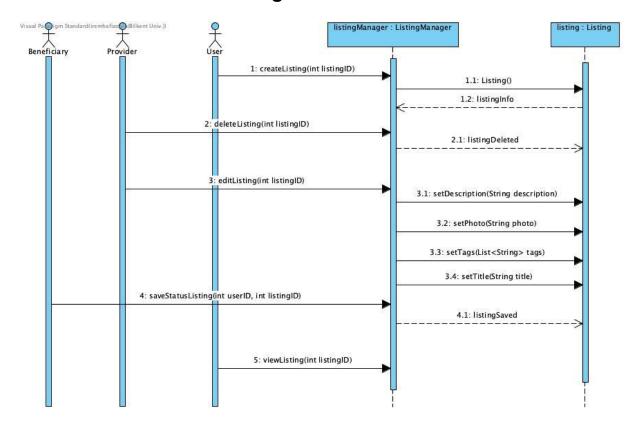
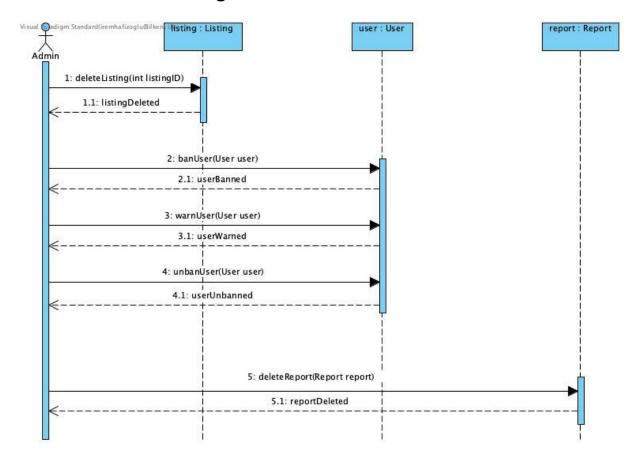
### 1. Sequence Diagrams

#### 1.1. General User Diagram



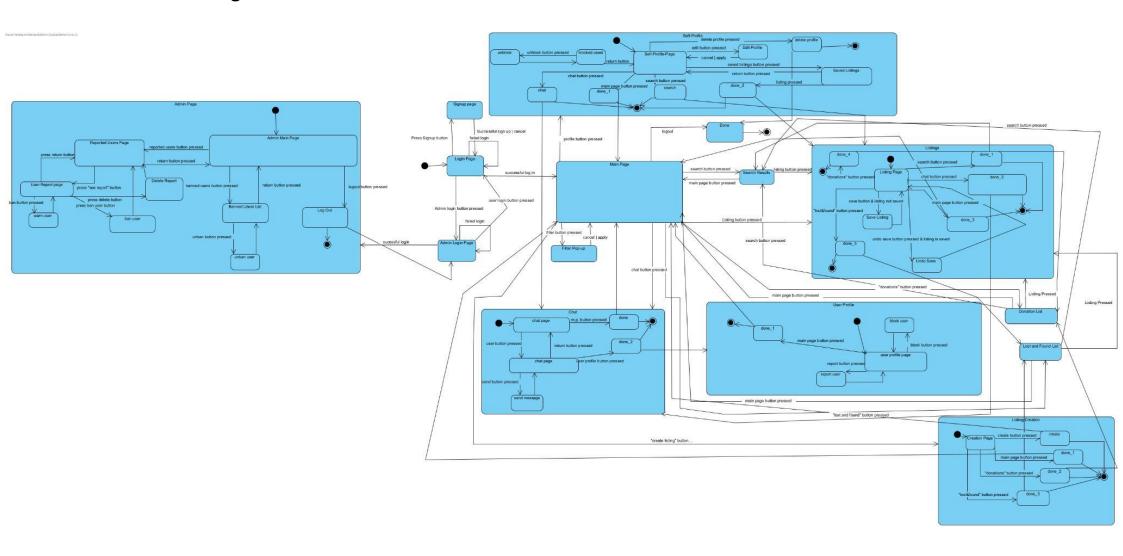
Users can create a new listing from the main page. They can see all the pieces of information about their listing after they are done with it. Whenever they need to change information about the listing they can go to the edit page and change its attributes such as description, photo, tags, and title. Users can delete their listings if they change their mind or whenever it serves its purpose. Users can interact with others' listings by clicking on them or saving them to look at them later.

