

# CS5234 Cheat Sheet Gabriel Yeo

## Inequalities

**Markov:**  $P(X \geq \alpha) \leq \frac{E(X)}{\alpha}$

**Chebyshev:**  $P(|X - \mu| \geq k) \leq \frac{Var(X)}{k^2}$

**Chernoff:**  $P(X \leq (1 - \delta)\mu) \leq e^{-\frac{\delta^2 \mu}{2}} \leq e^{-\frac{\delta^2 \mu}{3}}$   
 $P(X \geq (1 + \delta)\mu) \leq e^{-\frac{\delta^2 \mu}{2 + \delta}} \leq e^{-\frac{\delta^2 \mu}{3}}$   
 $X = X_1 + \dots + X_n$ ,  
 $X_i \in \{0, 1\}$ , (ind. Bernoulli)

**Chernoff:**  $P(|X - \mu| \geq \delta\mu) \leq 2e^{-\frac{\delta^2 \mu}{3}}$

**Hoeffding:**  $P(|X - \mu| \geq t) \leq 2e^{-\frac{2t^2}{n}}$   
 $X = X_1 + \dots + X_n$ ,  
 $X_i \in [0, 1]$

**Hoeffding:**  $P(|\bar{X} - E[\bar{X}]| \geq t) \leq 2e^{-2nt^2}$   
 $\bar{X} = \frac{1}{n}(X_1 + \dots + X_n)$

**Hoeffding (gen):**  $P(|\bar{X} - E[\bar{X}]| \geq t) \leq 2e^{-\frac{2t^2}{\sum (a_i - b_i)^2}}$   
 $X_i \in [a_i, b_i]$

## Facts

For  $0 < x \leq 1$ :  $1 - x \leq e^{-x} \leq 1 - \frac{x}{2}$

For  $0 < x \leq 1$ :  $\frac{1}{e^2} \leq (1 - x)^{1/x} \leq \frac{1}{e}$

$1/e$ :  $= 0.36787944117$

$1/e^2$ :  $= 0.13533528323 \leq 1/6$

$1/e^3$ :  $= 0.04978706836 \leq 1/20$

**Variance:**  $Var[X] = E[(X - E[X])^2]$   
 $= E[X^2] - E[X]^2$

## Lecture 3 Maximal Matching

Return the size of the Maximal Matching.

```
query(e):
    for all neighbours e' of e:
        if hash(e') < hash(e)
            if query(e') = TRUE
                return FALSE
    return TRUE

sum := 0
for j = 1 to s:
    - Choose edge e uniformly at random.
    - if (query(e) = True)
        sum := sum + 1
return m·sum/s
```

$E[cost] = 2 \sum_{k=1}^{\infty} \frac{d^k}{k!} = O(e^d)$ .

$sum = MM(G) \pm \epsilon m$ .

Complexity is  $O(\frac{e^d}{\epsilon^2})$ .

Can do better:  $O(\frac{d^4}{\epsilon^2})$ , even  $O(\frac{d^2}{\epsilon^2})$ , and reduce error to  $\pm \epsilon n$ .

## Lecture 2 Connectivity

$G$  is  $\epsilon$ -close to connected if you can modify at most  $\epsilon n d$  entries in the adjacency list to make it connected. If  $G(V, E)$  is connected, output True, else if  $\epsilon$ -far from connected, output False.

```
Connected(G, n, d, ε)
    Repeat 16/εd times:
        - Choose a random node u
        - Do a BFS from u, stopping after 8/εd nodes seen.
        - If CC of u has ≤ 8/εd nodes, return FALSE.
    return TRUE
```

BFS cost =  $\frac{8}{\epsilon d} \cdot d$

Total complexity =  $O(\frac{1}{\epsilon^2 d})$

## Lecture 2 Connected Components

Output CC such that:  $|CC(G) - C| \leq \epsilon n$ , w.p.  $> 1 - \delta$

Define  $n(u)$  = num nodes in the CC of  $u$ .

$cost(u) = 1/n(u)$ .

