

Reactive Probabilistic Programming

Guillaume Baudart

Louis Mandel

IBM Research

Eric Atkinson
Benjamin Sherman
Michael Carbin

MIT

Marc Pouzet

ENS Paris, INRIA/PSL

Uncertainty in Cyber-Physical Systems

Reactive systems

- Noisy environment, perceived through noisy sensors
- Interaction with other autonomous entities



Existing approaches

- Manually implement stochastic controllers
Can be error prone
- Offline statistical tests
Requires up-to-date offline data

Probabilistic Programming

- Make the underlying model explicit
- Generic inference: online learning
- Overt uncertainty: online monitoring
- Implement AI skills out of reach for classic controllers



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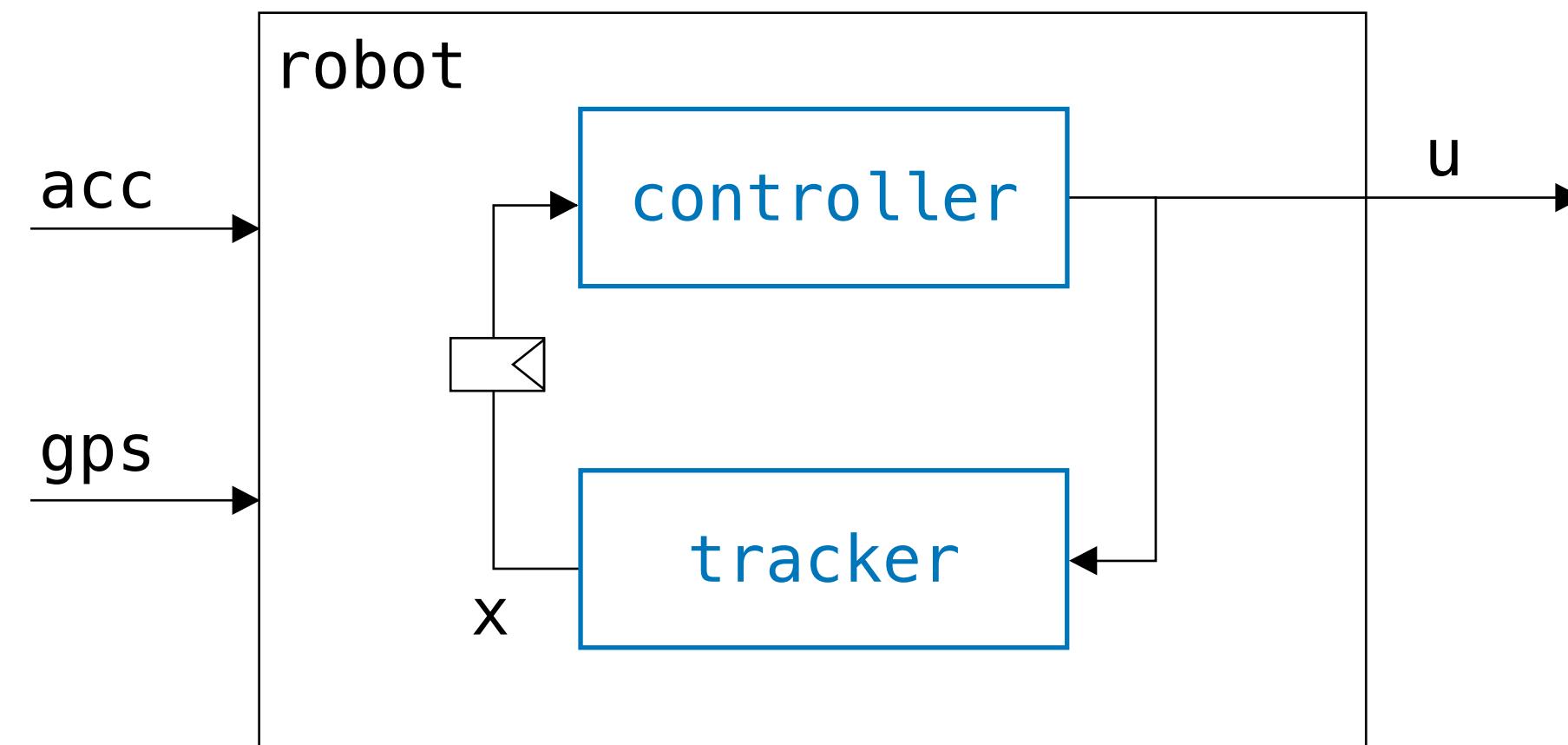


Reactive Systems

Synchronous data-flow languages and block diagrams

- Signal: stream of values
- System: stream processor

State: $x : (position \times velocity \times acceleration)$



```
let node robot (acc, gps) = u where
  rec u = controller (x0 → pre x)
  and x = tracker (u, acc, gps)
```

Reactive Probabilistic Systems

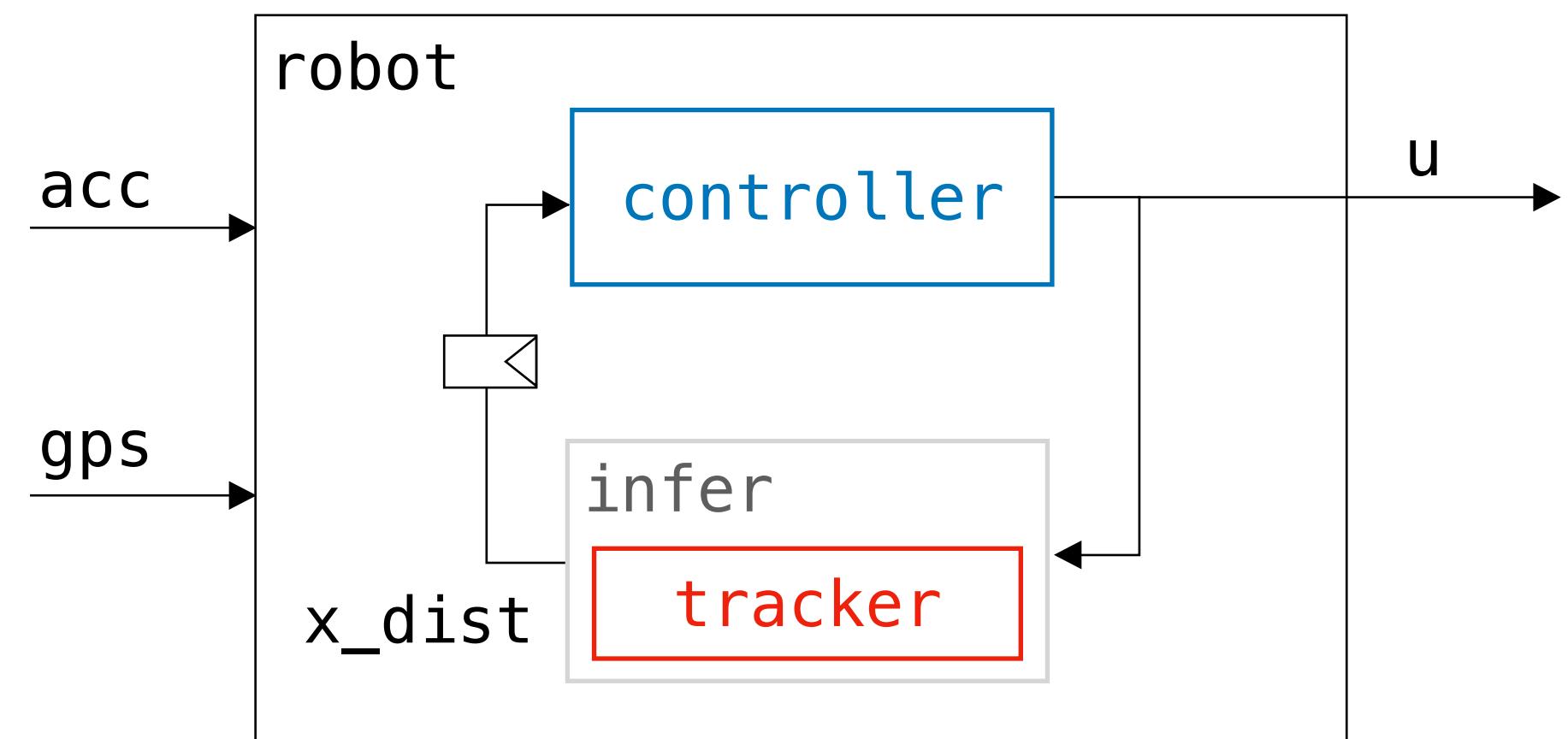
Synchronous data-flow languages and block diagrams

- Signal: stream of values
- System: stream processor

ProbZelus: add support to deal with uncertainty

- Extend Zelus with probabilistic constructs
- Parallel composition: deterministic/probabilistic
- Inference-in-the-loop
- Streaming inference

State: $x_dist : (position \times velocity \times acceleration) dist$



```
let node robot (acc, gps) = u where
  rec u = controller (x0_dist → pre x_dist)
  and x_dist = infer tracker (u, acc, gps)
```

Outline

Hands-on introduction

- Programming with distributions and conditioning
- Inference
- Reactive probabilistic programming

Language design, typing, and semantics

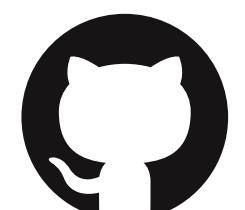
- Parallel composition, control structures, and inference-in-the-loop
- Measure-based semantics

Compilation

Inference

- Sequential Monte Carlo methods
- Semi-symbolic inference: Delayed Sampling

Applications



<https://github.com/IBM/probzelus>

Hands-on!

Language, Typing, Semantics

Syntax

```
d ::= let node f x = e | let proba f x = e | d d  
e ::= c | x | (e,e) | op(e) | f(e) | last x  
| e where rec E  
| present e -> e else e | reset e every e  
| sample(e) | observe(e, e) | infer(e)  
E ::= x = e | init x = c | E and E
```

```
let node integr (xo, x') = x where  
  rec x = xo -> (pre x + x' * h)  
  
let node integr (xo, x') = x where  
  rec init first = true and init x = 0.  
  and first = false  
  and x = if last first then xo else last x + (x' * h)
```

We focus here on a schedule intermediate language

```
e where rec init x1 = c1 ... and init xk = ck  
and y1 = e1 ... and yn = en
```

Typing: deterministic vs. probabilistic

$$\begin{array}{c}
 \frac{G \vdash^D e : t}{G \vdash^P e : t} \quad \frac{\text{typeOf}(c) = t}{G \vdash^D c : t} \quad \frac{G(x) = t}{G \vdash^D x : t} \quad \frac{G \vdash^k e_1 : t_1 \quad G \vdash^k e_2 : t_2}{G \vdash^k (e_1, e_2) : t_1 \times t_2} \quad \frac{\text{typeOf}(op) = t_1 \rightarrow^D t_2 \quad G \vdash^k e : t_1}{G \vdash^k op(e) : t_2} \\[10pt]
 \frac{G(f) = t_1 \rightarrow^k t_2 \quad G \vdash^D e : t_1}{G \vdash^k f(e) : t_2} \quad \frac{G(x) = t}{G \vdash^D \text{last } x : t} \quad \frac{G \vdash^k E : G' \quad G + G' \vdash^k e : t}{G \vdash^k e \text{ where rec } E : t} \\[10pt]
 \frac{G \vdash^k e : \text{bool} \quad G \vdash^k e_1 : t \quad G \vdash^k e_2 : t}{G \vdash^k \text{present } e \rightarrow e_1 \text{ else } e_2 : t} \quad \frac{G \vdash^k e_1 : t \quad G \vdash^k e_2 : \text{bool}}{G \vdash^k \text{reset } e_1 \text{ every } e_2 : t} \\[10pt]
 \frac{G \vdash^D e : t \text{ dist}}{G \vdash^P \text{sample}(e) : t} \quad \frac{G \vdash^D e_1 : t \text{ dist}^* \quad G \vdash^D e_2 : t}{G \vdash^P \text{observe}(e_1, e_2) : \text{unit}} \quad \frac{G \vdash^D e : \text{float}}{G \vdash^P \text{factor}(e) : \text{unit}} \\[10pt]
 \frac{G \vdash^P e : t}{G \vdash^D \text{infer}(e) : t \text{ dist}} \quad \frac{G \vdash^D e : T \text{ dist}^*}{G \vdash^D e : T \text{ dist}} \\[10pt]
 \frac{G \vdash^k e : t}{G \vdash^k x = e : [t/x]} \quad \frac{G \vdash^k e : t}{G \vdash^k \text{init } x = e : [t/x]} \quad \frac{G + G_1 + G_2 \vdash^k E_1 : G_1 \quad G + G_1 + G_2 \vdash^k E_2 : G_2}{G \vdash^k E_1 \text{ and } E_2 : G_1 + G_2} \\[10pt]
 \frac{G + [t_1/x] \vdash^D e : t_2}{G \vdash^D \text{let node } f \ x = e : G + [t_1 \rightarrow^D t_2/f]} \quad \frac{G + [t_1/x] \vdash^P e : t_2}{G \vdash^D \text{let proba } f \ x = e : G + [t_1 \rightarrow^P t_2/f]} \quad \frac{G \vdash^D d_1 : G_1 \quad G_1 \vdash^D d_2 : G_2}{G \vdash^D d_1 \ d_2 : G_2}
 \end{array}$$

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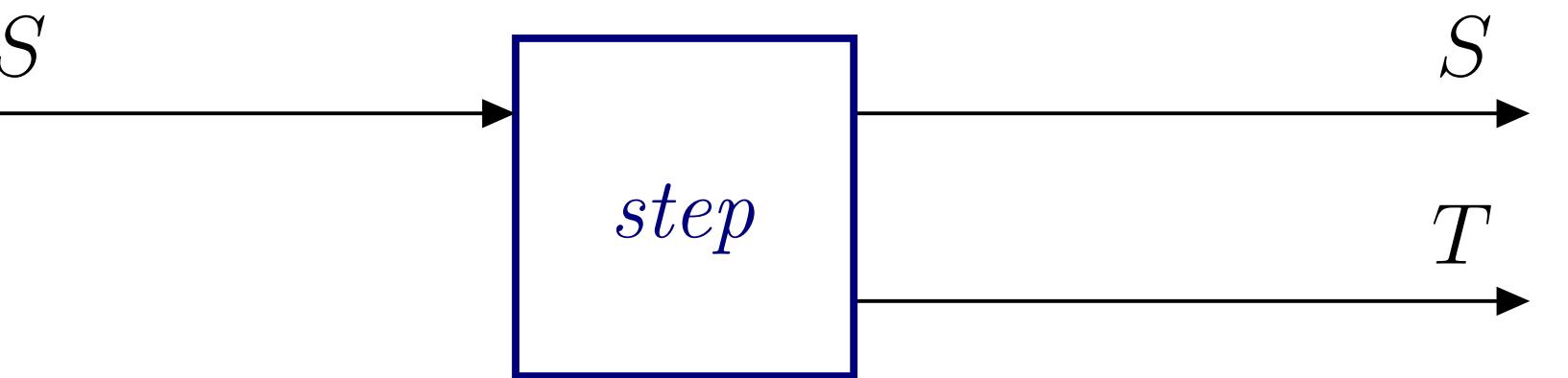
: G_2

$$\begin{array}{c}
 \frac{G + [t_1/x] \vdash^D e : t_2}{G \vdash^D \text{let node } f \ x = e : G + [t_1 \rightarrow^D t_2/f]} \quad \frac{G + [t_1/x] \vdash^P e : t_2}{G \vdash^D \text{let proba } f \ x = e : G + [t_1 \rightarrow^P t_2/f]} \quad \frac{G \vdash^D d_1 : G_1 \quad G_1 \vdash^D d_2 : G_2}{G \vdash^D d_1 \ d_2 : G_2}
 \end{array}$$

Semantics of Deterministic Streams

Initial state, transition function

$$CoStream(T, S) = S \times (S \rightarrow S \times T)$$



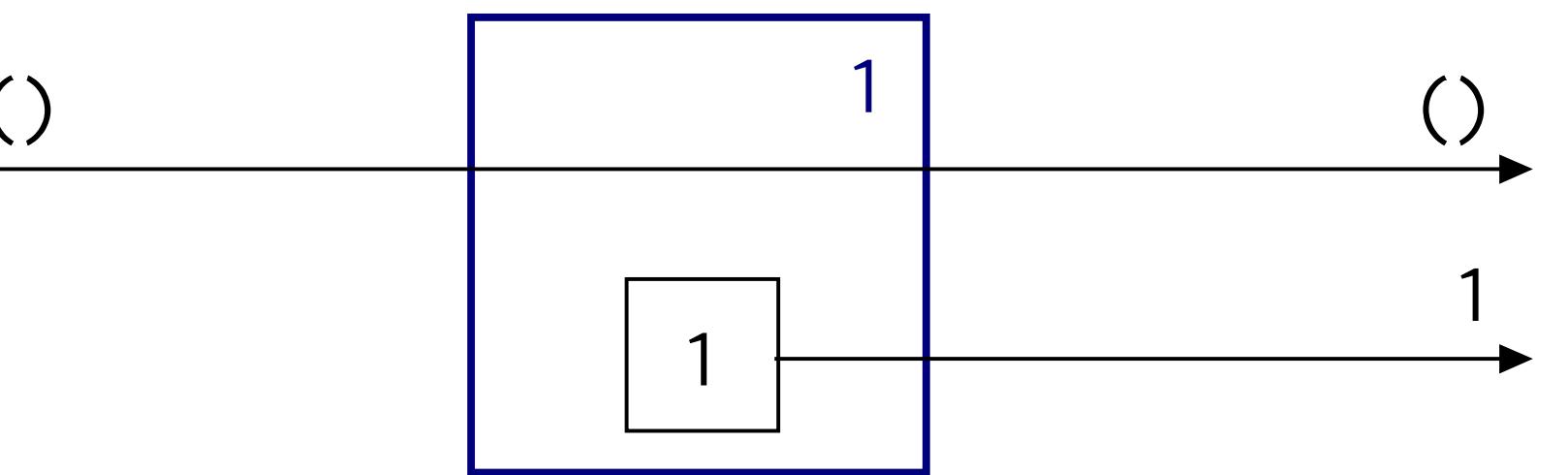
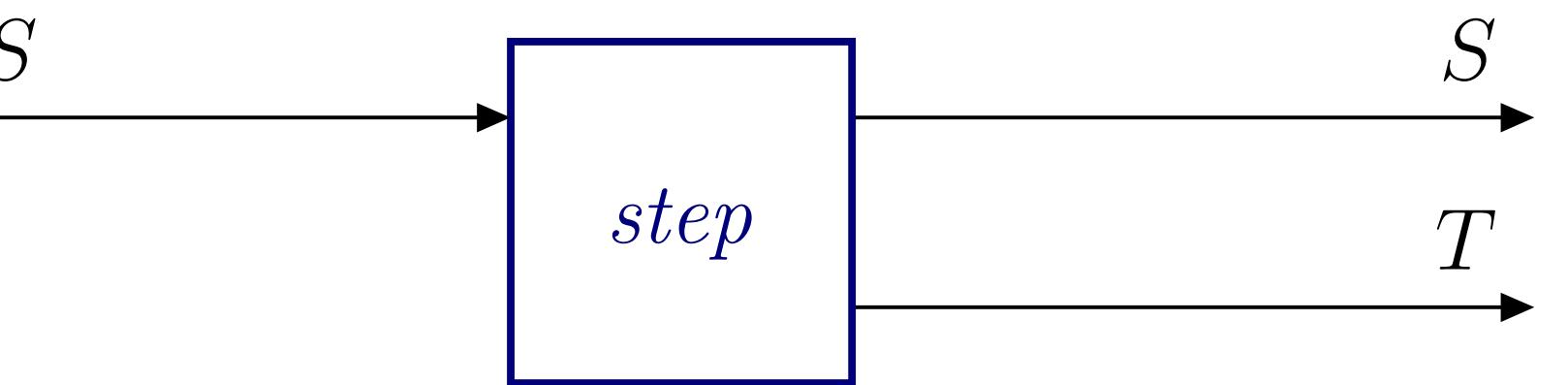
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Constant 1: $\text{unit} \rightarrow (\text{unit} \times \text{int})$

- Initial state: the value of type unit
- Step function: return the constant 1



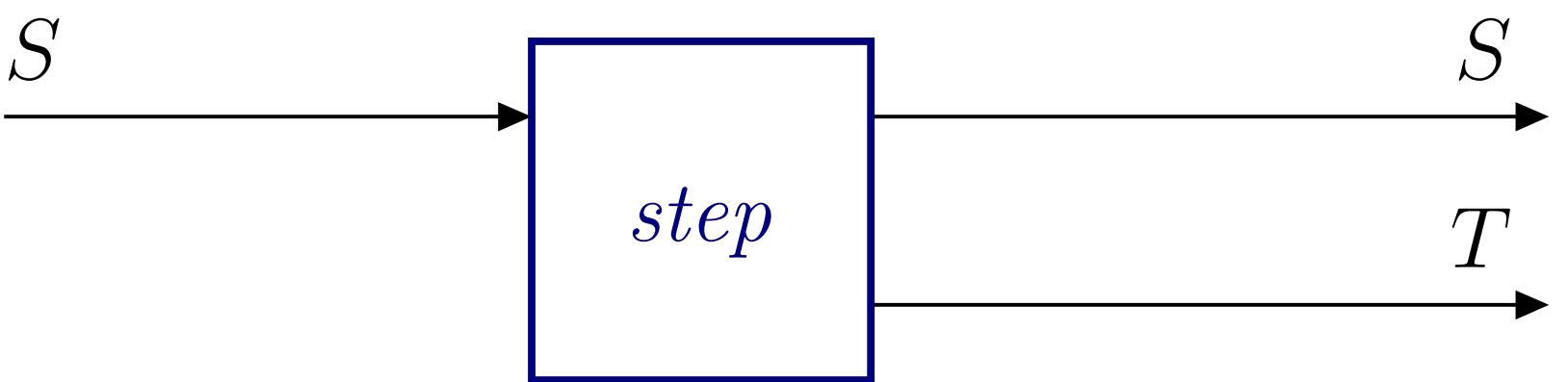
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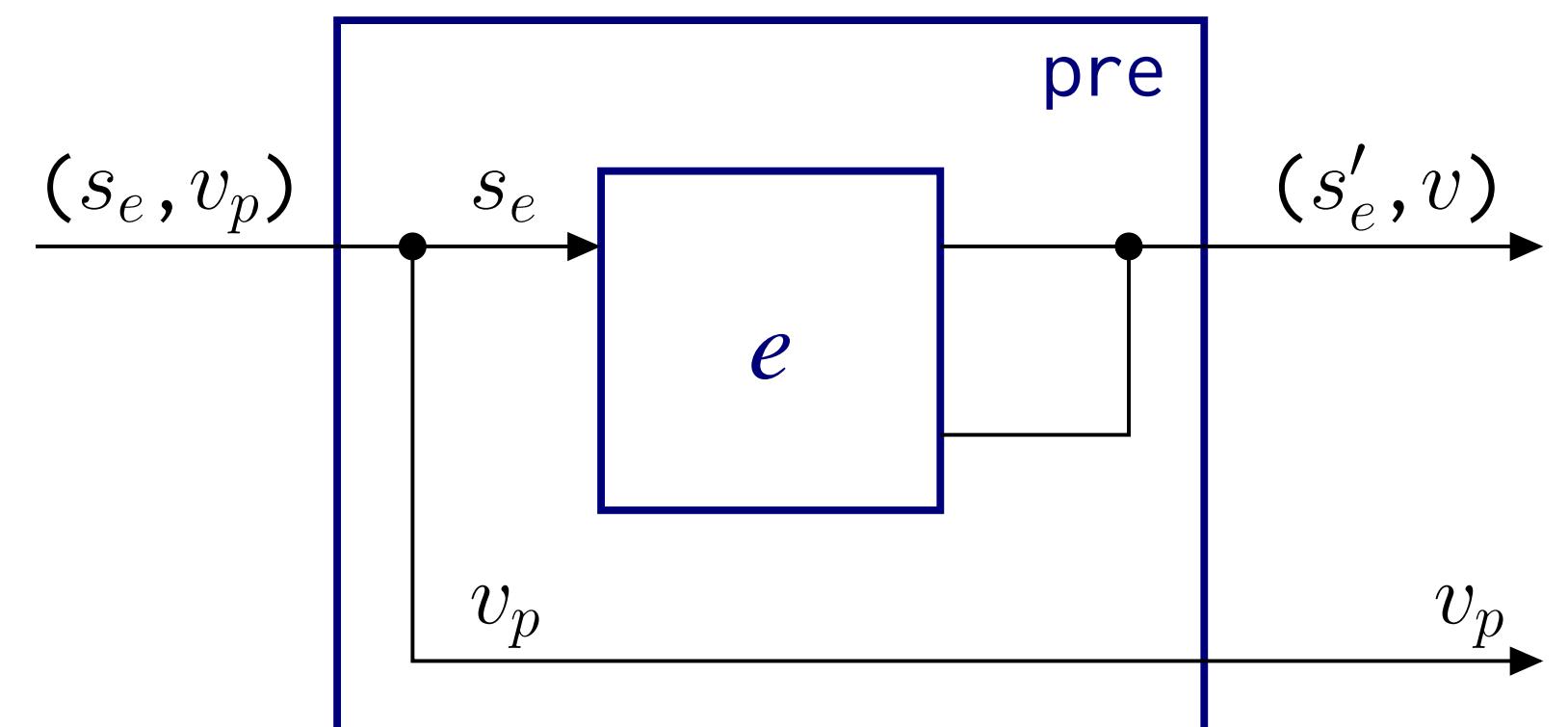
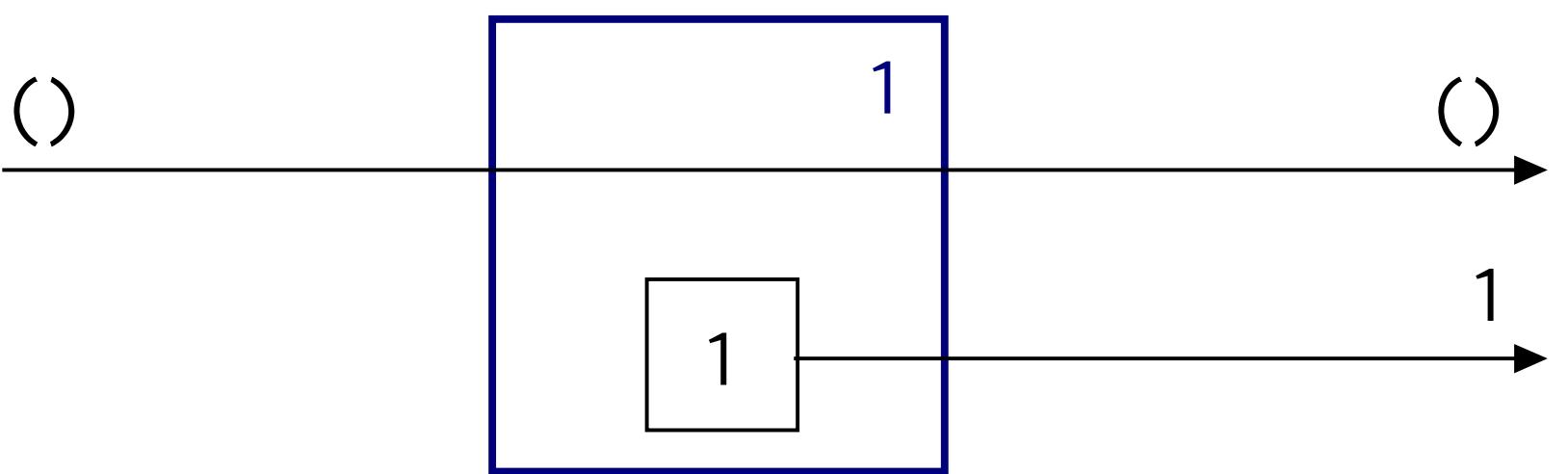
Constant 1: $\text{unit} \rightarrow (\text{unit} \times \text{int})$

