

Task-1 Shift Left k Cells

```
#include <stdio.h>
void shiftLeft(int source[], int size, int k) {
    for (int i = 0; i < size - k; i++) {
        source[i] = source[i + k];
    }
    for (int i = size - k; i < size; i++) {
        source[i] = 0;
    }
}
int main() {
    int source[] = {10, 20, 30, 40, 50, 60};
    int k = 3;
    int size = sizeof(source) / sizeof(source[0]);
    printf("Natural Array: [ ");

    for (int i = 0; i < size; i++) {
        printf("%d \n", source[i]);
    }
    printf("]\n");
    shiftLeft(source, size, k);
    printf("After shifting left by %d positions: [ ", k);
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    return 0;
}
```

Task-2 Shift Right k Cells

```
#include <stdio.h>
void shiftRight(int source[], int size, int k) {
    for (int i = size - 1; i >= k; i--) {
        source[i] = source[i - k];
    }
    for (int i = 0; i < k; i++) {
        source[i] = 0;
    }
}
```

```

int main() {
    int source[] = {10, 20, 30, 40, 50, 60};
    int k = 3;
    int size = sizeof(source) / sizeof(source[0]);
    printf("Original array: [ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    shiftRight (source, size, k);
    printf("After shifting Right by %d positions: [ ", k);
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    return 0;
}

```

Task-3 Rotate Left k cells

```

#include <stdio.h>
void rotateLeft(int source[], int size, int k) {
    int temp[k];
    for (int i = 0; i < k; i++) {
        temp[i] = source[i];
    }
    for (int i = 0; i < size - k; i++) {
        source[i] = source[i + k];
    }
    for (int i = size - k, j = 0; i < size; i++, j++) {
        source[i] = temp[j];
    }
}
int main() {
    int source[] = {10, 20, 30, 40, 50, 60};
    int k = 3;
    int size = sizeof(source) / sizeof(source[0]);
    printf("Original array: [ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
}

```

```

};
printf("\n");
rotateLeft(source, size, k);
printf("After rotating left by %d positions: [ ", k);
for (int i = 0; i < size; i++) {
printf("%d ", source[i]);
}
printf("\n");
return 0;
}

```

Task-4 Rotate Right K Sell

```

#include <stdio.h>
void rotateRight(int source[], int size, int k) {
    int temp[k];
    for (int i = size - k, j = 0; i < size; i++, j++) {
        temp[j] = source[i];
    }
    for (int i = size - 1; i >= k; i--) {
        source[i] = source[i - k];
    }
    for (int i = 0; i < k; i++) {
        source[i] = temp[i];
    }
}
int main() {
    int source[] = {10, 20, 30, 40, 50, 60};
    int k = 3;
    int size = sizeof(source) / sizeof(source[0]);
    printf("Original array: [ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("\n");
    rotateRight(source, size, k);
    printf("After rotating right by %d positions: [ ", k);
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("\n");
    return 0;
}

```

```
}
```

Task-5 Remove an element from an array

```
#include <stdio.h>
void removeElement(int source[], int size, int idx) {
    if (idx < 0 || idx >= size) {
        printf("Invalid index. Element not removed.\n");
        return;
    }
    for (int i = idx; i < size - 1; i++) {
        source[i] = source[i + 1];
    }
    source[size - 1] = 0;}
int main() {
    int source[] = {10, 20, 30, 40, 50, 0, 0};
    int size = 7;
    int idx = 2;
    printf("Original array: [ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    removeElement(source, size, idx);
    printf("After removing the element at index %d: [ ", idx);
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    return 0;
}
```

Task-6 Remove all occurrences of a particular element from an array

```
#include <stdio.h>
void removeAll(int source[], int size, int element) {
    int newIndex = 0;
    for (int i = 0; i < size; i++) {
        if (source[i] != element) {
            source[newIndex] = source[i];
```

```

newIndex++;
}
}
for (int i = newIndex; i < size; i++) {
    source[i] = 0;
}
}
int main() {
    int source[] = {10, 2, 30, 2, 50, 2, 2, 0, 0};
    int size = 9;
    int element = 2;
    printf("Original array: [ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    removeAll(source, size, element);
    printf("After removing all occurrences of %d: [ ", element);
    for (int i = 0; i < size; i++) {
        printf("%d ", source[i]);
    }
    printf("]\n");
    return 0;
}

```