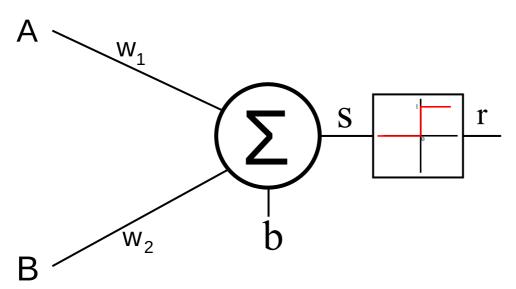
Machine learning introduction

Part I – From neurons to networks

3 - Multi-Layer Networks

Simon Gay

- Limits of the single layer network
 - Case study: logic gates
 - We want to implement logic gates AND, OR and XOR with formal neurons
 - A neuron per gate
 - Two inputs A and B and a bias b
 - Threshold activation function: 1 when sum>0, 0 otherwise



OR gate

Table de vérité de OU				
0	0	0		
0	1	1		
1	0	1		
1	1	1		

• A solution (among others): $w_1=3$, $w_2=3$, b=-1

$$-0.3+0.3-1=-1$$
 $\rightarrow 0$

$$-0.3+1.3-1=2$$
 $\rightarrow 1$

$$-1.3+0.3-1=2 \rightarrow 1$$

$$-1.3+1.3-1=5 \rightarrow 1$$

AND gate

Table de vérité de ET				
0	0	0		
0	1	0		
1	0	0		
1	1	1		

$$S = A \times W_1 + B \times W_2 + b$$

• A solution (among others): $w_1=2$, $w_2=2$, b=-3

$$-0.2+0.2-3=-3 \rightarrow 0$$

$$-$$
 0.2 + 1.2 - 3 = -1 \rightarrow 0

$$-1.2+0.2-3=-1 \rightarrow 0$$

$$-1.2+1.2-3=1 \rightarrow 1$$

XOR gate

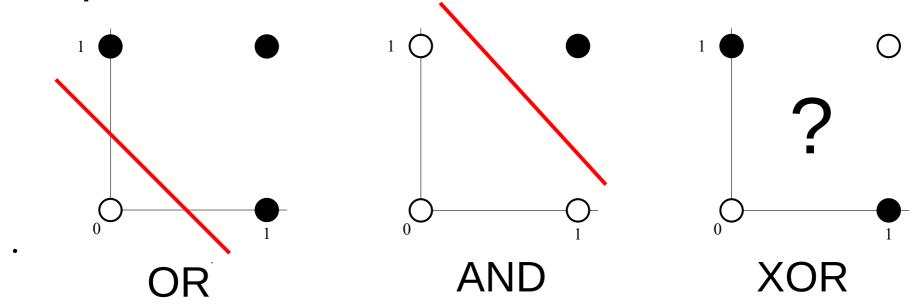
Table de vérité de XOR				
0	0	0		
0	1	1		
1	0	1		
1	1	0		

$$S = A \times W_1 + B \times W_2 + b$$

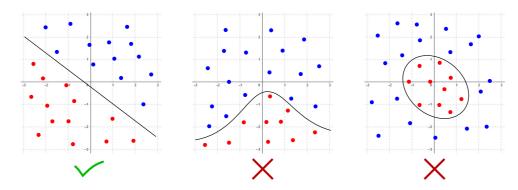
• Solution:



Explanations



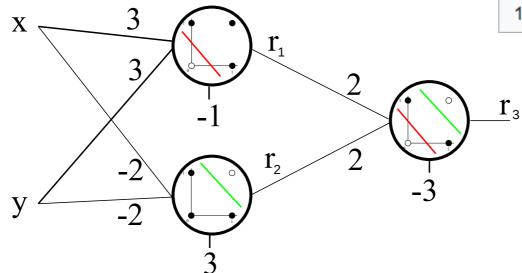
Single layer networks are limited to linear problems!



- Solution for the XOR gate
 - → with multiple layers of neurons

iable de l'elle de Aell				
0	0	0		
0	1	1		
1	0	1		
1	1	0		

Table de vérité de XOR



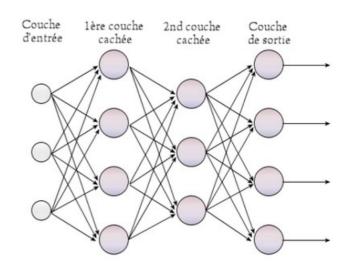
- The neurons of next layers can combine 'separators' from previous layers
 - → It is possible to create networks with multiple layers to solve non-linear problemes!

