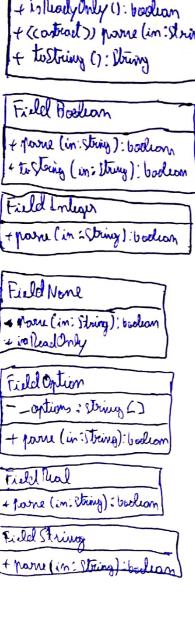


Field --prompt: String --dear: boolean #-value: Type + prompt (): String + ret (value: Type): void + value (): Type + clear (1: vaid + dirty (1: vaid + tolinely by (1: boolean + is Product) parce (in: String): boolean + tostring (): Bring Field Boolean + tostring (in: string): boolean ind Inlept parce (in: Ctring): boolean



```
Lorm
      - wi : Dialog
     - title: String
      -fulled = new likedHorA Map <>(): Map < String, Field (?)
    +title (): String
    + entries (): Collection (Field (7))
    + field (hey: String): Field < 28
    +odd (Nay: String, in still (77) = void
    + add Boblism Field (key: String, label: String); void
   +add String Field (new: String, label: String): voice
   tadd Real Field (Key String, hold string) world
   + addIntegrated (ney: String, bold: String): void
   toold Option Field ( my: String, label: String, coption: string ...)
   - get (hey: String, type: String): Object
  + bodienfield (Key: String): Boolean
  + string Field (hey; being) string
  + option Field (key: String); String
  + real Field (new tring): Double
 + integertiald (ney: String): Integer
 + porull: Form
 + porre (diar; boolian): Form
 it clean (1: voice)
+ confirm (prempt: String): Boolean
+ regrestintege (prompt: String): Enleger
+ requestReal (grampt: String); Peuble
+ reopert String (prompt; String); string
of regrest Option ( prompt: strong, options: strong
```

```
There

- Mi: Praley

- Lille: String

- commands: Command(?>[]

4 title(): String

+ rise (): String

+ rise (): int

+ entry (m. int): Command(?>

+ entry (j: command(?>)

+ entry (j: veil)
```

```
Commonel
  - _ lost : booleon
   -table: String
  #- receiver: Received
  (ruiner) trashberg; just - reviser = predicate (leciner)
   - John: Form
 H-display: Display
 + title (); String
 + islast (); boolion
 + is blid (): bodion
 + add Boolian Field ( ney: String, prompt: String) - verid
 + odd Real Feld (ney: Thing, prompt: String); revid
 + add Integer Field ( new: String, prompt: String): void
 + add String Field ( hey: String, prompt: String): vord
 + add Option Rield (ney: String, prompt: String, option, : String ...): verd
+ boolean Field (hy: String): Bodeon
 + tealfield (hey: String): Double
 + integer Field (rey: String): Integer
 + string Field (new String) String
 + artion tidd ( by : String ): String
 Doguntum
 f esecutal); void
Test Interaction
-in = new Buffer Reader (new Input Stream Reader (System.in)): Bufford leady
-out = Systemicut : Print Steam
-lay = null: Print Housem
-write Input : badeon
t TextInteraction (1
t done (1: void
                                                                           + Wruti (6: byte (3) = voice
+ open (mm: nem): void
f fill (form: form); void
+ render ( title string , text string) : void
```

```
Composite Pourt Stream
    - nowmy = new Array list (> (): Collection ( Brint Strong >
    - vous = folu: beolian
   * add (Bon ps: Porint Stream); verid
    + check Exroy (1: boolion
    + done (): void
   4 plush(): void
   + print (b: bodean); veid
   + wint (c: char) : verid
  * print (c: char(): void
  + print (d: double): vaid
  + Wint (f: pleat) i vaid
  + print(i: int); veid
 + print(l:long); vaid
 f print (obj: Object) : vaid
c wint (its: string) road
 4 printle (b: boolean) ; void
 4 printly (6: char): void
+ println (e: char[]): void
 + printly (of : double) = veril
e println (f: fluat): void
+ Windln (i: int): void
+ println (l:lung): void
+ windle (obj: Object): vered
+ printle (ntr. String): vaid
+ notError (): Vard
+ Write (but: but: C), og: int, lon: int): void
+ Write (b: int): void
```

Intervation Drives

Dialog - ACTION_CHANNEL: String = "will" - CHANNEL_SWIND: String = "manning" - CHANNEL_NEW_SWIND: String = "manning" - CHANNEL_TENT: = "last" - backenel: Lateraction Drivery + open (menue: Henre): Jaid + fill (form: Form), Jaid + runder (tith: String): Jaid + close(): Void

Dirplay -ui: Dialog -title = " ": String -tod = new String Builder(): String Builder + order (totald: Object) = Deploy + order (items: Collection (?>): Display + order (totald: Object): Display + order (totald: Object): Display + order (totald: Object, force: boolean): Display + display(): void + pepup (total: Object): void + pepup (total: Object): void clear (): void

Declars por minh honor que este déagrams foi realigade paperos peles dements que constitues o grupe de prayets
Diago Vivir 99205

Declaro por minha honra pelos elementos que