Homework 2 Advanced Analytics and Metaheuristics

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1. Grapes of Wrath

   (a) Grimes upper bound on grapes used for raisins. We know that 25% of the 8.4×10^6lb crop was "A" quality with the rest being "B" grade. We also know that "A grapes average 9 points per pound and "B" grapes average 5 points per pound. Raisins require 8 points or higher in quality. Here we end up with a small LP problem. First we call A the number of pounds of grade "A" grapes and B the number of pounds of grade "B". Our objective is to maximize the total pounds made into grapes:

   $$\text{maximize totalPounds: } A + B;$$

   We will have non-negative constraints on A and B, as well as total production constraints

   $$A \leq 2100000 \quad \text{and} \quad B \leq 6300000$$

   Finally we have the quality constraint:

   $$\text{subject to qualityPoints: } 9A + 5B \geq 8\,(A + B)$$

   This one should get a small comment as we want the average number of points to be greater than 8 for our raisins. We code this into our AMPL model and arrive at the following output.

```
Console                                    ⟲  ■  ▤  ⎯  ⊟
AMPL
ampl: model group1_HW2_p1a.mod
CPLEX 20.1.0.0: sensitivity
CPLEX 20.1.0.0: optimal solution; objective 2800000
0 dual simplex iterations (0 in phase I)

suffix up OUT;
suffix down OUT;
suffix current OUT;
A = 2100000
B = 7e+05
totalPounds = 2800000

ampl: |
```

Of course we could have done this with equality but this inequality method worked too.

(b) To arrive at Bollman's assessment of the price of the grapes, it is important to consider the quality of the inputs. We see that the entire lot was purchased for $0.28 per pound but some of the grapes are clearly more valuable. With the 25% breakdown of type "A" to "B" we must account for that. Moreover we must use the ratings to arrive at the appropriate value per pound of each type, "A" is rated 9 and "B" is rated 5, the higher the rating the more tha value to the company. This creates a system of linear equations with y begin price of type "A" and z being price of "B" in cents.

$$\begin{cases} 2100000y + 6300000z = 8400000 \times 28 \\ \frac{y}{9} = \frac{z}{5} \end{cases}$$

We solve this system with substitution and arrive at $y = 42$ and $z = 23\frac{1}{3}$ prices reported are cents per pound. Using these prices we see that jelly can be made entirely from the type "B" grapes and will require 19 pounds per product. Therefore the grape cost for jelly is $19z = \$4.43\frac{1}{3}$. The analysis for the other two products is a bit more complicated. Juice requires a 6 point average so if a_j is the amount of high quality grapes and b_j the amount of low quality grapes, we will need

$$9a_j + 5b_j \geq 6(a_j + b_j)$$

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or
$$3a \geq b.$$

So for every 1 pound of high quality grapes, we can use at most 3 pounds of low quality grapes. For purposes of computing the fruit cost, we will compute a minimum cost here but when the grapes are divided later, this price may change. The computed minimum price for the juice grapes is

$$15.5\frac{(y + 3z)}{4} = \$4.34$$

For the grapes, the minimum rating it 8 so

$$9a_r + 5b_r \geq 8(a_r + b_r)$$

or

$$a_r \geq 3b_r$$

So each pound of low quality grapes we use in raisins, we must just at least 3 pound of high quality grapes. We see then that the minimum price for the input grapes is

$$6.75\frac{3y + z}{4} = \$2.52.$$

(c) To formulate for AMPL, we ask for the decision variables to be the amount of each type of grape included in our raisins, jelly and juice. We assume that the cost of the grapes is a fixed ratio based on quality scale points as outlined in 1b but not that the grape input should still be that fixed ratio when computing the price of our input grapes. We consider overhead costs to be fixed and for the accounting department to figure out which product to allocate those costs to based on whatever they do in that department.

