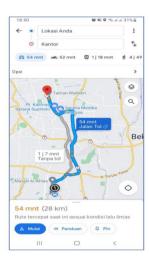
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TUGAS PRA-PERTEMUAN 7 PEMROGRAMAN BERORIENTASI OBJEK

(Design Pattern)

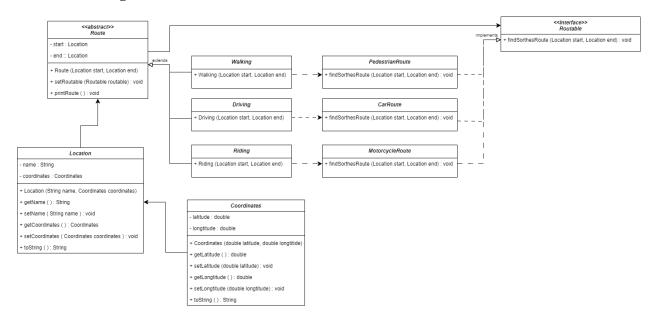
Case Study



- Sebuah aplikasi memiliki fitur untuk menentukan rute dua titik lokasi. Fitur ini memungkinkan pengguna untuk memilih rute terbaik sesuai moda transportasi yang dipilih.
- Buatlah desain kelas dari fitur aplikasi tersebut menggunakan class diagram dengan menerapkan strategry pattern. Selanjutnya implementasikan dengan bahasa pemrograman Java.

Penyelesaian:

A. Class Diagram



B. Implementasi Program

• Coordinates.java

```
public class Coordinates {
    private double latitude;
    private double longitude;
    public Coordinates(double latitude, double longitude) {
      this.latitude = latitude;
      this.longitude = longitude;
    public double getLatitude() {
     return latitude;
    public void setLatitude(double latitude) {
      this.latitude = latitude;
    public double getLongitude() {
      return longitude;
    public void setLongitude(double longitude) {
      this.longitude = longitude;
    @Override
    public String toString() {
      return (
        "Coordinates[latitude=" + latitude + ", longitude=" + longitude + "]"
      );
```

• Location.java

```
public class Location {
   private String name;
   private Coordinates coordinates;

public Location(String name, Coordinates coordinates) {
```

```
this.name = name;
  this.coordinates = coordinates;
}

public String getName() {
  return name;
}

public void setName(String name) {
  this.name = name;
}

public Coordinates getCoordinates() {
  return coordinates;
}

public void setCoordinates(Coordinates coordinates) {
  this.coordinates = coordinates;
}

@Override
public String toString() {
  return "Location[name=" + name + ", coordinates=" + coordinates + "]";
}
```

• Routable.java (Interface)

```
public interface Routable{
    public void findShortestRoute(Location start, Location end);
}

/**

* CarRoute

*/
class CarRoute implements Routable{
    @Override
    public void findShortestRoute(Location start, Location end){
        System.out.println("Ini rute untuk mobil");
    }
}

/**
```

```
* MotorcycleRoute
*/
class MotorcycleRoute implements Routable{
    @Override
    public void findShortestRoute(Location start, Location end){
        System.out.println("Ini rute untuk motor");
    }
}

/**
* PedestrianRoute
*/
class PedestrianRoute implements Routable{
    @Override
    public void findShortestRoute(Location start, Location end){
        System.out.println("Ini rute untuk pejalan kaki/pedestrian");
    }
}
```

• Route.java (Abstract Class)

```
public abstract class Route {
    private Location start;
    private Location end;
    private Routable routable;

    protected Route(Location start, Location end){
        this.start = start;
        this.end = end;
    }

    public void setRoutable(Routable routable){
        this.routable = routable;
    }

    public void printRoute() {
        routable.findShortestRoute(start, end);
    }
}

/**

* Driving

*/
class Driving extends Route {
```

Main_Test.java

```
Route ridingRoute = new Riding(STIS, STAN);
    ridingRoute.printRoute();

Route walkingRoute = new Walking(STIS, STAN);
    walkingRoute.printRoute();
}
```

• Hasil Compile

```
D:\POLSTAT STIS\Semester 4\Pemrograman Objek\Pertemuan 7\Pra-Pertemuan 7>java Main_Test
Ini rute untuk mobil
Ini rute untuk motor
Ini rute untuk pejalan kaki/pedestrian
```