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Unit delay $\text{pre } e$: $(S \times T) \times (S \times T \rightarrow (S \times T) \times T)$

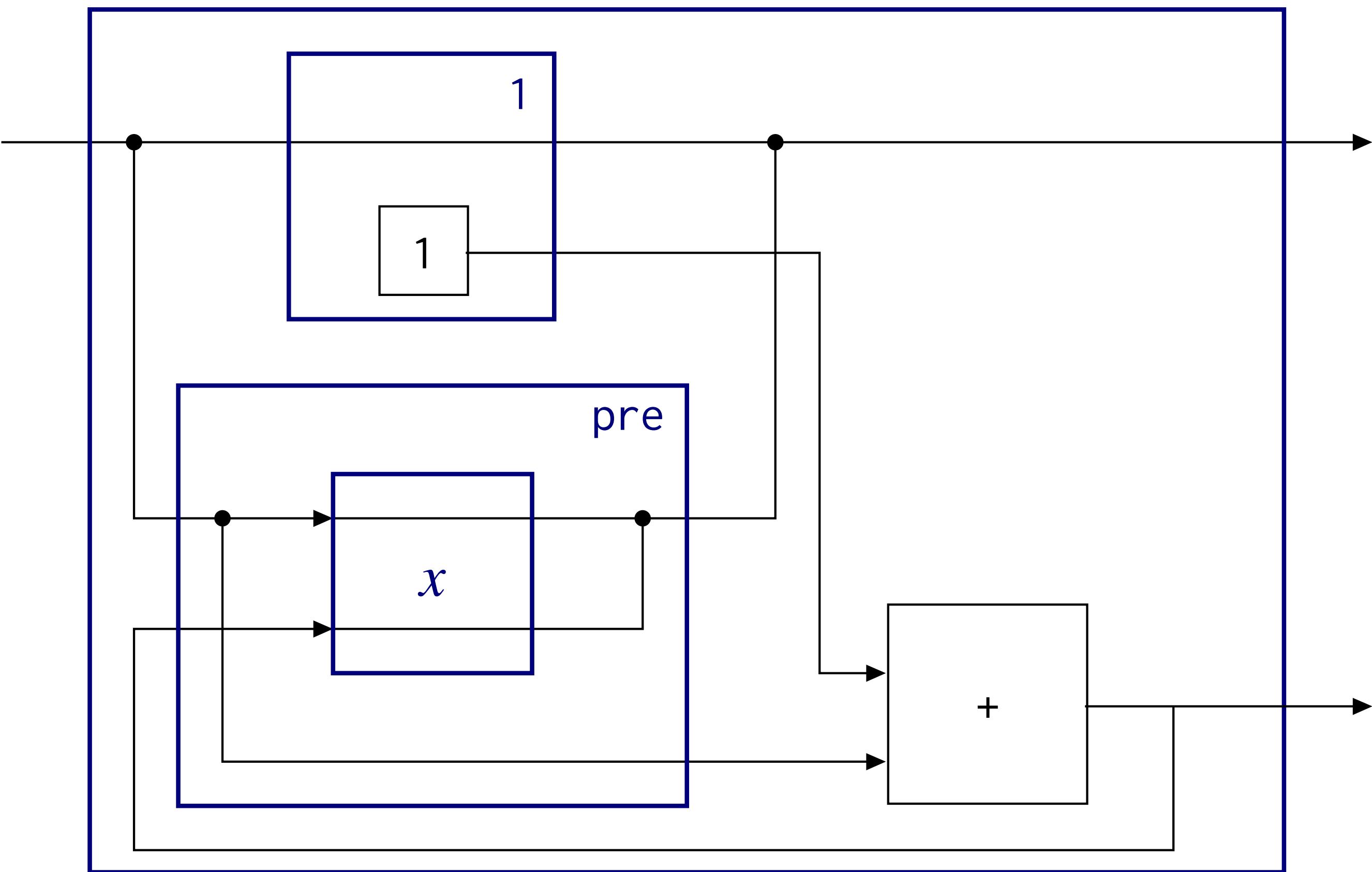
- Initial state: the initial state of e and default value
- Step function: the result of e is stored in the state and returned at the next iteration



Example

```
rec x = 1 + pre x
```

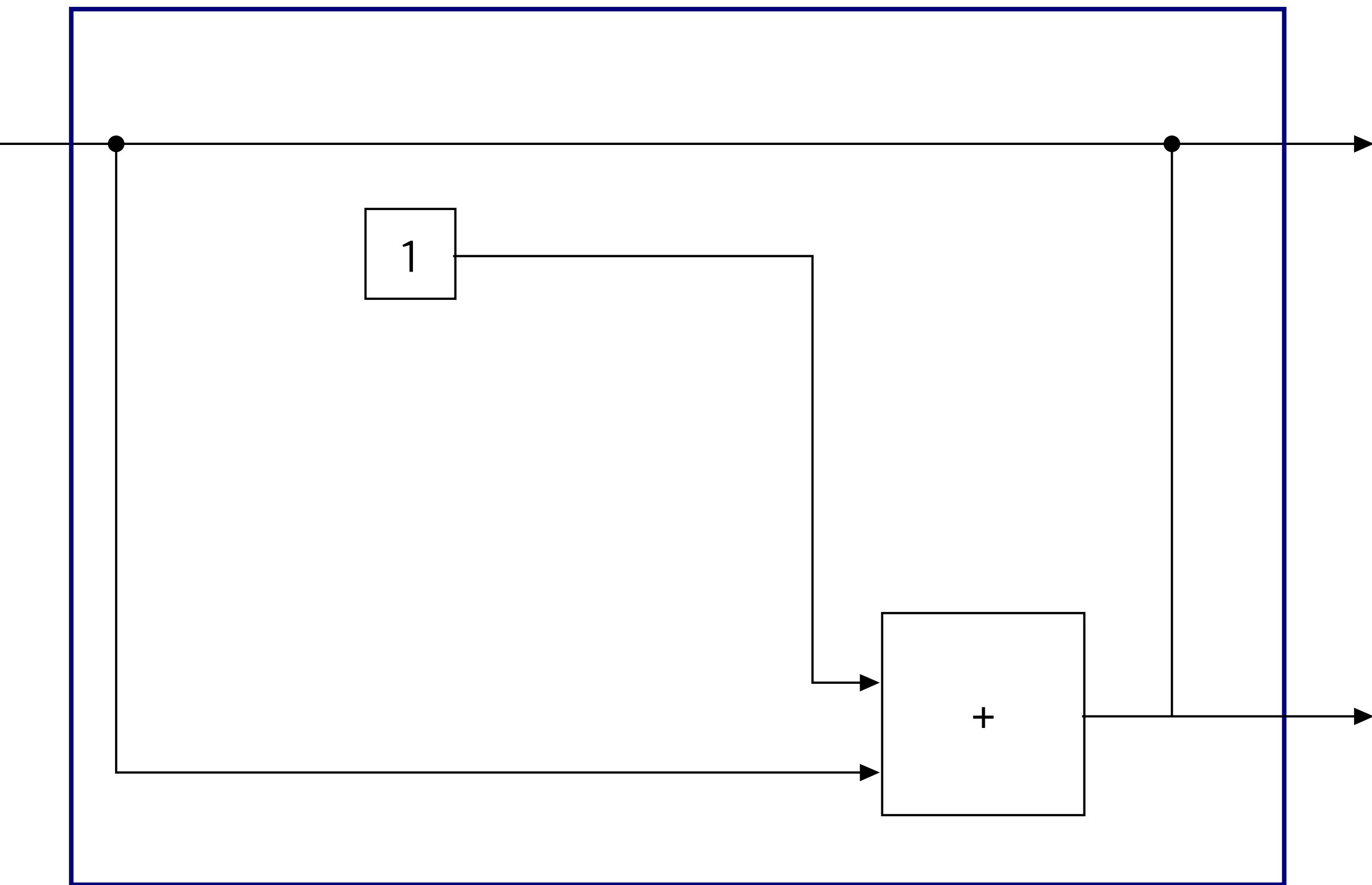
- Initial state: $((), 0)$
- Output: $1, 2, 3, 4, \dots$



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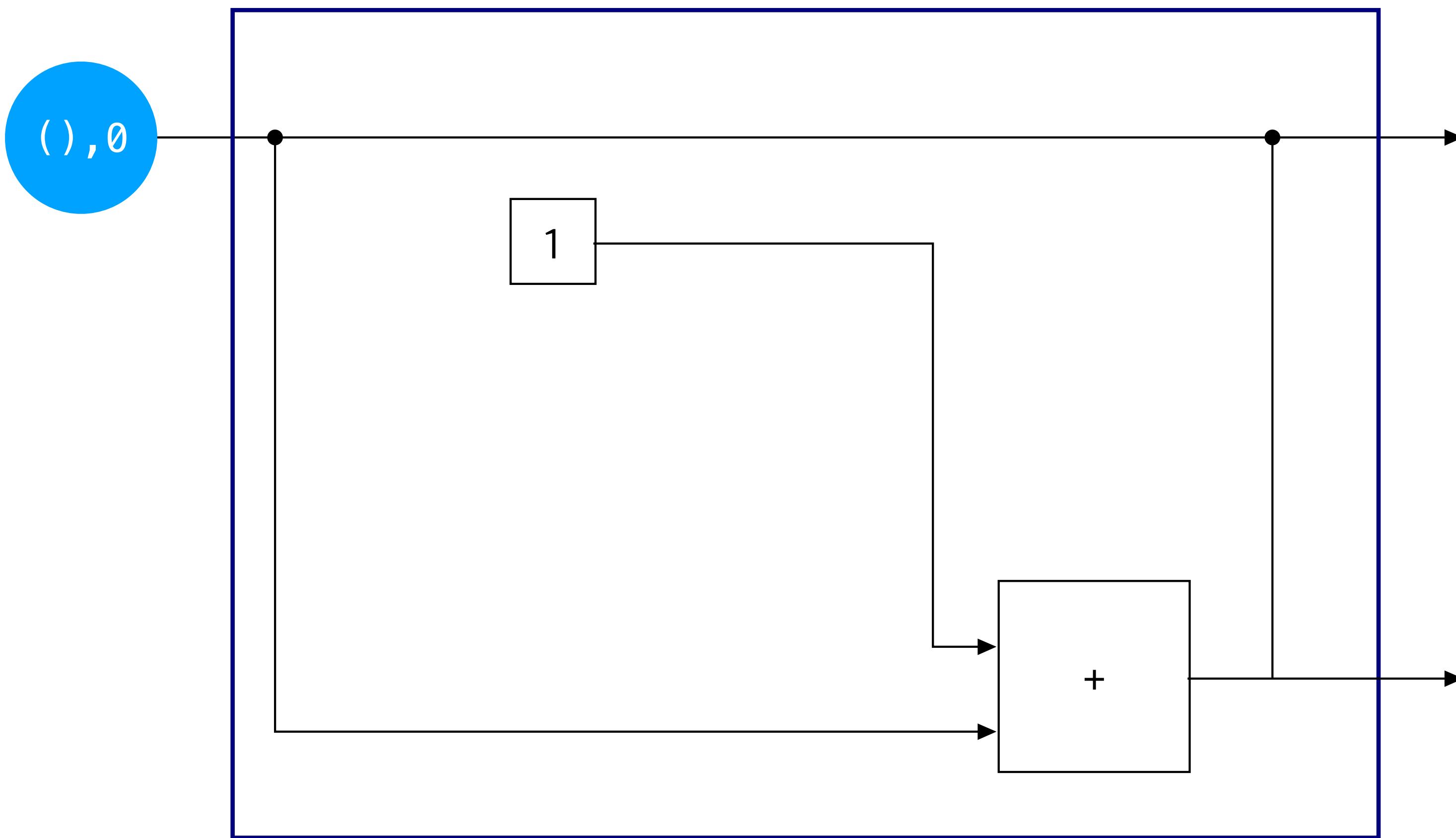
- Initial state: (), 0
- Output: 1, 2, 3, 4, ...