Multi-layer networks

 First multi-layer network created in 1986 by David Rumelhart (nearly 30 years after the perceptron!)

- structure:

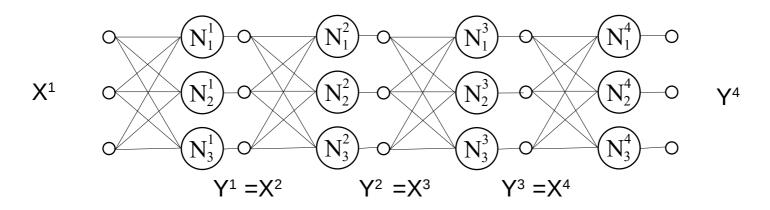
- An input layer (input vector)
- One or more 'hidden' layers
- An output layer



- How computing the output values ?
- How updating weights?

How computing output values ?

- We start with the input vector X¹
- The first hidden layer compute outputs y_i^1 of its neurons to define its output vector Y^1
- The next layer uses the output vector of previous layer as input
 - Thus, $X^k = Y^{k-1}$ (and $x_i^k = y_i^{k-1} \forall i$)
- This principle is repeated until the output layer



→ no changes from single layers' principles

- How updating network's weights?
 - → it is a more complex problem!
 - We have to define the update for each weight of each neuron
 - Each weight of an hidden layer will influence all neurons of the next layers
 - We will define the influence of a weight variation on the network outputs
 - Thus, it will be possible to reduce the delta value

$$\frac{\partial y_i^L}{\partial w_{ij}^k}$$

Algorithm of the gradient descent!

The gradient descent algorithm

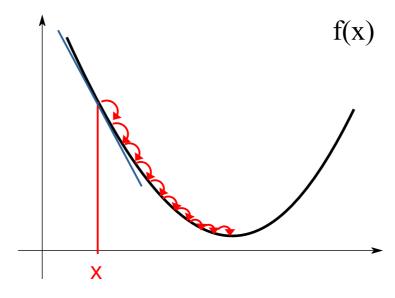
- Illustration: mountain hiking
 - Suddenly: a strong blizzard, reduced visibility
 - The mountain retreat is at the bottom of the valley
 - You are still inside the valley



- How coming back to the retreat ?
 - Define the direction of the greatest descent under you
 - Move forward a hundred meters
 - Repeat until arriving at the bottom
 Of the valley



The gradient descent algorithm



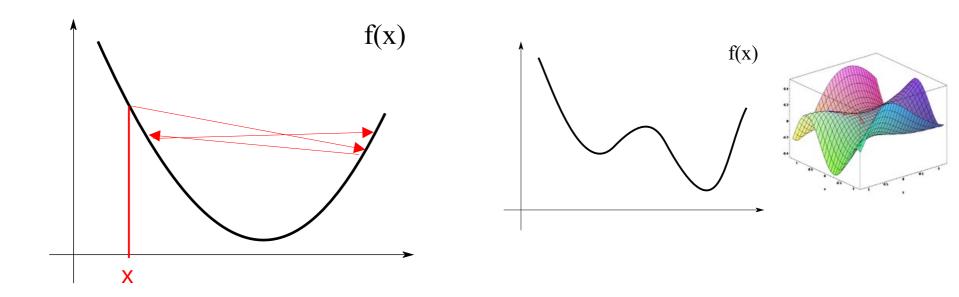
- A function f to minimize (min($f_{(x)}$))
- An initial random value x^o
- The gradient of f at x is computed (f'(x))
- x is updated using:

Repeat until convergence

$$x^{t+1} = x^t - \alpha \cdot \frac{df(x)}{dx}$$

The gradient descent algorithm

- How setting α ?
 - Too high: the value may oscillate around minimum
 - Too low: a large number of iterations may be required
- Problem of local minimums
 - In practice, with a large number of dimensions, it is very rare to find a point that is minimum on all dimensions



Gradient descent applied to neurons

We define an error function:

$$E(y) = \frac{1}{2} \cdot (r - y)^2$$

- For each weight w_{ij}^{l} , we characterize the impact of a change on E
 - Gradient descent on w_{ij}¹