Our decision variables will be (a_i, b_i) for $i \in \{raisins, juice, jelly\}$. The objective is to maximize marginal profit (before accounting does their overhead magic). We compute the number of products produced, z_i as

$$z_i = \frac{a_i + b_i}{poundsPerProduct_i}$$

where $poundsPerProduct_i$ was given in the table. The fruit cost will be computed as

$$fruitCost_i = 0.42a_i + 0.233333b_i$$

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The our objective is

maximize: $\sum_i (sellingPrice_i - variableCost_i) \cdot z_i - fruitCost_i$

We then have three constraints, quality, demand, and grape availability. For quality, we get that

$$9a_i + 5b_i \geq quality_i(a_i + b_i).$$

Demand constraint is

$$z_i \leq maxDemand_i$$

where the $maxDemand$ for raisins was set to infinity. For grape availability, we had

$$\sum_i a_i \leq 2100000 \quad \text{and} \quad \sum_i b_i \leq 6300000.$$

We see the output below highlighting the results.

```
Console                                          ⟳ ■ | ▣ ━ ⊟
AMPL
ampl: model group1_HW2_p1c.mod
CPLEX 20.1.0.0: sensitivity
CPLEX 20.1.0.0: optimal solution; objective 1306119.594
5 dual simplex iterations (3 in phase I)

suffix up OUT;
suffix down OUT;
suffix current OUT;

Weight of Grapes for Each varietyweight :=
jelly   A          0
jelly   B    5510000
juice   A      33750
juice   B     101250
raisins A    2066250
raisins B     688750
;


Number of products produced
The company made 408148.1481481481 units of raisins
The company made 8709.677419354839 units of juice
The company made 290000 units of jelly

Marginal Profit
marginalProfit = 1306120


Left Over Grapes
weightLimit.slack [*] :=
A  0
B  0
;


quality Points Remaining
qualityControl.slack [*] :=
  jelly  0
  juice  0
raisins  0
;

ampl: |
```

(d) To discover if we should purchase the additional grade A grapes,
we examine two differing solutions. First we run the same model
as 1c but include the shadow price of the constraint on the weightLimit.

```
Console                                          ⟲ ■ ▣ ⊟ □
AMPL
;

ampl: model group1_HW2_p1da.mod
CPLEX 20.1.0.0: sensitivity
CPLEX 20.1.0.0: optimal solution; objective 1306119.594
5 dual simplex iterations (3 in phase I)

suffix up OUT;
suffix down OUT;
suffix current OUT;

 Shadow Price of Weight Limit
: weightLimit weightLimit.up weightLimit.down    :=
A   0.111971      2370000          263333
B   0.13816       8328330          6210000
;

ampl:
```

Some explanation of the output is needed. We see that expanding
these weight limits would indeed increase our profit. With type
A by \$0.11 and B by \$0.14 but this is not the price we should be
willing to buy more at, rather the price of the current grapes plus
this price. So we should be willing to buy more type A grapes at
up to \$0.53 and type B at up to \$0.37. Of course these changes
only work with the other fixed and only up to the weightLimit.up
displayed in the output. We can take on 270 000 more of type
A with this same change in the increase in our profits and more
than 2 000 000 more pounds of type B still creating a profit for
any grapes.

Since we decided we could take on more grapes, we also wanted to
compute what the optimal purchase would be and what products
should be purchased. We expected to only take on the 270 000
pounds of new grapes but that is not what happened. Instead we
took them all on and compeletly changed our production sched-
ule. Making all the raisins we could and putting everything else
into jelly, we net an extra ten million before overhead.

```
Console                                                    [icons]
AMPL
ampl: model group1_HW2_p1d.mod
CPLEX 20.1.0.0: sensitivity
CPLEX 20.1.0.0: optimal solution; objective 1315346.979
5 dual simplex iterations (4 in phase I)

suffix up OUT;
suffix down OUT;
suffix current OUT;
weight :=
jelly   A          0
jelly   B    5500000
juice   A          0
juice   B          0
raisins A    2100000
raisins B      8e+05
;

extraA [*] :=
  jelly      0
  juice      0
raisins  3e+05
;

weightLimit [*] :=
A  0.0998376
B  0.174561
;

extraGrapes = 0.0198376

ampl:
```