("\n\n Child Orphan State \n It's ID: %d \n PPID: %d \n",getpid(),getppid());
    }

    printf("\n Child Displaying Array After Sort:\n");
    displayArr(arr,n);
    printf("\n Child Exiting!\n\n");

    if(ch == 0)
    {
        printf("\n\n Child Zombie State \n");
    }
}
}
}

```

Output:

Command Line Argument 0 Zombie State:

```
atharva@atharva: ~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
File Actions Edit View Help
(base) atharva@atharva:~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
$ ./zombie.c 0

Child is Running
It's ID: 13521
PPID: 13577

Child is calling BubbleSort:

Child Displaying Array Before Sort:

Displaying Array Elements:
10 5 1 60 20
Display Complete

Child is Starting Sorting:

Child Displaying Array After Sort:

Displaying Array Elements:
1 5 10 20 60
Display Complete

Child Exiting!

Child Zombie State

atharva@atharva:~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
File Actions Edit View Help
top - 23:07:31 up 37 min, 1 user, load average: 3.19, 2.53, 2.01
Tasks: 267 total, 4 running, 262 sleeping, 0 stopped, 1 zombie
%Cpu(s): 11.0 us, 2.3 sy, 0.0 ni, 86.6 id, 0.0 wa, 0.0 hi, 0.0 si,
MiB Mem : 7588.6 total, 1046.4 free, 2566.5 used, 3975.7 buff/c
MiB Swap: 7628.0 total, 7628.0 free, 0.0 used, 4137.4 avail

  PID USER      PR  NI  VIRT  RES  SHR  S  %CPU  MEM%   TIME+
    8711 atharva   20   0 3392404 220456 112948 S   51.0   2.8   5:42.11
    9166 atharva   20   0 1136.6g 438488 112784 R   18.9   5.6   2:51.28
    842 root       20   0 2752792 166096 98936 S   16.2   2.1   2:52.94
   13538 atharva   20   0 460384 37668 26572 R    4.6   0.5   0:00.14
   1089 atharva   9  -11 1513396 38160 25740 R    3.3   0.5   0:23.60
   1185 atharva   20   0 1117036 128668 82612 S    3.0   1.7   0:42.90
   6200 atharva   20   0 32.7g 174500 113716 S    3.0   2.2   0:41.69
   1235 atharva   20   0 396768 54340 39348 S    2.3   0.7   0:03.13
    242 root      -51   0 0 0 0 S    1.7   0.0   0:05.46
   1238 atharva   20   0 223508 45172 19404 S    1.7   0.6   0:30.12
   11158 atharva   20   0 20.4g 140848 62796 S    1.0   1.8   0:03.30
   13537 atharva   20   0 281788 7996 6916 S    1.0   0.1   0:00.03
    114 root      0 -20 0 0 0 I    0.7   0.0   0:07.29
    272 root      20   0 0 0 0 I    0.7   0.0   0:09.37
    628 root      0 -20 0 0 0 I    0.7   0.0   0:07.41
   1240 atharva   20   0 354020 34016 23720 S    0.7   0.4   0:15.48
   1241 atharva   20   0 662852 52672 38396 S    0.7   0.7   0:07.02
   6144 atharva   20   0 32.5g 315360 180212 S    0.7   4.1   0:55.68
   10770 atharva   20   0 958548 116132 89760 S    0.7   1.5   0:03.46
   11673 atharva   20   0 958992 118716 90964 S    0.7   1.5   0:03.46
   12110 atharva   20   0 10540 3788 3092 R    0.7   0.0   0:01.67
    15 root      20   0 0 0 0 I    0.3   0.0   0:04.45
    17 root      20   0 0 0 0 I    0.3   0.0   0:01.81
    51 root      20   0 0 0 0 S    0.3   0.0   0:05.73
   1188 atharva   20   0 238684 12112 7012 S    0.3   0.2   0:00.08
   1214 atharva   20   0 235836 34788 22540 S    0.3   0.4   0:00.94
   1223 atharva   20   0 471416 52752 37940 S    0.3   0.7   0:09.64
   1232 atharva   20   0 579784 88360 39280 S    0.3   1.1   0:02.16
   1301 atharva   20   0 14752 1972 1560 S    0.3   0.0   0:00.18
```

```
atharva@atharva: ~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
File Actions Edit View Help
Child is Running
It's ID: 13522
PPID: 13521

Child is calling BubbleSort:

Child Displaying Array Before Sort:

Displaying Array Elements:
10 5 1 60 20
Display Complete

Child is Starting Sorting:

Child Displaying Array After Sort:

Displaying Array Elements:
1 5 10 20 60
Display Complete

Child Exiting!

Child Zombie State

Parent Woke's Up

Parent Displaying Array After Sort:

Displaying Array Elements:
1 5 10 20 60
Display Complete

(base) atharva@atharva:~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
$ ./zombie.c 0

atharva@atharva:~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
File Actions Edit View Help
top - 23:08:40 up 38 min, 1 user, load average: 1.87, 2.29, 1.96
Tasks: 266 total, 2 running, 264 sleeping, 0 stopped, 0 zombie
%Cpu(s): 11.6 us, 2.7 sy, 0.0 ni, 85.1 id, 0.4 wa, 0.0 hi, 0.2 si,
MiB Mem : 7588.6 total, 948.4 free, 2668.7 used, 3971.4 buff/c
MiB Swap: 7628.0 total, 7628.0 free, 0.0 used, 4041.5 avail

  PID USER      PR  NI  VIRT  RES  SHR  S  %CPU  MEM%   TIME+
    8711 atharva   20   0 3392404 220456 112948 S   46.7   2.8   6:10.62
    842 root       20   0 2747300 166288 99124 S   25.8   2.1   3:05.69
    9166 atharva   20   0 1136.6g 469884 112784 R   21.9   6.0   3:03.52
   13885 atharva   20   0 460324 37576 26444 S    6.6   0.5   0:00.52
   1185 atharva   20   0 1117036 128736 82680 S    6.3   1.7   0:45.91
   1089 atharva   9  -11 1251252 36848 24428 S    3.0   0.5   0:25.39
   6200 atharva   20   0 32.7g 174544 113716 S    3.0   2.2   0:43.60
    242 root      -51   0 0 0 0 S    1.7   0.0   0:06.61
   1238 atharva   20   0 223508 45188 19404 S    1.3   0.6   0:31.19
   6144 atharva   20   0 32.5g 314928 179940 S    1.3   4.1   0:56.33
    114 root      0 -20 0 0 0 I    1.0   0.0   0:07.72
    272 root      20   0 0 0 0 I    1.0   0.0   0:09.96
    51 root      20   0 0 0 0 S    0.7   0.0   0:06.01
    628 root      0 -20 0 0 0 I    0.7   0.0   0:07.84
   1240 atharva   20   0 354020 34016 23720 S    0.7   0.4   0:15.94
   12110 atharva   20   0 10540 3788 3092 R    0.7   0.0   0:02.05
    15 root      20   0 0 0 0 I    0.3   0.0   0:04.63
   1223 atharva   20   0 471416 52752 37940 S    0.3   0.7   0:10.16
   1241 atharva   20   0 662852 52672 38396 S    0.3   0.7   0:07.27
   6365 atharva   20   0 1124.5g 95984 73392 S    0.3   1.2   0:00.86
   6434 atharva   20   0 1124.5g 185188 86068 S    0.3   2.4   0:00.02
   6454 atharva   20   0 1124.5g 107804 82064 S    0.3   1.4   0:00.86
   7877 root      20   0 0 0 0 I    0.3   0.0   0:00.31
   11144 atharva   20   0 28.5g 140424 95700 S    0.3   1.8   0:15.70
   11673 atharva   20   0 958992 118716 90964 S    0.3   1.5   0:03.88
    1 root      20   0 168192 12248 8936 S    0.2   0.0   0:00.93
    2 root      20   0 0 0 0 S    0.0   0.0   0:00.00
    3 root      0 -20 0 0 0 I    0.0   0.0   0:00.00
    4 root      0 -20 0 0 0 I    0.0   0.0   0:00.00
```

Command Line Argument 1 Orphan State:

```
atharva@atharva: ~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan
File Actions Edit View Help
(base) ──(atharva@Atharva)─[~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan]
└─$ ./a.out 1

IM

Ch: 1

Parent is Running
It's ID: 18638
PPID: 10777

Parent is calling BubbleSort:
Parent Displaying Array Before Sort:
Displaying Array Elements:
10 5 1 60 20
Display Complete

Parent is Starting Sorting:

Parent is going to Sleep!