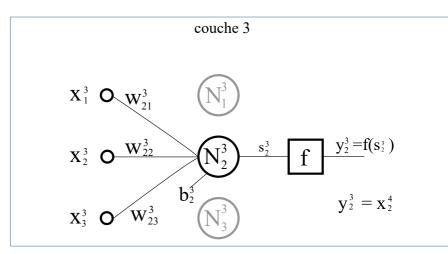
$$w_{ij}^{l} \leftarrow w_{ij}^{l} - \alpha \cdot \frac{\partial E(y)}{\partial w_{ij}^{l}}$$

• We have to find: $\frac{\partial E(y)}{\partial w_{ii}^{l}}$

Gradient descent: case of last layer

We must find the term:

$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L}$$



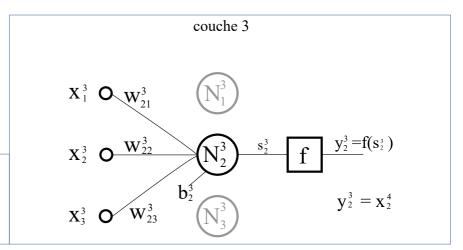
- We can decompose with intermediate values $w \rightarrow s \rightarrow y \rightarrow E$
 - Theorem of composed derivative functions

$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L} = \frac{\partial E(y_i^L)}{\partial y_i^L} \cdot \frac{\partial y_i^L}{\partial s_i^L} \cdot \frac{\partial s_i^L}{\partial w_{ij}^L}$$

Three derivatives to find

Gradient descent: case of last layer

$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L} = \frac{\partial E(y_i^L)}{\partial y_i^L} \cdot \frac{\partial y_i^L}{\partial s_i^L} \cdot \frac{\partial s_i^L}{\partial w_{ij}^L}$$



- First term: $\frac{\partial E(y_i^L)}{\partial y_i^L}$
- Error function:

$$E(y) = \frac{1}{2}.(r - y)^2$$

Derivation of composed functions: $(f \circ a)' = (f' \circ a).a'$

(f o g)' = (f' o g).g'

$$f(x)=x^{2} \rightarrow f'(x)=2.x$$

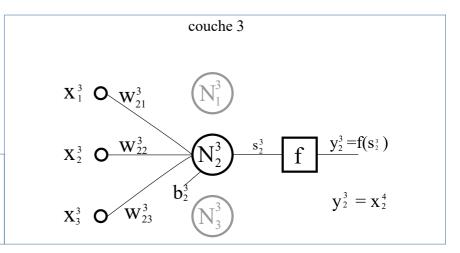
$$g(x)=r-x \rightarrow g'(x)=-1$$

$$\frac{\partial E(y)}{\partial y} = \frac{1}{2} \cdot \frac{\partial (r-y)^2}{\partial y} = \frac{2}{2} \cdot (r-y) \cdot \frac{\partial (r-y)}{\partial y} -1$$

$$\frac{\partial E(y)}{\partial y} = -(r-y)$$

 Gradient descent: case of last layer

$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L} = \frac{\partial E(y_i^L)}{\partial y_i^L} \cdot \frac{\partial y_i^L}{\partial s_i^L} \cdot \frac{\partial s_i^L}{\partial w_{ij}^L}$$

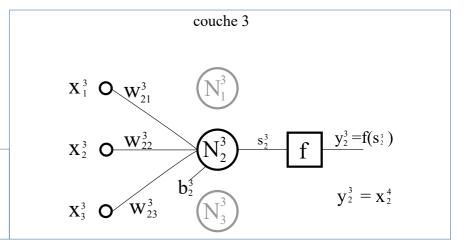


- second term: $\frac{\partial y_i^L}{\partial s_i^L} = \frac{\partial f(s_i^L)}{\partial s_i^L}$
- It is just the derivative of activation function!

$$\frac{\partial y_i^L}{\partial s_i^L} = f'_{(s_i^L)}$$

 Gradient descent: case of last layer

$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L} = \frac{\partial E(y_i^L)}{\partial y_i^L} \cdot \frac{\partial y_i^L}{\partial s_i^L} \cdot \frac{\partial s_i^L}{\partial w_{ij}^L}$$



• Third term:

$$\frac{\partial s_i^L}{\partial w_{ij}^L}$$

'constants'

$$f(x)=a.x \rightarrow f'(x)=a$$

 $f(x)=a \rightarrow f'(x)=0$

$$\frac{\partial s_i^L}{\partial w_{ij}^L} = \frac{\partial (w_{i1}^L, x_1^L + w_{i2}^L, x_2^L + \dots + w_{ij}^L, x_i^L + \dots + b_i^L)}{\partial w_{ij}^L} = \frac{\partial (w_{ij}^L, x_j^L)}{\partial w_{ij}^L}$$

$$\frac{\partial s_i^L}{\partial w_{ij}^L} = x_j^L$$

Gradient descent (more details in ANNEX 2):

