

# *EsbRootView* *status report*



ESSnuSB 4-th Annual Meeting  
25 November 2021

Guy Barrand, CNRS/IN2P3/IJCLAB

# *EsbRootView / main ideas*

- Started begin 2019 after the Athens meeting.
- C++ (still on C++-98).
- Target high portability and most of the interactive devices: macOS, Linux, Windows, but also iOS, Android and now WebAssembly.
- Arrange to use as much as possible native graphics systems.
- Read the `geo_full.root/evetest.root` produced from the simulation and the EsbRoot framework by using the softinex `inlib/root` classes (only 20kloc).
- Representations done by using the `inlib/sg` scene graph classes. (Something similar to OpenInventor).
- Rendering done using GL-ES (supported by all providers) (~Apple?) and WebGL for WebAssembly.
- GUI done also with `inlib/sg`: unified graphics.
- bash-like scripting with `insh` (3kloc).

# *EsbRootView / 4.0.0 / models*



- the event model is today contained in one event\_model file.
- **neard, fard**: MCTrack, WCDetectorPoint.
- **fgd**: DetectorPoints, Hits.
- Geometries read straight from **TGeo** objects found in geo\_full.root files and represented by using a generic **inlib/hep/polyhedron** scene graph node (code borrowed from Geant4/vis).
- We can have various **representations of a model item**; for example a MCTrack shown as a point or as an arrow (starting point+impulse).
- Obviously, we can specify colour, line width, text font, etc...
- The construction of a scene is fully (insh) scripted. (startup.insh, event.insh files).

# *Paper, outreach*

Main page from: <https://gbarrand.github.io>

EsbRootView vCHEP-2021 paper now published:

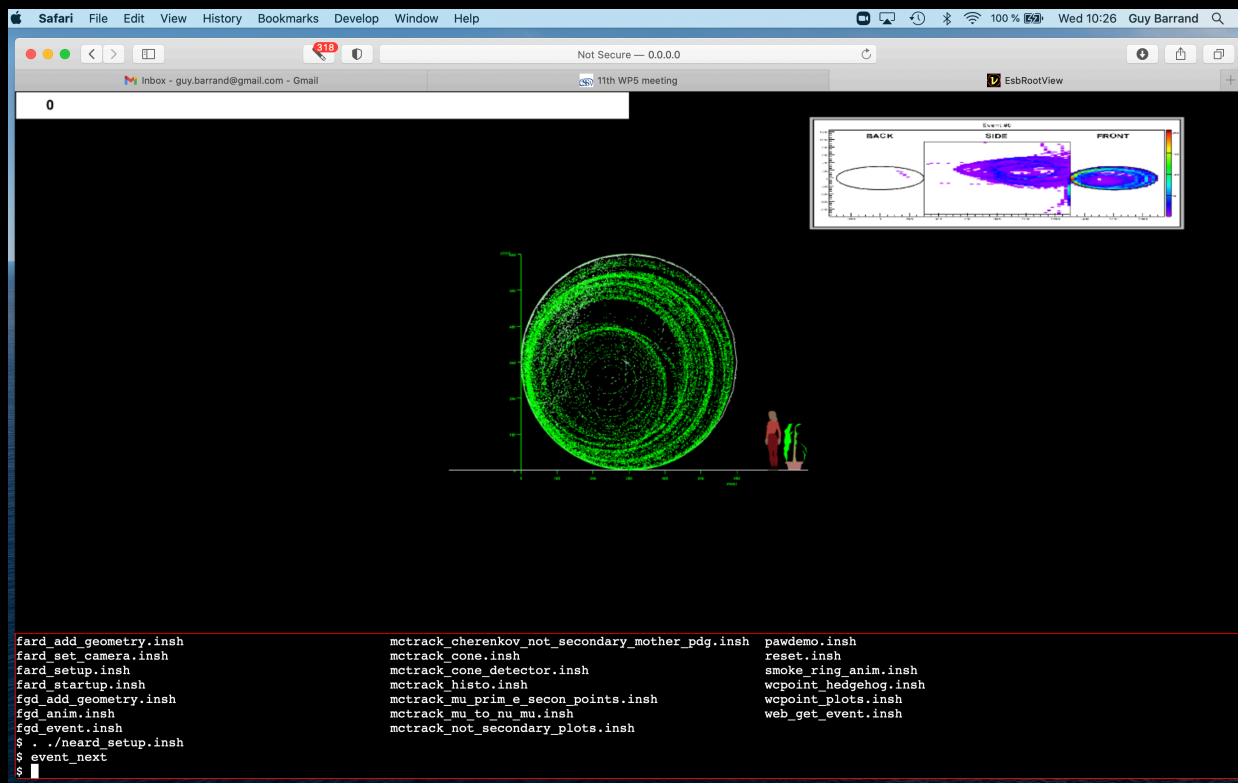
<https://doi.org/10.1051/epjconf/202125101002>

See it for available features and more informations.