Ch: 1

Child is Running
It's ID: 18639
PPID: 18638

Child is calling BubbleSort:
Child Displaying Array Before Sort:

Displaying Array Elements:
10 5 1 60 20
Display Complete

Child is Starting Sorting:

Child is going to Sleep

Parent Woke's Up
Parent Displaying Array After Sort:
Displaying Array Elements:
1 5 10 20 60
Display Complete

Parent is Exiting!

(base) ──(atharva@Atharva)─[~/College-Prac/OS_Practicals/Assignments/2-Zombie-and-Orphan]
└─$

Child Orphan State
It's ID: 18639
PPID: 1

Child Displaying Array After Sort:
Displaying Array Elements:
1 5 10 20 60
Display Complete

Child Exiting!

[]
```

2) Parent Process Sorting, Child Process Displaying in Reverse Order via EXCEV

```
#include<stdio.h>
#include<stdlib.h>
#include <string.h>

void bubbleSort(int arr[],int n)
{
    printf("\n Sorting Started \n");

    for(int i=0;i<n;i++)
    {
        for(int j=0;j<n-1;j++)
        {
            if(arr[j] > arr[j+1])
            {
                int temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
            }
        }
    }

    printf("\n\n Sorting Completed! \n");
}

// To Convert Integer to Char*
void tostring(char str[], int num)
{
    int i, rem, len = 0, n;

    n = num;
    while (n != 0)
    {
        len++;
        n /= 10;
    }
    for (i = 0; i < len; i++)
    {
        rem = num % 10;
        num = num / 10;
        str[len - (i + 1)] = rem + '0';
    }
    str[len] = '\0';
}

void main(int argc, char *argv[])
{
    printf("\n This is the main process: ");
    printf("\n Process Id: %d",getpid());
    printf("\n Parent Id: %d",getppid());

    int arr[] = {10,5,1,60,20};
    int n = 5;
    printf("\n\n Sorting Array using Bubble Sort:");
    bubbleSort(arr,n);
}
```

```

printf("\n Forking the current process:");
pid_t cpid = fork();
//The pid_t data type is a signed integer type which is capable of representing a process ID.

if(cpid > 0)
{
    printf("\n\n Parent is Running:\n ParentID: %d \n It's ID: %d \n",getppid(),getpid());

    printf("\n Parent is waiting for child to Complete! \n\n");

    wait(NULL);

    printf("\n\n Parent is Exiting!!\n");
}
else if(cpid == 0)
{
    printf("\n\n Child is running:\n ParentID: %d \n It's ID: %d \n",getppid(),getpid());

    char *arrChar[n+1];

    // Creating Ascii Character Array to Pass
    // as command line Argument
    arrChar[0] = (char *) "child"; // Arg 0 = name of executable file
    for(int i=0;i<n;i++)
    {
        char *string = malloc (sizeof(char) * (20));
        tostring(string,arr[i]);
        arrChar[i+1] = string;
    }
    arrChar[n+1] = NULL;

    printf("\n\n Child Calling EXECV System Call:\n");
    execv("./child",arrChar);

    printf("\n\n Child EXECV Call Complete\n");
    printf("\n\n Child Execution Complete \n");
}
else if(cpid < 0)
{
    printf("Error");
}
}

```

Program Child.c:

```

#include <stdio.h>
#include<stdlib.h>

void main(int argc, char *argv[])
{
    /* argv[0] is the program name */

    int *data = (int *) malloc((argc) * sizeof(int));

    printf("\n Argc:%d",argc);
    for(int i = 0;i < argc;i++)

```

```

{
    data[i] = atoi(argv[i]);
}

// Printing Element in Reverse
printf("\n Printing Element in Reverse:");
for(int i = argc-1; i>0;i--)
{
    printf(" %d ",data[i]);
}

printf("\n\n EXCEV task Completed \n");
}

```

Output:

```

atharva@Atharva: ~/College-Prac/OS_Pract
File Actions Edit View Help
(base) (atharva@Atharva)-[~/OS_Practicals/Assignments/2-Zombie-and-Orphan/2B]
$ gcc child.c -o child
(base) (atharva@Atharva)-[~/OS_Practicals/Assignments/2-Zombie-and-Orphan/2B]
$ gcc parent.c
(base) (atharva@Atharva)-[~/OS_Practicals/Assignments/2-Zombie-and-Orphan/2B]
$ ./a.out

This is the main process:
Process Id: 41206
Parent Id: 19513

Sorting Array using Bubble Sort:
Sorting Started

Sorting Completed!

Forking the current process:

Parent is Running:
ParentID: 19513
It's ID: 41206

Parent is waiting for child to Complete!

Forking the current process:

Child is running:
ParentID: 41206
It's ID: 41207

Child Calling EXCEV System Call:

Argc:6
Printing Element in Reverse: 60 20 10 5 1

EXCEV task Completed

Parent is Exiting!!

(base) (atharva@Atharva)-[~/OS_Practicals/Assignments/2-Zombie-and-Orphan/2B]

```


Assignment 3

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

Program : Shortest Job First (Non-Preemptive)

```
#include <iostream>
#include <set>
using namespace std;

int main()
{
    freopen("input.txt", "r", stdin);

    int n, temp, i, j;
    int total_time_cpu = 0;
    float total_waiting_time = 0, total_turnaround_time = 0, cpu_idle_time = 0;

    cout << "Enter no of Process:" << endl;
    cin >> n;

    int arrival_time[n], burst_time[n], turn_around_time[n], waiting_time[n], process_seq[n];

    // Taking Input
    for (i = 0; i < n; i++)
    {
        cout << "\nEnter Arrival time " << i + 1 << " :";
        cin >> arrival_time[i];
        cout << "\nEnter Burst time " << i + 1 << " :";
        cin >> burst_time[i];
        process_seq[i] = i + 1;
    }

    // Displaying Input
    cout << "\n\n Before Scheduling:";
    cout << "\n ProcessId \t ArrivalTime \t BurstTime\n";
    for (i = 0; i < n; i++)
    {
        cout << process_seq[i] << "\t\t" << arrival_time[i] << "\t\t" << burst_time[i] << endl;
    }

    // Sort According to Burst Time
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < n - 1; j++)
        {
            if (burst_time[j] > burst_time[j + 1])
            {
                temp = arrival_time[j];
                arrival_time[j] = arrival_time[j + 1];
                arrival_time[j + 1] = temp;

                temp = burst_time[j];
                burst_time[j] = burst_time[j + 1];
            }
        }
    }
}
```

```

        burst_time[j + 1] = temp;

        temp = process_seq[j];
        process_seq[j] = process_seq[j + 1];
        process_seq[j + 1] = temp;
    }
}

// Getting Minimum Arrival Time
int first_arrive = arrival_time[0], first_index_arrive = 0;

for (i = 0; i < n; i++)
{
    if (first_arrive > arrival_time[i])
    {
        first_arrive = arrival_time[i];
        first_index_arrive = i;
    }
}

// Task:
// 1) Take the first arrival job and execute it
// 2) From the next job check if it is arrived or
//    not if arrived execute that process

// Waiting Time = TurnAroundTime - BurstTime
// TurnAroundTime = ExitTime - ArrivalTime

// Taking first arrival job
int process = n;
i = 0; // first_index_arrive;
total_time_cpu = first_arrive;

cout << "\n\n firs" << first_arrive << " " << first_index_arrive;

cout << "\n\n After Sorting:" << endl;
for (i = 0; i < n; i++)
{
    cout << process_seq[i] << "\t\t" << arrival_time[i] << "\t\t" << burst_time[i] << "\t\t" << endl;
}