$\sum_{u \in CC_i} cost(u) = 1$ .

```
sum = 0
for j = 1 to s:
    - Sample u randomly
    - BFS from u, stop when see up to 2/ε nodes
    - If BFS found > 2/ε node:
        - sum := sum + ε/2
    - Else:
        - sum := sum + cost(u)
return n · (sum/s)
```

Let  $\bar{C} = \sum cost(u_j)$

Let  $Y_j = cost(u_j)$  of our sample  $j$

$|CC(G) - \bar{C}| \leq \epsilon n/2$

$E[Y_j] = \sum \frac{1}{n} cost(u_i) = \frac{1}{n} \bar{C}$

$E[\sum Y_j] = s \cdot E[Y_j] = \frac{s}{n} \bar{C}$

Since we output  $\frac{n}{s} \sum Y_j$ , we get  $E[\frac{n}{s} \sum Y_j] = \bar{C}$

$$\begin{aligned} P(|\bar{C} - \frac{n}{s} \sum Y_j| > \epsilon n/2) \\ &= P(|E[\sum Y_j] - \sum Y_j| > \frac{s}{n} \epsilon n/2) \\ &= P(|E[\sum Y_j] - \sum Y_j| > s \epsilon/2) \\ &\leq 2e^{-2\epsilon^2 s^2/4s} \\ &\leq 2e^{-\epsilon^2 s/2} \leq \delta \end{aligned}$$

Set  $s = \frac{2}{\epsilon^2} \ln(2/\delta)$ .

Complexity =  $2d/\epsilon \cdot O(\frac{1}{\epsilon^2} \ln(1/\delta)) = O(\frac{d}{\epsilon^3} \ln(1/\delta))$ .

## Lecture 3 MST weight

Output  $M$  such that:  $M = MST(G)(1 \pm \epsilon)$  w.p.  $> 1 - \delta$ .

Let  $G_j$  be the graph with edge weights  $j$  and below.

Let  $C_j$  be the connected components in  $G_j$ .

$MST(G)$  contains  $C_j - 1$  edges of weight  $> j$ .

Therefore:

$$\begin{aligned} MST(G) &= (n - C_1) + \sum_{j=1}^{W-1} (j+1)(C_j - C_j + 1) \\ &= n - W + \sum_{j=1}^{W-1} C_j \end{aligned}$$

```
sum := n - W
for j = 1 to W - 1:
    - X_j = ApproxCC(G_j, d, ε'δ')
    - sum := sum + X_j
return sum
```

Sum of errors:  $(\epsilon' n)(W - 1)$

Set  $\epsilon' = \epsilon/W$ , then sum of errors  $\leq \epsilon n$ .

Set  $\delta' = \delta/W$ . Then  $P(\text{any fail}) \leq \sum_{j=1}^{W-1} \delta/W \leq \delta$ .

$MST(G) - \epsilon n \leq sum \leq MST(G) + \epsilon n$

Since  $MST(G) \geq n - 1 \geq n/2$ ,  $n \leq 2MST(G)$ ,

$MST(G)(1 - 2\epsilon) \leq sum \leq MST(G)(1 + 2\epsilon)$

## Lecture 4 FM

FM returns  $1/X - 1$ ,  $E[X] = \frac{1}{t+1}$ ,  $Var[X] \leq \frac{1}{(t+1)^2}$ .

FM+: Run FM-subroutine  $X_1, X_2, \dots, X_a$ .

Take average:  $Z = \frac{1}{a} \sum_{j=1}^a X_j$ .

Return  $C = 1/Z - 1$ .  $Var[Z] = \frac{1}{a(t+1)^2}$ .

$$\begin{aligned} Pr[|Z - \frac{1}{t+1}| \geq \epsilon(\frac{1}{t+1})] &\leq Var[Z] \frac{(t+1)^2}{\epsilon^2} \\ &\leq \frac{1}{a\epsilon^2} \end{aligned}$$

Let  $a = 4/\epsilon^2$ ,  $C \in t(1 \pm 4\epsilon)$  w.p.  $\geq 1/4$ .

FM++: Run FM+-subroutine  $b$  times and take median.

Claim: If  $> 1/2$  of the  $C_j$ 's are good, median is good.