For output layer:
$$\frac{\partial E(y_i^L)}{\partial w_{ij}^L} = -(r-y_i^L)$$
 . $f'_{(s_i^L)}$. x_j^L

We note:
$$\delta_i^L = (r - y_i^L) \cdot f'_{(s(...))}$$

Thus:
$$w_{ij}^L \leftarrow w_{ij}^L + \alpha.x_j^L.\delta_i^L$$

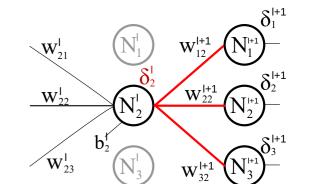
$$w_{ij}^{l} \leftarrow w_{ij}^{l} - \alpha \cdot \frac{\partial E(y)}{\partial w_{ij}^{l}}$$

For hidden layers:
$$\frac{\partial E(y_i^L)}{\partial w_{ij}^l} = -f'_{(s_i^l)} \cdot x_j^l \cdot \sum_{k \in [1,n]} \delta_k^{l+1} \cdot w_{ki}^{l+1}$$

layer l layer l+1

We note:
$$\delta_i^l = f'_{s_i^l} \cdot \sum_{k \in [1,n]} \delta_k^{l+1} \cdot w_{ki}^{l+1}$$

Thus (again)
$$w_{ij}^l \leftarrow w_{ij}^l + \alpha . x_j^l . \delta_i^l$$



Network reinforcement: 3 steps

 Forward propagation: output values of neurons are computed successively, from input layer to output layer:

$$y_i^l = f(\sum_{k \in [0,n]} w_{ik}^l \cdot x_k^l + b_i^l)$$

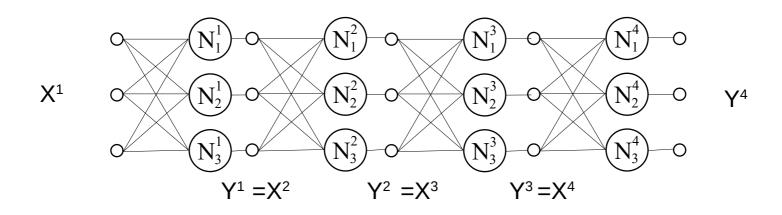
- Backward propagation: the delta values of neurons of output layers are computed, then the deltas of hidden layers are recursively computed from output to input.
 - Output layer $\delta_i^L = (r y_i^L) \cdot f'_{(s(...))}$
 - Hidden layers $\delta_i^l = f'_{s_i^l} \cdot \sum_{k \in [1,n]} \delta_k^{l+1} \cdot w_{ki}^{l+1}$
- Weights are updated using previously computed deltas

$$w_{ij}^{l} \leftarrow w_{ij}^{l} + \alpha.x_{j}^{l}.\delta_{i}^{l}$$

$$b_{i}^{l} \leftarrow b_{i}^{l} + \alpha.\delta_{i}^{l}$$

In practice:

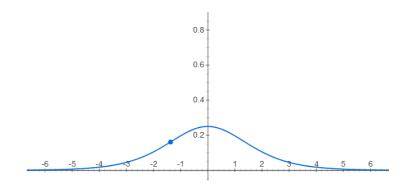
- If weights are initialized to 0,
 - Output vectors Y² to Yⁿ will remain to 0
 - Learning is not possible
- Weights must be initialized with random values
 - Each training will lead to a different result



• In practice:

- Properties of the sigmoid function:
 - Derivative of sigmoid:

$$\sigma'(x) = \sigma(x) \cdot (1 - \sigma(x))$$



- Terms $\sigma(x)$ where already computed during forward propagation (neurons' outputs)
 - It is possible to simplify the equations of deltas:

$$\delta_i^L = (r - y_i^L) \cdot y_i^L \cdot (1 - y_i^L)$$

$$\delta_{i}^{l} = y_{i}^{l} \cdot (1 - y_{i}^{l}) \cdot \sum_{k \in [1, n]} \delta_{k}^{l+1} \cdot w_{ki}^{l+1}$$

How implementing a multi-layer network?