// Completed Process Set
set<int> completed_process;

cout << "\n i:" << i;
cout << "\n ProcessID \t ArrivalTime \t BurstTime \t TurnAroundTime \t WaitingTime \n";
int flag = 1;

while (process != 0)
{
    // If Process Arrived Run it
    if (arrival_time[i] <= total_time_cpu && completed_process.find(i) == completed_process.end())
    {
        total_time_cpu += burst_time[i];
        turn_around_time[i] = total_time_cpu - arrival_time[i];
        waiting_time[i] = turn_around_time[i] - burst_time[i];

        total_waiting_time += waiting_time[i];
    }
}

```

```

        total_turnaround_time += turn_around_time[i];

        // Once Process Complete decrement it
        process--;
        completed_process.insert(i);

        cout << process_seq[i] << "\t\t" << arrival_time[i] << "\t\t" << burst_time[i] << "\t\t" <<
turn_around_time[i] << "\t\t\t" << waiting_time[i] << endl;
        i = 0;
        continue;
    }

    if (i >= n - 1)
    {
        i = 0;
    }
    else
    {
        i++;
    }
}

cout << "\n\n Average Waiting Time: " << total_waiting_time / n;
cout << "\n\n Average TurnAround Time: " << total_turnaround_time / n << endl;

return 0;
}

```

Output:

```

Enter Arrival time 5 :
Enter Burst time 5 :

Before Scheduling:
ProcessId      ArrivalTime      BurstTime
1               0               8
2               1               5
3               3               3
4               4               1
5               6               4

firs0 4

After Sorting:
4               4               1
3               3               3
5               6               4
2               1               5
1               0               8

i:5
ProcessID      ArrivalTime      BurstTime      TurnAroundTime      WaitingTime
1               0               8               8               0
4               4               1               5               4
3               3               3               9               6
5               6               4               10              6
2               1               5               20              15

Average Waiting Time: 6.2
Average TurnAround Time: 10.4

```

Program : Shortest Job First Preemptive

```
#include<stdio.h>

struct Process
{
    int id,WT,AT,BT,TAT;
    // WT - Waiting Time
    // AT - Arrival Time
    // BT - Burst Time
    // TAT - TurnAroundTime
};

int main()
{
    freopen("input.txt","r",stdin);
    int n,temp[10];
    int count=0,t=0,short_P;
    float total_WT=0, total_TAT=0,Avg_WT,Avg_TAT;

    printf("Enter the number of the process\n");
    scanf("%d",&n);

    struct Process a[10];

    printf("Enter the arrival time and burst time of the process\n");
    printf("AT WT\n");

    for(int i=0;i<n;i++)
    {
        a[i].id = i+1;
        scanf("%d%d",&a[i].AT,&a[i].BT);

        // copying the burst time in
        // a temp array for the further use
        // in calculation of WT
        temp[i]=a[i].BT;
    }

    printf("\n\n Input Data:");
    printf("\n\nID \t AT \t BT \n\n");
    for(int i =0;i<n;i++)
    {
        printf("%d \t %d \t %d\n",a[i].id,a[i].AT,a[i].BT);
    }

    // we initialize the burst time
    // of a process with the maximum
    a[9].BT=10000;

    // loop will be execute until all the process
```

```

// complete so we use count!= number of
// the process

// t = time
for(t=0;count!=n;t++)
{
    // for finding min burst
    // it is useful
    short_P=9;

    for(int i=0;i<n;i++)
    {
        // If Process is shortest
        // and process arrived and It is remain to execute i.e Burst time greater than 0
        // So assign that as shortest process
        if(a[i].BT<a[short_P].BT && (a[i].AT<=t && a[i].BT>0))
        {
            short_P=i;
        }
    }
    // Reduce burst time by 1 and check again
    a[short_P].BT = a[short_P].BT-1;

    // if any process is completed
    if(a[short_P].BT==0)
    {
        // one process complete
        a[short_P].WT= t + 1 - a[short_P].AT - temp[short_P];
        a[short_P].TAT= t + 1 - a[short_P].AT;

        struct Process a1;

        a1 = a[count];
        a[count] = a[short_P];
        a[short_P] = a1;

        count++;

        // total calculation
        total_WT=total_WT+a[short_P].WT;
        total_TAT=total_TAT+a[short_P].TAT;
    }
}

Avg_WT=total_WT/n;
Avg_TAT=total_TAT/n;

// printing of the answer
printf("\n\n After Applying SJF Preemptive:");
printf("\n\nId \t AT \t BT \t WT \t TAT\n");
for(int i=0;i<n;i++)

```

```

{
    printf("%d\t%d\t%d\t%d\t%d\n",a[i].id,a[i].AT,temp[i],a[i].WT,a[i].TAT);
}

printf("Avg waiting time of the process is %f\n",Avg_WT);
printf("Avg turn around time of the process %f\n",Avg_TAT);
}

```

Output:

```

(base) └─(atharva@Atharva)─[~/College-Prac/OS_Practicals/Assignments/3-SJF-FCFS-Round-Robin]
└─$ ./sjfpre
Enter the number of the process
Enter the arrival time and burst time of the process
AT WT

Input Data:

ID      AT      BT
1        0        8
2        1        5
3        3        3
4        4        1
5        6        4

After Applying SJF Preemptive:

Id      AT      BT      WT      TAT
4        4        8        0        1
2        1        5        1        6
3        3        3        4        7
5        6        1        4        8
1        0        4       17       21
Avg waiting time of the process is 4.400000
Avg turn around time of the process 6.800000

```

Program : Round-Robin Algorithm

```
#include<stdio.h>

void main()
{
    freopen("input.txt","r",stdin);

    // Taking Input - NumberofProcess, Arival Time, Burst Time, Time Quantum

    int nop;
    printf("\n\n Enter Number of Process:");
    scanf("%d",&nop);

    int at[nop],bt[nop],temp[nop];

    for(int i=0;i<nop;i++)
    {
        printf("\n\nEnter arival time and burst time of the process %d \n",i+1);
        scanf("%d",&at[i]);
        scanf("%d",&bt[i]);

        // Storing Burst Time in temp array
        temp[i] = bt[i];
    }

    int time;
    printf("\n\n Enter Time Quantum:");
    scanf("%d",&time);

    // Using Round Robin Algoritm
    float avg_wt,avg_tat,wt=0,tat=0;
    int y = nop;
    int sum,count,i;

    printf("\n P \t AT \t BT \t TAT \t WT\n");

    sum = 0; // Storing burst time;
    i = 0; // For Pointing The Current Process

    while(y!=0)
    {
        // Checking if Process can complete in this Time Quantum
        if(temp[i] <= time && temp[i]>0)
        {
            sum = sum+temp[i]; // Storing Burst Time
            temp[i] = 0; // Process Complete
            count = 1; // like flag to check process complete
        }
        // If Process take more time than 1 Time Quantum
```

```

else if(temp[i] > 0)
{
    temp[i] = temp[i] - time; // Decrementing the Quantum Time from Burst Time
    sum = sum + time;
}

// If Process Completes
if(temp[i] == 0 && count == 1)
{
    y--; // Decrementing Process Counter

    printf("\n\n %d \t %d \t %d\t %d\t %d",i+1,at[i],bt[i],sum-at[i],sum-at[i]-bt[i]);

    // TurnAroundTime = ExitTime - ArrivalTime
    // Waiting time = TurnAroundTime - BurstTime
    wt = wt + sum - at[i] - bt[i]; // Total waiting time
    tat = tat + sum -at[i]; // Total Burst Time
    count = 0; // Resetting Flag
}

// printf("\n Current Index %d Arrival Time %d Remaining Burst Time %d",i,at[i],temp[i]);

