

# Summary

# Overview

- Objects can have properties that are **functions**
- We call these **methods**
- Methods can be executed just like functions
- **this** allows you to access the current object

# Method declaration

Function declared as an object property:

```
let player = {  
  health: 100,  
  play: function(playTime) {  
    this.health += playTime;  
  }  
};
```

# Method execution

```
player.play(1);  
player.print();
```

# Context

Use the **this** keyword to access “the current object” and it’s properties:

```
let player = {  
  health: 100,  
  play: function(playTime) {  
    this.health += playTime;  
  }  
};
```