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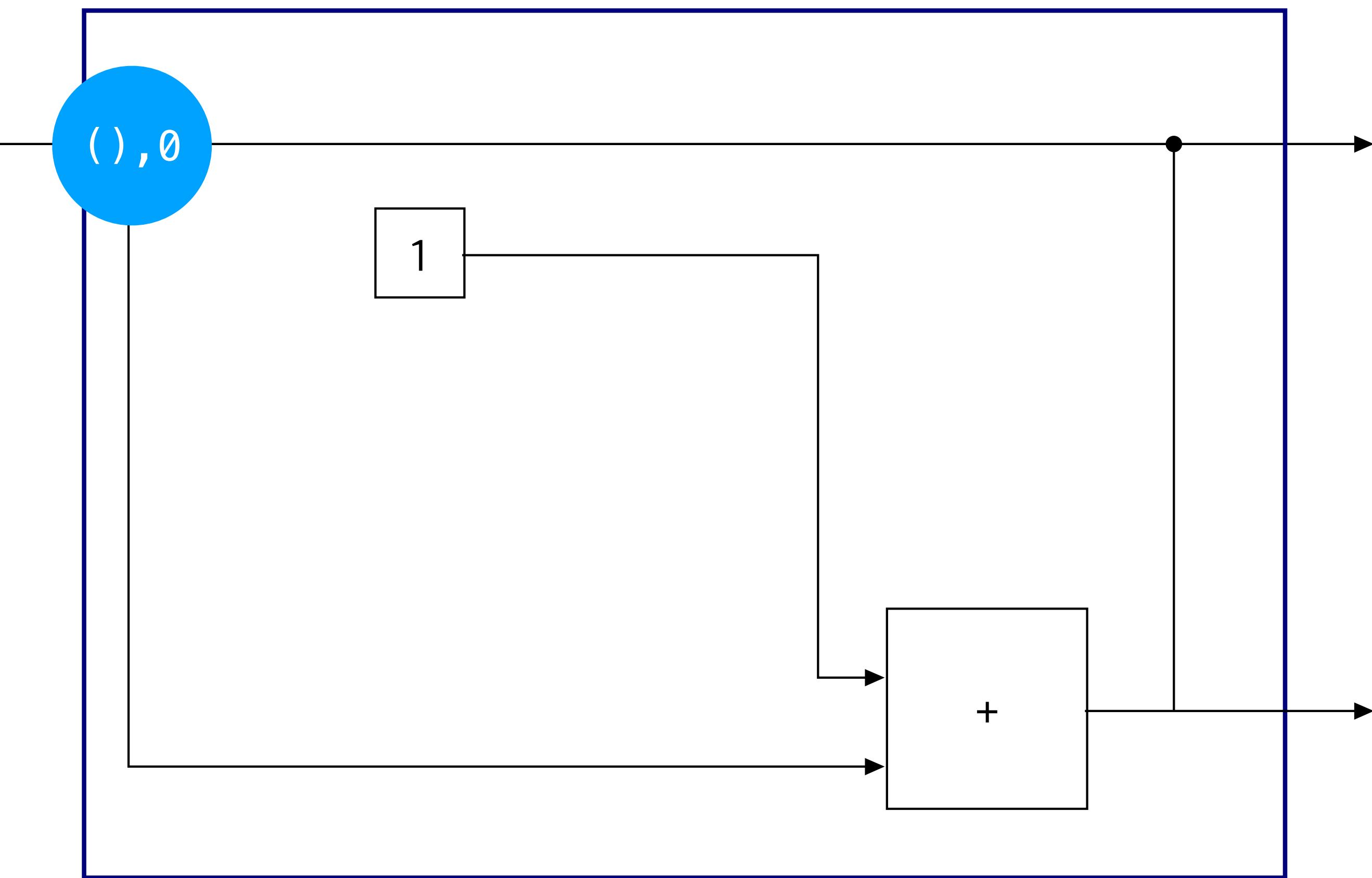
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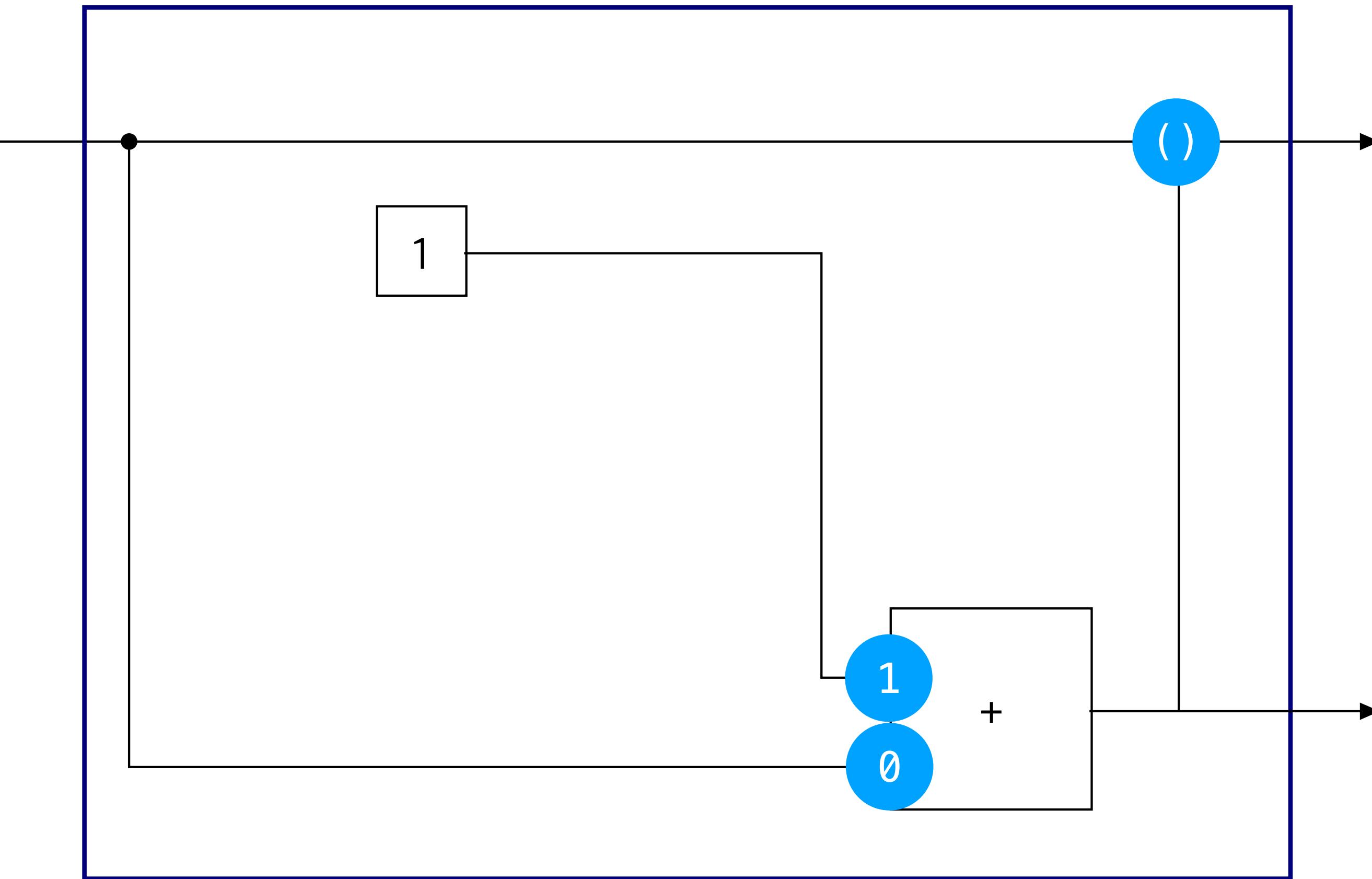
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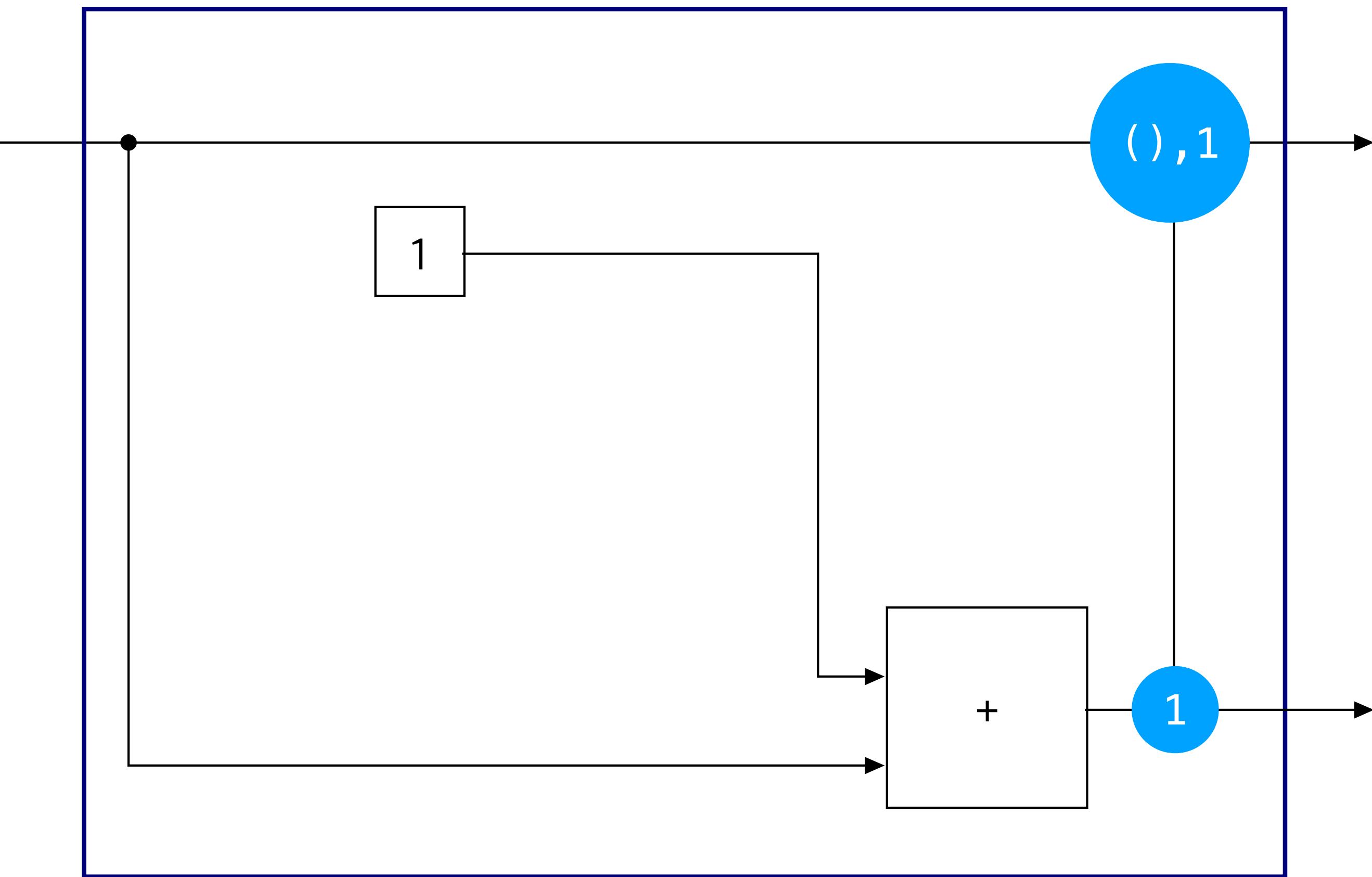
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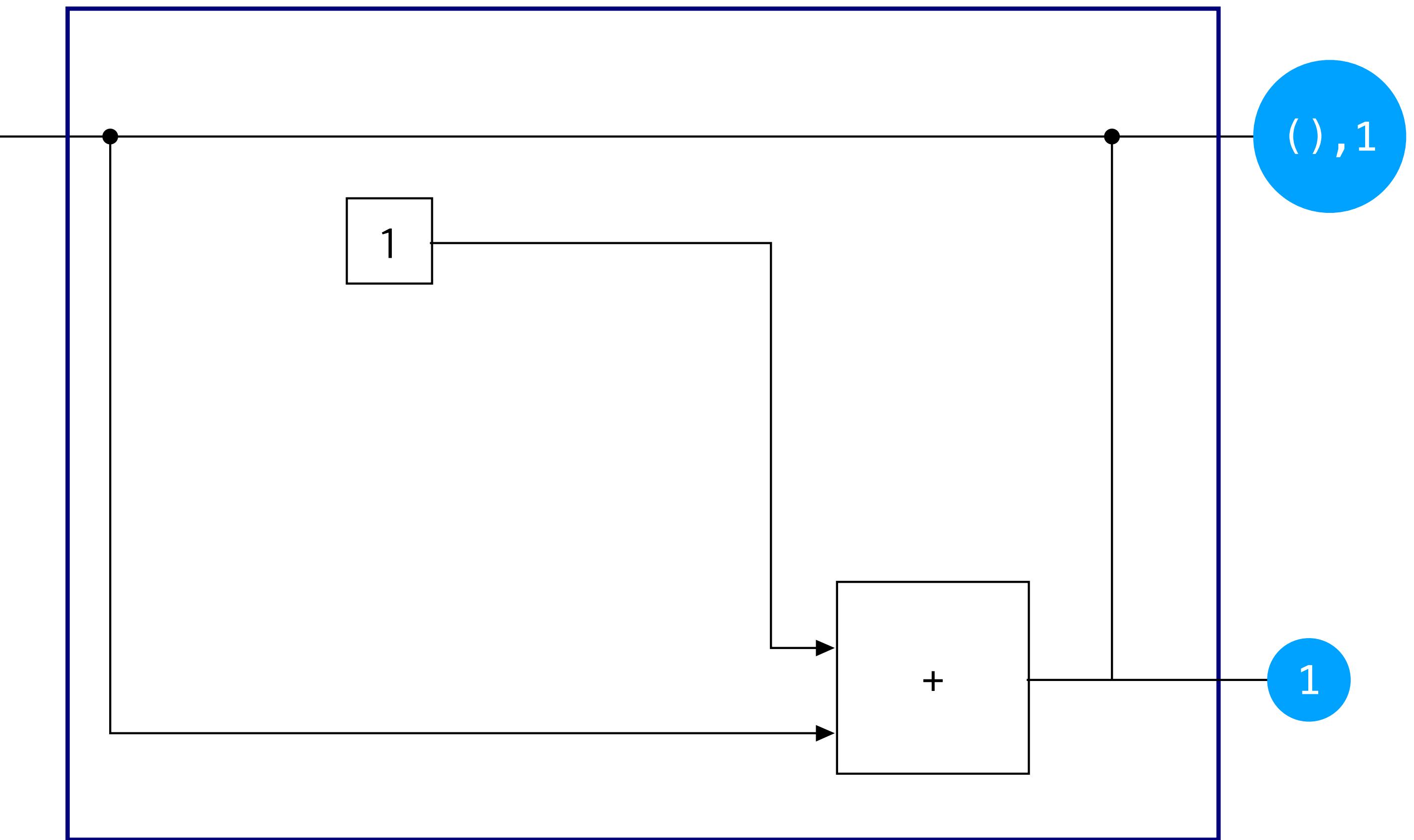
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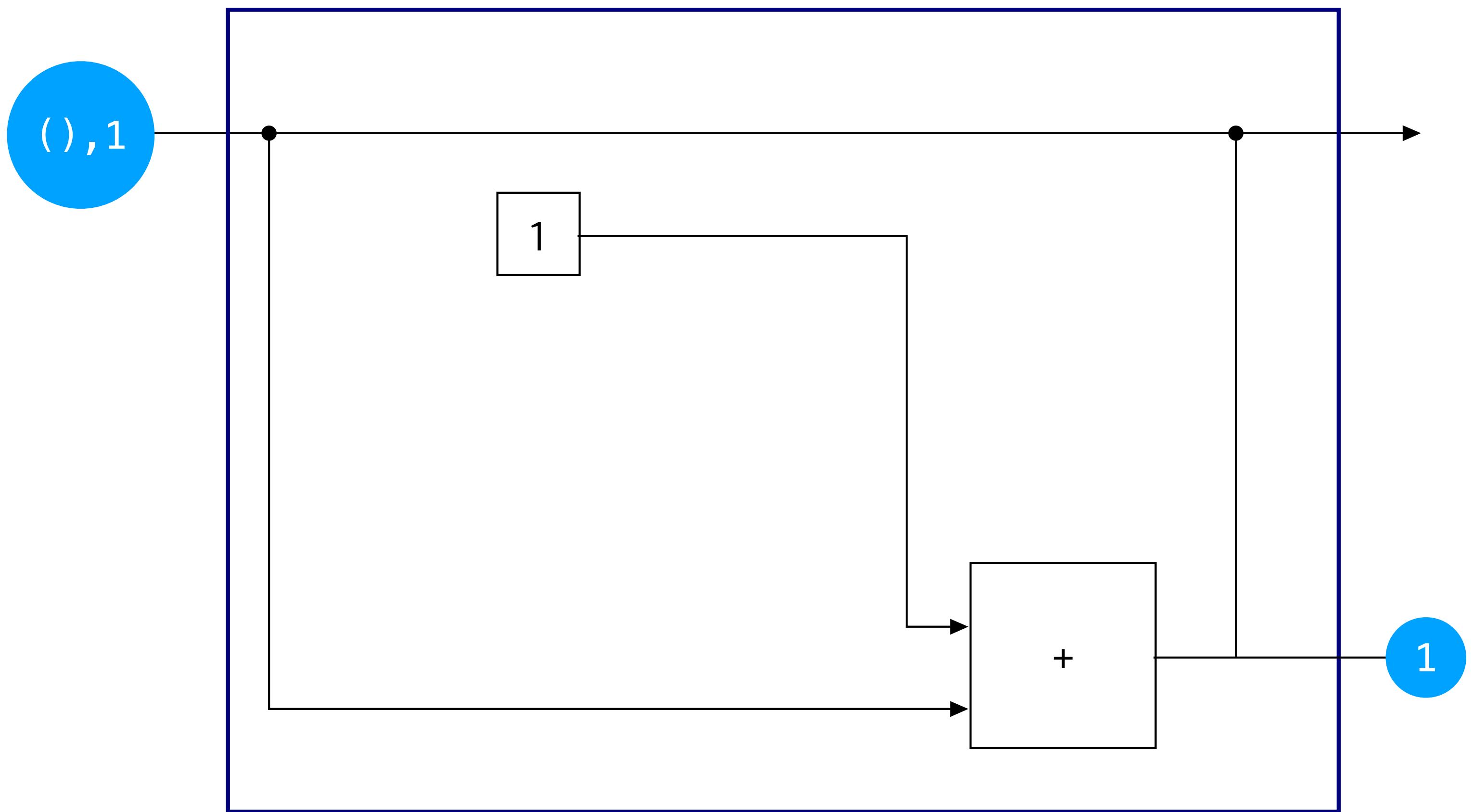
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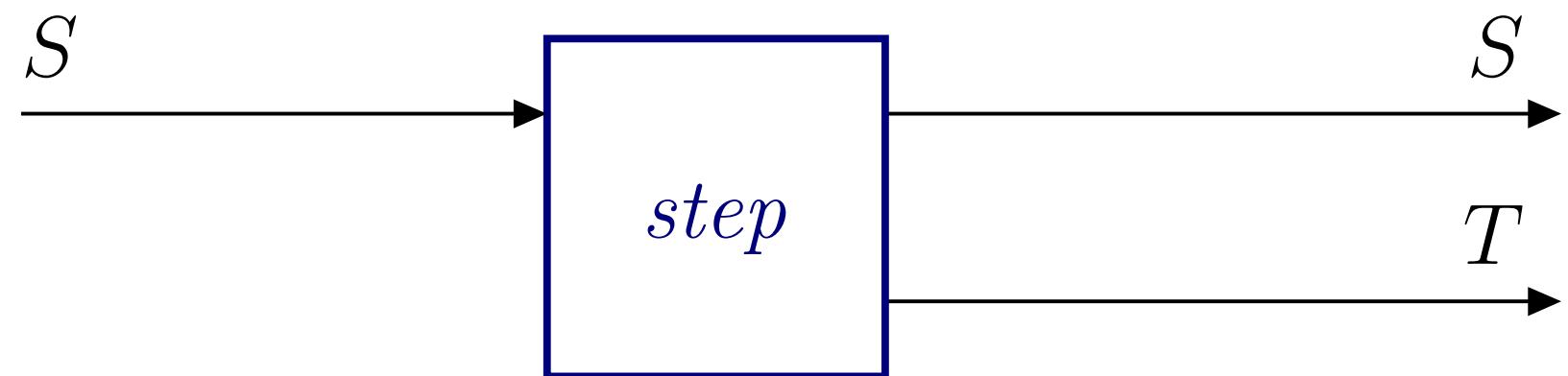
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Semantics of Deterministic Streams



$$[\![x]\!]_{\gamma}^i = ()$$

$$[\![x]\!]_{\gamma}^s = \lambda s. (\gamma(x), s)$$

$$[\![\text{present } e \rightarrow e_1 \text{ else } e_2]\!]_{\gamma}^i = ([\![e]\!]_{\gamma}^i, [\![e_1]\!]_{\gamma}^i, [\![e_2]\!]_{\gamma}^i)$$

$$\begin{aligned} [\![\text{present } e \rightarrow e_1 \text{ else } e_2]\!]_{\gamma}^s &= \\ &\lambda(s, s_1, s_2). \text{ let } v, s' = [\![e]\!]_{\gamma}^s(s) \text{ in} \\ &\quad \text{if } v \text{ then let } v_1, s'_1 = [\![e_1]\!]_{\gamma}^s(s_1) \text{ in } (v_1, (s', s'_1, s_2)) \\ &\quad \text{else let } v_2, s'_2 = [\![e_2]\!]_{\gamma}^s(s_2) \text{ in } (v_2, (s', s_1, s'_2)) \end{aligned}$$

$$\begin{aligned} &[\![e \text{ where rec init } x_1 = c_1 \dots \text{ and init } x_k = c_k]\!]_{\gamma}^i = \\ &\quad ((c_1, \dots, c_k), ([\![e_1]\!]_{\gamma}^i, \dots, [\![e_n]\!]_{\gamma}^i), [\![e]\!]_{\gamma}^i) \end{aligned}$$

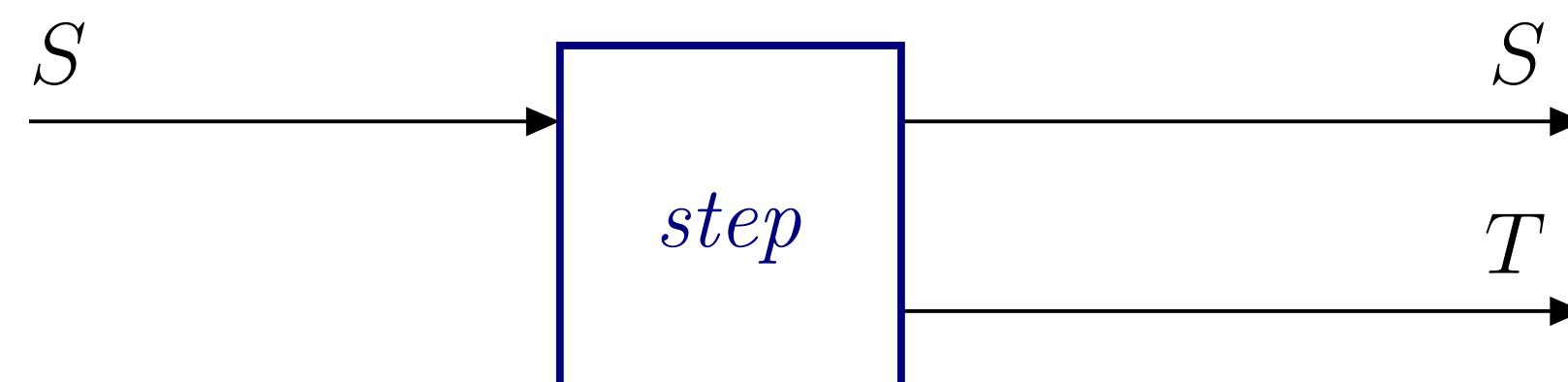
$$\begin{aligned} &[\![e \text{ where rec init } x_1 = c_1 \dots \text{ and init } x_k = c_k]\!]_{\gamma}^s = \\ &\quad \lambda((m_1, \dots, m_k), (s_1, \dots, s_n), s). \\ &\quad \text{let } \gamma_1 = \gamma[m_1/x_1\text{-last}] \text{ in } \dots \text{ let } \gamma_k = \gamma_{k-1}[m_k/x_k\text{-last}] \text{ in} \\ &\quad \text{let } v_1, s'_1 = [\![e_1]\!]_{\gamma_k}^s(s_1) \text{ in let } \gamma'_1 = \gamma_k[v_1/y_1] \text{ in } \dots \\ &\quad \text{let } v_n, s'_n = [\![e_n]\!]_{\gamma'_{n-1}}^s(s_n) \text{ in let } \gamma'_n = \gamma'_{n-1}[v_n/y_n] \text{ in} \\ &\quad \text{let } v, s' = [\![e]\!]_{\gamma'_n}^s(s) \text{ in} \\ &\quad v, ((\gamma'_n[x_1], \dots, \gamma'_n[x_k]), (s'_1, \dots, s'_n), s') \end{aligned}$$

Deterministic vs. Probabilistic

Deterministic Streams

Transition function returns a pair of state and value

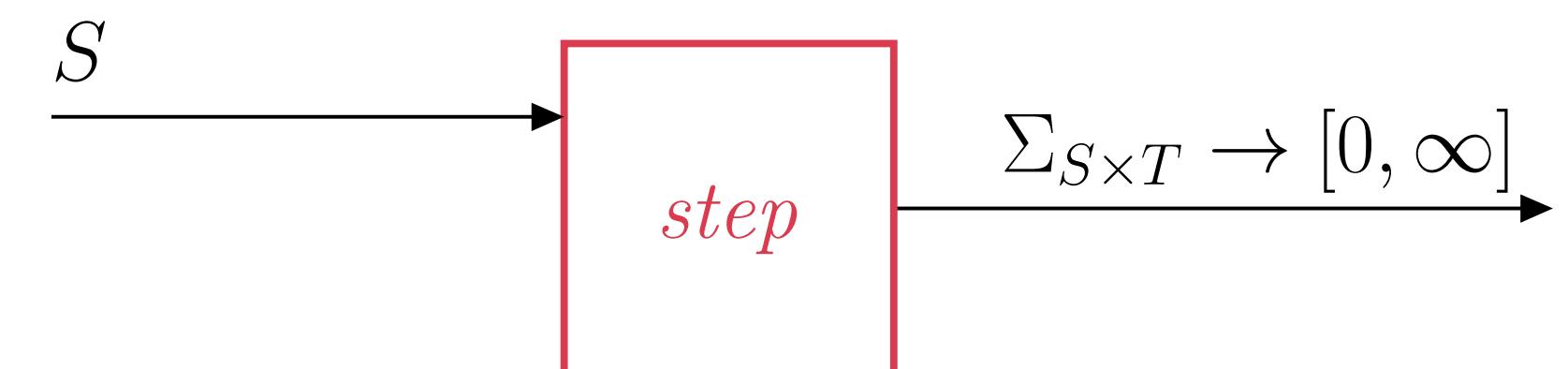
$$CoStream(T, S) = S \times (S \rightarrow S \times T)$$



Probabilistic Streams

Transition function returns a **measure** over (state, value)

$$CoPStream(T, S) = S \times (S \rightarrow \Sigma_{S \times T} \rightarrow [0, \infty])$$



Deterministic vs. Probabilistic

Measures

Maps a set of possible outcomes to a positive score: $\mu : \Sigma_X \rightarrow [0, \infty]$

Probability distributions are normalized measures, i.e., $\mu(\top) = 1$

Bernoulli distribution (discrete)

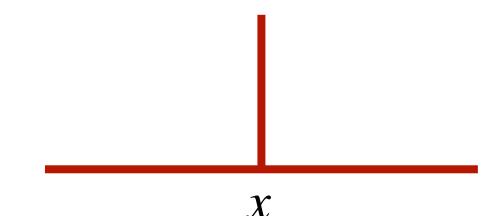
$$\mathcal{B}(0.3)(\{1\}) = 0.3$$

$$\mathcal{B}(0.3)(\{0,1\}) = 1$$



Dirac delta measure

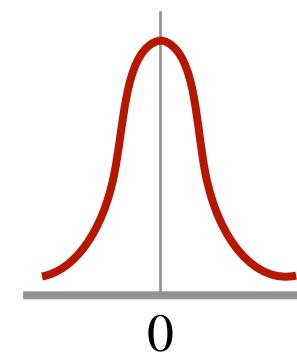
$$\delta_x(U) = \begin{cases} 1 & \text{if } x \in U \\ 0 & \text{otherwise} \end{cases}$$



Normal distribution (continuous)

$$\mathcal{N}(0,1)([0,1]) \approx 0.34$$

$$\mathcal{N}(0,1)((-\infty,0]) = 0.5$$



rams

s a measure over (state, value)
 $(S \rightarrow \Sigma_{S \times T} \rightarrow [0, \infty])$

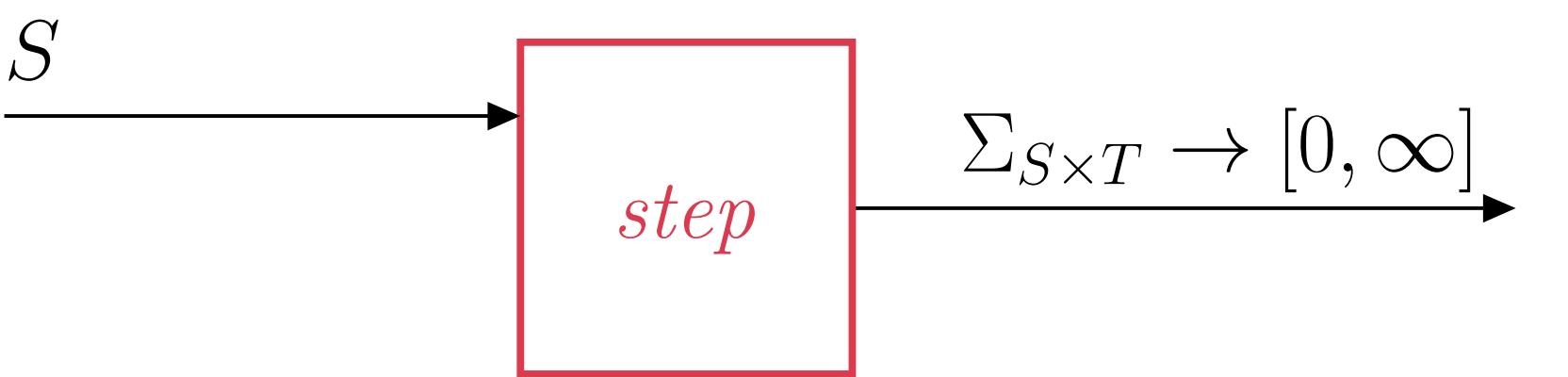
step

$$\Sigma_{S \times T} \rightarrow [0, \infty]$$

Probabilistic Semantics

Transition function returns a *measure*

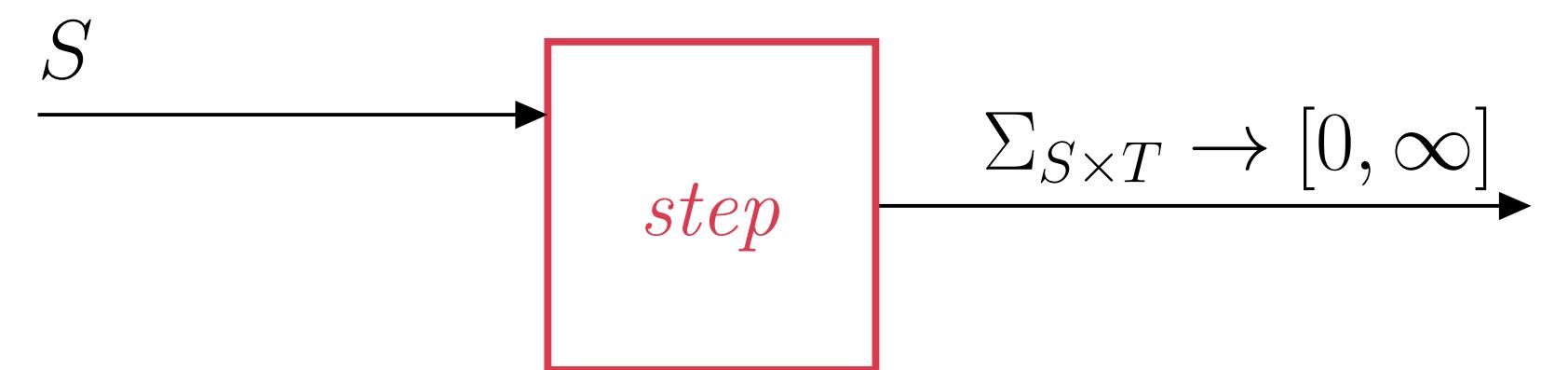
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Probabilistic Semantics

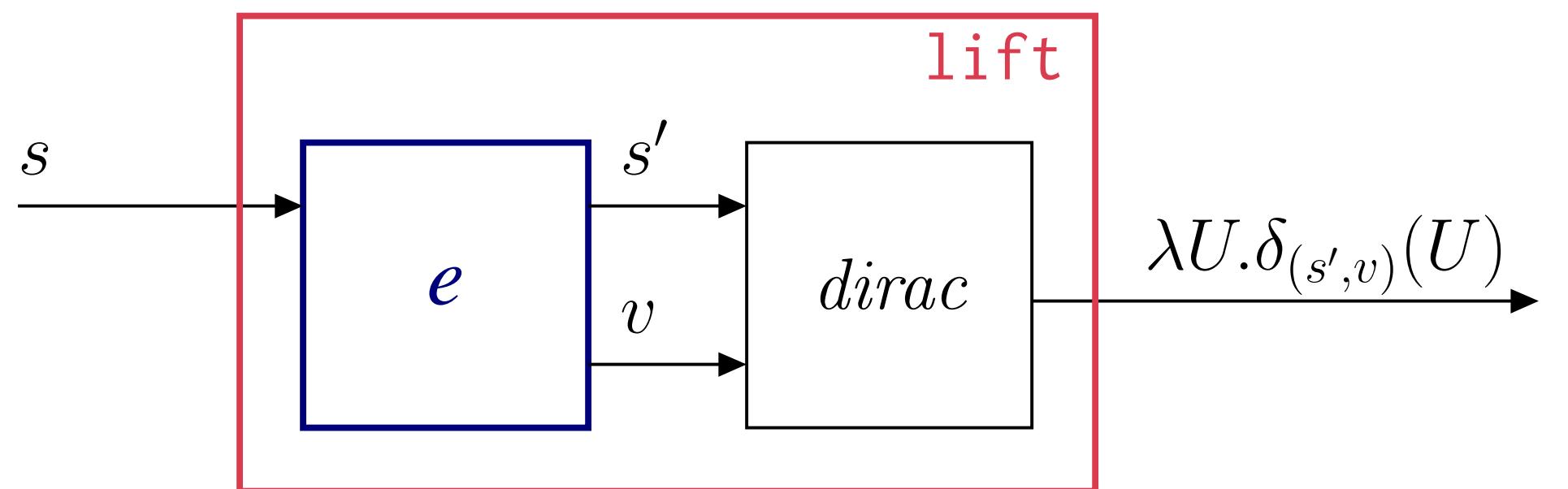
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lift turns a deterministic expression into a probabilistic one