// If All Process Visited, then Run it in round robin fashion
if(i == nop-1)
{
    i=0;
}
else if(at[i+1] <= sum) // Checking if next process is arrived or not
{
    i++;
}
// If process is not in end and the next process has not arrived yet so start the remaining
process again
else
{
    i = 0;
}
}

// Calculating Average TurnAroundTime and Waiting Time
avg_tat = tat/nop;
avg_wt = wt/nop;

printf("\n\n Average TurnAround Time: %f",avg_tat);
printf("\n\n Average Waiting Time: %f\n",avg_wt);
}
/*

```

Input.txt File:

5

0 15

3 8
8 2
10 11
16 4

3
*/

Output:

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/3-SJF-FCFS-Round-Robin
File Actions Edit View Help
(base) (atharva@Atharva) - [~/College-Prac/OS_Practicals/Assignments/3-SJF-FCFS-Round-Robin]
└─$ gcc round-robin.c
(base) (atharva@Atharva) - [~/College-Prac/OS_Practicals/Assignments/3-SJF-FCFS-Round-Robin]
└─$ ./a.out

Enter Number of Process:
Enter arrival time and burst time of the process 1
Enter arrival time and burst time of the process 2
Enter arrival time and burst time of the process 3

Enter Time Quantum:
P      AT      BT      TAT      WT
1      0        3        3        0
2      0        3        6        3
3      0       24       30        6

Average TurnAround Time: 13.000000
Average Waiting Time: 3.000000
(base) (atharva@Atharva) - [~/College-Prac/OS_Practicals/Assignments/3-SJF-FCFS-Round-Robin]
└─$
```


Assignment 4A Producer-Consumer

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

Code :

```
#include <stdio.h>
#include <pthread.h>
#include <stdlib.h>
#include <semaphore.h>
#include <unistd.h>

#define buffer_size 10

sem_t full, empty;
int buffer[buffer_size];
pthread_mutex_t mutex;
void *producer(void *p);
void *consumer(void *p);
void insert_item(int);
int remove_item();
int counter;
void initialize()
{
    pthread_mutex_init(&mutex, NULL);
    sem_init(&full, 1, 0);
    sem_init(&empty, 1, buffer_size);
    counter = 0;
}
int main()
{
    int n1, n2, i;
    printf("\nEnter no. of producers you want to create:");
    scanf("%d", &n1);
    printf("\nEnter no. of consumers you want to create:");
    scanf("%d", &n2);
    initialize();
    pthread_t tid[n1], tid1[n2];
    for (i = 0; i < n1; i++)
        pthread_create(&tid[i], NULL, producer, NULL);
    for (i = 0; i < n2; i++)
        pthread_create(&tid1[i], NULL, consumer, NULL);
    sleep(50);
    exit(0);
}
void *producer(void *p)
{

```

```

int item, waittime;
waittime = rand() % 5;
sleep(waittime);
item = rand() % 10;
sem_wait(&empty);
pthread_mutex_lock(&mutex);
printf("\n Producer produced %d item", item);
insert_item(item);
pthread_mutex_unlock(&mutex);
sem_post(&full);
}
void *consumer(void *p)
{
    int item, waittime;
    waittime = rand() % 10;
    sleep(
        waittime);
    sem_wait(&full);
    pthread_mutex_lock(&mutex);
    item = remove_item();
    printf("\n Consumer consumed %d item", item);
    pthread_mutex_unlock(&mutex);
    sem_post(&empty);
}
void insert_item(int item)
{
    buffer[counter++] = item;
}
int remove_item()
{
    return (buffer[--counter]);
}

```

Output:

```
(base) └──(atharva@Atharva)-[/media/.../Study/College-Prac/OS_Practicals/Assignments]
└─$ gcc 4-Producer-Consumer/4a.c -lpthread
```

```
(base) └──(atharva@Atharva)-[/media/.../Study/College-Prac/OS_Practicals/Assignments]
└─$ ./a.out
```

Enter no. of producers you want to create:6

Enter no. of consumers you want to create:3

```
Producer produced 3 item
Producer produced 6 item
Producer produced 7 item
Consumer consumed 7 item
Producer produced 0 item
Producer produced 9 item
Consumer consumed 9 item
Producer produced 3 item
Consumer consumed 3 item
```

```
(base) └──(atharva@Atharva)-[/media/.../Study/College-Prac/OS_Practicals/Assignments]
└─$
```


Assignment 4B Reader-Writer

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

Code :

```
// Reader-Writer problem
#include <iostream>
#include <pthread.h>
#include <unistd.h>

using namespace std;

class monitor
{
private:
    int rcnt; // no. of readers
    int wcnt; // no. of writers
    int waitr; // no. of readers waiting
    int waitw; // no. of writers waiting
    pthread_cond_t canread; // condition variable to check whether reader can read
    pthread_cond_t canwrite; // condition variable to check whether writer can write
    pthread_mutex_t condlock; // mutex for synchronization

public:
    monitor()
    {
        rcnt = 0;
        wcnt = 0;
        waitr = 0;
        waitw = 0;
        pthread_cond_init(&canread, NULL);
        pthread_cond_init(&canwrite, NULL);
        pthread_mutex_init(&condlock, NULL);
    }
    // mutex provide synchronization so that no other thread
    // can change the value of data
    void beginread(int i)
    {
        pthread_mutex_lock(&condlock);
        // if there are active or waiting writers
        if (wcnt == 1 || waitw > 0)
        {
            // incrementing waiting readers
            waitr++;
            // reader suspended
            pthread_cond_wait(&canread, &condlock);
            waitr--;
        }
    }
```

```

// else reader reads the resource
rcnt++;
cout << "reader " << i << " is reading\n";
pthread_mutex_unlock(&condlock);
pthread_cond_broadcast(&canread);
}
void endread(int i)
{
    // if there are no readers left then writer enters monitor
    pthread_mutex_lock(&condlock);
    if (--rcnt == 0)
        pthread_cond_signal(&canwrite);
    pthread_mutex_unlock(&condlock);
}
void beginwrite(int i)
{
    pthread_mutex_lock(&condlock);
    // a writer can enter when there are no active
    // or waiting readers or other writer
    if (wcnt == 1 || rcnt > 0)
    {
        ++waitw;
        pthread_cond_wait(&canwrite, &condlock);
        --waitw;
    }
    wcnt = 1;
    cout << "writer " << i << " is writing\n";
    pthread_mutex_unlock(&condlock);
}
void endwrite(int i)
{
    pthread_mutex_lock(&condlock);
    wcnt = 0;
    // if any readers are waiting, threads are unblocked
    if (waitr > 0)
        pthread_cond_signal(&canread);
    else
        pthread_cond_signal(&canwrite);
    pthread_mutex_unlock(&condlock);
}
} M;

// global object of monitor class;
void *reader(void *id)
{
    int c = 0;
    int i = *(int *)id;
    // each reader attempts to read 5 times
    while (c < 5)
    {
        usleep(1);
        M.beginread(i);
    }
}

```



```

    M.endread(i);
    c++;
}
}
void *writer(void *id)
{
    int c = 0;
    int i = *(int *)id;
    // each writer attempts to write 5 times
    while (c < 5)
    {
        usleep(1);
        M.beginwrite(i);
        M.endwrite(i);
        c++;
    }
}

int main()
{
    pthread_t r[5], w[5];
    int id[5];
    for (int i = 0; i < 5; i++)
    {
        id[i] = i;
        // creating threads which execute reader function
        pthread_create(&r[i], NULL, &reader, &id[i]);
        // creating threads which execute writer function
        pthread_create(&w[i], NULL, &writer, &id[i]);
    }
    for (int i = 0; i < 5; i++)
    {
        pthread_join(r[i], NULL);
    }
    for (int i = 0; i < 5; i++)
    {
        pthread_join(w[i], NULL);
    }
}

```

Output:

```

(base) └─(atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/4-Producer-Consumer]

```

```

└─$ g++ -o s -pthread 4b.cpp

```

```

(base) └─(atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/4-Producer-Consumer]

