

B.2:

```
public class Rectangle {  
    private int l ;  
    private int w ;
```

```
public Rectangle() {  
    this.l = 0 ;  
    this.w = 0 ;  
}
```

```
public Rectangle(int l, int w) {  
    this.l = l ;  
    this.w = w ;  
}
```

```
public void setL(int l) {  
    this.l = l ;  
public int getL(int) {  
    return this.l ;  
}
```

```
public void setW(int w){
    this.w = w;
}
```

```
public int getW(){
    return this.w;
}
```

```
public int getArea(){
    return this.l * this.w;
}
```

@Override

```
public String toString(){
    return "Hình chữ nhật: dài = " + l +
        ", rộng = " + w + ", diện tích = " + getArea() +
        "\nTrình郭 Bảo - 1050080089";
}
```

```
public static void main(String[] args){
    Rectangle tgb = new Rectangle(6, 9);
    System.out.println(tgb.toString());
}
}
```

KQ: $6 \cdot 9 = 54$