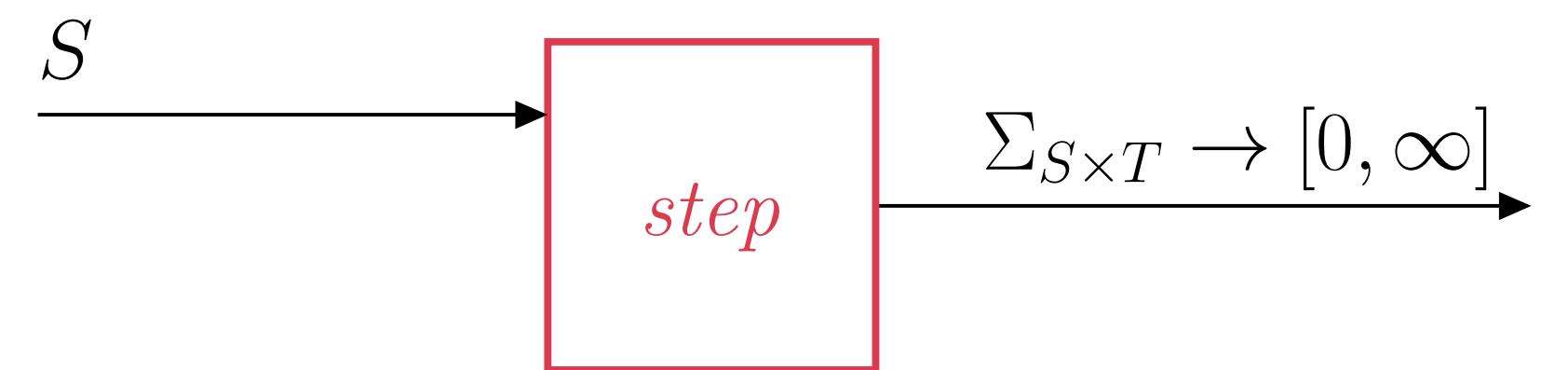
$$\text{lift}: S \times (S \rightarrow S \times T) \rightarrow S \times (S \rightarrow \Sigma_{S \times T} \rightarrow [0, \infty])$$



Probabilistic Semantics

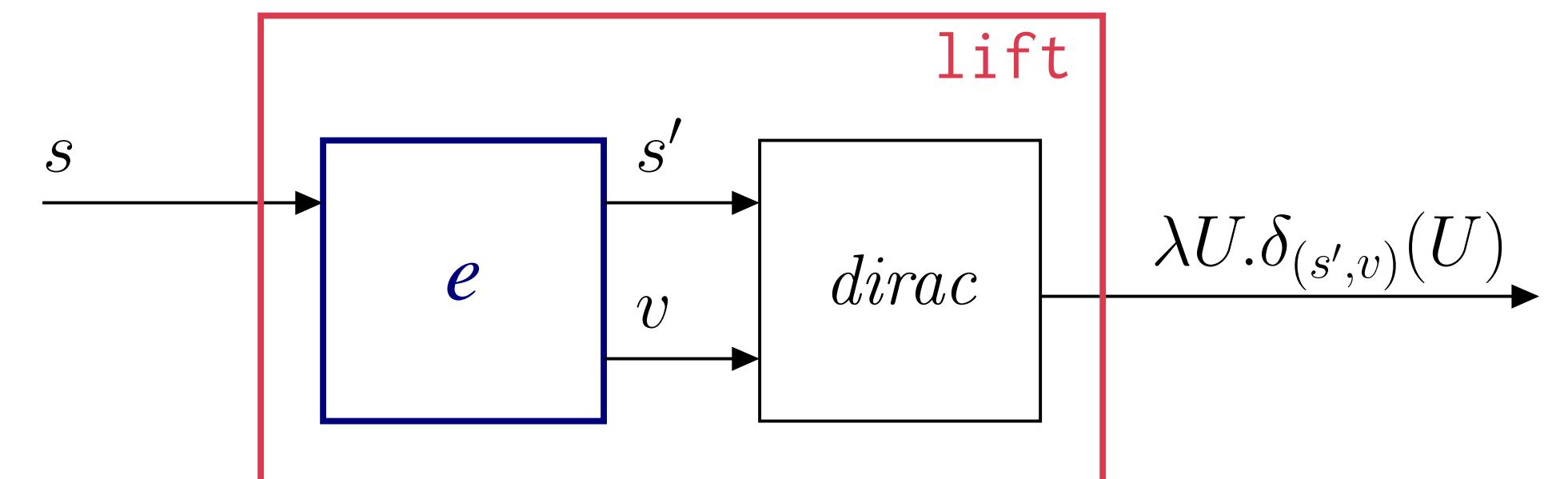
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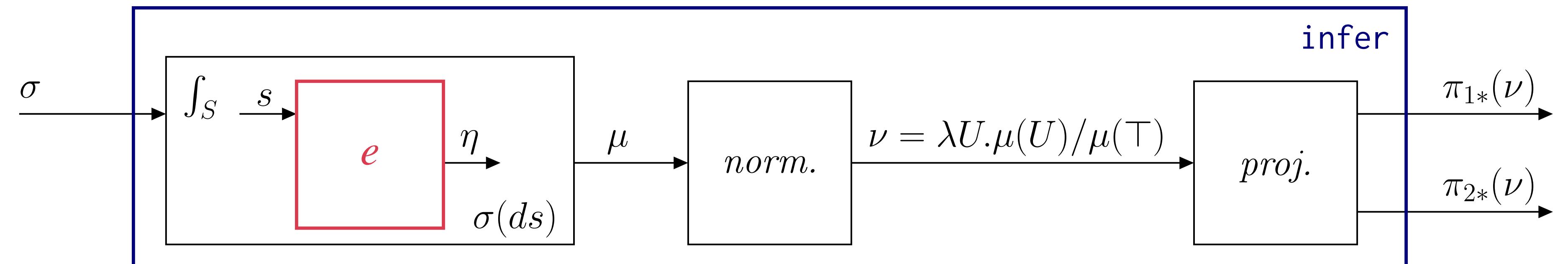
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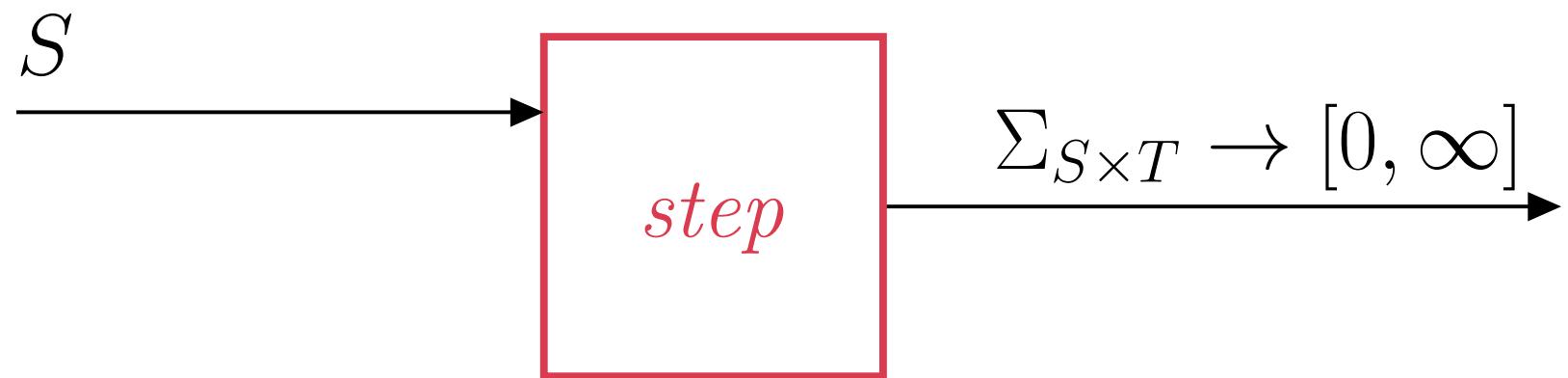


infer turns probabilistic expressions to a pair of distributions

$$\text{infer}: S \times (S \rightarrow \Sigma_{S \times T} \rightarrow [0, \infty]) \rightarrow S \text{ dist} \times (S \text{ dist} \rightarrow S \text{ dist} \times T \text{ dist})$$



Semantics of Probabilistic Streams



$$\llbracket e \rrbracket_{\gamma}^i = \llbracket e \rrbracket_{\gamma}^i \quad \text{if } \text{kindOf}(e) = \text{D}$$

$$\llbracket e \rrbracket_{\gamma}^s = \lambda s. \lambda U. \delta_{\llbracket e \rrbracket_{\gamma}^s(s)}(U) \quad \text{if } \text{kindOf}(e) = \text{D}$$

$$\llbracket \text{sample}(e) \rrbracket_{\gamma}^i = \llbracket e \rrbracket_{\gamma}^i$$

$$\llbracket \text{sample}(e) \rrbracket_{\gamma}^s = \lambda s. \lambda U. \text{let } \mu, s' = \llbracket e \rrbracket_{\gamma}^s(s) \text{ in } \int_T \mu(dv) \delta_{v,s'}(U)$$

$$\llbracket \text{observe}(e_1, e_2) \rrbracket_{\gamma}^i = (\llbracket e_1 \rrbracket_{\gamma}^i, \llbracket e_2 \rrbracket_{\gamma}^i)$$

$$\llbracket \text{observe}(e_1, e_2) \rrbracket_{\gamma}^s = \lambda(s_1, s_2). \lambda U.$$

$$\text{let } \mu, s'_1 = \llbracket e_1 \rrbracket_{\gamma}^s(s_1) \text{ in}$$

$$\text{let } v, s'_2 = \llbracket e_2 \rrbracket_{\gamma}^s(s_2) \text{ in } \mu_{\text{pdf}}(v) * \delta_{(), (s'_1, s'_2)}(U)$$

$$\left\{ \begin{array}{l} e \text{ where rec init } x_1 = c_1 \dots \text{ and init } x_k = c_k \\ \text{and } y_1 = e_1 \dots \text{ and } y_n = e_n \end{array} \right\}_{\gamma}^s =$$

$$\lambda((m_1, \dots, m_k), (s_1, \dots, s_n), s). \lambda U.$$

$$\text{let } \gamma_1 = \gamma[m_1/x_1_\text{last}] \text{ in } \dots \text{ let } \gamma_k = \gamma_{k-1}[m_k/x_k_\text{last}] \text{ in}$$

$$\text{let } \mu_1 = \llbracket e_1 \rrbracket_{\gamma_k}^s(s_1) \text{ in}$$

$$\int \mu_1(dv_1, ds'_1) \text{let } \gamma'_1 = \gamma_k[v_1/y_1] \text{ in } \dots$$

$$\text{let } \mu_n = \llbracket e_n \rrbracket_{\gamma'_{n-1}}^s(s_n) \text{ in}$$

$$\int \mu_n(dv_n, ds'_n) \text{let } \gamma'_n = \gamma'_{n-1}[v_n/y_n] \text{ in}$$

$$\text{let } \mu = \llbracket e \rrbracket_{\gamma'_n}^s(s) \text{ in}$$

$$\int \mu(dv, ds') \delta_{v, ((\gamma'_n[x_1], \dots, \gamma'_n[x_k]), (s'_1, \dots, s'_n), s')}(U)$$

Compilation

Target

μF a first-order functional probabilistic language

$$\begin{aligned} d ::= & \text{ let } f = e \mid d \ d \\ e ::= & c \mid x \mid (e, e) \mid op(e) \mid e(e) \\ & \mid \text{if } e \text{ then } e \text{ else } e \mid \text{let } p = e \text{ in } e \mid \text{fun } p \rightarrow e \\ & \mid \text{sample}(e) \mid \text{observe}(e, e) \mid \text{infer}(\text{fun } x \rightarrow e, e) \\ p ::= & x \mid (p, p) \end{aligned}$$

Semantics

$$\begin{aligned} \llbracket \text{let } f = e \rrbracket_\gamma &= \gamma[\llbracket e \rrbracket_\gamma / f] \\ \llbracket d_1 \ d_2 \rrbracket_\gamma &= \text{let } \gamma_1 = \llbracket d_1 \rrbracket_\gamma \text{ in } \llbracket d_2 \rrbracket_{\gamma_1} \\ \llbracket e \rrbracket_\gamma &= \lambda U. \delta_{\llbracket e \rrbracket_\gamma}(U) \text{ if } \text{kindOf}(e) = D \\ \llbracket e_1(e_2) \rrbracket_\gamma &= \lambda U. (\llbracket e_1 \rrbracket_\gamma(\llbracket e_2 \rrbracket_\gamma))(U) \\ \llbracket \text{let } p = e_1 \text{ in } e_2 \rrbracket_\gamma &= \lambda U. \int_T \llbracket e_1 \rrbracket_\gamma(du) \llbracket e_2 \rrbracket_{\gamma+[u/p]}(U) \\ \llbracket \text{if } e \text{ then } e_1 \text{ else } e_2 \rrbracket_\gamma &= \lambda U. \text{if } \llbracket e \rrbracket_\gamma \text{ then } \llbracket e_1 \rrbracket_\gamma(U) \text{ else } \llbracket e_2 \rrbracket_\gamma(U) \\ \llbracket \text{fun } p \rightarrow e \rrbracket_\gamma &= \lambda v. \llbracket e \rrbracket_{[v/p]} \\ \llbracket \text{sample}(e) \rrbracket_\gamma &= \lambda U. \llbracket e \rrbracket_\gamma(U) \\ \llbracket \text{observe}(e_1, e_2) \rrbracket_\gamma &= \lambda U. \text{let } \mu = \llbracket e_1 \rrbracket_\gamma \text{ in } \mu_{\text{pdf}}(\llbracket e_2 \rrbracket_\gamma) * \delta_0(U) \\ \llbracket \text{factor}(e) \rrbracket_\gamma &= \lambda U. \exp(\llbracket e \rrbracket_\gamma) * \delta_0(U) \\ \llbracket \text{infer}(\text{fun } x \rightarrow e_1, e_2) \rrbracket_\gamma &= \\ &\quad \text{let } \sigma = \llbracket e_2 \rrbracket_\gamma \text{ in} \\ &\quad \text{let } \mu = \lambda U. \int_S \sigma(ds) \llbracket e \rrbracket_{\gamma+[s/x]}^s(U) \text{ in} \\ &\quad \text{let } \nu = \lambda U. \mu(U)/\mu(\top) \text{ in} \\ &\quad (\pi_{1*}(\nu), \pi_{2*}(\nu)) \end{aligned}$$

Compilation: Allocation function

$\mathcal{A}(c) = ()$

$\mathcal{A}(\text{reset } e_1 \text{ every } e2) =$
 $(\mathcal{A}(e_1), \mathcal{A}(e_1), \mathcal{A}(e_2))$

$\mathcal{A}(x) = ()$

$\mathcal{A}(op(e)) = \mathcal{A}(e)$

$\mathcal{A}(\text{last } x) = ()$

$\mathcal{A}(f(e)) = (f_init, \mathcal{A}(e))$

$\mathcal{A}((e_1, e_2)) = (\mathcal{A}(e_1), \mathcal{A}(e_2))$

$\mathcal{A}(\text{sample}(e)) = \mathcal{A}(e)$

$\mathcal{A}(e \text{ where}$

$\text{rec init } x_1 = c_1 \dots$

$\mathcal{A}(\text{factor}(e)) = \mathcal{A}(e)$

$\text{and init } x_k = c_k$

$\mathcal{A}(\text{observe}(e_1, e_2)) =$

$\text{and } y_1 = e_1 \dots$

$(\mathcal{A}(e_1), \mathcal{A}(e_2))$

$\text{and } y_n = e_n) =$

$((c_1, \dots, c_k),$

$(\mathcal{A}(e_1), \dots, \mathcal{A}(e_n)),$

$\mathcal{A}(\text{infer}(e)) = (\mathcal{A}(e))$

$\mathcal{A}(e))$

$\mathcal{A}(\text{present } e \rightarrow e_1 \text{ else } e_2) = (\mathcal{A}(e), \mathcal{A}(e_1), \mathcal{A}(e_2))$

Compilation: Transition Function

```
 $C(\text{let node } f \text{ } x = e) =$ 
 $\text{let } f\_init = \mathcal{A}(e)$ 
 $\text{let } f\_step =$ 
 $\quad \text{fun } (s, x) \rightarrow C(e)(s)$ 
```

```
 $C(d_1 \text{ } d_2) = C(d_1) \text{ } C(d_2)$ 
```

```
 $C(c) = \text{fun } s \rightarrow (c, s)$ 
```

```
 $C(x) = \text{fun } s \rightarrow (x, s)$ 
```

```
 $C(\text{last } x) = \text{fun } s \rightarrow (x\_last, s)$ 
```

```
 $C((e_1, e_2)) = \text{fun } (s_1, s_2) \rightarrow$ 
 $\quad \text{let } v_1, s_1' = C(e_1)(s_1) \text{ in}$ 
 $\quad \text{let } v_2, s_2' = C(e_2)(s_2) \text{ in}$ 
 $\quad ((v_1, v_2), (s_1', s_2'))$ 
```

```
 $C(op(e)) = \text{fun } s \rightarrow$ 
 $\quad \text{let } v, s' = C(e)(s) \text{ in}$ 
 $\quad (op(v), s')$ 
```

```
 $C(f(e)) = \text{fun } (s_1, s_2) \rightarrow$ 
 $\quad \text{let } v_1, s_1' = C(e)(s_1) \text{ in}$ 
 $\quad \text{let } v_2, s_2' = f\_step(s_2, v) \text{ in}$ 
 $\quad (v_2, (s_1', s_2'))$ 
```

```
 $C(e \text{ where } \dots) =$ 
 $\quad \text{rec init } x_1 = c_1 \dots \text{ and init } x_k = c_k$ 
 $\quad \text{and } y_1 = e_1 \dots \text{ and } y_n = e_n) =$ 
 $\quad \text{fun } ((m_1, \dots, m_k), (s_1, \dots, s_n), s) \rightarrow$ 
 $\quad \quad \text{let } x_1\_last = m_1 \text{ in } \dots$ 
 $\quad \quad \text{let } x_k\_last = m_k \text{ in }$ 
 $\quad \quad \text{let } y_1, s_1' = C(e_1)(s_1) \text{ in }$ 
 $\quad \quad \text{let } y_n, s_n' = C(e_n)(s_n) \text{ in }$ 
 $\quad \quad \text{let } v, s' = C(e)(s) \text{ in }$ 
 $\quad \quad (v, (s_1', \dots, s_n'), s')$ 
```

```
 $C(\text{present } e \rightarrow e_1 \text{ else } e_2) =$ 
 $\quad \text{fun } (s, s_1, s_2) \rightarrow$ 
 $\quad \quad \text{let } v, s' = C(e)(s) \text{ in }$ 
 $\quad \quad \text{if } v \text{ then let } v_1, s_1' = C(e_1)(s_1) \text{ in }$ 
 $\quad \quad \quad (v_1, (s', s_1', s_2))$ 
 $\quad \quad \text{else let } v_2, s_2' = C(e_2)(s_2) \text{ in }$ 
 $\quad \quad \quad (v_2, (s', s_1, s_2'))$ 
```

```
 $C(\text{reset } e_1 \text{ every } e_2) =$ 
 $\quad \text{fun } (s_0, s_1, s_2) \rightarrow$ 
 $\quad \quad \text{let } v_2, s_2' = C(e_2)(s_2) \text{ in }$ 
 $\quad \quad \text{let } s = \text{if } v_2 \text{ then } s_0 \text{ else } s_1 \text{ in }$ 
 $\quad \quad \text{let } v_1, s_1' = C(e_1)(s) \text{ in }$ 
 $\quad \quad (v_1, (s_0, s_1', s_2'))$ 
```

```
 $C(\text{sample}(e)) = \text{fun } s \rightarrow$ 
 $\quad \text{let } mu, s' = C(e)(s) \text{ in }$ 
 $\quad \text{let } v = \text{sample}(mu) \text{ in } (v, s')$ 
```

```
 $C(\text{observe}(e_1, e_2)) = \text{fun } (s_1, s_2) \rightarrow$ 
 $\quad \text{let } v_1, s_1' = C(e_1)(s_1) \text{ in }$ 
 $\quad \text{let } v_2, s_2' = C(e_2)(s_2) \text{ in }$ 
 $\quad \text{let } _ = \text{observe}(v_1, v_2) \text{ in }$ 
 $\quad (((), (s_1', s_2')))$ 
```

```
 $C(\text{factor}(e)) = \text{fun } s \rightarrow$ 
 $\quad \text{let } v, s' = C(e)(s) \text{ in }$ 
 $\quad \text{let } _ = \text{factor}(v) \text{ in } (((), s'))$ 
```

```
 $C(\text{infer}(e)) = \text{fun } \sigma \rightarrow$ 
 $\quad \text{let } mu, \sigma' = \text{infer}(C(e), \sigma) \text{ in }$ 
 $\quad (mu, \sigma')$ 
```

```
 $C(\text{let proba } f \text{ } x = e) =$ 
 $\quad \text{let } f\_init = \mathcal{A}(e)$ 
 $\quad \text{let } f\_step = \text{fun } (s, x) \rightarrow C(e)(s)$ 
```

Semantics equivalence

Theorem. For all ProbZelus expression e , for all state s and environment γ :

- if $\text{kindOf}(e) = \text{D}$ then $\llbracket e \rrbracket_{\gamma}^s(s) = \llbracket C(e) \rrbracket_{\gamma}(s)$, and,
- if $\text{kindOf}(e) = \text{P}$ then $\{\!\{ e \}\!\}_{\gamma}^s(s) = \{\!\{ C(e) \}\!\}_{\gamma}(s)$.