- Forward propagation does not need changes
 - Each layer computes its output vector independently
- Learning function must be split into three different functions
 - A function to compute output layer's deltas

$$\delta_i^L = (r - y_i^L) \cdot f'_{(s(\dots))}$$

A function to compute hidden layers' deltas

$$\delta_i^l = f'_{s_i^l} \cdot \sum_{k \in [1,n]} \delta_k^{l+1} \cdot w_{ki}^{l+1}$$

A function to update weights

$$w_{ij}^{l} \leftarrow w_{ij}^{l} + \alpha.x_{j}^{l}.\delta_{i}^{l}$$

$$b_{i}^{l} \leftarrow b_{i}^{l} + \alpha.\delta_{i}^{l}$$

- How implementing a multi-layer network
 - The network is built layer by layers (here with a vector of layers)

```
// initialize structures
layers=new Layer[3];
layers[0]=new Layer(size_x*size_y, nb_layer1);
layers[1]=new Layer(nb_layer1, nb_layer2);
layers[2]=new Layer(nb_layer1, nb_layer3);
```

 learning/exploitation process applies forward propagation, backward propagation and update on layers in the right order :

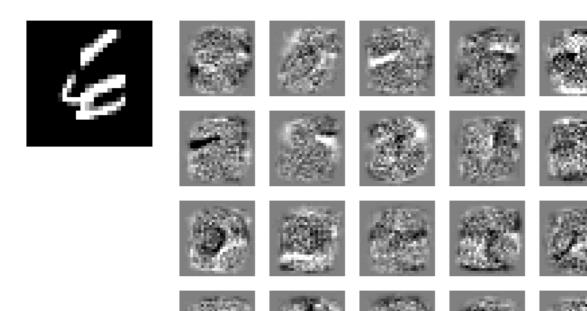
```
// compute layers
layers[0].compute(matrixImages[test]);
layers[1].compute(layers[0].results);
layers[2].compute(layers[0].results);

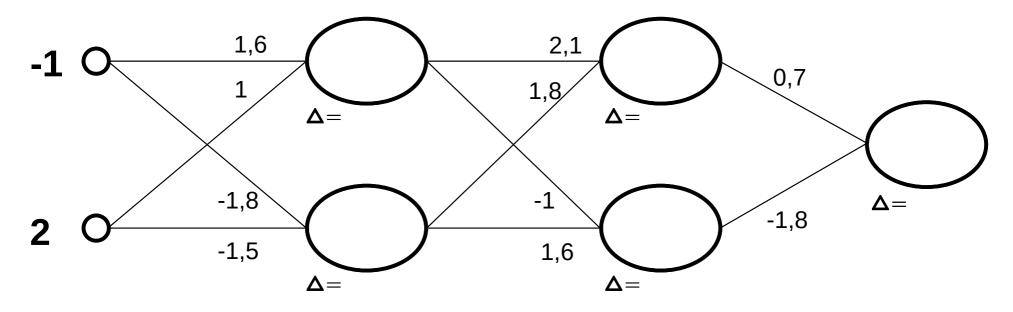
// backpropagate delta
layers[2].setLastDeltas(output);
layers[1].SetDeltas(layers[2]);
layers[0].SetDeltas(layers[1]);

// learn error
layers[0].learn(matrixImages[test]);
layers[1].learn(layers[0].results);
layers[2].learn(layers[1].results);
```

How implementing a multi-layer network

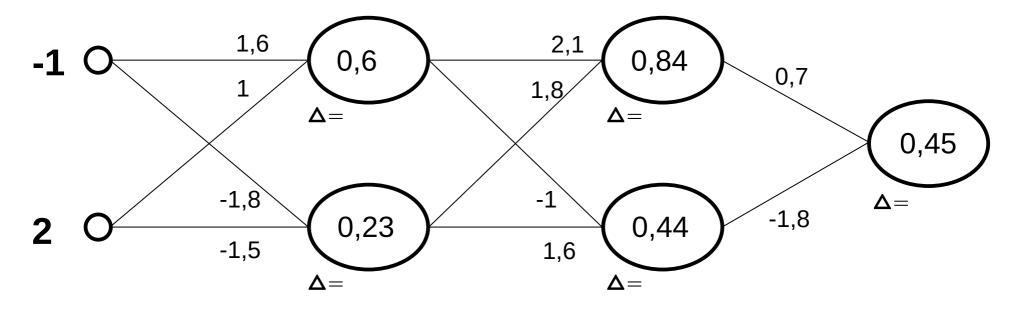
- Example : 2 layers of 20 and 10 neurons
- Lower layers defines pertinent features
- Higher level combine features to recognize elements
- Features are different at each training (weights randomly initialized)
- On MNIST number, error ratio around 5 %