Let  $b = 36 \ln(2/\delta)$ , FM++ returns  $C \in t(1 \pm 4\epsilon)$  w.p.  $\geq 1 - \delta$ .

## Lecture 7 External Memory Model

Problem	EMM
Scan Array	$O(N/B)$
Search Array	$O(\log(N/B))$
Sort B-tree	$O(N \log_B N)$
Search B-tree	$O(\log_B N)$
Insert/Delete B-tree	$O(\log_B N)$
Search BufferTree	$O(\log N)$
Insert BufferTree	$O((1/B) \log N)$
Search BufferTree $\sqrt{B}$	$O(\log_B N)$
Insert BufferTree $\sqrt{B}$	$O((1/\sqrt{B}) \log N)$
Ex.MergeSort/BufferTree	$O(\frac{N}{B} \log_{M/B} N/B)$
BFS	$O(n + \frac{m}{B} \log_{M/B} m/B)$

## Lecture 7 Caching

**B-Trees:**  $(a, b)$ -tree with  $n$  keys has height  $\leq \log_a(\frac{n}{a}) + 1$ .

At most  $n/a$  leaves. Every node except the root has degree  $> a$ .

Node at height  $\log_a(\frac{n}{a})$  has  $\geq a^{\log_a(\frac{n}{a})} \geq \frac{n}{a}$  leaves.

Corollary: if  $a \geq B$ , then  $(a, b)$ -tree with  $n$  keys has height  $O(\log_B n)$ .

**BufferTrees:** Amortized cost of split/share/merge is  $O(1/B)$ , thus  $O((1/B) \log N)$  per operation.

With parent pointers: insert may cost  $O(B \log N)$  if every level needs to split.

## Lecture 9: van Emde Boas Tree

Cache-oblivious structure for searching.

- Let  $T_r$  be the subtree consisting of all the nodes of depth  $\leq \lfloor (\log n)/2 \rfloor$ .
- Let  $T_2, T_2, \dots, T_k$  be the subtrees consisting of all the nodes of depth  $> \lfloor (\log n)/2 \rfloor$ , each subtree rooted at a unique node of depth  $\lfloor (\log n)/2 \rfloor + 1$ .
- Then arrange the array as follows:  
 $L(T_r), L(T_1), L(T_2), \dots, L(T_k)$ .

Single value search:  $O(\log_B n)$ .

Range search with  $k$  values in range  $[k_1, k_2]$ :  $O(\log_B n + k/B + 1)$ .

## Lecture 11: Parallel BFS

Span of ProcessFrontier (loose) is  $O(\log^3 n)$ .

Work of ProcessFrontier is  $O(m \log^2 n)$ .

Total work  $W = O(m \log^2 n)$ .

Total Span  $S = O(D \log^3 n)$ .

Total runtime with  $p$  processors and a good scheduler =  $O((m/p) \log^2 n + D \log^3 n)$

## Lecture 10: BFS in the EMM

We can BFS in  $O(n + \frac{m}{B} \log_{M/B} m/B)$ .

Inductive invariant:  $L_i$  and  $L_{i-1}$  are sorted.

Let  $N(L_i)$  be the set of edges adjacent to nodes in  $L_i$ .

- Enumeration:** Iterate through each  $u \in L_i$  to make  $L_{i+1}^{tmp}$ , which may contain duplicates and nodes in  $L_i/L_{i-1}$ . Cost is  $2|L_i| + |N(L_i)|/B$ .
- Duplicate removal:** Sort  $L_{i+1}^{tmp}$  and remove duplicates by scanning. Cost is  $sort(|N(L_i)|)$  and  $|N(L_i)|/B$  for scanning.
- Removing visited nodes:** Finally, we can make  $L_{i+1}$  by removing nodes in  $L_i/L_{i-1}$  from  $L_{i+1}^{tmp}$ . Double concurrent pointers strategy: cost is  $O(|N(L_i)|/B + |L_i|/B + |L_{i-1}|/B)$ .

Total cost for level  $L_{i+1}$ :

$$O(|L_i| + |N(L_i)|/B + sort(|N(L_i)|) + |L_i|/B + |L_{i-1}|/B).$$

Total cost:

Note that  $\sum_i |L_i| = |V|$  since every node appears in exactly 1 level.

