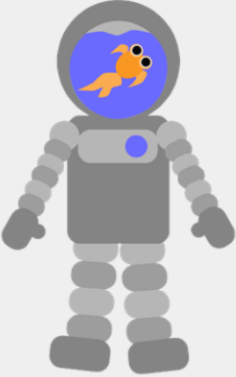


Summary

Overview

- Objects are collections of properties
- Properties can be of any data type
- Properties can be accessed and modified

	Name	"John"
	Age	99
	isZombie	false

Object declaration

```
let player = {  
  name: 'Your Name Here',  
  score: 100,  
  isActive: true,  
  health: 5.5  
};
```

Accessing properties

Dot accessor

```
player.score = 200;
```

Brackets accessor

```
player['score'] = 200;
```

Nested objects

```
// properties can be objects too!  
let anotherPlayer = {  
  name: 'Your Name Here',  
  score: 100,  
  isActive: true,  
  health: 5.5,  
  outfit: {  
    color: 'red',  
    size: 'M',  
    isNew: false,  
    cost: 10  
  }  
};  
  
// accessing properties  
console.log(anotherPlayer.outfit.size);  
console.log(anotherPlayer['outfit']['size']);
```