#### 1.2. Admin Diagram



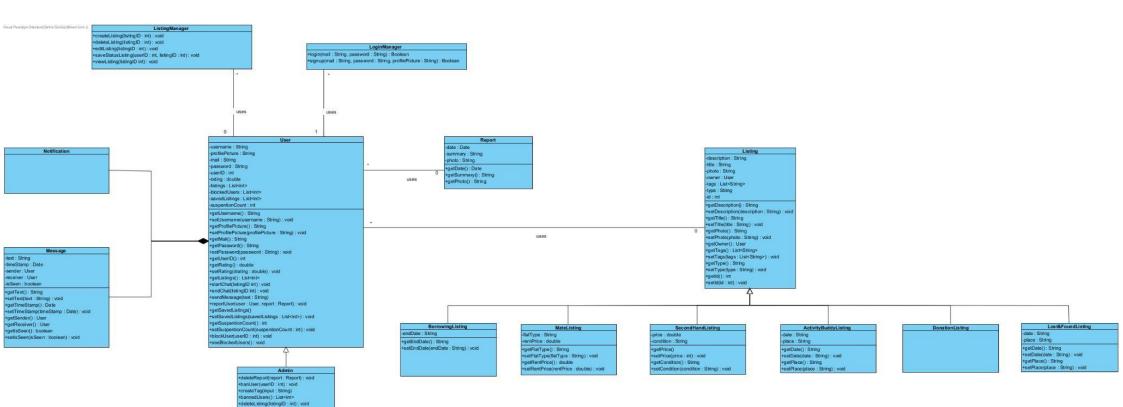
Admin can delete a listing if the listing has inappropriate content. Admin can warn users of their reported actions if necessary. If a user gets warned 3 times, admin bans a user. If a user gets banned, they cannot create an account with that email again. Admin can unban a user if there is a misunderstanding or an unusual situation. Admin can delete the viewed reports.

# 2. State Diagrams



## 3. Class Diagram

inbanUser(userID ; int) : void



*User:* This class contains standard information of all users such as their username, Bilkent University e-mail addresses, profile pictures, and passwords.

**Report:** Reports are created with a summary of the reported event and a photo. Also, every report has a creation date.

**Message:** Message class will store the properties of a message such as its text, sender, receiver, isSeen, and timeStamp.

**Admin:** Admin can warn users that are being reported three times before banning them from. They can delete the reports they already reviewed. Delete listings if necessary or create some tags for users to use during the creation of the lists. They can also unban users later if necessary.

**LoginManager:** Users see the login page before logging in to their accounts. If they enter their mails and password correctly they log in to their account.

**ListingManager:** With this class, users can create a listing, delete a specific listing they created before, edit the listing as they like, view them by clicking on them and they can save other users' listings for later to look at.

**Listing:** Listing is an abstract class. It contains the common properties of all Listings such as their description, title, photo, owner, tags, type, and ID.

**BorrowingListing:** BorrowingListing is a child class of Abstract Listing Class. This class has an endDate property additional to its parent class. The user enters information about the listing they want to create.

**MateListing:** MateListing is a child class of Abstract Listing Class. This class has flatType and rentPrice properties additional to its parent class.

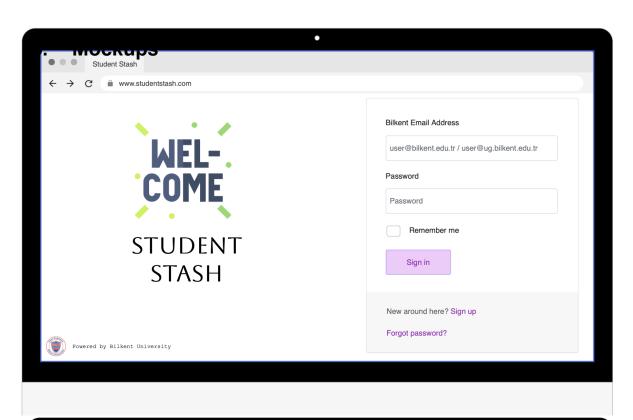
**SecondHandListing:** SecondHandListing is a child class of Abstract Listing Class. This class has price and condition properties additional to its parent class.