Also,  $\sum_i (|N(L_i)|/B) = |E|/B$  and  $\sum_i sort(N(L_i)) \leq sort(|E|)$ .

## Lecture 10: CCs in the EMM

Cost is  $O(sort(E) \log(|E|/M))$ .

Main Idea: Recursively convert into a depth 1 tree. Connected nodes will have the same root.

- Divide:** Halve edge list  $E$  into  $E_1$  and  $E_2$ . Recursively solve  $E_2$ , contract  $E_1$  with  $E_2$ , recurse on  $E_1$ , and merge.
- Base case:**  $\leq M$  edges, just do in memory.
- Contract:**  $E_2$  is a depth 1 tree. Edge list is sorted, so we say for  $(u, v)$ ,  $u$  is the root. Modify nodes in  $E_1$  that are connected to nodes in  $E_2$ : if  $(a, b) \in E_1$  has some  $(u, b) \in E_2$ , convert  $(a, b)$  to  $(a, u)$ . Do for all different intersecting types. Basically, edges to leaves in  $E_2$  can be converted to edges to the root.
  - Sort  $E_1$  by first components and  $E_2$  by second.
  - Scan through  $E_1$  and  $E_2$  in parallel, marking conversions.
  - Sort  $E_1$  by second component and repeat.
- Recurse on the contracted  $E_1$ .
- Merge. Do a simple contraction again to make sure we do not have a depth 2 tree.

Cost:  $T(|E|) \leq 2T(|E|/2) + O(sort(E))$ .

$T(M) = M/B$ . Thus,  $O(sort(E) \log(|E|/M))$ .

## Lecture 11: PRAM and Fork Join model

Relegate the scheduling problem to a separate scheduling component. Create subtasks that are executed by the system in parallel. Up to  $p$  subtasks running together. Always assume scheduler does a good job.

- Work  $W$ : how long to complete on 1 processor?
- Span  $S$ : how long would it take with  $p = \infty$ ?
- Max Parallelism:  $W/S$ .
- Good scheduler will get you  $O(W/p + S)$ .

Parallel Sort:

```
pMergeSort(A, n):
  if (n==1) then return;
  else
    X = fork pMergeSort(A[1..n/2], n/2)
    Y = fork pMergeSort(A[n/2+1, n], n/2)
    sync;
    M = median of X;
    A1 = pMerge(X[1...M], Y[1...M]);
    A2 = pMerge(X[M...end], Y[M...end]);
```

Work:  $W(n) = W(\alpha n) + W((1 - \alpha)n) + O(\log n)$ .

Span:  $S(n) = S(3n/4) + O(\log n) = O(\log^2 n)$ .

## Lecture 11: Parallel Sets

Set 1 ( $n$  items), set 2 ( $m$  items),  $n > m$ .

Problem	Parallel
insert	$W = S = O(\log n)$
delete	$W = S = O(\log n)$
divide	$W = S = O(\log n)$
union	$W = O(n + m), S = O(\log n + \log m)$
set diff/sub	$W = O(n + m), S = O(\log n + \log m)$
intersection	$W = O(n + m), S = O(\log n + \log m)$

Can implement everything with the following operations in (2,4)-tree with: Work = Span =  $O(\log n + \log m)$ .

- Split**( $T, x$ )  $\rightarrow (T_1, T_2, x)$
- Join**( $T_1, T_2$ )  $\rightarrow (T)$
- Root**( $T$ )  $\rightarrow (x)$
- Insert**( $T, x$ )  $\rightarrow (T')$

```
Union(T1, T2)
  if T1 = null: return T2
  if T2 = null: return T1
  key = root(T1)
  (L, G, x) = split(T2, key)
  fork:
    1. TL = Union(key.left, L)
    2. TR = Union(key.right, R)
  sync
  T = join(TL, TR)
  insert(T, key)
  return T
```

$W(n, m) = 2W(n/2, m) + O(\log n + \log m) = O(n \log m)$ .

$S(n, m) = S(n/2, m) + O(\log n + \log m) = O(\log^2 n)$ .