```

```

└─$ ./s

```

```

reader 0 is reading

```

```

writer 0 is writing

```

writer 1 is writing
reader 1 is reading
reader 2 is reading
writer 1 is writing
reader 2 is reading
writer 0 is writing
reader 2 is reading
reader 0 is reading
reader 1 is reading
writer 0 is writing
writer 1 is writing
writer 0 is writing
reader 0 is reading
writer 1 is writing
writer 2 is writing
reader 3 is reading
reader 2 is reading
writer 1 is writing
reader 1 is reading
writer 0 is writing
reader 2 is reading
reader 1 is reading
writer 3 is writing
reader 1 is reading
writer 2 is writing
reader 3 is reading
reader 0 is reading
writer 2 is writing
writer 4 is writing
writer 3 is writing
writer 2 is writing
reader 3 is reading
reader 0 is reading
writer 3 is writing
writer 2 is writing
writer 4 is writing
reader 4 is reading
reader 3 is reading
writer 3 is writing
writer 4 is writing
reader 4 is reading
reader 3 is reading
writer 4 is writing
writer 3 is writing
writer 4 is writing
reader 4 is reading
reader 4 is reading
reader 4 is reading

(base) └─(atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/4-Producer-Consumer]
└─\$

Assignment 5 Banker's Algorithm

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

Code :

```
#include<stdio.h>

#include<stdlib.h>

/* Function to take input for 2D array */
void takeInput(int * a, int p, int r) {
    for (int i = 0; i < p; i++) {
        for (int j = 0; j < r; j++) {
            scanf("%d", & a[i * r + j]);
        }
    }
}

/* Safety function to check if the state of the system after request is safe or unsafe */
int safety(int * need, int * allocation, int work[], int finish[], int r, int p) {
    int safeseq[p];
    int count = 0;
    while (count < p) {
        int status = 0;
        for (int i = 0; i < p; i++) {
            if (finish[i] == 0) {
                int j = 0;
                for (j = 0; j < r; j++) {
                    if (need[i * r + j] > work[j]) break;
                }
                if (j == r) {
                    for (int k = 0; k < r; k++) {
                        work[k] += allocation[i * r + k];
                    }
                    finish[i] = 1;
                    safeseq[count++] = i;
                    status = 1;
                }
            }
        }
    }
    /* State is unsafe */
    if (status == 0) {
        return 0;
    }
    /* State is safe and printing the safe sequence */
    printf("\nSAFE SEQUENCE");
    for (int i = 0; i < p; i++) {
```

```

    if (i == (p - 1)) printf(" %d ", safeseq[i]);
    else printf(" %d --> ", safeseq[i]);
}
return 1;
}
/* Bankers function */
void bankers(int * allocation, int available[], int * need, int r, int p) {
    int work[r];
    int finish[p];
    /* Initially setting finish for all process as false */
    for (int i = 0; i < p; i++) {
        finish[i] = 0;
    }
    printf("\nEnter the process number who requested resource :");
    int n = 3;
    scanf("%d", & n);
    int request[r];
    printf("Enter the request :");
    for (int i = 0; i < r; i++) {
        int a;
        scanf("%d", & a);
        request[i] = a;
    }
    // Check if the request <= need
    for (int i = 0; i < r; i++) {
        if (request[i] > need[n * r + i]) return;
    }
    // Check if the request <= available
    for (int i = 0; i < r; i++) {
        if (request[i] > available[i]) return;
    }
    /* Assuming that the request was granted */
    for (int i = 0; i < r; i++) {
        available[i] = available[i] - request[i];
        allocation[n * r + i] = allocation[n * r + i] + request[i];
        need[n * r + i] = need[n * r + i] - request[i];
    }
    for (int i = 0; i < r; i++) {
        work[i] = available[i];
    }
    /* Now checking if the state is safe or unsafe after request is granted */
    int res = safety((int *) need, (int *) allocation, work, finish, r, p);
    if (res) {
        printf("\nThe request of process %d for resource is safe\n", n);
    } else {
        printf("\nThe request of process %d for resource is not safe\n", n);
    }
    return;
}
/*Main function */
int main() {
    int r;

```

```

printf("\nEnter total no of resources :");
scanf("%d", & r);
int p;
printf("Enter total no of processes :");
scanf("%d", & p);
int allocation[p][r];
int max[p][r];
int need[p][r];
int available[r];
printf("\nEnter allocated resources for each process\n");
takeInput((int * ) allocation, p, r);
printf("\nEnter max resources needed for each process\n");
takeInput((int * ) max, p, r);
/* Calculating need matrix */
for (int i = 0; i < p; i++) {
    for (int j = 0; j < r; j++) {
        int a = max[i][j];
        int b = allocation[i][j];
        need[i][j] = (a - b);
    }
}
printf("\nEnter available resources\n");
for (int i = 0; i < r; i++) {
    int a;
    scanf("%d", & a);
    available[i] = a;
}
bankers((int * ) allocation, available, (int * ) need, r, p);
return 0;
}

```

Output:

```

(base) (atharva@Atharva)~/media/.../Study/College-Prac/OS_Practicals/Assignments
└─$ cd 5-Banker-Algorithm

(base) (atharva@Atharva)~/media/.../College-Prac/OS_Practicals/Assignments/5-Banker-Algorithm
└─$ gcc bankers.c

(base) (atharva@Atharva)~/media/.../College-Prac/OS_Practicals/Assignments/5-Banker-Algorithm
└─$ ./a.out

Enter total no of resources :3
Enter total no of processes :5

Enter allocated resources for each process
1 2 3
3 0 1
2 2 0
1 3 1
0 2 3

Enter max resources needed for each process
4 4 8
7 1 4
4 3 2
7 5 4
2 5 5

Enter available resources
2 2 2

Enter the process number who requested resource :1
Enter the request :0 1 0

SAFE SEQUENCE 2 → 4 → 0 → 1 → 3
The request of process 1 for resource is safe

(base) (atharva@Atharva)~/media/.../College-Prac/OS_Practicals/Assignments/5-Banker-Algorithm
└─$ █

```


Assignment 6 Page Replacement Algorithm

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

FIFO (First In First Out)

Code :

```
#include <stdio.h>

int main() {
    int pageFaults = 0;
    int no_of_frames, m, n, s, no_of_pages;
    printf("Enter number of frames: ");
    scanf("%d", &no_of_frames);
    printf("Enter number of pages: ");
    scanf("%d", &no_of_pages);
    int incomingStream[no_of_pages];
    printf("Enter page reference string: ");
    for (int i = 0; i < no_of_pages; ++i) {
        scanf("%d", &incomingStream[i]);
    }
    int temp[no_of_frames];
    for (m = 0; m < no_of_frames; m++) {
        temp[m] = -1;
    }
    for (m = 0; m < no_of_pages; m++) {
        s = 0;
        for (n = 0; n < no_of_frames; n++) {
            if (incomingStream[m] == temp[n]) {
                s++;
                pageFaults--;
            }
        }
        pageFaults++;
        if ((pageFaults <= no_of_frames) && (s == 0)) {
            temp[m] = incomingStream[m];
        } else if (s == 0) {
            temp[(pageFaults - 1) % no_of_frames] = incomingStream[m];
        }
        printf("\n");
        printf("%d\t\t", incomingStream[m]);
        for (n = 0; n < no_of_frames; n++) {
            if (temp[n] != -1)
                printf(" %d\t", temp[n]);
            else
                printf(" - \t");
        }
    }
}
```

```

}
printf("\nTotal Page Faults:%d\n", pageFaults);
return 0;
}