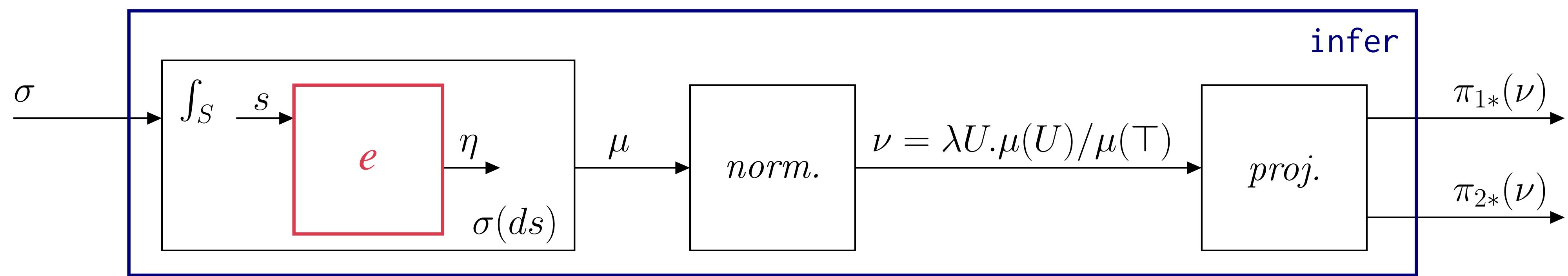
Proof. By induction on the structure of expressions.

$$\begin{aligned} & \{\!\{ C(\text{sample}(e)) \}\!\}_{\gamma}(s) \\ &= \left\{ \begin{array}{l} \text{fun } s \rightarrow \text{let } \text{mu}, s' = C(e)(s) \text{ in} \\ \qquad \text{let } v = \text{sample}(\text{mu}) \text{ in } (v, s') \end{array} \right\}_{\gamma}^{(s)} \\ &= \lambda U. \int \delta_{\llbracket C(e) \rrbracket_{\gamma}(s)}(d\mu, ds') \\ &\quad \{\!\{ \text{let } v = \text{sample}(\text{mu}) \text{ in } (v, s') \}\!\}_{\gamma[\mu/\text{mu}, s'/s']}(U) \\ &= \lambda U. \text{let } (\mu, s) = \llbracket C(e) \rrbracket_{\gamma}(s) \text{ in} \\ &\quad \{\!\{ \text{let } v = \text{sample}(\text{mu}) \text{ in } (v, s') \}\!\}_{\gamma[\mu/\text{mu}, s'/s']}(U) \\ &= \lambda U. \text{let } (\mu, s') = \llbracket e \rrbracket_{\gamma}^s(s) \text{ in } \int \mu(dv) \delta_{v, s'}(U) \\ &= \{\!\{ \text{sample}(e) \}\!\}_{\gamma}^s(s) \end{aligned}$$

□

Inference

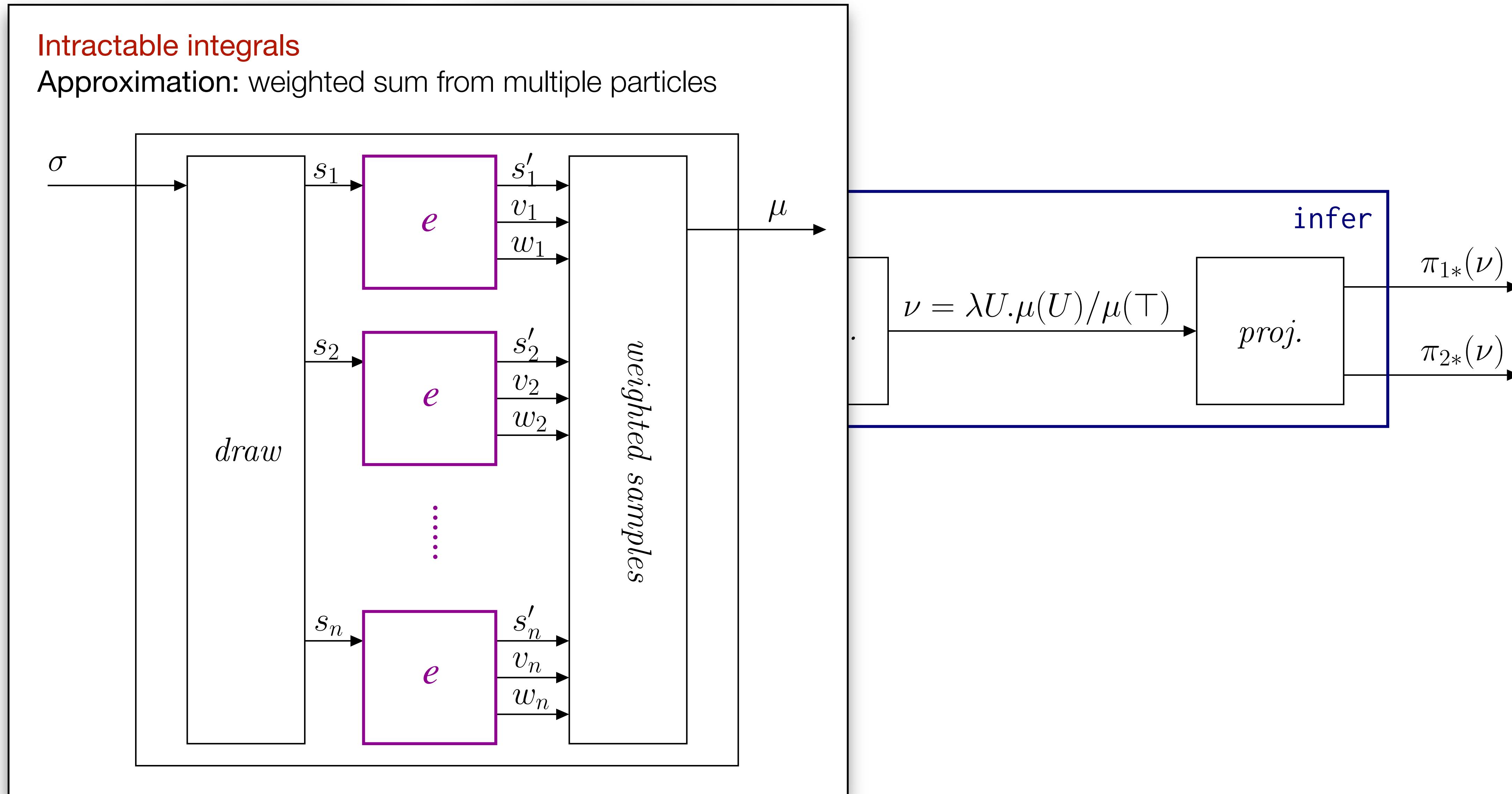
Particle Filtering



Particle Filtering

Intractable integrals

Approximation: weighted sum from multiple particles



Particle Filtering

```
let proba tracker (obs) = x where
    rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
    and () = observe (gaussian (x, 1), obs)
```

Particle Filtering

```
let proba tracker (obs) = x where
    rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
    and () = observe (gaussian (x, 1), obs)
```

$t = 0$

Particle Filtering

```
let proba tracker (obs) = x where
    rec x = sample (gaussian (0, 10)) -> gaussian (pre x, 1))
    and () = observe (gaussian (x, 1), obs)
```

$t = 0$

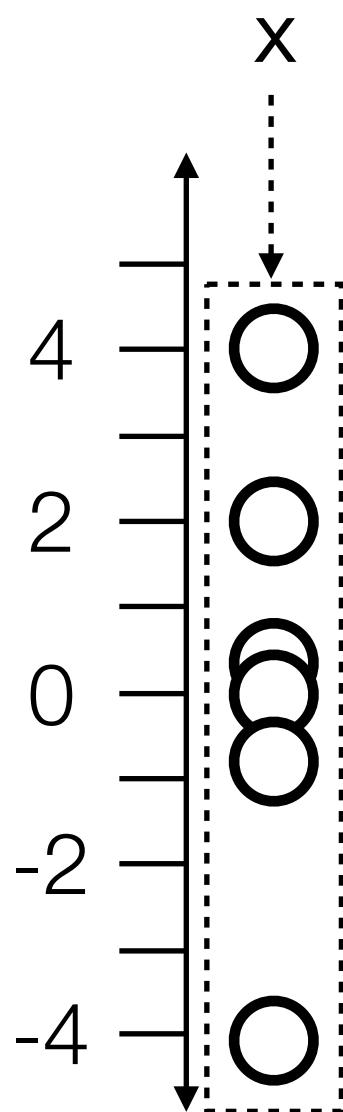
```
sample (gaussian (0, 10))
```

Particle Filtering

```
let proba tracker (obs) = x where
    rec x = sample (gaussian (0, 10)) -> gaussian (pre x, 1))
    and () = observe (gaussian (x, 1), obs)
```

$t = 0$

sample (gaussian (0, 10))

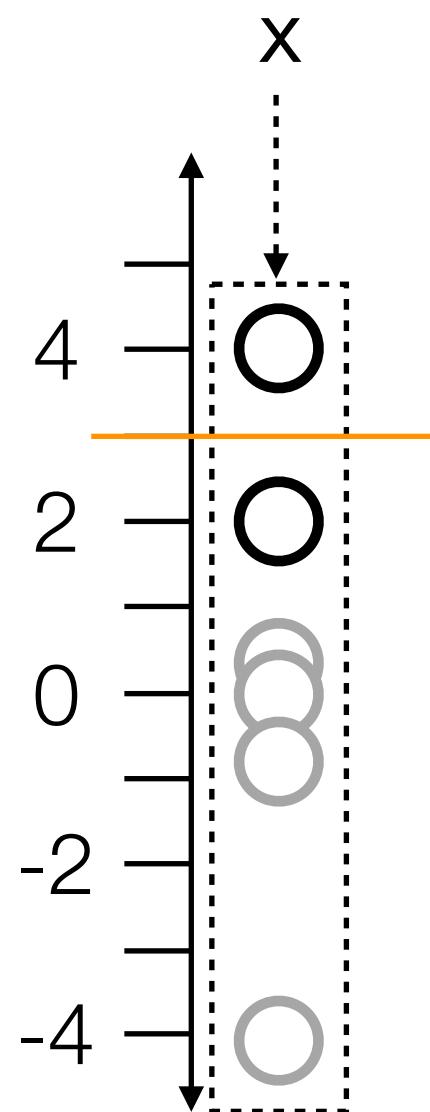


Particle Filtering

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```



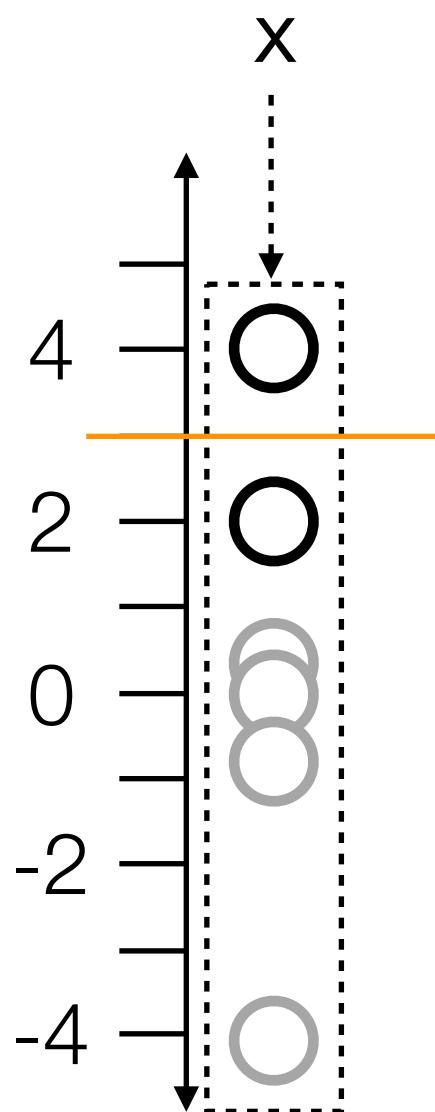
Particle Filtering

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$



Particle Filtering

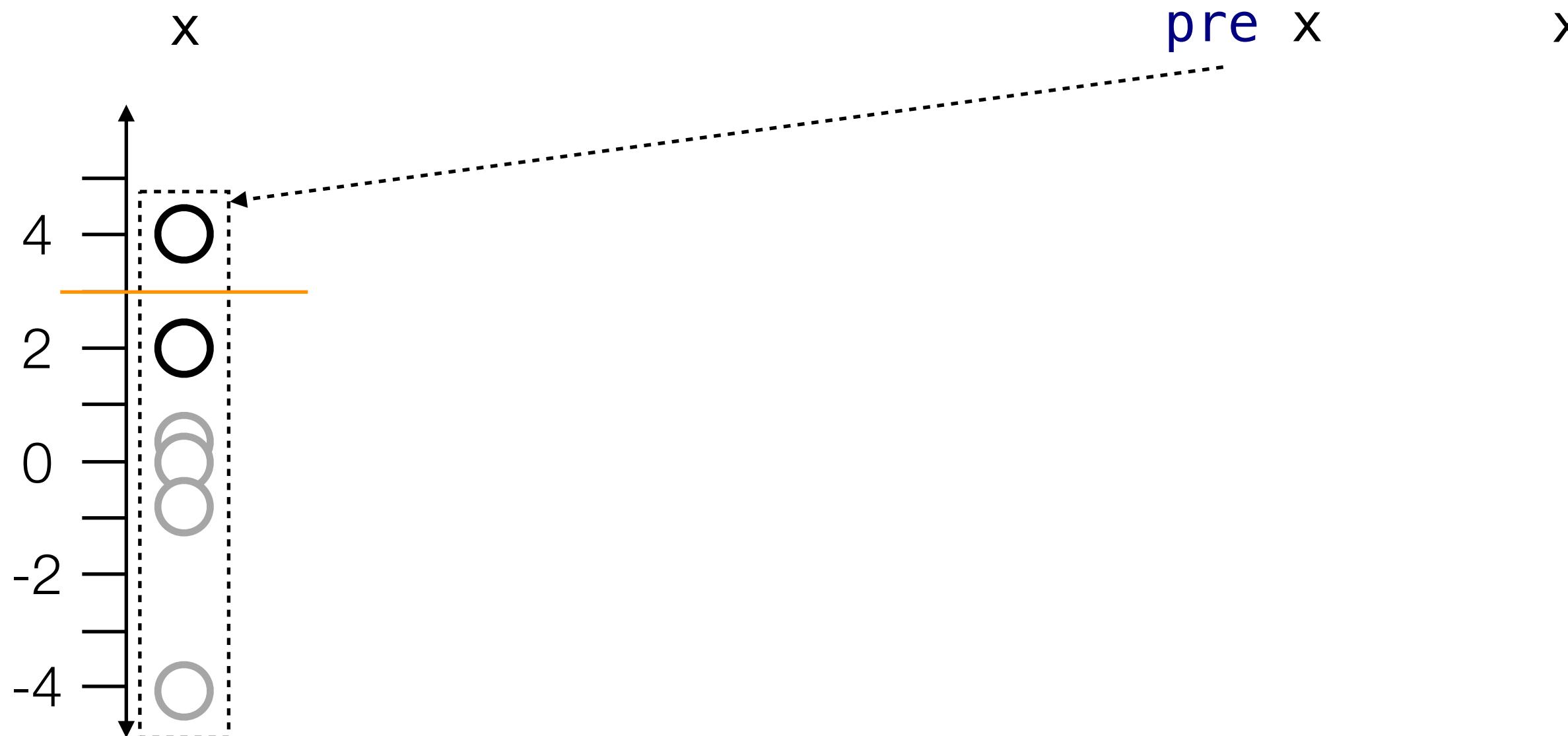
```
let proba tracker (obs) = x where
  rec x = sample gaussian (0, 10) -> gaussian (pre x, 1)
  and () = observe gaussian (x, 1), obs
```

$t = 0$

```
sample gaussian (0, 10))
observe gaussian (x, 1), 3
```

$t = 1$

```
sample gaussian (pre x, 1))
```



Particle Filtering

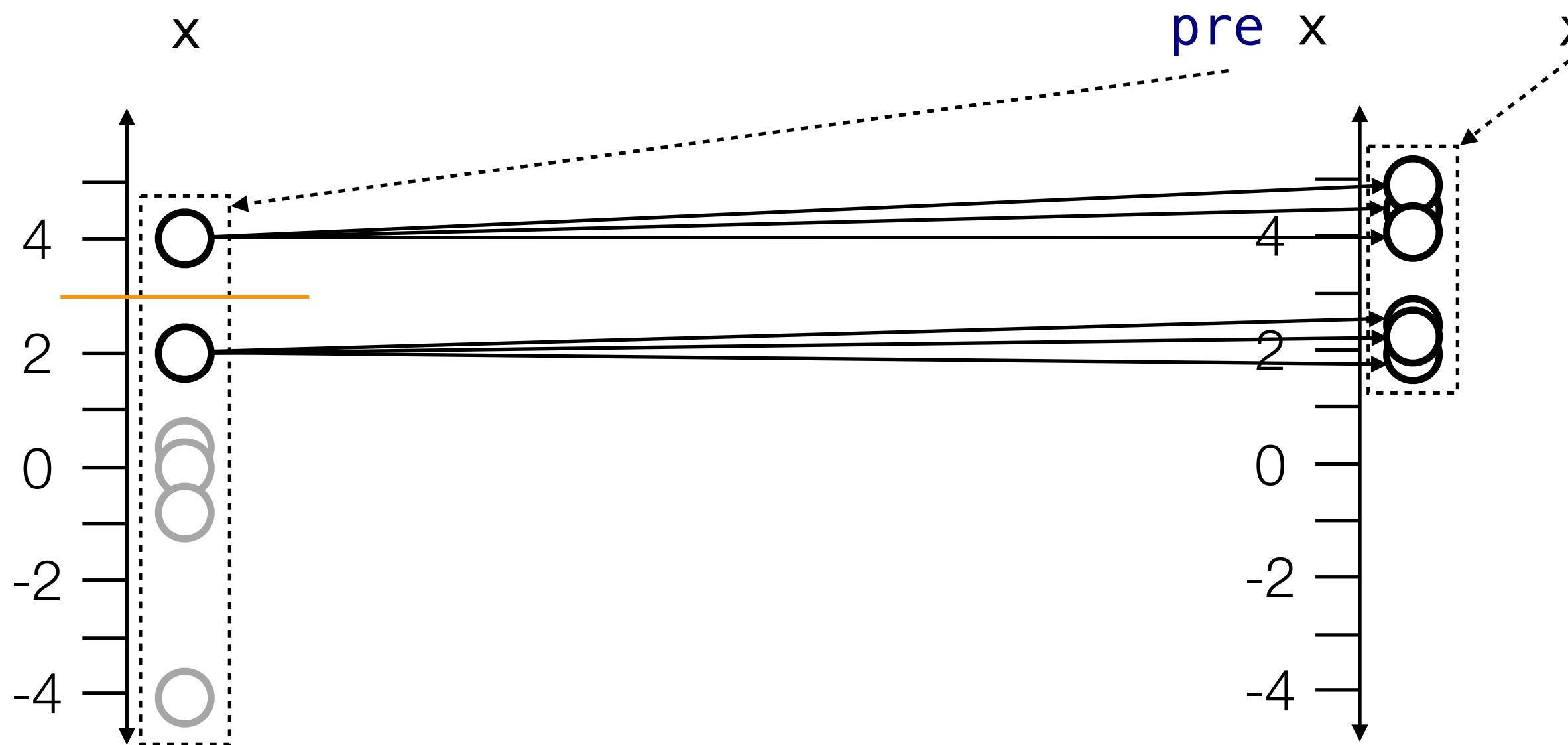
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
```



Particle Filtering

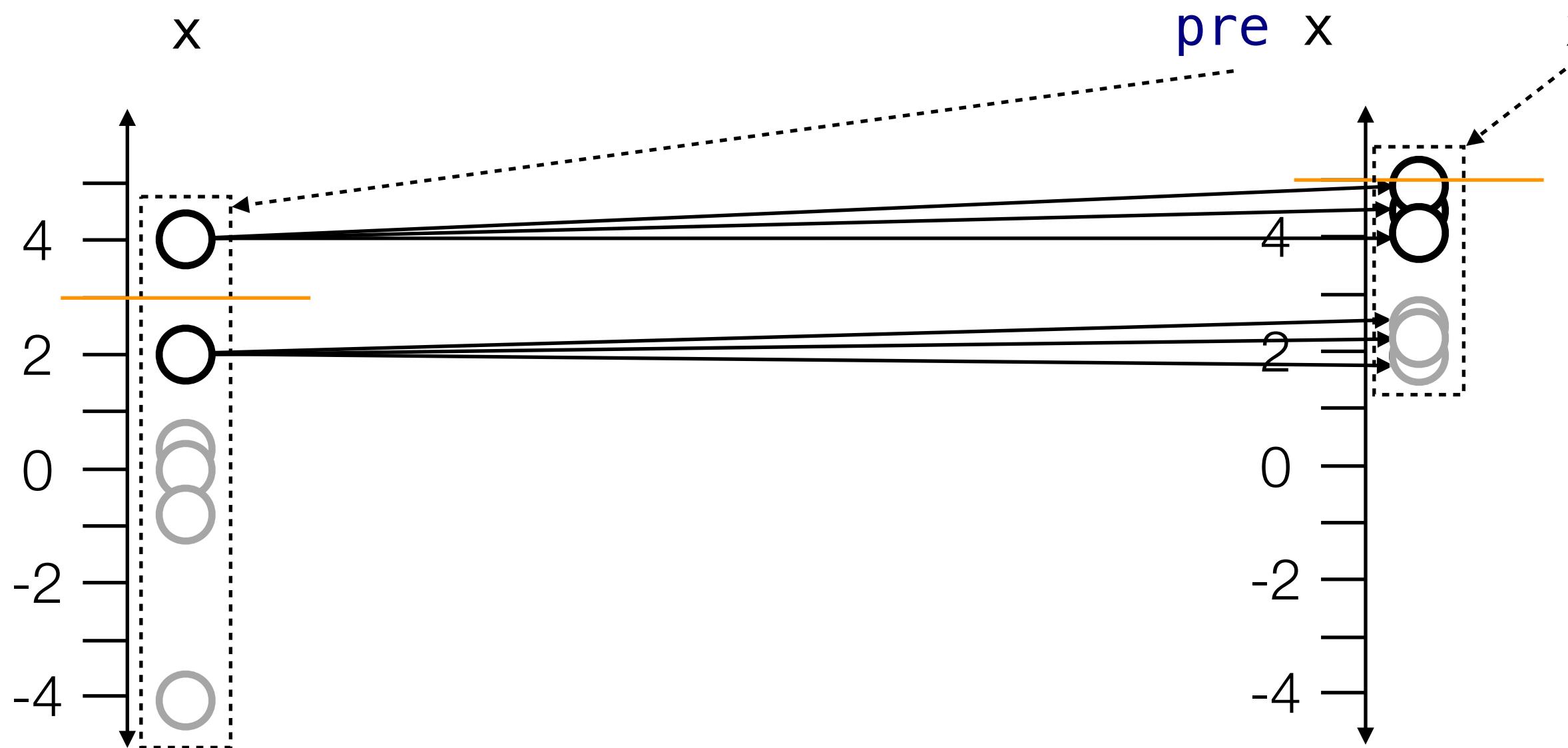
```
let proba tracker (obs) = x where
  rec x = sample gaussian (0, 10) -> gaussian (pre x, 1)
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```



Particle Filtering

```
let proba tracker (obs) = x where
  rec x = sample gaussian (0, 10) -> gaussian (pre x, 1)
  and () = observe gaussian (x, 1), obs
```

$t = 0$

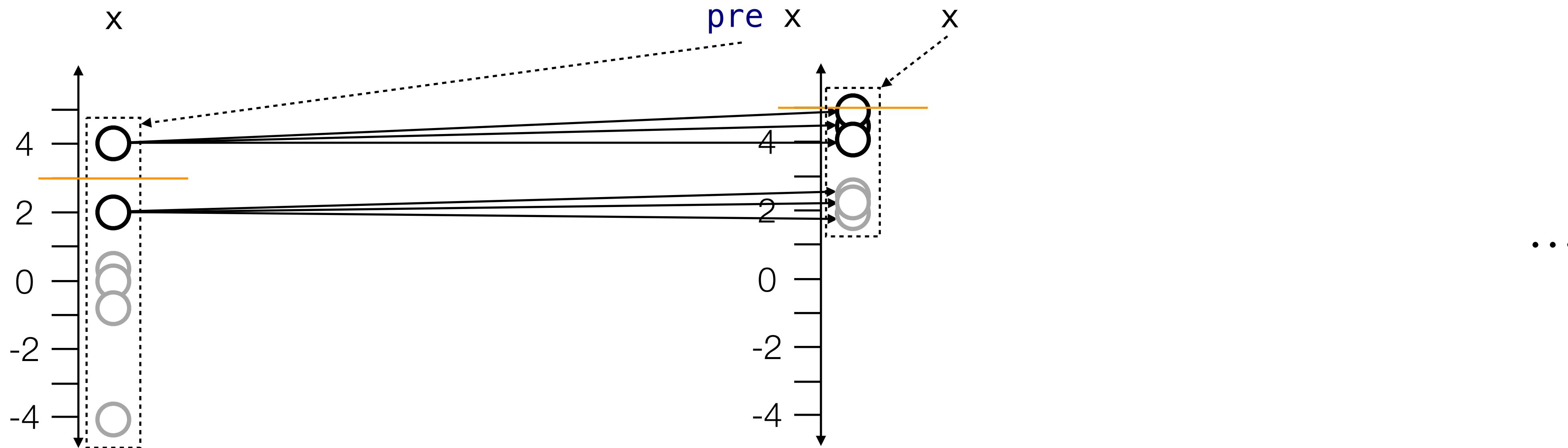
```
sample gaussian (0, 10))
observe gaussian (x, 1), 3
```