- Input vector : [-1;2], expected output : 1
- Simplification: no bias
- Weights randomly initialized

A little example



Forward propagation

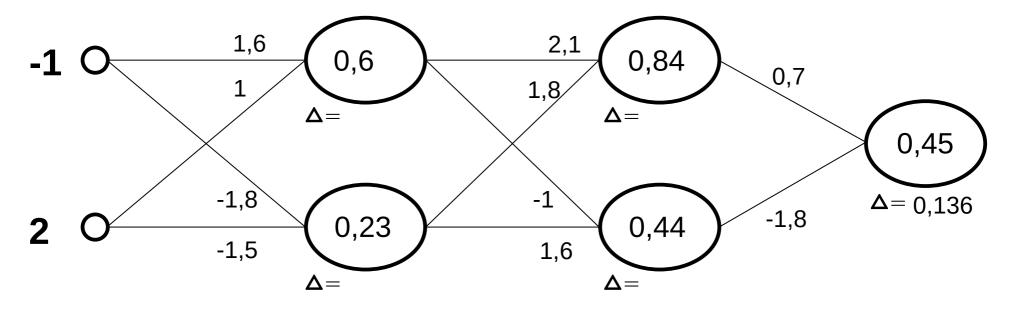
$$-y_1^1 = s(1,6x-1+1x2) = s(0,4) = 0,6$$

$$-y_2^1 = s(-1.8 \times -1 + -1.5 \times 2) = s(-1.2) = 0.23$$

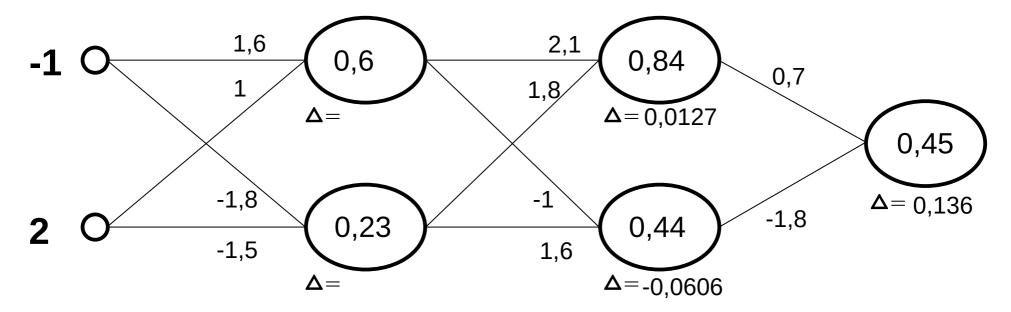
$$-y_1^2 = s(2.1 \times 0.6 + 1.8 \times 0.23) = s(1.67) = 0.84$$

$$-y_2^2 = s(-1 \times 0.6 + 1.6 \times 0.23) = s(-0.22) = 0.44$$

$$-y_1^3 = s(0.7 \times 0.84 + -1.8 \times 0.44) = s(0.21) = 0.45$$



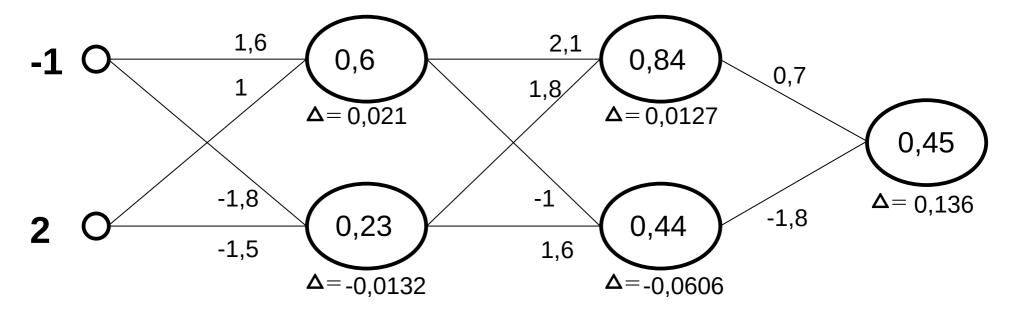
- Backward propagation (r=1)
 - first delta: $\delta_i^L = (r y_i^L) \cdot y_i^L \cdot (1 y_i^L)$
 - $-\Delta_1^3 = (1-0.45) \times 0.45 \times (1-0.45) = 0.136$