```

Output:

```

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms
└─$ gcc fifo.c

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms
└─$ ./a.out
Enter number of frames: 14
Enter number of pages: 14
Enter page reference string: 7 0 1 2 0 3 0 4 5 3 0 3 2 3

7      7      -      -      -      -      -      -      -      -      -      -      -      -
0      7      0      -      -      -      -      -      -      -      -      -      -      -
1      7      0      1      -      -      -      -      -      -      -      -      -      -
2      7      0      1      2      -      -      -      -      -      -      -      -      -
0      7      0      1      2      -      -      -      -      -      -      -      -      -
3      7      0      1      2      -      3      -      -      -      -      -      -      -
0      7      0      1      2      -      3      -      -      -      -      -      -      -
4      7      0      1      2      -      3      -      4      -      -      -      -      -
5      7      0      1      2      -      3      -      4      5      -      -      -      -
3      7      0      1      2      -      3      -      4      5      -      -      -      -
0      7      0      1      2      -      3      -      4      5      -      -      -      -
3      7      0      1      2      -      3      -      4      5      -      -      -      -
2      7      0      1      2      -      3      -      4      5      -      -      -      -
3      7      0      1      2      -      3      -      4      5      -      -      -      -

Total Page Faults:7

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms
└─$ █

```

LRU (Least Recently Used)

Code:

```

#include<stdio.h>

int main() {
    int m, n, position, k, l, total_pages;
    int a = 0, b = 0, page_fault = 0;
    printf("Enter the no of pages\n");
    scanf("%d", & total_pages);
    int pages[total_pages];
    printf("Enter the page sequence:\n");
    for (int i = 0; i < total_pages; i++) {
        scanf("%d", & pages[i]);
    }
    int total_frames = 3;
    int frames[total_frames];
    int temp[total_frames];
    for (m = 0; m < total_frames; m++) {
        frames[m] = -1;
    }
    for (n = 0; n < total_pages; n++) {
        printf("%d: ", pages[n]);
        a = 0, b = 0;
        for (m = 0; m < total_frames; m++) {
            if (frames[m] == pages[n]) {
                a = 1;
                b = 1;
                break;
            }
        }
    }
}

```



```

    }
}
if (a == 0) {
    for (m = 0; m < total_frames; m++) {
        if (frames[m] == -1) {
            frames[m] = pages[n];
            b = 1;
            page_fault++;
            break;
        }
    }
}
if (b == 0) {
    for (m = 0; m < total_frames; m++) {
        temp[m] = 0;
    }
    for (k = n - 1, l = 1; l <= total_frames - 1; l++, k--) {
        for (m = 0; m < total_frames; m++) {
            if (frames[m] == pages[k]) {
                temp[m] = 1;
            }
        }
    }
    for (m = 0; m < total_frames; m++) {
        if (temp[m] == 0)
            position = m;
    }
    frames[position] = pages[n];
    page_fault++;
}
for (m = 0; m < total_frames; m++) {
    if (frames[m] == -1) {
        printf("-\t");
    } else {
        printf("%d\t", frames[m]);
    }
}
printf("\n");
}
printf("\nTotal Number of Page Faults:\t%d\n", page_fault);
return 0;
}

```

Output:

```
(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
└─$ gcc lru.c

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
└─$ ./a.out
Enter the no of pages
14
Enter the page sequence:
7 0 1 2 0 3 0 4 5 3 0 3 2 3
7: 7 - -
0: 7 0 -
1: 7 0 1
2: 2 0 1
0: 2 0 1
3: 2 0 3
0: 2 0 3
4: 4 0 3
5: 4 0 5
3: 4 3 5
0: 0 3 5
3: 0 3 5
2: 0 3 2
3: 0 3 2

Total Number of Page Faults: 10

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
└─$ █
```

Optimal:

Code:

```
#include<stdio.h>

int main() {
    int no_of_frames, no_of_pages, frames[10], pages[30], temp[10], flag1,
        flag2, flag3, i, j, k, pos,
        max, faults = 0;
    printf("Enter number of frames: ");
    scanf("%d", & no_of_frames);
    printf("Enter number of pages: ");
    scanf("%d", & no_of_pages);
    printf("Enter page reference string: ");
    for (i = 0; i < no_of_pages; ++i) {
        scanf("%d", & pages[i]);
    }
    for (i = 0; i < no_of_frames; ++i) {
        frames[i] = -1;
    }
    for (i = 0; i < no_of_pages; ++i) {
        flag1 = flag2 = 0;
        for (j = 0; j < no_of_frames; ++j) {
            if (frames[j] == pages[i]) {
                flag1 = flag2 = 1;
                break;
            }
        }
    }
}
```

```

}
if (flag1 == 0) {
    for (j = 0; j < no_of_frames; ++j) {
        if (frames[j] == -1) {
            faults++;
            frames[j] = pages[i];
            flag2 = 1;
            break;
        }
    }
}
if (flag2 == 0) {
    flag3 = 0;
    for (j = 0; j < no_of_frames; ++j) {
        temp[j] = -1;
        for (k = i + 1; k < no_of_pages; ++k) {
            if (frames[j] == pages[k]) {
                temp[j] = k;
                break;
            }
        }
    }
}
for (j = 0; j < no_of_frames; ++j) {
    if (temp[j] == -1) {
        pos = j;
        flag3 = 1;
        break;
    }
}
if (flag3 == 0) {
    max = temp[0];
    pos = 0;
    for (j = 1; j < no_of_frames; ++j) {
        if (temp[j] > max) {
            max = temp[j];
            pos = j;
        }
    }
}
frames[pos] = pages[i];
faults++;
}
printf("\n");
for (j = 0; j < no_of_frames; ++j) {
    if (frames[j] == -1) {
        printf("-\t");
    } else {
        printf("%d\t", frames[j]);
    }
}
}
printf("\n\nTotal Page Faults = %d\n", faults);

```

```
return 0;
}
```

Output:

```
(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
$ gcc optimal.c
```

```
(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
$ ./a.out
```

Enter number of frames: 3

Enter number of pages: 14

Enter page reference string: 7 0 1 2 0 3 0 4 5 3 0 3 2 3

7	-	-
7	0	-
7	0	1
2	0	1
2	0	1
2	0	3
2	0	3
4	0	3
5	0	3
5	0	3
5	0	3
5	0	3
2	0	3
2	0	3

Total Page Faults = 8

```
(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/6-Page-Replacement Algorithms]
$ █
```

Assignment 7 Inter Process Communication

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

FIFO (First In First Out)

Code :

Program1.c:

```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<fcntl.h>
#include<string.h>
#include<sys/types.h>
#include<sys/stat.h>

int main() {
    int fd1, fd2; //fd is file descriptor
    char * f1loc = "myfifo1";
    char * f2loc = "myfifo2";
    char str[100], buffer[200];
    mkfifo(f1loc, 0666);
    printf("Enter a string: ");
    fgets(str, 100, stdin); //as string may contain spaces so to include that too
    fd1 = open(f1loc, O_WRONLY);
    if (write(fd1, str, strlen(str) + 1) == -1) //1 to include the /0 terminating character
    {
        printf("Error while writting to fifo 1 from process 1\n");
        return 1;
    }
    close(fd1);
    fd2 = open(f2loc, O_RDONLY);
    if (read(fd2, buffer, 150) == -1) {
        printf("Error while reading from fifo 2 from process 1\n");
        return 1;
    }
    close(fd2);
    printf("Message in FIFO 2 from Process 2:\n%s\n", buffer);
    return 0;
}
```

