
Regole operazionali

- $t1 \in \text{typeSet}$ → per dire che “t1” appartiene all’insieme dei tipi consentiti per i Set (Insiemi)
- $\text{sameType}(a,b)$ → per dire che “a” e “b” sono dello stesso tipo
- $\text{card}(v,l1)$ → è una funzione che restituisce la cardinalità dell’elemento “v” all’interno di “l1”
- “=” → restituisce “true” sse i due valori sono uguali, “false” altrimenti
- “ \cup ”, “ \cap ”, “ $-$ ” → operatori insiemistici di unione, intersezione e differenza

Definizione del tipo Set:

Set(list,type):

$$\frac{t1 \in \text{typeSet}, \text{Env} \triangleright e \rightarrow l1, (\forall x \in l1. \text{sameType}(x, t1) \wedge \text{card}(x, l1) = 1 \vee \text{card}(x, l1) = 0)}{\text{Env} \triangleright \text{Set}(l1, t1)}$$

Definizione classi di operazione:

EmptySet(t1):

$$\frac{t1 \in \text{typeSet}}{\text{Env} \triangleright \text{EmptySet}(i) \rightarrow \text{Set}([], t1)}$$

Singleton(v1):

$$\frac{t1 \in \text{typeSet}, \text{Env} \triangleright e \rightarrow v1, \text{sameType}(t1, v1)}{\text{Env} \triangleright \text{Singleton}(e) \rightarrow \text{Set}([v1], t1)}$$

Of(t1,collection):

$$\frac{t1 \in \text{typeSet}, e \in \text{collection}, \text{Env} \triangleright e \rightarrow l1, (\forall x \in l1. \text{sameType}(x, t1) \wedge \text{card}(x, l1) = 1)}{\text{Env} \triangleright \text{Of}(t1, e) \rightarrow \text{Set}(l1, t1)}$$

Union(s1,s2):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, id), \text{Env} \triangleright e2 \rightarrow \text{Set}(l2, id)}{\text{Env} \triangleright \text{Union}(e1, e2) \rightarrow \text{Set}(l1 \cup l2, id)}$$

Intersection(s1,s2):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, id), \text{Env} \triangleright e2 \rightarrow \text{Set}(l2, id)}{\text{Env} \triangleright \text{Intersection}(e1, e2) \rightarrow \text{Set}(l1 \cap l2, id)}$$

Difference(s1,s2):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, id), \text{Env} \triangleright e2 \rightarrow \text{Set}(l2, id)}{\text{Env} \triangleright \text{Difference}(e1, e2) \rightarrow \text{Set}(l1 - l2, id)}$$

Push(s1,v):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, \text{id}), \text{Env} \triangleright e2 \rightarrow v1, \text{sameType}(\text{id}, v1)}{\text{Env} \triangleright \text{Push}(e1, e2) \rightarrow \text{Set}(l1 \cup v1, \text{id})}$$

RemoveFrom(s1,v):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, \text{id}), \text{Env} \triangleright e2 \rightarrow v1, \text{sameType}(\text{id}, v1)}{\text{Env} \triangleright \text{RemoveFrom}(e1, e2) \rightarrow \text{Set}(l1 - v1, \text{id})}$$

IsEmpty(s1):

$$\frac{\text{Env} \triangleright s1 \rightarrow \text{Set}(l1, \text{id})}{\text{Env} \triangleright \text{IsEmpty}(s1) \rightarrow s1 = \text{Set}([], \text{id})}$$

Contains(s1,v):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, \text{id}), \text{Env} \triangleright e2 \rightarrow v1, \text{sameType}(\text{id}, v1)}{\text{Env} \triangleright \text{Contains}(e1, e2) \rightarrow ((l1 \cap v1) = v1)}$$

Subset(s1,s2):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Set}(l1, \text{id}), \text{Env} \triangleright e2 \rightarrow \text{Set}(l2, \text{id})}{\text{Env} \triangleright \text{Subset}(e1, e2) \rightarrow ((l1 \cap l2) = l2)}$$

Max(s1):

$$\frac{\text{Env} \triangleright e \rightarrow \text{Set}(l1, \text{id}), (\exists x \in l1. (\forall y \in l1. x > y))}{\text{Env} \triangleright \text{Max}(e) \rightarrow x}$$

Min(s1):

$$\frac{\text{Env} \triangleright e \rightarrow \text{Set}(l1, \text{id}), (\exists x \in l1. (\forall y \in l1. x < y))}{\text{Env} \triangleright \text{Min}(e) \rightarrow x}$$

For_all(pred,set):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Closure}(\text{arg}, \text{fbody}, \text{fDecEnv}), \text{Env} \triangleright e2 \rightarrow \text{Set}(l1, \text{id})}{(\forall x \in l1. \text{fDecEnv}[l \setminus x] \triangleright \text{fbody} \rightarrow \text{sameType}(v, \text{Bool})), (\forall y. y = \text{Bool}(\text{true})) \rightarrow \text{ret}} \text{Env} \triangleright \text{Exists}(e1, e2) \rightarrow \text{ret}$$

Exist(pred,set):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Closure}(\text{arg}, \text{fbody}, \text{fDecEnv}), \text{Env} \triangleright e2 \rightarrow \text{Set}(l1, \text{id})}{(\forall x \in l1. \text{fDecEnv}[l \setminus x] \triangleright \text{fbody} \rightarrow \text{sameType}(v, \text{Bool})), (\exists y. y = \text{Bool}(\text{true})) \rightarrow \text{ret}} \text{Env} \triangleright \text{Exists}(e1, e2) \rightarrow \text{ret}$$

Filter(pred,set):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Closure}(\text{arg}, \text{fbody}, \text{fDecEnv}), \text{Env} \triangleright e2 \rightarrow \text{Set}(l1, \text{id}) \quad (\forall x \in l1. \text{fDecEnv}[l \setminus x] \triangleright \text{fbody} \rightarrow \text{sameType}(v, \text{Bool})), (\forall y \in l1. (z = \text{Bool}(\text{true})) \rightarrow y) \rightarrow \text{ret}}{\text{Env} \triangleright \text{Filter}(e1, e2) \rightarrow \text{ret}}$$

Map(func,set):

$$\frac{\text{Env} \triangleright e1 \rightarrow \text{Closure}(\text{arg}, \text{fbody}, \text{fDecEnv}), \text{Env} \triangleright e2 \rightarrow \text{Set}(l1, \text{id}) \quad (\forall x \in l1. \text{fDecEnv}[l \setminus x] \triangleright \text{fbody} \rightarrow y) \rightarrow \text{ret}}{\text{Env} \triangleright \text{Map}(e1, e2) \rightarrow \text{ret}}$$