$t = 1$

```
sample gaussian (pre x, 1))
observe gaussian (x, 1), 5
```

$t = 2$

```
sample gaussian (pre x, 1))
observe gaussian (x, 1), ...
```



Particles Filtering Semantics

$$\llbracket \text{let } f = e \rrbracket_{\gamma} = \gamma[\llbracket e \rrbracket_{\gamma,1}/f] \quad \text{if } \text{kindOf}(e) = \text{P}$$

$$\llbracket e \rrbracket_{\gamma,w} = (\llbracket e \rrbracket_{\gamma}, w) \quad \text{if } \text{kindOf}(e) = \text{D}$$

$$\llbracket e_1(e_2) \rrbracket_{\gamma,w} = \text{let } v_2 = \llbracket e_2 \rrbracket_{\gamma} \text{ in } \llbracket e_1 \rrbracket_{\gamma}(v_2, w)$$

$$\begin{aligned} \llbracket \text{if } e \text{ then } e_1 \text{ else } e_2 \rrbracket_{\gamma,w} &= \\ &\text{if } \llbracket e \rrbracket_{\gamma} \text{ then } \llbracket e_1 \rrbracket_{\gamma,w} \text{ else } \llbracket e_2 \rrbracket_{\gamma,w} \end{aligned}$$

$$\begin{aligned} \llbracket \text{let } p = e_1 \text{ in } e_2 \rrbracket_{\gamma,w} &= \\ &\text{let } v_1, w_1 = \llbracket e_1 \rrbracket_{\gamma,w} \text{ in } \llbracket e_2 \rrbracket_{\gamma[v_1/p], w_1} \end{aligned}$$

$$\llbracket \text{fun } p \rightarrow e \rrbracket_{\gamma,w} = \text{let } f = \lambda(v, w'). \llbracket e \rrbracket_{[v/p], w'} \text{ in } (f, w)$$

$$\llbracket \text{sample}(e) \rrbracket_{\gamma,w} = (\text{draw}(\llbracket e \rrbracket_{\gamma}), w)$$

$$\llbracket \text{factor}(e) \rrbracket_{\gamma,w} = (((), w * \exp(\llbracket e \rrbracket_{\gamma})))$$

$$\begin{aligned} \llbracket \text{observe}(e_1, e_2) \rrbracket_{\gamma,w} &= \\ &\text{let } \mu = \llbracket e_1 \rrbracket_{\gamma} \text{ in } (((), w * \mu_{\text{pdf}}(\llbracket e_2 \rrbracket_{\gamma}))) \end{aligned}$$

$$\begin{aligned} \llbracket \text{infer}(\text{fun } s \rightarrow e, \sigma) \rrbracket_{\gamma} &= \\ &\text{let } \mu = \lambda U. \sum_{i=1}^N \text{let } s_i = \text{draw}(\llbracket \sigma \rrbracket_{\gamma}) \text{ in} \\ &\quad \text{let } (v_i, s'_i), w_i = \llbracket \text{fun } s \rightarrow e \rrbracket_{\gamma,1}(s_i) \text{ in} \\ &\quad \overline{w_i} * \delta_{v_i, s'_i}(U) \\ &\text{in } (\pi_{1*}(\mu), \pi_{2*}(\mu)) \end{aligned}$$

$$\overline{w_i} = w_i / \sum_{i=1}^N w_i$$

Delayed Sampling

Particles Filters can impractical

- Require lot of computing power
- Poor approximation

Exact inference is often impossible

Semi-Symbolic inference

- Perform as much exact computation as possible
- Fall back to a Particle Filter when symbolic computation fails

Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

Delayed Sampling

```
let proba tracker (obs) = x where
    rec x = sample (gaussian (0, 10)) -> gaussian (pre x, 1))
    and () = observe (gaussian (x, 1), obs)
```

$t = 0$

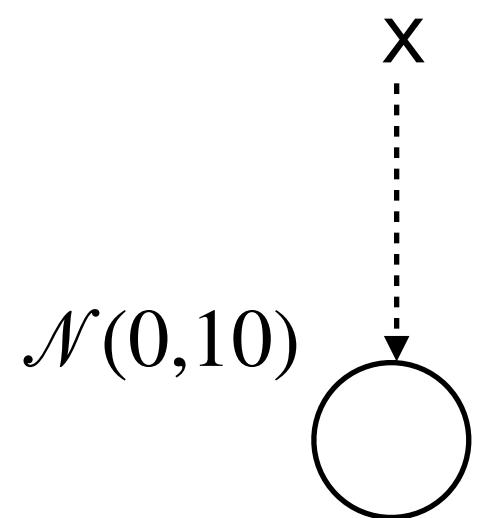
```
sample (gaussian (0, 10))
```

Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10)) -> gaussian (pre x, 1)
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

sample (gaussian (0, 10))

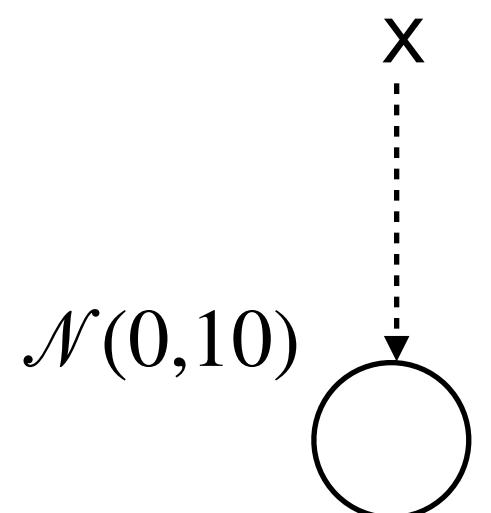


Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

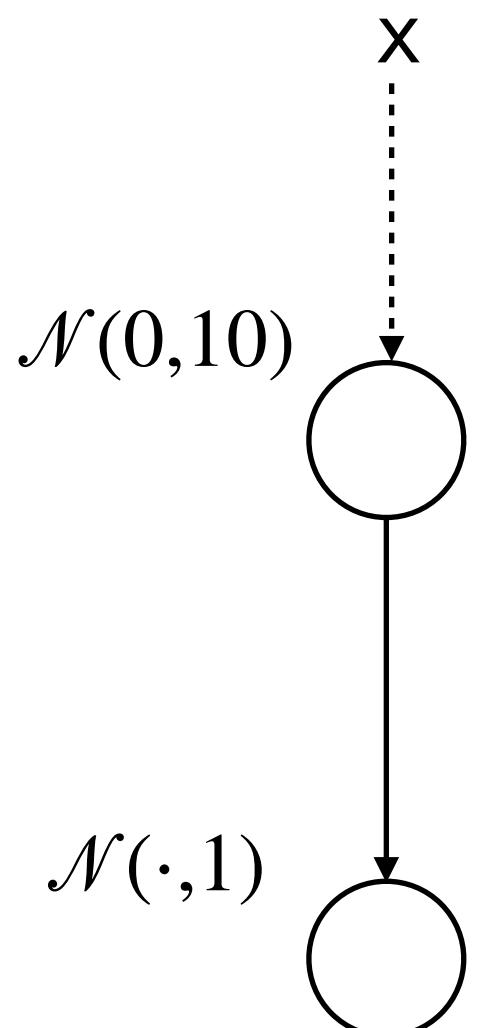


Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

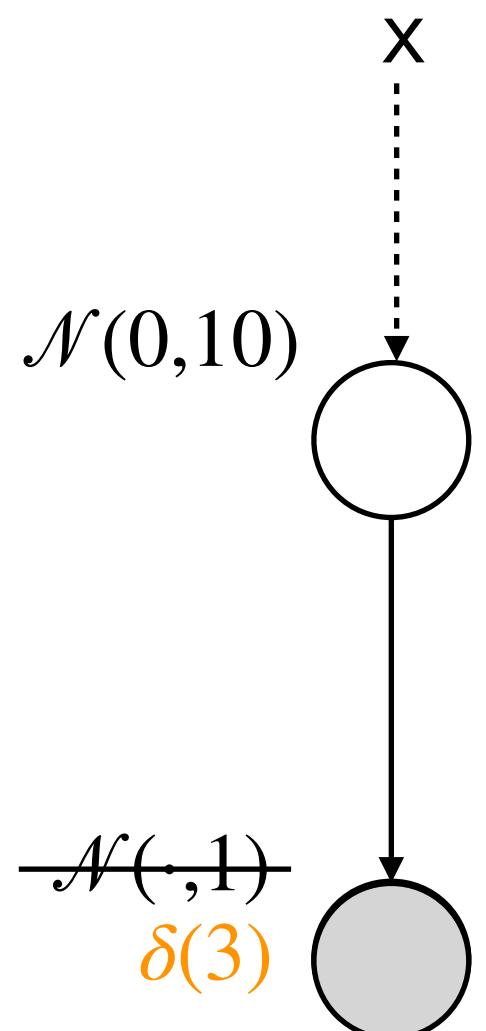


Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

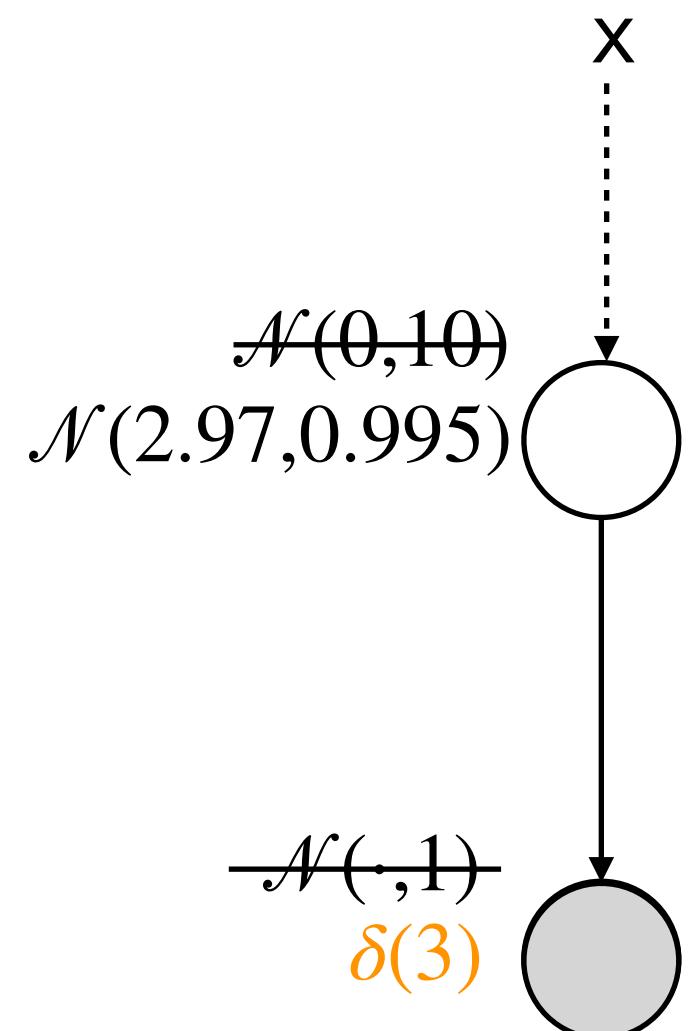


Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```



Delayed Sampling

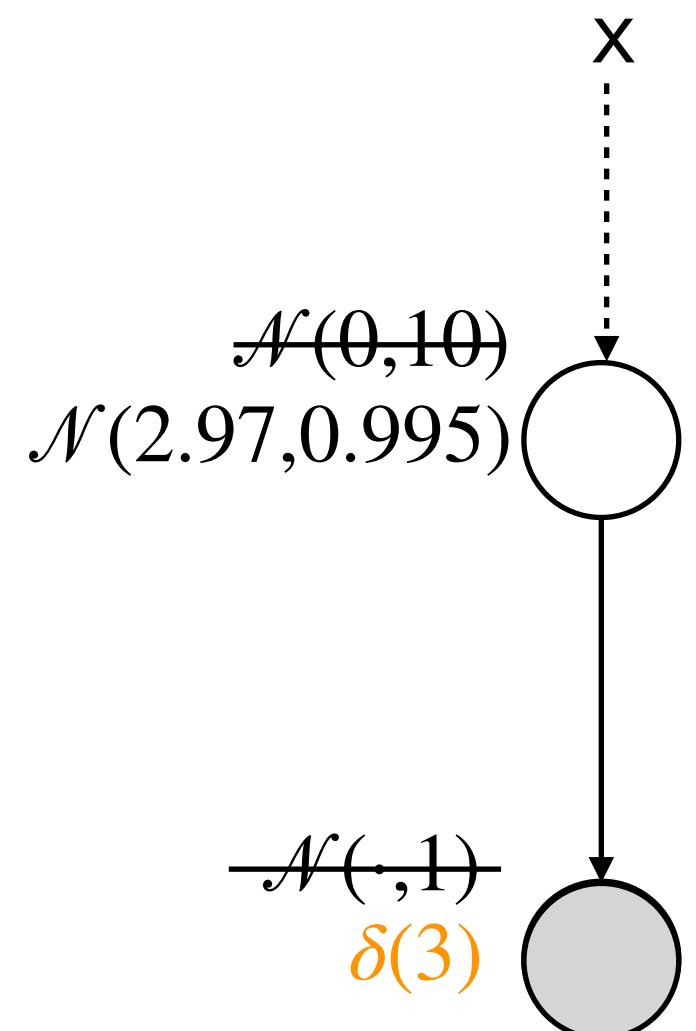
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
```



Delayed Sampling

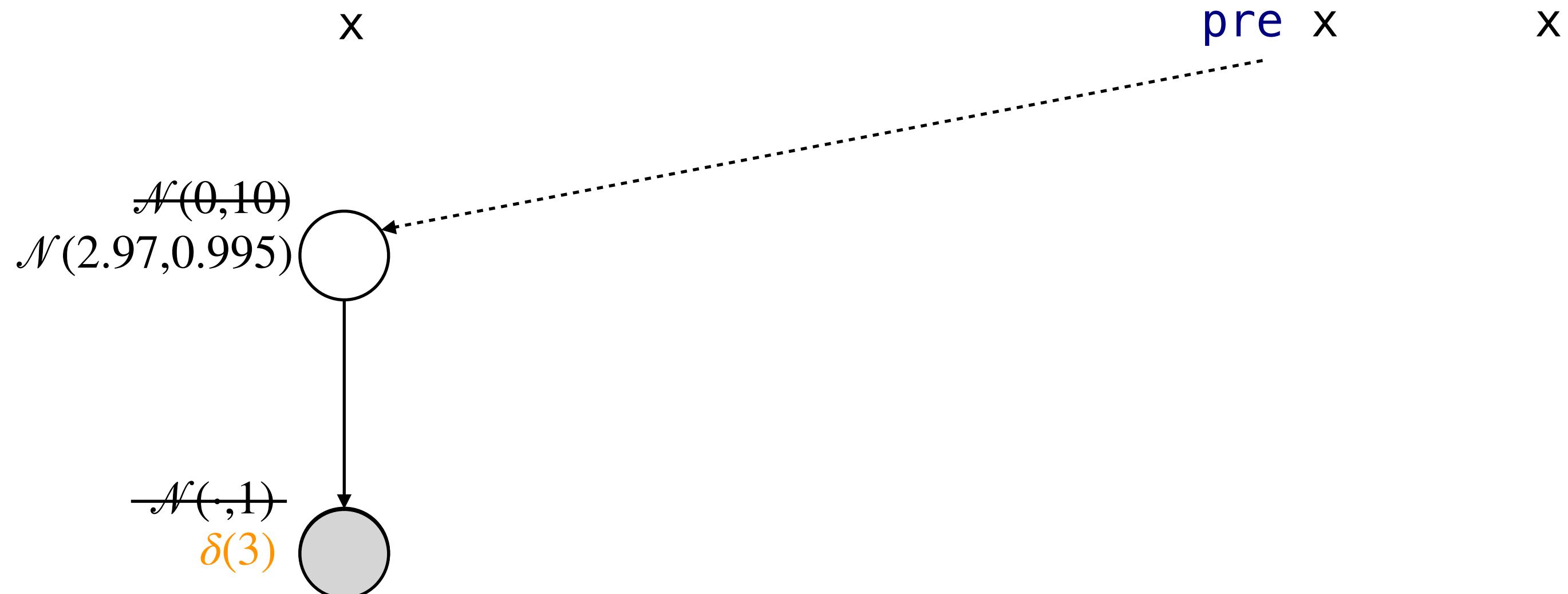
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
```



Delayed Sampling

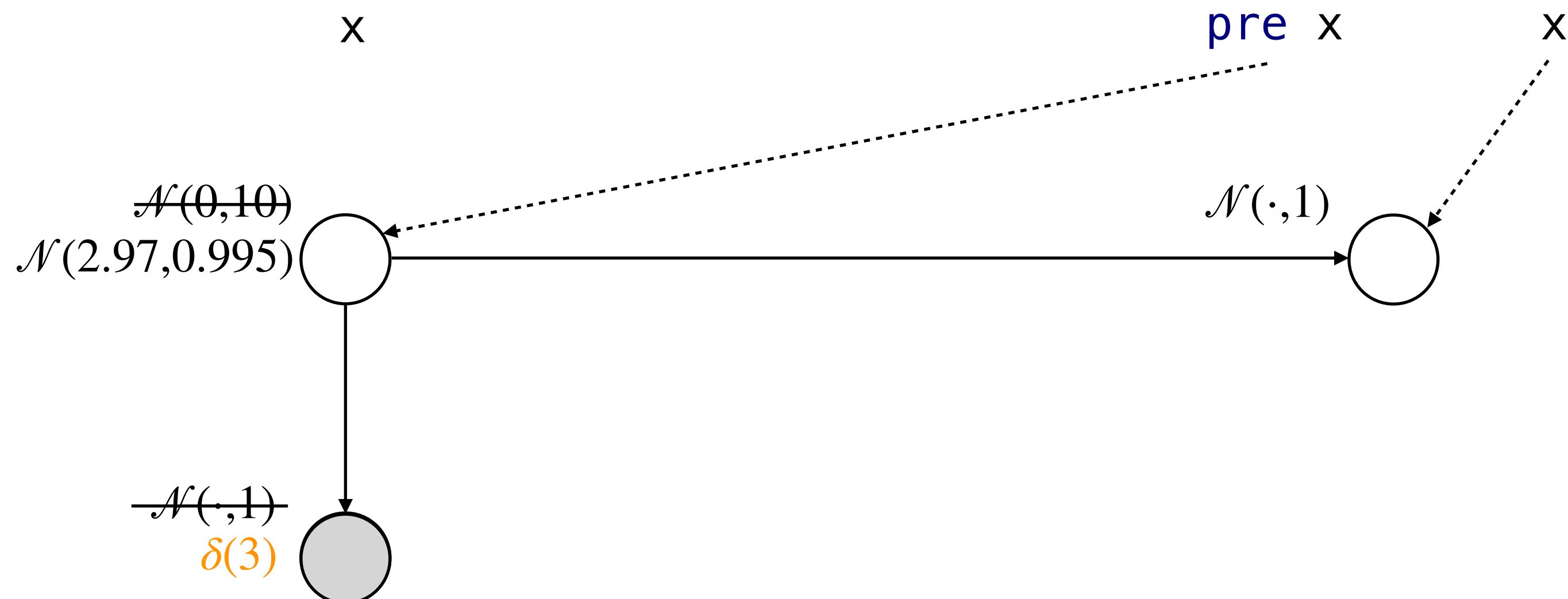
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
```



Delayed Sampling

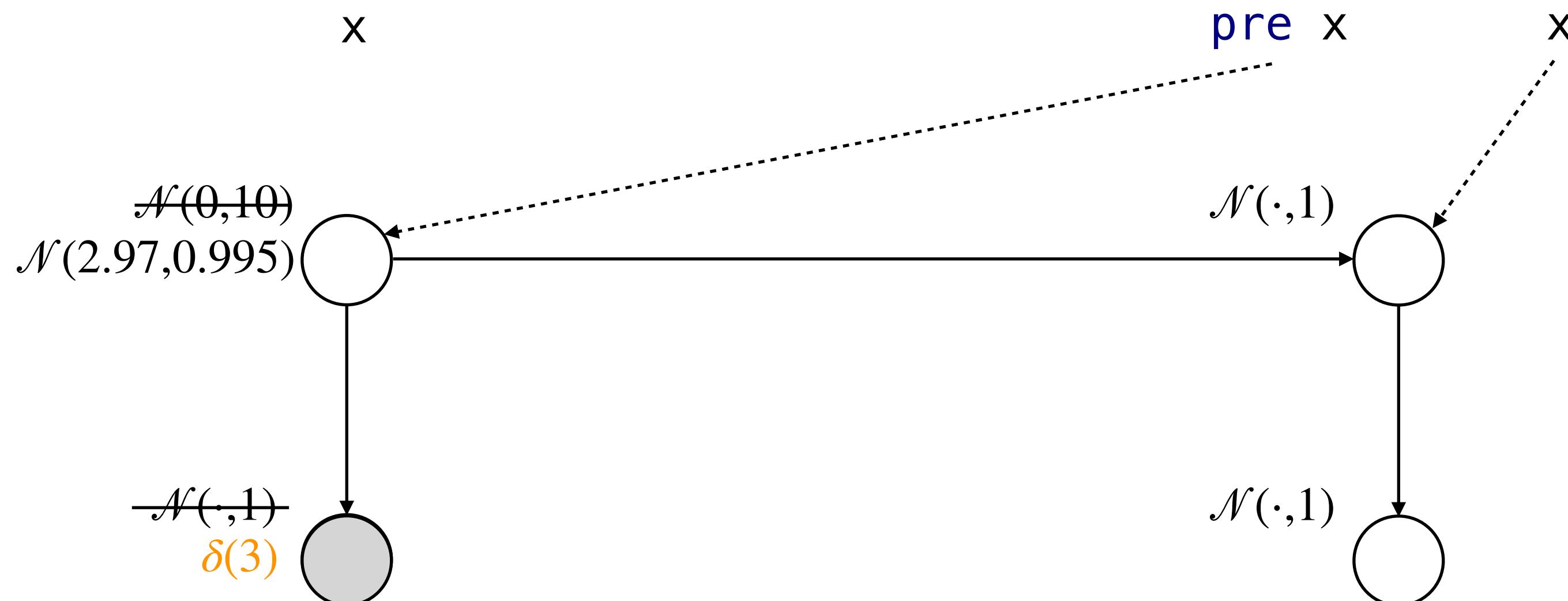
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```



Delayed Sampling

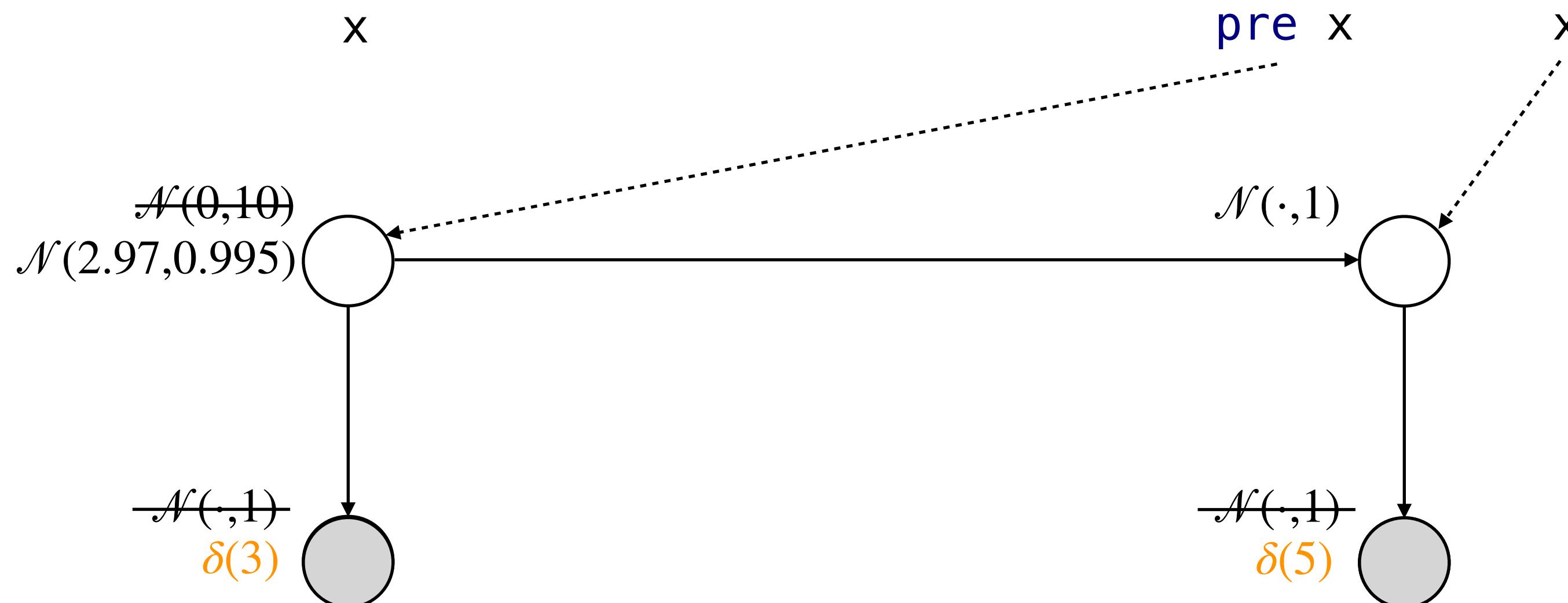
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```



Delayed Sampling

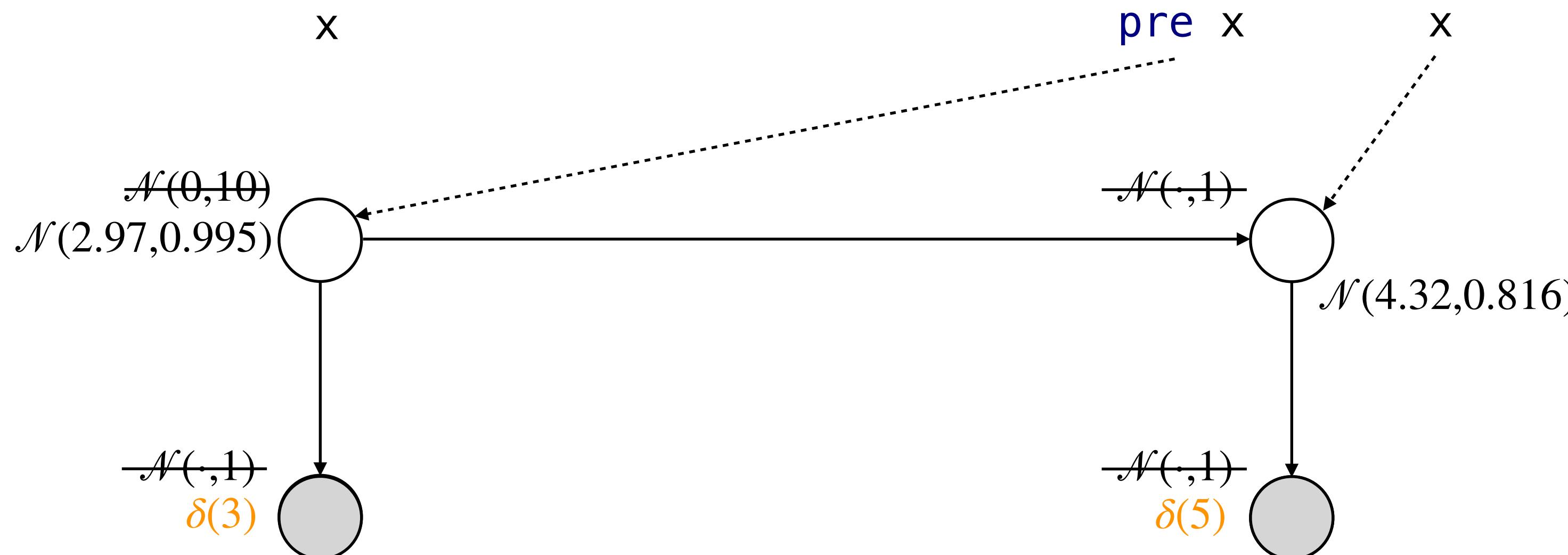
```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```



Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

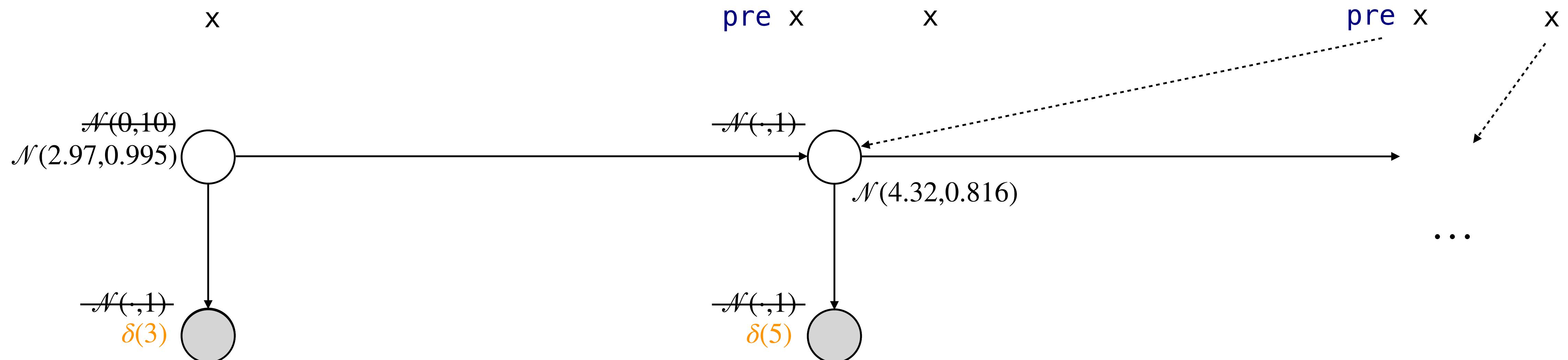
```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```

$t = 2$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), ...)
```



Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

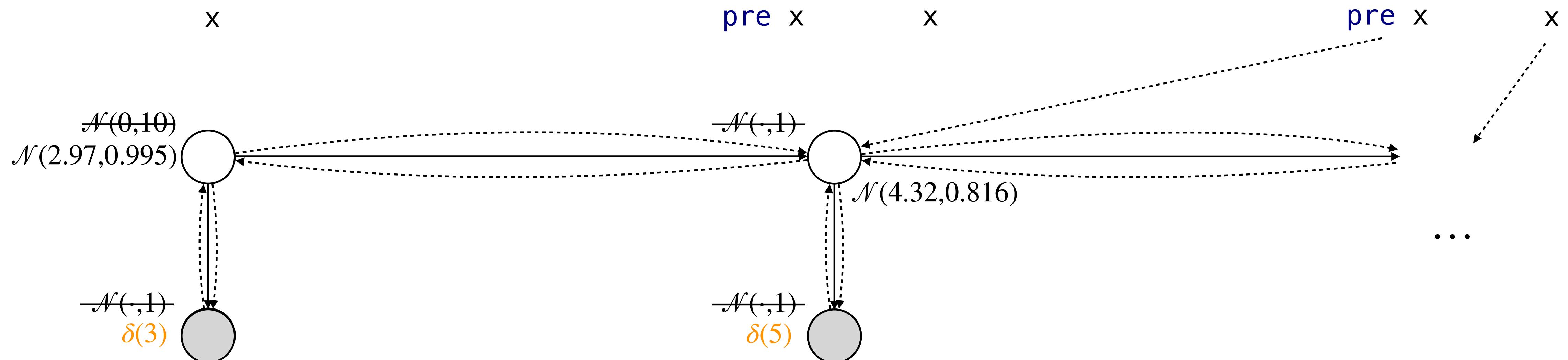
```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```

$t = 2$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), ...)
```

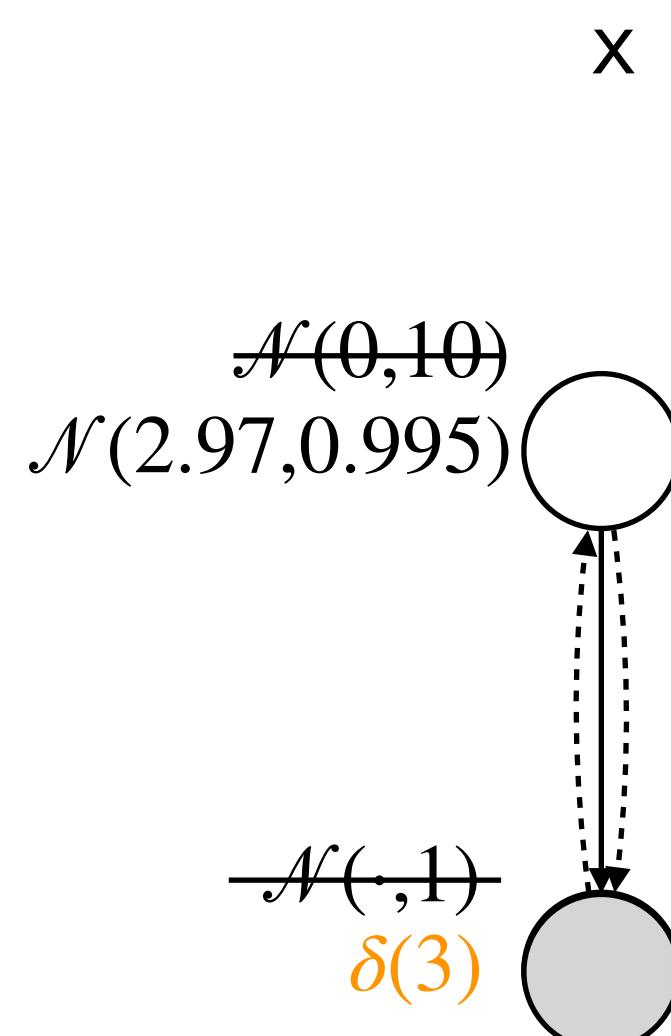


Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample gaussian (0, 10) -> gaussian (pre x, 1)
  and () = observe gaussian (x, 1), obs
```

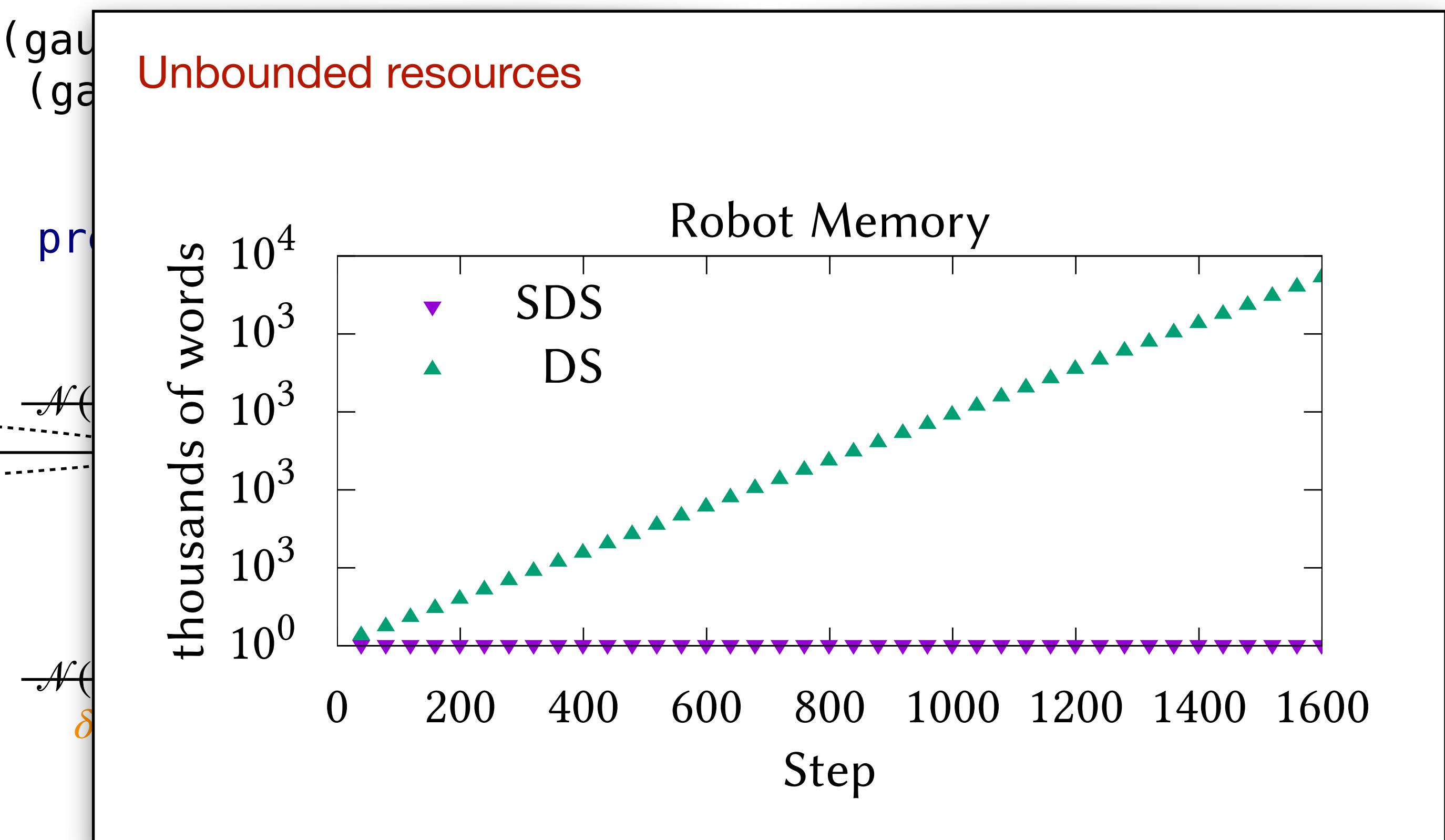
$t = 0$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```



$t = 1$

```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```



Streaming Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

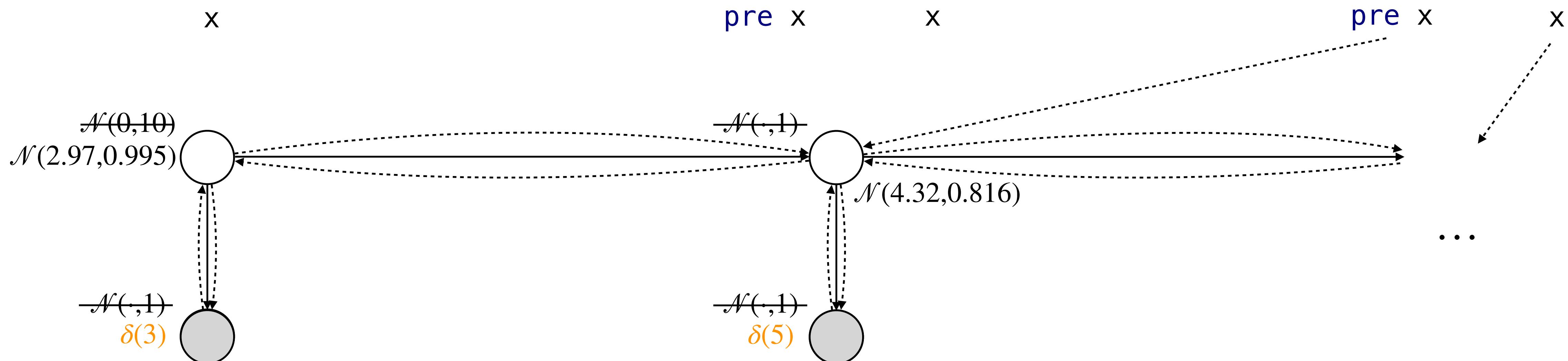
```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```

$t = 2$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), ...)
```



Streaming Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

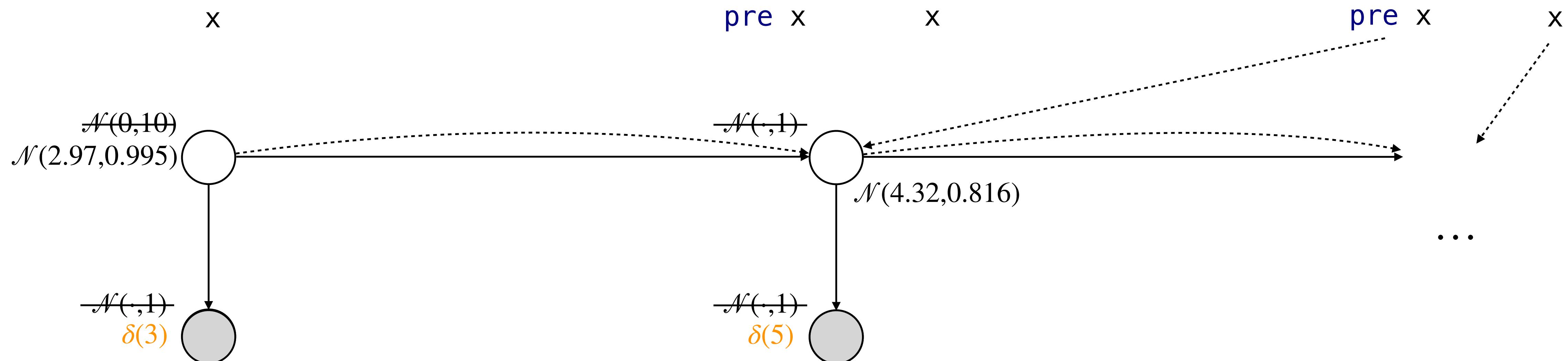
```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```

$t = 2$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), ...)
```



Streaming Delayed Sampling

```
let proba tracker (obs) = x where
  rec x = sample (gaussian (0, 10) -> gaussian (pre x, 1))
  and () = observe (gaussian (x, 1), obs)
```

$t = 0$

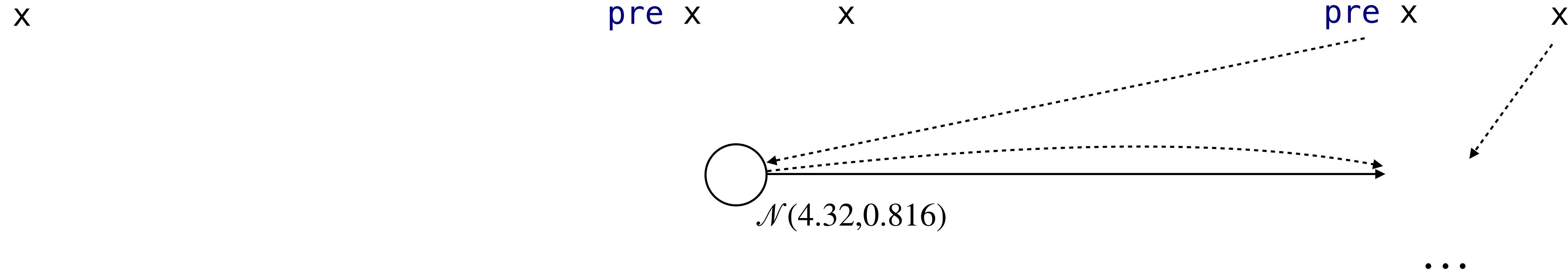
```
sample (gaussian (0, 10))
observe (gaussian (x, 1), 3)
```