Program2.c:

```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<fcntl.h>
#include<string.h>
#include<sys/types.h>
#include<sys/stat.h>

int main()
{
    FILE * tfd;
    int fd1, fd2; //fd is file descriptor
    char * f1loc = "myfifo1";
    char * f2loc = "myfifo2";
    char buffer[100], tempstr[200];
    fd1 = open(f1loc, O_RDONLY);
    if (read(fd1, buffer, 100) == -1) {
        printf("Error while reading from fifo 1 from process 2\n");
        return 1;
    }
    close(fd1);
    printf("Message in FIFO 1 from Process 1:\n%s\n", buffer);
    int p = 0, l = 1, w = 1, c = 0;
    while (buffer[p] != '\0') {
        if (buffer[p] == '.') {
            l++;
        } else if (buffer[p] == ' ') {
            w++;
        }
        c++;
        p++;
    }
    c--; //to delete the read '\0' character
    printf("Information about the entered string\n");
    printf("No of lines: %d\n", l);
    printf("No of words: %d\n", w);
    printf("No of characters: %d\n", c);
    //performing write on text file using high level system calls
    tfd = fopen("textfile.txt", "w");
    fprintf(tfd, "Data written in txt file\nInformation about the entered string\n");
    fprintf(tfd, "No of lines: %d\n", l);
    fprintf(tfd, "No of words: %d\n", w);
    fprintf(tfd, "No of characters: %d\n", c);
    fclose(tfd);
    //performing read from text file using high level system calls
    tfd = fopen("textfile.txt", "r");
```

```

int i = 0;
while (1) {
    if (feof(tfd)) //if character is equal to end of file(EOF) break from the loop
    {
        break;
    }
    tempstr[i++] = fgetc(tfd);
}
tempstr[i++] = '\0';
fclose(tfd);
//creating and writing into second fifo file
mkfifo(f2loc, 0666);
fd2 = open(f2loc, O_WRONLY);
if (write(fd2, tempstr, strlen(tempstr) + 1) == -1) //1 to include the /0 terminating character
{
    printf("Error while writing to fifo 2 from process 2\n");
    return 1;
}
close(fd2);
return 0;
}

```

Program1 Output:

```

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ gcc program.c -o a.out

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ gcc program2.c -o b.out

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ ./a.out
Enter a string: Hello From Here
Message in FIFO 2 from Process 2:
Data written in txt file
Information about the entered string
No of lines: 1
No of words: 3
No of characters: 15
♦

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ █

```

Program2 Output:

```

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ ./b.out
Message in FIFO 1 from Process 1:
Hello From Here

Information about the entered string
No of lines: 1
No of words: 3
No of characters: 15

(base) (atharva@Atharva)-[/media/.../College-Prac/OS_Practicals/Assignments/7-Inter process communication]
└─$ █

```

Shared Memory

Code :

Server.c:

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/shm.h>
#include<sys/ipc.h>

int main() {
    key_t key = ftok("shmfile", 65); //returns same key value in different process when used
    with
    //same file name and id
    int shmid;
    void * shmaddr;
    shmid = shmget(key, 100, 0666);
    printf("shmid of the shared memory is %d\n", shmid);
    shmaddr = shmat(shmid, NULL, 0);
    printf("the shared memory is attached to the address %p\n", shmaddr);
    printf("Data read from the shared memory is:\n%s", (char * ) shmaddr);
    return 0;
}
```

Client.c:

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/shm.h>
#include<sys/ipc.h>

int main() {
    key_t key = ftok("shmfile", 65); //returns same key value in different process when used
    with
    //same file name and id
    int shmid;
    void * shmaddr;
    char str[100];
    shmid = shmget(key, 100, 0666 | IPC_CREAT);
    printf("shmid of the shared memory is %d\n", shmid);
    shmaddr = shmat(shmid, NULL, 0);
```



```

printf("the shared memory is attached to the address %p\n", shmaddr);
printf("Enter a string:\n");
fgets(str, 100, stdin);
strcpy(shmaddr, str);
printf("Data written in shared memory is:\n%s", (char * ) shmaddr);
return 0;
}

```

Server Output:

```

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ ./b.out
shmid of the shared memory is 262184
the shared memory is attached to the address 0x7f142af16000
Data read from the shared memory is:

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ ./b.out
shmid of the shared memory is 262184
the shared memory is attached to the address 0x7f0ea5a3e000
Data read from the shared memory is:
Hello, Atharva Agrawal here

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ █

```

Client Output:

```

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ gcc client.c -o a.out

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ ./a.out
shmid of the shared memory is 262184
the shared memory is attached to the address 0x7fab2e797000
Enter a string:
Hello, Atharva Agrawal here
Data written in shared memory is:
Hello, Atharva Agrawal here

(base) (atharva@Atharva)-[/media/.../OS_Practicals/Assignments/7-Inter process communication/shared-memory]
└─$ █

```


Assignment 8 Disk-Scheduling-Algorithm

Name: Atharva Agrawal

Roll No: 33303

Batch: L11

SSTF (First In First Out)

Code :

```
#include<stdio.h>

#include<stdlib.h>

void sort(int * arr, int n) {
    int temp;
    for (int i = 0; i < n - 1; i++) {
        for (int j = i + 1; j < n; j++) {
            if (arr[i] > arr[j]) {
                temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }
}

int main() {
    int n, headpos;
    printf("Enter the no of disk scheduling requests: ");
    scanf("%d", & n);
    printf("Enter the initial head position: ");
    scanf("%d", & headpos);
    int arr[n + 1], templ[n], tempr[n];
    int p = 0, q = 0;
    printf("Enter the elements in the queue\n");
    for (int i = 0; i < n; i++) {
        scanf("%d", & arr[i]);
        if (arr[i] <= headpos) {
            templ[p++] = arr[i];
        } else {
            tempr[q++] = arr[i];
        }
    }
    sort(templ, p);
    sort(tempr, q);
    int temparr[50];
    int k = 1;
    temparr[0] = headpos;
    int lind = p - 1, rind = 0, temple, tempre, curr_head = headpos;
```

```

while (lind >= 0 && rind != q - 1) {
    templele = templ[lind];
    temprele = tempr[rind];
    if (abs(templele - curr_head) < abs(temprele - curr_head)) {
        temparr[k++] = templele;
        lind--;
        curr_head = templele;
    } else {
        temparr[k++] = temprele;
        rind++;
        curr_head = temprele;
    }
}
while (lind > 0) {
    temparr[k++] = templ[lind--];
}
while (rind < q) {
    temparr[k++] = tempr[rind++];
}
float totalseek = 0;
int diff;
for (int i = 0; i < k - 1; i++) {
    diff = abs(temparr[i] - temparr[i + 1]);
    totalseek += diff;
    printf("Disk head moves form %d to %d with a seek of %d\n", temparr[i], temparr[i + 1], diff);
}

float avgseek = (totalseek / n);
printf("Total seek time: %.2f \n", totalseek);
printf("Average seek time: %.2f \n", avgseek);
return 0;
}

```

Output:

```

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ gcc sstf.c

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ ./a.out
Enter the no of disk scheduling requests: 7
Enter the initial head position: 50
Enter the elements in the queue
82
170
43
140
24
16
190
Disk head moves form 50 to 43 with a seek of 7
Disk head moves form 43 to 24 with a seek of 19
Disk head moves form 24 to 16 with a seek of 8
Disk head moves form 16 to 82 with a seek of 66
Disk head moves form 82 to 140 with a seek of 58
Disk head moves form 140 to 170 with a seek of 30
Disk head moves form 170 to 190 with a seek of 20
Total seek time: 208.00
Average seek time: 29.71

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ █

```

SCAN

Code :

```
#include<stdio.h>

#include<stdlib.h>

void sort(int * arr, int n) {
    int temp;
    for (int i = 0; i < n - 1; i++) {
        for (int j = i + 1; j < n; j++) {
            if (arr[i] > arr[j]) {
                temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }
}

int main() {
    int n, maxrange, headpos, drn;
    printf("Enter the no of disk scheduling requests: ");
    scanf("%d", & n);
    printf("Enter the maximum range of the disk: ");
    scanf("%d", & maxrange);
    printf("Enter the initial head position: ");
    scanf("%d", & headpos);
    printf("Enter the intial direction of the disk \n1)Left\n2)right\nEnter your choice: ");
    scanf("%d", & drn);
    int arr[n + 1], templ[n], tempr[n];
    int p = 0, q = 0;
    printf("Enter the elements in the queue\n");
    for (int i = 0; i < n; i++) {
        scanf("%d", & arr[i]);
        if (arr[i] <= headpos) {
            templ[p++] = arr[i];
        } else {
            tempr[q++] = arr[i];
        }
    }
    sort(templ, p);
    sort(tempr, q);
    int temparr[50];
    int k = 1;
    if (drn == 1) {
        temparr[0] = headpos;
        for (int i = p - 1; i >= 0; i--) {
            temparr[k++] = templ[i];
        }
        temparr[k++] = 0;
    }
```

```

    for (int i = 0; i < q; i++) {
        temparr[k++] = tempr[i];
    }
} else {
    temparr[0] = headpos;
    for (int i = 0; i < q; i++) {
        temparr[k++] = tempr[i];
    }
    temparr[k++] = maxrange;
    for (int i = p - 1; i >= 0; i--) {
        temparr[k++] = templ[i];
    }
}
}
float totalseek = 0;
int diff;
for (int i = 0; i < k - 1; i++) {
    diff = abs(temparr[i] - temparr[i + 1]);
    totalseek += diff;
    printf("Disk head moves form %d to %d with a seek of %d\n", temparr[i], temparr[i + 1], diff);
}
printf("The sequence is:\n");
for (int i = 0; i < k - 1; i++) {
    printf("%d -> ", temparr[i]);
}
printf("%d\n", temparr[k - 1]);
float avgseek = (totalseek / n);
printf("Total seek time: %.2f\n", totalseek);
printf("Average seek time: %.2f\n", avgseek);
return 0;
}

