

Sprint Backlog

#	Story Summary	Assigned Duo	Sprint #	Points
1	Main window clearly directs user to learning modules	Grant & Jared	1	2
2	Select algorithm type from main menu	Grant & Jared	1	2
3	Demonstrations like videos for engagement	All	1	2
4	Visualize sorting algorithm step-by-step	All	1	4
5	Quiz after lesson to test knowledge	Woojin & David	2	3
6	Visual rewards after lesson completion (Box2D)	Isaac & Josh	2	3
7	Mini-games to reinforce learning	Grant & Jared	2	5
8	Visual tutorials for time/space complexity	All	1	3
9	Track completed lessons	Woojin & David	1	2
10	Variety of algorithm types (sort/search/graph)	All	1	3
11	Box2D transitions are helpful not distracting	Isaac & Josh	2	2
12	Each quiz has 2+ questions	Woojin & David	2	1
13	Clickable elements are clear/labeled	All	1	2
14	Clearly labeled progress bar	Woojin & David	1	2
15	Celebratory message upon full completion	Grant & Jared	2	2