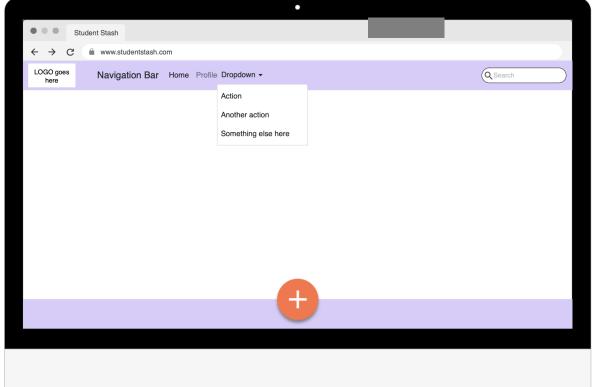
**ActivityBuddyListing:** ActivityBuddyListing is a child class of Abstract Listing Class. This class has date and place properties additional to its parent class.

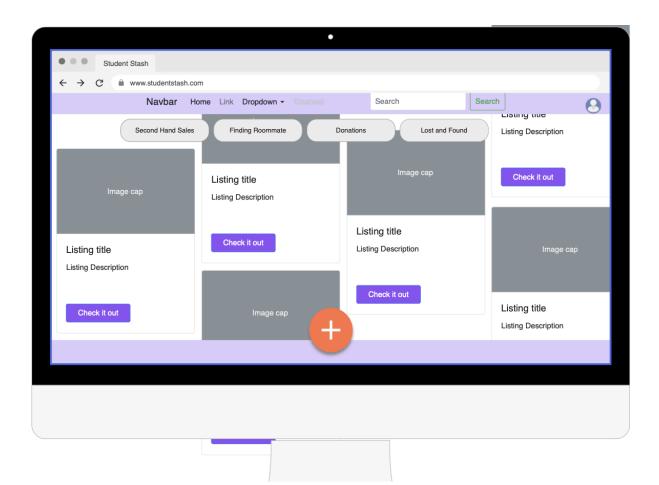
**DonationListing:** DonationListing is a child class of Abstract Listing Class.

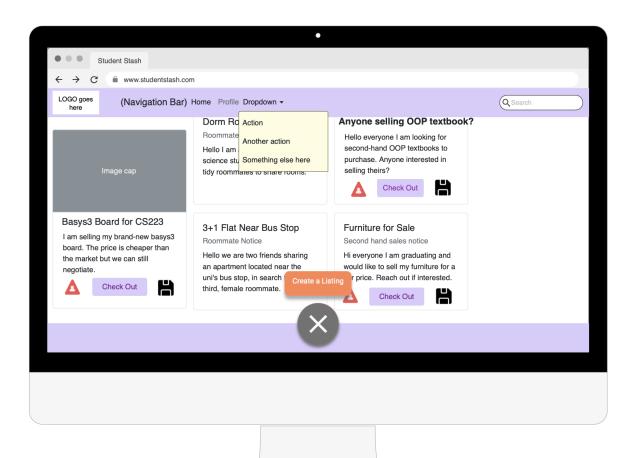
**Lost&FoundListing:** Lost&FoundListing is a child class of Abstract Listing Class. This class has date and place properties additional to its parent class.