```

Output:

```

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ gcc scan.c

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ ./a.out
Enter the no of disk scheduling requests: 5
Enter the maximum range of the disk: 100
Enter the initial head position: 40
Enter the intial direction of the disk
1)Left
2)right
Enter your choice: 1
Enter the elements in the queue
82 150 43 130 20
Disk head moves form 40 to 20 with a seek of 20
Disk head moves form 20 to 0 with a seek of 20
Disk head moves form 0 to 43 with a seek of 43
Disk head moves form 43 to 82 with a seek of 39
Disk head moves form 82 to 130 with a seek of 48
Disk head moves form 130 to 150 with a seek of 20
The sequence is:
40 -> 20 -> 0 -> 43 -> 82 -> 130 -> 150
Total seek time: 190.00
Average seek time: 38.00

(base) [atharva@Atharva]~/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System
└─$ █

```

CLOOK

```
#include<stdio.h>
#include<stdlib.h>

void sort(int * arr, int n) {
    int temp;
    for (int i = 0; i < n - 1; i++) {
        for (int j = i + 1; j < n; j++) {
            if (arr[i] > arr[j]) {
                temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }
}

int main()
{
    int n, maxrange, headpos, drn;

    printf("Enter the no of disk scheduling requests: ");
    scanf("%d", & n);
    printf("Enter the maximum range of the disk: ");
    scanf("%d", & maxrange);
    printf("Enter the initial head position: ");
    scanf("%d", & headpos);
    printf("Enter the intial direction of the disk \n1)Left\n2)right\nEnter your choice: ");
    scanf("%d", & drn);

    int arr[n + 1], templ[n], tempr[n];
    int p = 0, q = 0;

    printf("Enter the elements in the queue\n");

    for (int i = 0; i < n; i++)
    {
        scanf("%d", & arr[i]);
        if (arr[i] <= headpos)
        {
            templ[p++] = arr[i];
        } else
        {
            tempr[q++] = arr[i];
        }
    }

    sort(templ, p);
    sort(tempr, q);

    int temparr[50];
    int k = 1;
```

```

if (drn == 1)
{
    temparr[0] = headpos;

    for (int i = p - 1; i >= 0; i--) {
        temparr[k++] = templ[i];
    }
    for (int i = q - 1; i >= 0; i--) {
        temparr[k++] = tempr[i];
    }
}
else
{
    temparr[0] = headpos;

    for (int i = 0; i < q; i++) {
        temparr[k++] = tempr[i];
    }

    for (int i = 0; i < p; i++) {
        temparr[k++] = templ[i];
    }
}

float totalseek = 0; int diff;
for (int i = 0; i < k - 1; i++)
{
    diff = abs(temparr[i] - temparr[i + 1]);
    totalseek += diff;
    printf("Disk head moves form %d to %d with a seek of %d \n ",temparr[i],temparr[i+1],diff);
}

float avgseek = (totalseek / n);
printf("Total seek time: %.2f \n", totalseek);
printf("Average seek time: %.2f \n", avgseek);

return 0;
}

```


Output:

```
(base) (atharva@Atharva) [/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System]
└─$ gcc clock.c

(base) (atharva@Atharva) [/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System]
└─$ ./a.out
Enter the no of disk scheduling requests: 7
Enter the maximum range of the disk: 199
Enter the initial head position: 60
Enter the initial direction of the disk
1)Left
2)right
Enter your choice: 2
Enter the elements in the queue
95
20
100
130
19
59
35
Disk head moves form 60 to 95 with a seek of 35
Disk head moves form 95 to 100 with a seek of 5
Disk head moves form 100 to 130 with a seek of 30
Disk head moves form 130 to 19 with a seek of 111
Disk head moves form 19 to 20 with a seek of 1
Disk head moves form 20 to 35 with a seek of 15
Disk head moves form 35 to 59 with a seek of 24
Total seek time: 221.00
Average seek time: 31.57

(base) (atharva@Atharva) [/media/.../College-Prac/OS_Practicals/Assignments/8-Inter-process Communication using Shared Memory using System]
└─$ clear
```


Output 1B: AddressBook using Shell Script

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help

(base) (atharva@Atharva) - [~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming]
└─$ ./1-address-book.sh

#####
Creating a New Address Book

New Address Book Created
#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 1

#####
You have selected Read Address Book

*****
Address Book Contain:

Name      MobileNo      Location

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 2
```

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help

Enter a number: 2

#####
You have selected Add Data into Address Book:

*****
Please Enter following Details:

Enter Name:Atharva

Enter Mobile Number:1234567891

Enter Location:Pune
Record Inserted Succcessfully

*****

*****
Address Book Contain:

Name      MobileNo      Location
Atharva    1234567891    Pune

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 2

#####
You have selected Add Data into Address Book:

*****
Please Enter following Details:
```

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help
6) Quit
Enter a number: 2

#####
You have selected Add Data into Address Book:

*****
Please Enter following Details:

Enter Name:BeforeUpdate

Enter Mobile Number:1234567891
Atharva      1234567891      Pune
Please Enter Another Number

Enter Mobile Number:1234567892

Enter Location:Mumbai
Record Inserted Succesfully

*****
Address Book Contain:

  Name      MobileNo      Location
Atharva      1234567891      Pune
BeforeUpdate  1234567892      Mumbai

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 4
```

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help
6) Quit
Enter a number: 4

#####
You have selected Update Record

*****

Enter Mobile Number Search Key:1234567892
2:BeforeUpdate  1234567892      Mumbai

Enter the line number (the first number of the entry) that you'd like to edit:2

Enter Name:UpdatedName

Enter Location:Mumbai
The change has been made.
./1-address-book.sh: line 120: [: M: integer expression expected

*****
Address Book Contain:

  Name      MobileNo      Location
Atharva      1234567891      Pune
UpdatedName  1234567892      Mumbai

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 1
```

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help
6) Quit
Enter a number: 1

#####
You have selected Read Address Book

*****
Address Book Contain:

  Name      MobileNo      Location
Atharva      1234567891      Pune
UpdatedName  1234567892      Mumbai

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 5

#####
You have selected Delete a Record

*****
  1  Atharva      1234567891      Pune
  2  UpdatedName  1234567892      Mumbai

*****

Enter Record Number You Want to Delete:2
Record Deleted Successfully

*****

*****
Address Book Contain:
```

```
atharva@Atharva: ~/College-Prac/OS_Practicals/Assignments/1-Shell-Programming
File Actions Edit View Help
Address Book Contain:

  Name      MobileNo      Location
Atharva      1234567891      Pune

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 1

#####
You have selected Read Address Book

*****
Address Book Contain:

  Name      MobileNo      Location
Atharva      1234567891      Pune

*****

#####
Welcome to AddressBook:
Options:
1) To View Address Book
2) To Add/Insert Address Record
3) To Read/View Single Record
4) To Update/Modify Record
5) To Delete a Record
6) Quit
Enter a number: 6

#####
Thanks For Using Address Book
```