- Backward propagation
 - propagation:

$$\delta_i^l = y_i^l \cdot (1 - y_i^l) \cdot \sum_{k \in [1, n]} \delta_k^{l+1} \cdot w_{ki}^{l+1}$$

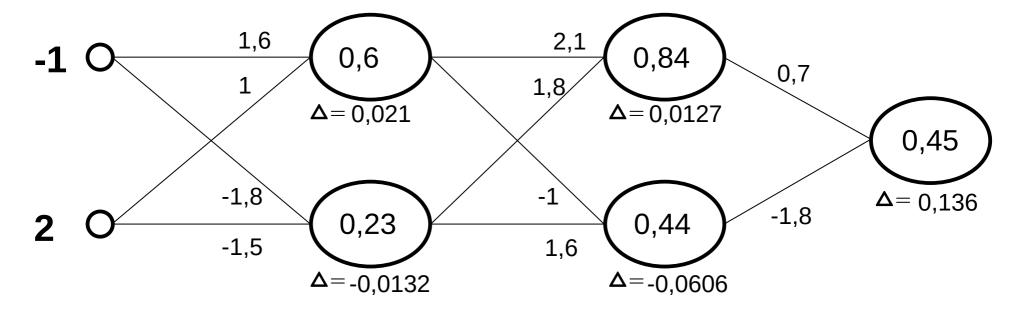
- $-\Delta_{1}^{2} = 0.84 \times (1 0.84) \times 0.136 \times 0.7 = 0.0127$
- $\Delta_2^2 = 0.44 \times (1 0.44) \times 0.136 \times -1.8 = -0.0606$



- Backward propagation
 - propagation:

$$\delta_{i}^{l} = y_{i}^{l} \cdot (1 - y_{i}^{l}) \cdot \sum_{k \in [1, n]} \delta_{k}^{l+1} \cdot w_{ki}^{l+1}$$

- $-\Delta_{1}^{1} = 0.6 \times (1-0.6) \times (0.0127 \times 2.1 + -0.0606 \times -1) = 0.021$
- $\Delta_2^1 = 0.23 \times (1 0.23) \times (0.0127 \times 1.8 + -0.0606 \times 1.6) = -0.0132$



• Weights update (
$$\alpha$$
 = 0,1)

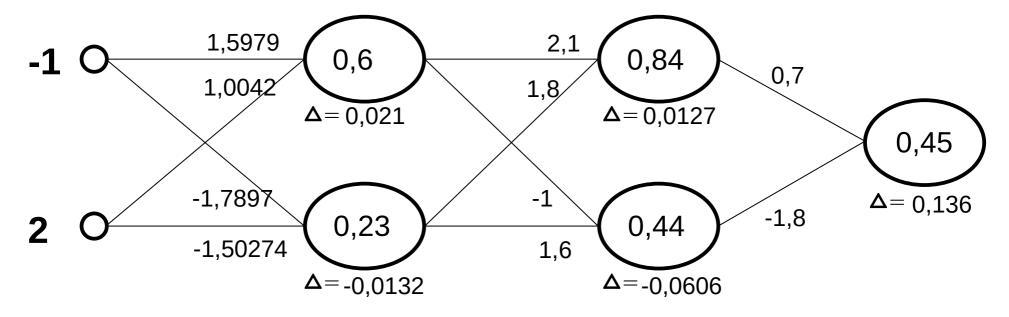
$$w_{ij}^l \leftarrow w_{ij}^l + \alpha.x_j^l.\delta_i^l$$

$$-W_{11}^1 \rightarrow 1,6 + 0,1 \times -1 \times 0,021 = 1,6 + -0,0021 = 1,5979$$

$$-W_{12}^1 \rightarrow 1 + 0.1 \times 2 \times 0.021 = 1 + 0.0042 = 1.0042$$

$$-W_{21}^1 \rightarrow -1.8 + 0.1 \times -1 \times -0.0132 = -1.8 + 0.00132 = -1.79868$$

$$-W_{22}^1 \rightarrow -1.5 + 0.1 \times 2 \times -0.0132 = 1 + -0.00274 = -1.50274$$