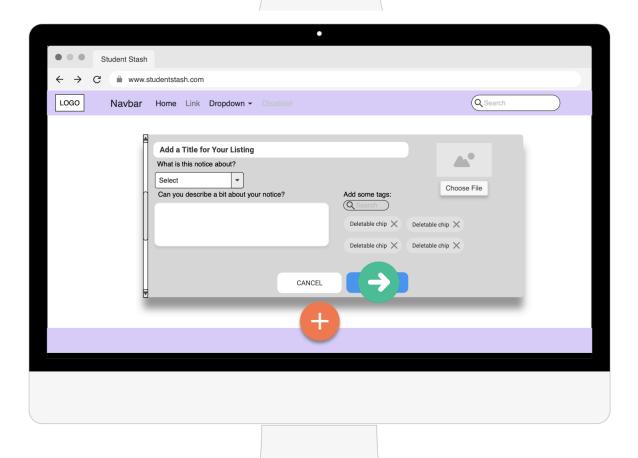
## 4. MockUps

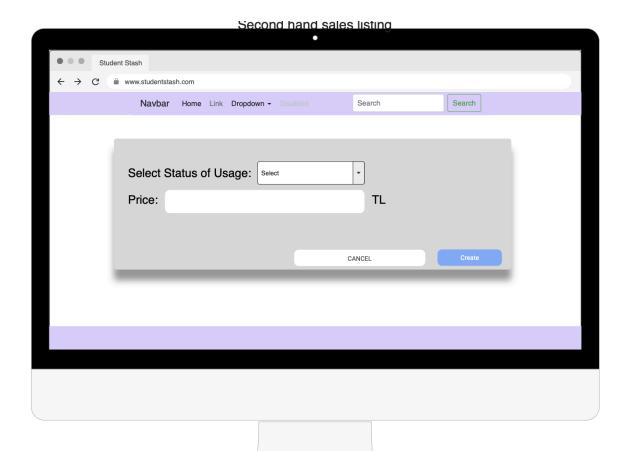


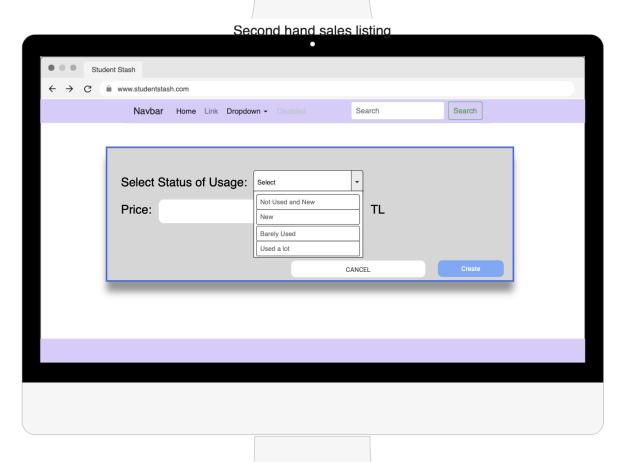


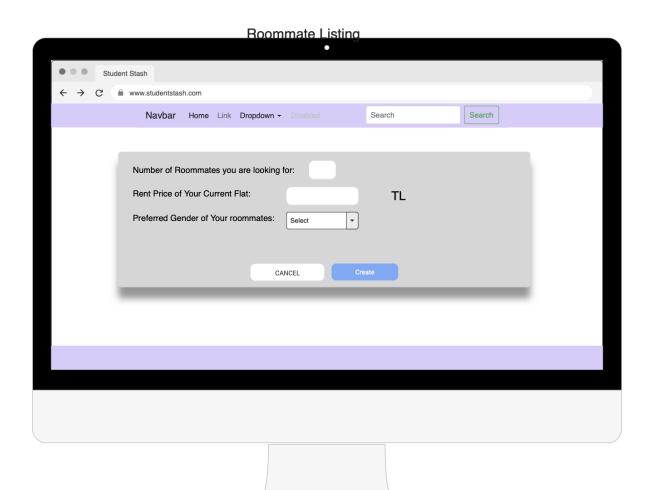


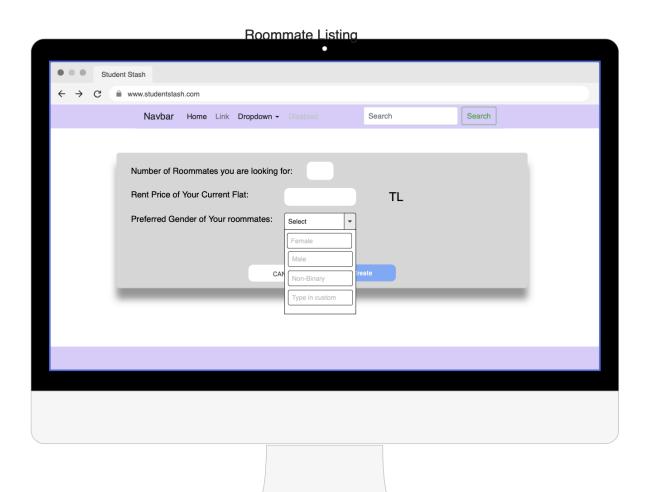


