

# Super awesome embeddings

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**Abstract.** Abstract

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## 1 Introduction

Word Sense Disambiguation (WSD) is an open problem of natural language processing (NLP) and ontology. WSD is identifying which sense of a word (i.e. meaning) is used in a sentence based on the word context. Difficulty is when the word has multiple meanings (e.g. a decision tree, a tree data structure, a tree in a forest). The problem requires two inputs: a dictionary to specify the senses which are to be disambiguated and a corpus of language data to be disambiguated. WSD task has two variants: "lexical sample" and "all words" task. The former aim to disambiguate the occurrences of a small sample of selected target words, while in the latter all the words in a piece of running text need to be disambiguated. Our solution targets the former one, but could be extended to the latter variant. The solution to WSD would be useful in many NLP related problems as: relevance of search engines, anaphora resolution, coherence, inference, etc.

Word embeddings are a product of feature learning techniques in NLP, where words from the vocabulary are mapped to vectors of real numbers. Conceptually it involves a dimensionality reduction from a space with one dimension per word to a continuous vector space with a much lower dimension. Methods to generate this mapping include artificial neural networks[1][2][3], dimensionality reduction on the word co-occurrence matrix[4] and probabilistic models[5]. Word embeddings are commonly used as the input representation. They have been shown to boost the performance in NLP tasks such as syntactic parsing[6] and sentiment analysis[7].

Word embeddings cannot distinguish between different meanings of ambiguous words by themselves. By definition, there is only one embedding for each word e.g. for word "tree" there is a single real-valued vector. What can be done, is to try to distinguish the meaning based on the context, in which the word was used. Then, we treat each meaning as a separate keyword, which has its own embedding. We propose a simple method to infer the word meaning: an average of the context and the word embeddings and number of improvements to this approach in the chapter "Our method". Experiments with our solution are presented in the chapter "Experiments". To conduct those experiments we have created the dataset composed of 6 ambiguous words, with 4 to 7 meanings each, and collected real-world usage examples of those meanings, with tagged words to be disambiguated. We describe our dataset in the chapter "Dataset". In the chapter "Related work" we present other approaches to WSD.

## 2 Related work

## 3 Dataset

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