• Weights update (
$$\alpha$$
 = 0,1)

$$w_{ij}^l \leftarrow w_{ij}^l + \alpha . x_j^l . \delta_i^l$$

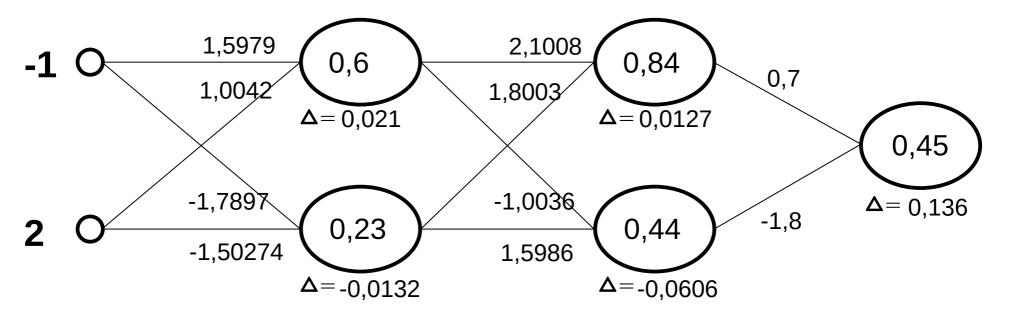
$$-W_{11}^2 \rightarrow 2.1 + 0.1 \times 0.6 \times 0.0127 = 2.1 + 0.0008 = 2.1008$$

$$-W_{12}^2 \rightarrow 1.8 + 0.1 \times 0.23 \times 0.0127 = 1.8 + 0.0003 = 1.8003$$

$$-W_{21}^2 \rightarrow -1 + 0.1 \times 0.6 \times -0.0606 = -1 + -0.0036 = -1.0036$$

$$-W_{22}^2 \rightarrow 1.6 + 0.1 \times 0.23 \times -0.0606 = 1.6 + -0.0014 = -1.5986$$

A little example



• Weights update (
$$\alpha$$
 = 0,1) $w_{ij}^l \leftarrow w_{ij}^l + \alpha . x_j^l . \delta_i^l$

$$-W_{11}^3 \rightarrow 0.7 + 0.1 \times 0.84 \times 0.0136 = 0.7 + 0.01149 = 0.71149$$

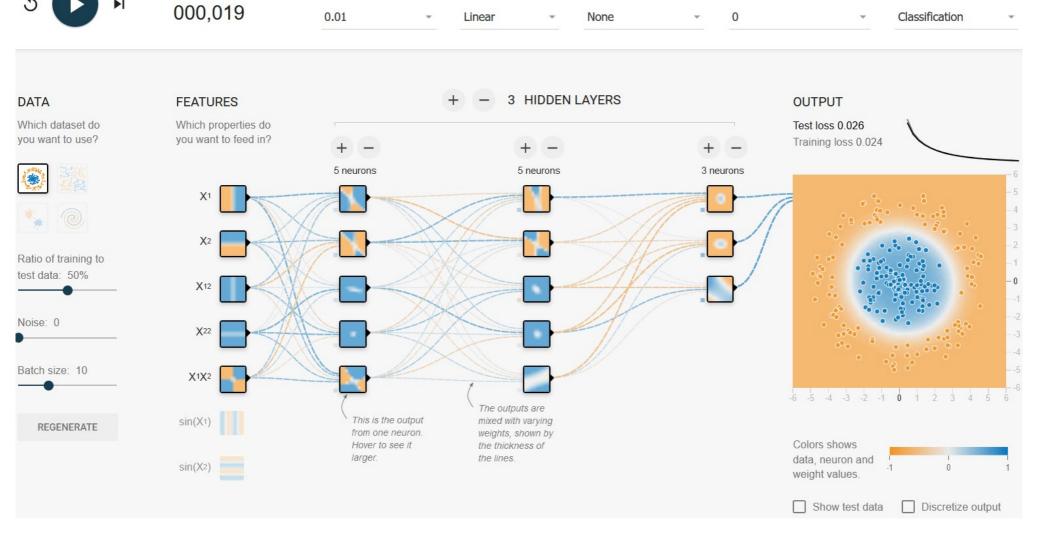
$$-W_{12}^3 \rightarrow -1.8 + 0.1 \times 0.44 \times -0.0606 = -1.8 + 0.00605 = -1.79395$$

Learning process is repeated for each input sample

http://playground.tensorflow.org

Learning rate

Epoch



Activation

Regularization

Regularization rate

Problem type