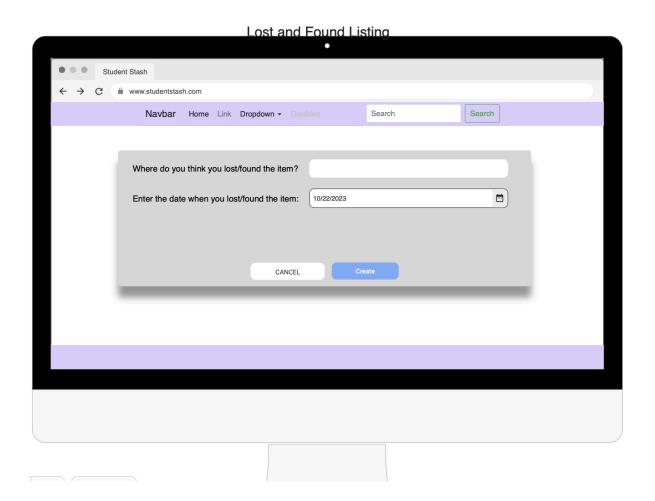


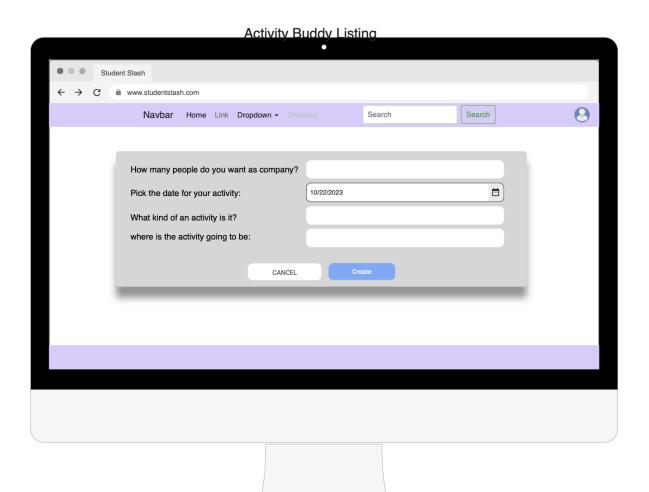


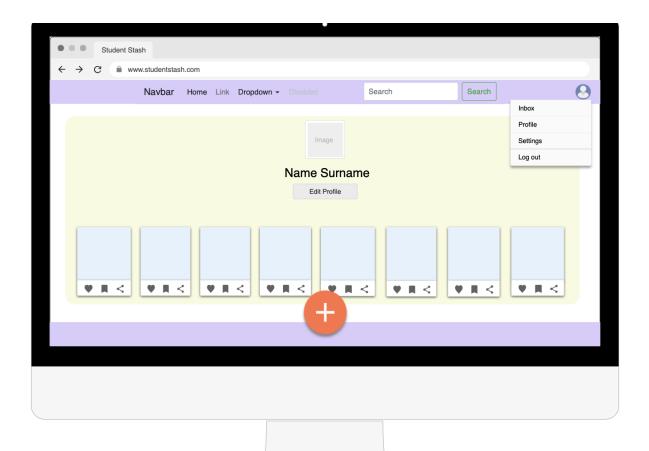


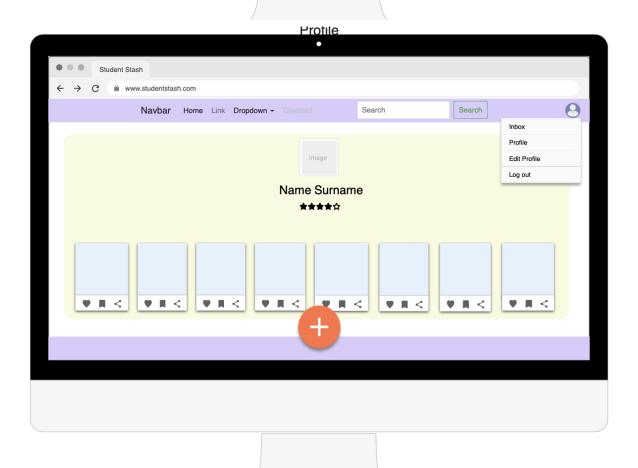


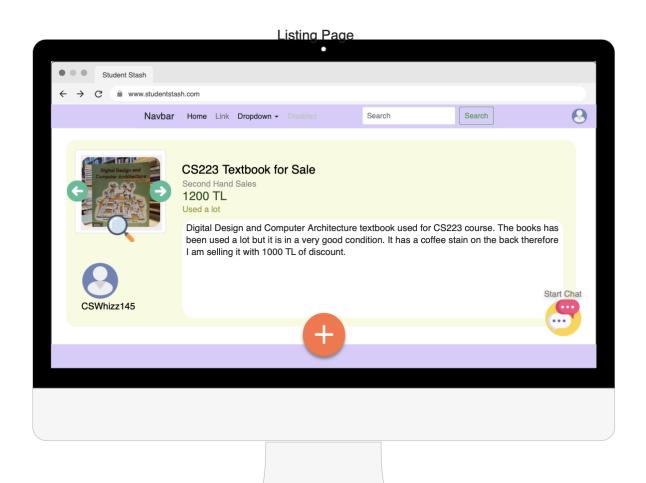