$t = 1$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), 5)
```

$t = 2$

```
sample (gaussian (pre x, 1))
observe (gaussian (x, 1), ...)
```



Delayed Sampling Semantics

$\{\!\{op(e)\}\!\}_{\gamma,g,w} =$
 $\text{let } (e', g_e, w_e) = \{\!\{e\}\!\}_{\gamma,g,w} \text{ in } (\text{app}(op, e'), g_e, w_e)$

$\{\!\{\text{if } e \text{ then } e_1 \text{ else } e_2\}\!\}_{\gamma,g,w} =$
 $\text{let } e', g_e, w_e = \{\!\{e\}\!\}_{\gamma,g,w} \text{ in}$
 $\text{let } v, g_v = \text{value}(e', g_e) \text{ in}$
 $\text{if } v \text{ then } \{\!\{e_1\}\!\}_{\gamma,g_v,w_e} \text{ else } \{\!\{e_2\}\!\}_{\gamma,g_v,w_e}$

$\{\!\{\text{sample}(e)\}\!\}_{\gamma,g,w} =$
 $\text{let } \mu, g_e, w' = \{\!\{e\}\!\}_{\gamma,g,w} \text{ in}$
 $\text{let } X, g' = \text{assume}(\mu, g_e) \text{ in } (X, g', w')$

$\{\!\{\text{observe}(e_1, e_2)\}\!\}_{\gamma,g,w} =$
 $\text{let } \mu, g_1, w_1 = \{\!\{e_1\}\!\}_{\gamma,g,w} \text{ in let } X, g_x = \text{assume}(\mu, g_1) \text{ in}$
 $\text{let } e'_2, g_2, w_2 = \{\!\{e_2\}\!\}_{\gamma,g_x,w_1} \text{ in let } v, g_v = \text{value}(e'_2, g_2) \text{ in}$
 $\text{let } g' = \text{observe}(X, v, g_v) \text{ in } (((), g', w_2 * \mu_{\text{pdf}}(v)))$

$\{\!\{\text{infer}(\text{fun } s \rightarrow e, \sigma)\}\!\}_{\gamma} =$
 $\text{let } \mu = \lambda U. \sum_{i=1}^N \text{let } s_i, g_i = \text{draw}(\{\!\{\sigma\}\!\}_{\gamma}) \text{ in}$
 $\text{let } (e_i, s'_i), w_i, g'_i = \{\!\{\text{fun } s \rightarrow e\}\!\}_{\gamma, 1, g_i}(s_i) \text{ in}$
 $\text{let } d_i = \text{distribution}(e_i, g'_i) \text{ in}$
 $\overline{w_i} * d_i(\pi_1(U)) * \delta_{s'_i, g'_i}(\pi_2(U))$
 $\text{in } (\pi_{1*}(\mu), \pi_{2*}(\mu))$

$$\overline{w_i} = w_i / \sum_{i=1}^N w_i$$

Evaluation

Language features

- Moving parameters
- Fixed parameters
- Inference-in-the-loop

Algorithms comparison

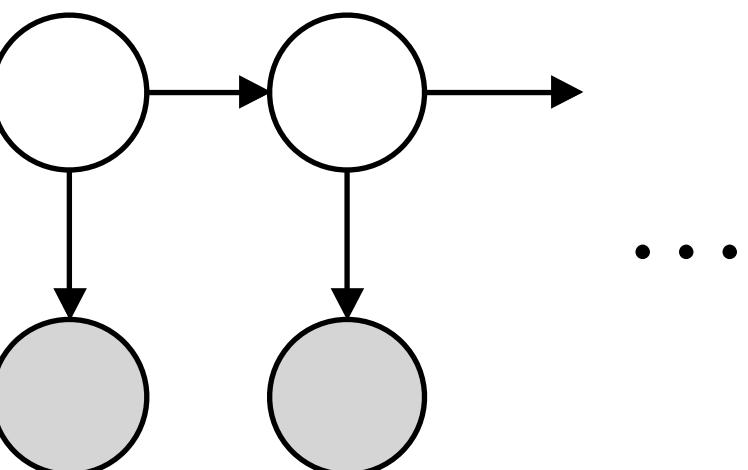
- PF Particle Filtering
- ▼ SDS Streaming Delayed Sampling

Evaluation

Language features

- Moving parameters
- Fixed parameters
- Inference-in-the-loop

● Moving parameters



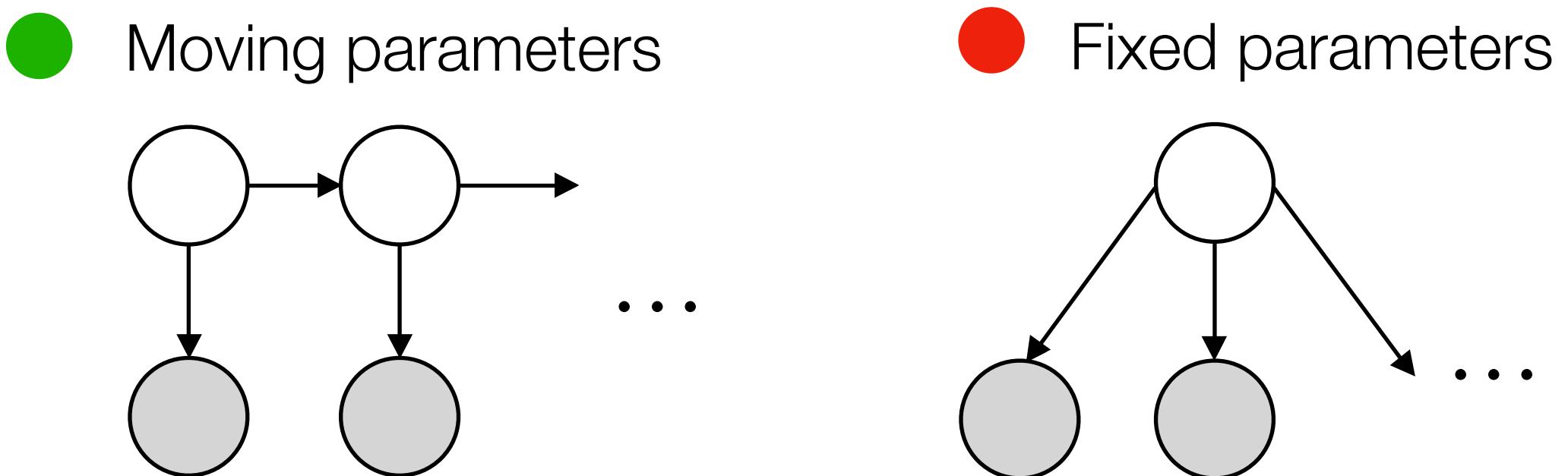
Algorithms comparison

- PF Particle Filtering
- ▼ SDS Streaming Delayed Sampling

Evaluation

Language features

- Moving parameters
- Fixed parameters
- Inference-in-the-loop



Algorithms comparison

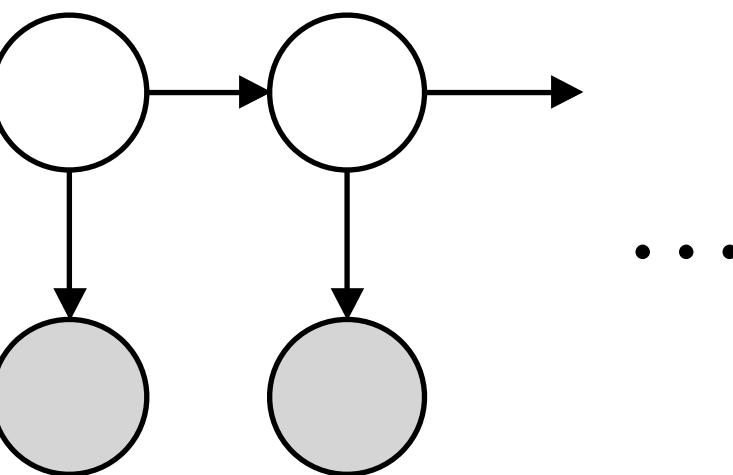
- PF Particle Filtering
- SDS Streaming Delayed Sampling

Evaluation

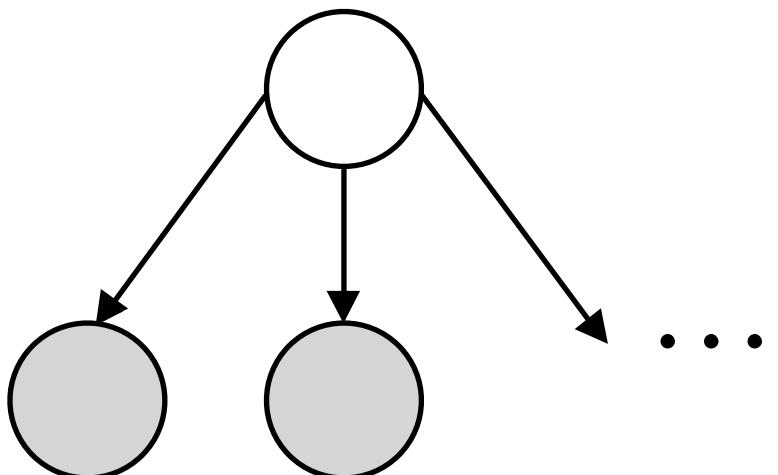
Language features

- Moving parameters
- Fixed parameters
- Inference-in-the-loop

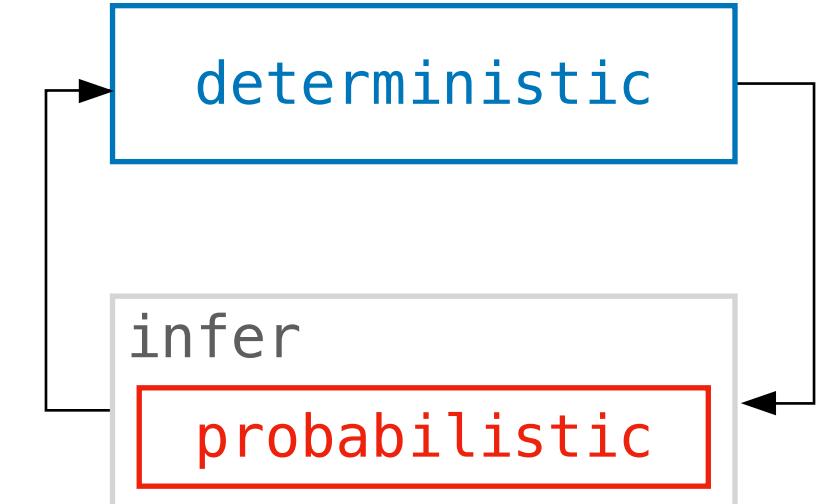
● Moving parameters



● Fixed parameters



● Inference-in-the-loop



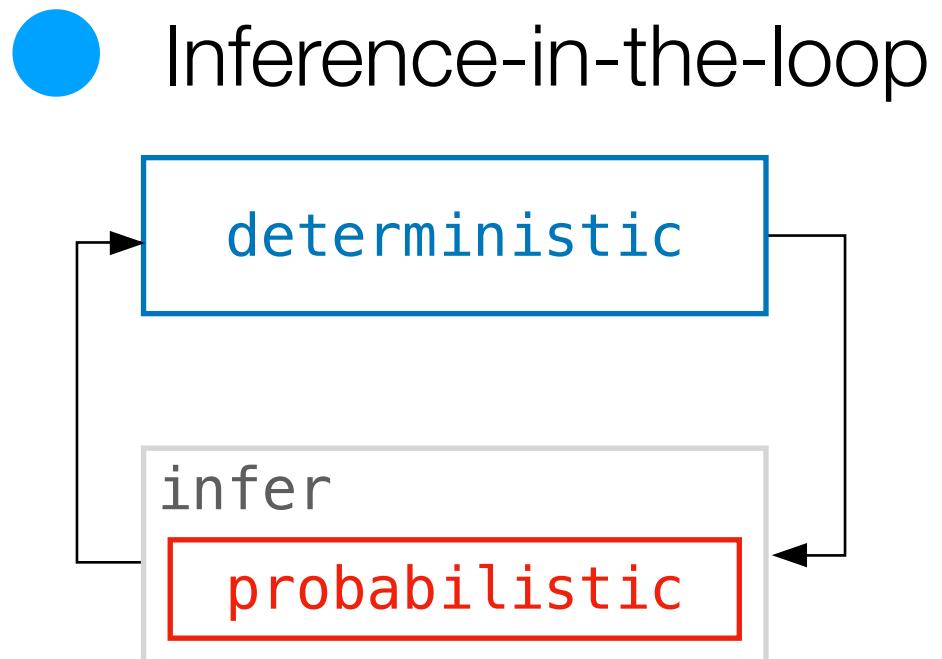
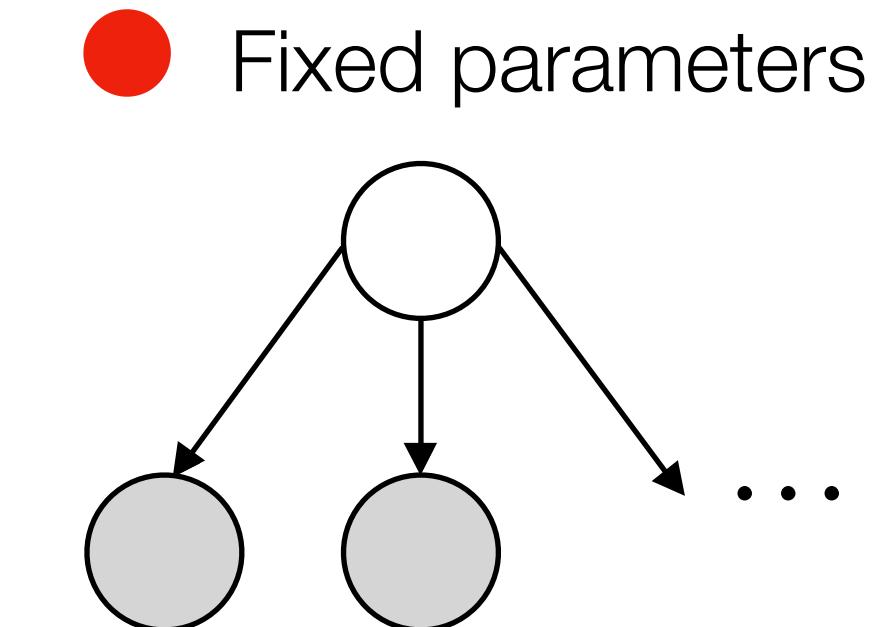
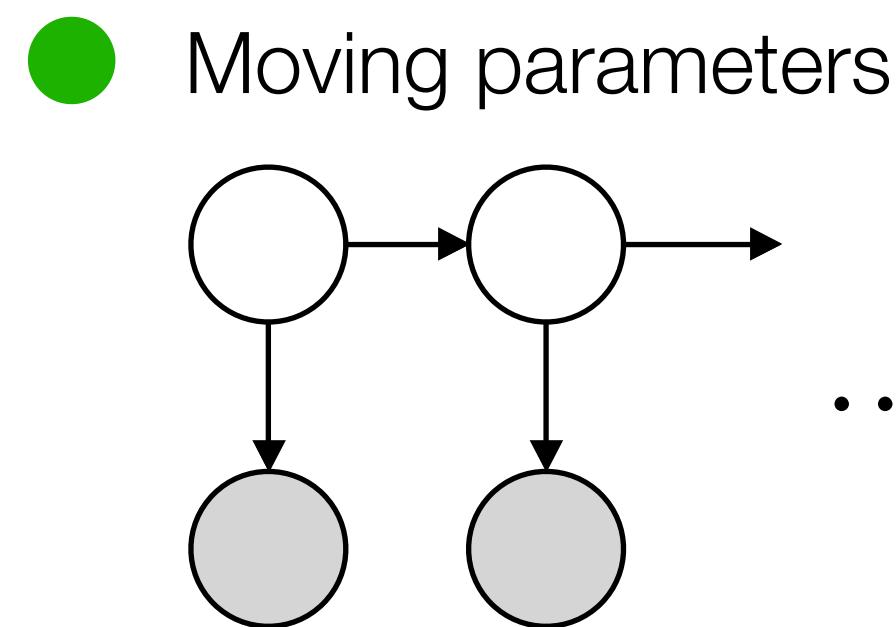
Algorithms comparison

- PF Particle Filtering
- SDS Streaming Delayed Sampling

Evaluation

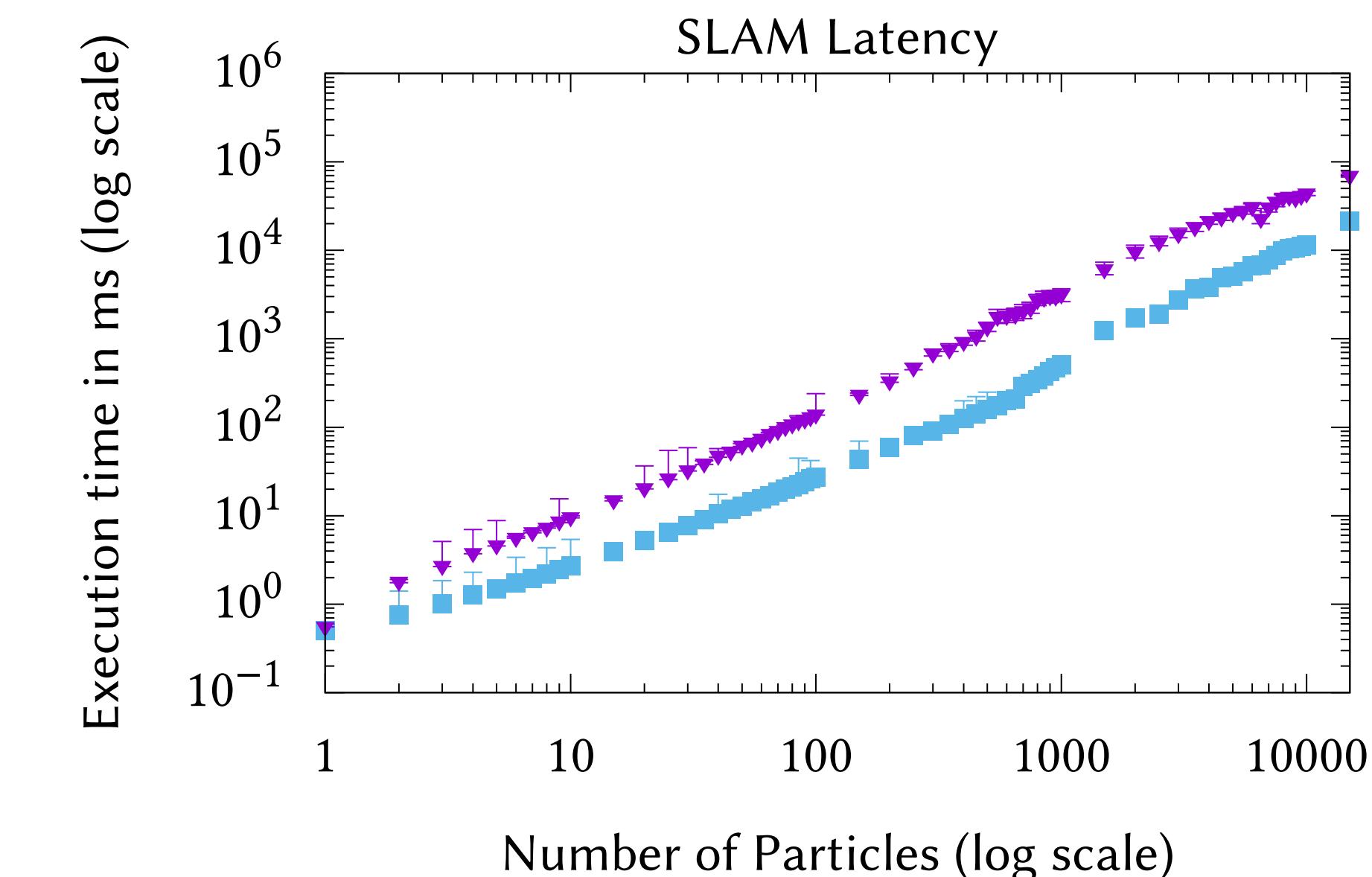
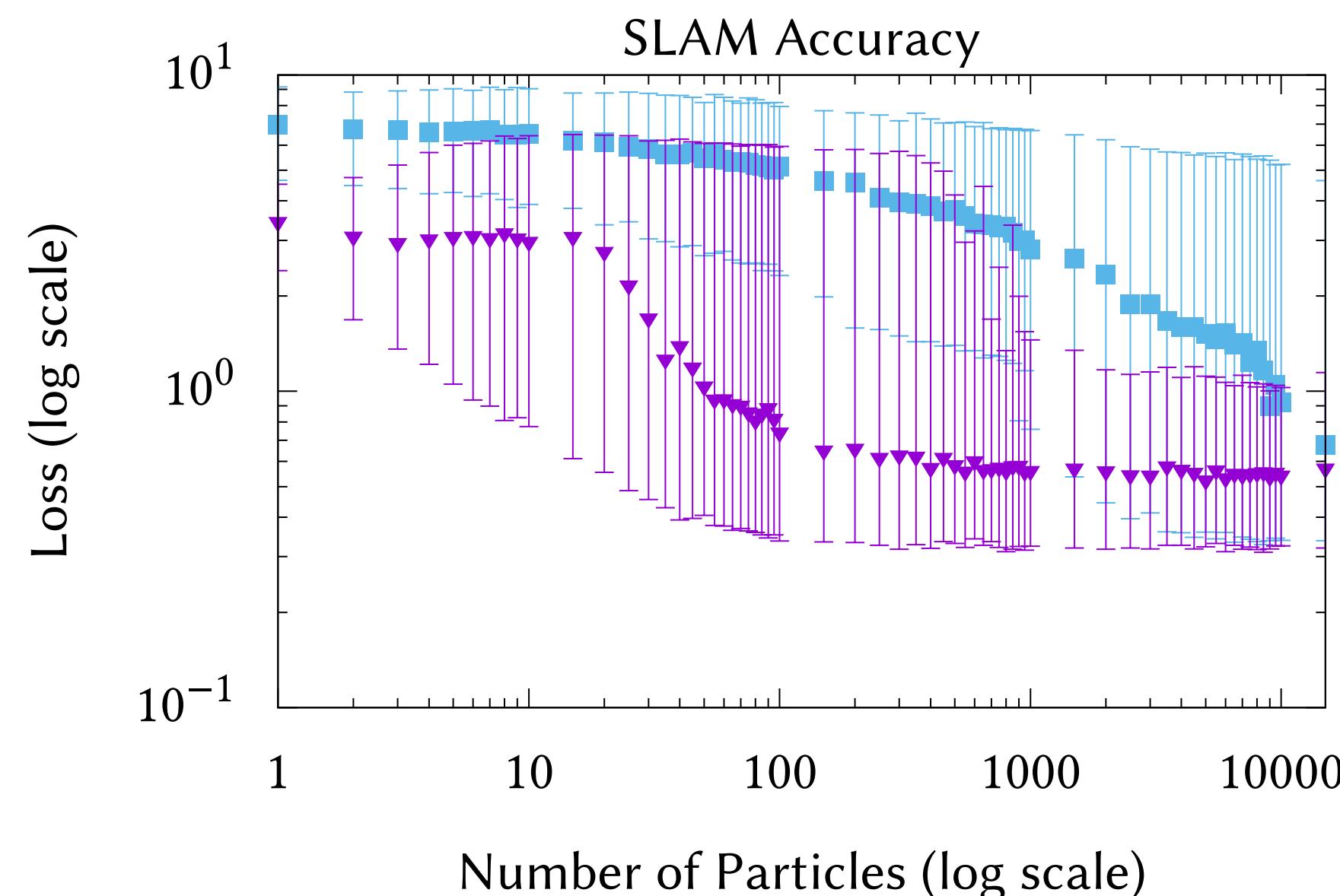
Language features

- Moving parameters (green circle)
- Fixed parameters (red circle)
- Inference-in-the-loop (blue circle)



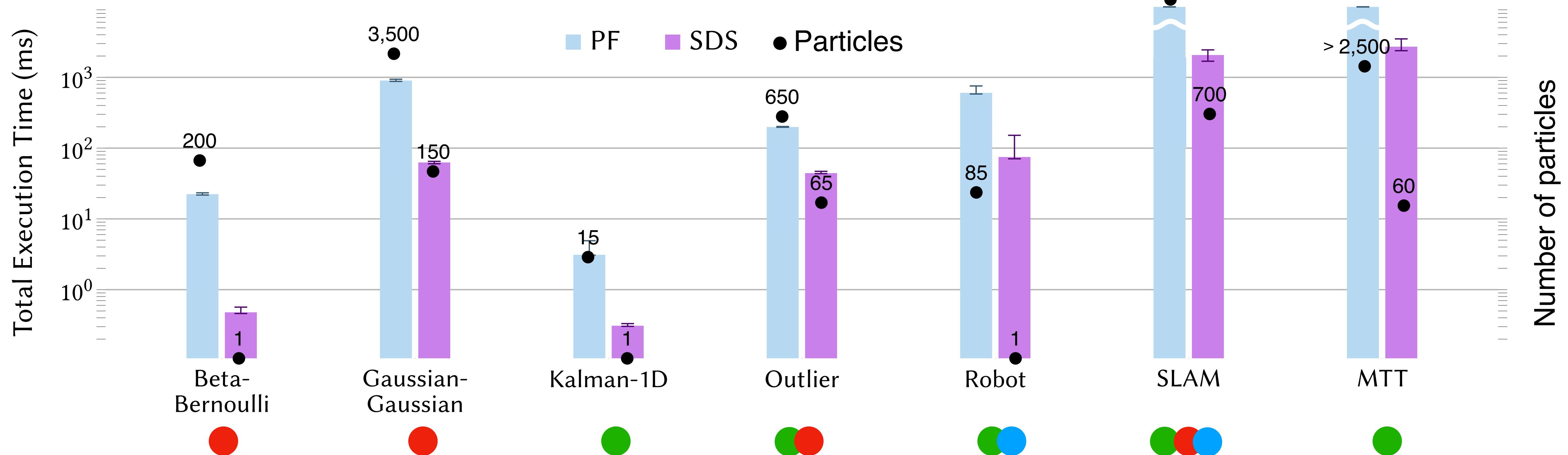
Algorithms comparison

- PF Particle Filtering (blue square)
- SDS Streaming Delayed Sampling (purple triangle)



Benchmarks

Baseline: SDS with 1,000 particles



- Moving parameters (green circle)
- Fixed parameters (red circle)
- Inference-in-the-loop (blue circle)

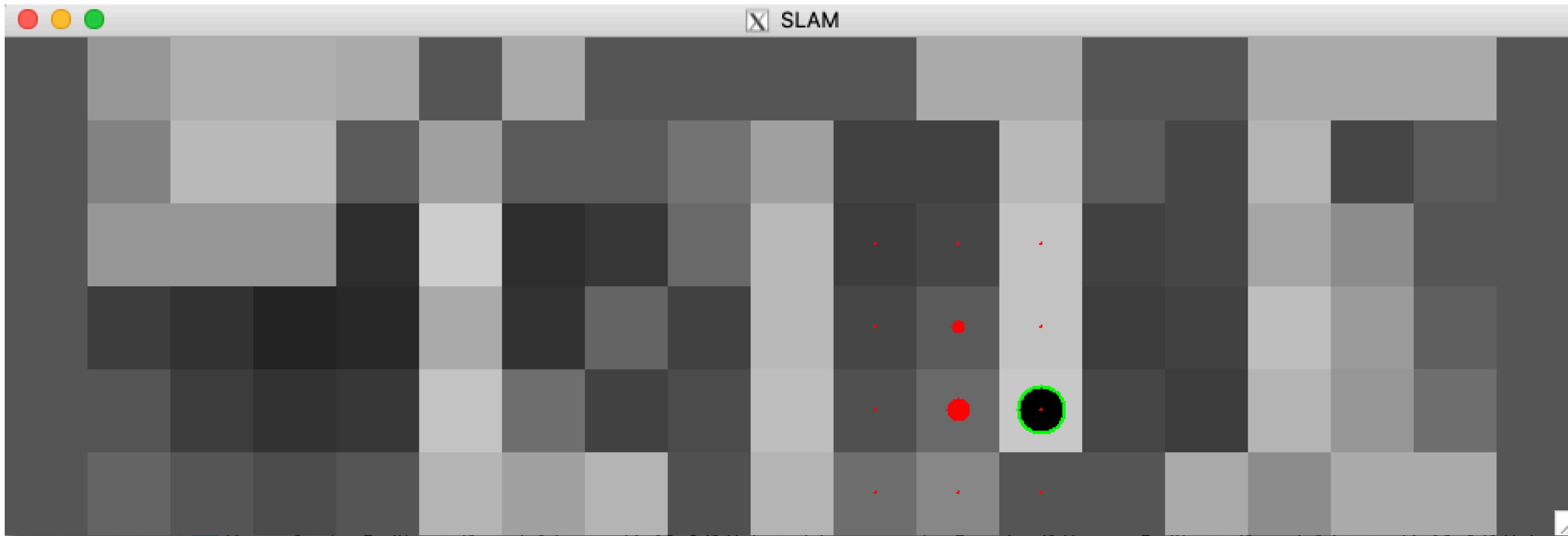
Conclusions

- SDS is always faster to match accuracy
- Reduction in particle count outweighs symbolic overhead
- SDS can be exact (1 particle)
- PF is impractical for advanced examples

Applications, Examples

Simultaneous Localization And Mapping

- Environment: slippery wheels and noisy color sensor
- System: infer current position and map, output command (left/right/up/down)



At each step:

- Move to the next position
- Observe the color of the ground
- Use inferred position to compute next command

- exact position + color sensor
- estimated color of a map cell
- estimated position

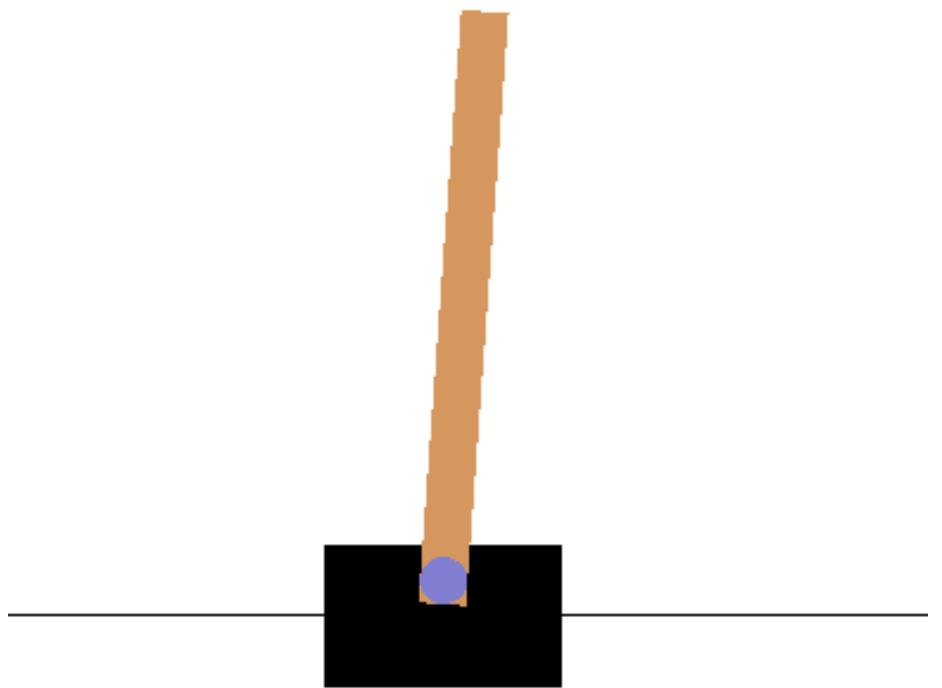
Cartpole

Learn the p, i, d coefficients that minimize the angle

- Randomly initialize the weights
- Compute action with the pid controller
- Use a simple model to simulate the effect of actions
- Favor actions that result in the smallest pole angle

Or... Learn from examples

- Randomly initialize the weights
- Compute action with the pid controller
- Favor actions similar to the example



Summary

How to implement a simple probabilistic language

- Importance sampling
- Extend a synchronous language with probabilistic constructs
- Particles Filtering

ProbZelus

- Language design
- Typing deterministic / probabilistic
- Co-iteration measure-based semantics
- Compilation

Inference

- Formalization of Particle Filtering
- Semi-symbolic inference with Delayed Sampling

Applications

Short Bibliography

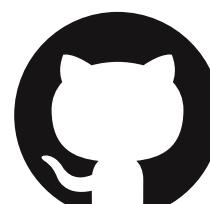
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<https://github.com/IBM/probzelus>