EsbRootView has an animation mechanism. Used to see **Cherenkov smoke rings** in the nice outreach **ESSnuSB Design Study Project** video (found on YouTube or from the main ESSnuSB page).

# More...

- 4.0.0 comes with a lot of commands related to “analysis”: histogramming, ntupling, plotting, fitting. (Generic commands shared with other apps as my Geant4 ones).
- WebAssembly: it comes with the terminal mode:



- **All** commands have a help text, for example:

`$ help event_model`

`$ help MCTrack_vis`

`$ help MCTrack_plot`

- I arrange to have the default scripts readable.
- **BUT** ok, some (online) tutorial has yet to be done... (Especially knowing that we have the online WebAssembly version!).
- Now that the overall layout of this display is here, I can raise the priority for this.

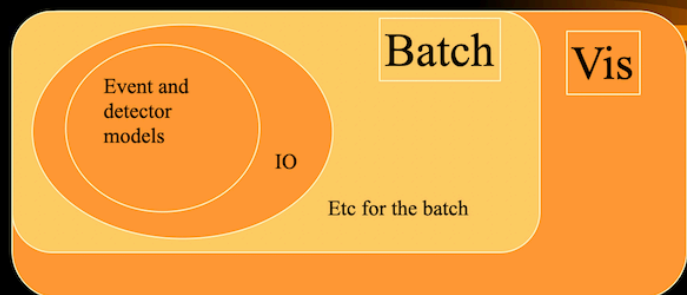
# *A design issue*



- Today the event models classes are not shared with the EsbRoot framework.
- If, in the future, much more models are added for the detectors and their events, it will be important to share them.

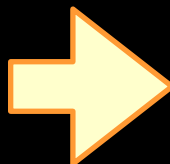
# Shown at Uppsala (2017)

Today = “batch oriented”

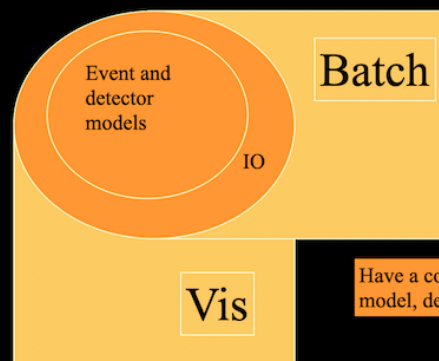


- Event and detector models + IO immersed in a no more portable environment.
- Vizzers have to build on the « batch » software => stuck

?



Future = “batch & vis oriented”



Be able to read data everywhere !

- It is a common HEP problem!
- **HSF?** I have no hope on this side 😞. Where is a standalone ROOT/IO package?
- **A Second Foundation?** 😊
- **ESSnuSB may have the time line to do that!** (Software for the FCC? Then for 2050)



# *Else, relationship to Geant4*

- Next Geant4 (major) release will come with a **G4/vis ToolsSG** driver based on the **same inlib/sg technology**.
- The inlib **plotting** will be integrated too: **a first time in Geant4!**
- Knowing that the **inlib/wroot,rroot** classes are already used in **G4/analysis** category to read/write at the root format (without having to tie to the whole ROOT (and cling interpreter)).
- I can build Geant4 apps similar to the EsbRootView one (see my **MEMPHYS\_vis** app on [gbarrand/github](https://github.com/gbarrand)). (G4 appears to be very portable!). We may think to have some **EsbGeant4Vis** done with the same technology (and sharing a lot of code with EsbRootView).

# Conclusions

- A lot of progress since Athens (and Uppsala in fact!)
- A solid grounding exists now in EsbRootView. (And, I daresay, not found elsewhere!). It gives a lot of ideas...
- I am very happy of the WebAssembly version.
- A lot of things still happen in computing (for exa the amazing Apple M processors). Visualisation and “interactivity” have fine days ahead of them, it will be a bad point to ignore these.
- I have still the strong conviction that HEP, as a community, does not point yet in the right direction with its software for the next ten/twenty years.
- Can ESSnuSB help to shake things?