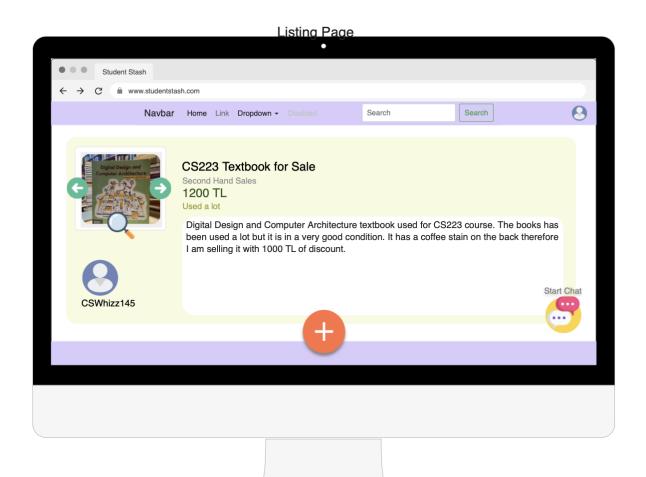


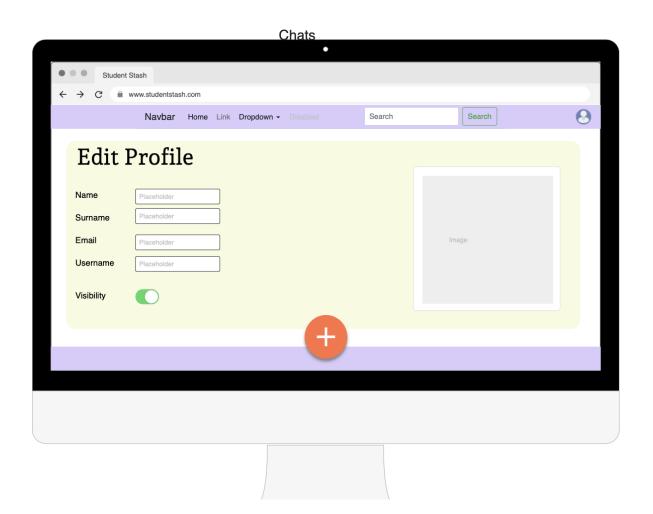






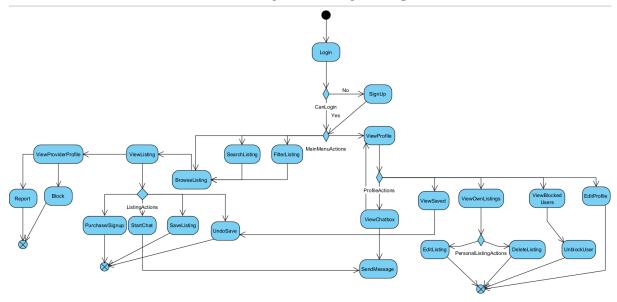






# 5. Activity Diagrams

## 5.1 Provider/Beneficiary Activity Diagram



## 5.2 Admin Activity Diagram

