This section covers the JavaScript Document Object Model (DOM) and shows you how to manipulate DOM elements effectively.

Section 1. Getting started

<u>Understanding the Document Object Model in JavaScript</u>

Section 2. Selecting elements

getElementById() - select an element by id.

<u>getElementsByName()</u>– select elements by name.

<u>getElementsByTagName()</u> – select elements by a tag name.

getElementsByClassName() - select elements by one or more class names.

<u>querySelector()</u> – select elements by CSS selectors.

Section 3. Traversing elements

Get the parent element – get the parent node of an element.

Get child elements – get children of an element.

Get siblings of an element – get siblings of an element.

Section 4. Manipulating elements

<u>createElement()</u> - create a new element.

<u>appendChild()</u> – append a node to a list of child nodes of a specified parent node.

<u>textContent</u>– get and set the text content of a node.

<u>innerHTML</u>– get and set the HTML content of an element.

<u>innerHTML vs. createElement</u>– explain the differences beetween innerHTML and createElement when it comes to creating new elements.

<u>DocumentFragment</u> – learn how to compose DOM nodes and insert them into the active DOM tree.

<u>insertBefore()</u>— insert a new node before an existing node as a child node of a specified parent node.

<u>insertAfter()</u> <u>helper function</u> – insert a new node after an existing node as a child node of a specified parent node.

<u>append()</u> – insert a node after the last child node of a parent node.

<u>prepend()</u>— insert a node before the first child node of a parent node.

<u>insertAdjacentHTML()</u>— parse a text as HTML and insert the resulting nodes into the document at a specified position.

<u>replaceChild()</u> – replace a child element by a new element.

<u>cloneNode()</u> – clone an element and all of its descendants.

<u>removeChild()</u> – remove child elements of a node.

Section 5. Working with Attributes

<u>HTML Attributes & DOM Object's Properties</u> – understand the relationship between HTML attributes & DOM object's properties.

<u>setAttribute()</u> – set the value of a specified attribute on a element.

<u>getAttribute()</u>– get the value of an attribute on an element.

<u>removeAttribute()</u> – remove an attribute from a specified element.

<u>hasAttribute()</u>— check if an element has a specified attribute or not.

Section 6. Manipulating Element's Styles

style property – get or set inline styles of an element.

<u>getComputedStyle()</u> – return the computed style of an element.

<u>className property</u>- return a list of space-separated CSS classes.

<u>classList property</u> – manipulate CSS classes of an element.

Element's width & height – get the width and height of an element.

Section 7. Working with Events

<u>JavaScript events</u>– introduce you to the JavaScript events, the event models, and how to handle events.

Handling events – show you three ways to handle events in JavaScript.

Page Load Events – learn about the page load and unload events.

<u>load event</u>— walk you through the steps of handling the load event originated from the document, image, and script elements.

<u>DOMContentLoaded</u> – learn how to use the <u>DOMContentLoaded</u> event correctly.

beforeunload event – guide you on how to show a confirmation dialog before users leave the page.

<u>unload event</u>– show you how to handle the unload event that fires when the page is completely unloaded.

Mouse events- how to handle mouse events.

Keyboard events – how to deal with keyboard events.

Scroll events - how to handle scroll events effectively.

scrollIntoView- learn how to scroll an element into view.

<u>Focus Events</u>– cover the focus events.

haschange event – learn how to handle the event when URL hash changes.

<u>Event Delegation</u>— is a technique of levering event bubbling to handle events at a higher level in the DOM than the element on which the event originated.

<u>dispatchEvent</u>– learn how to generate an event from code and trigger it.

Custom Events- define a custom JavaScript event and attach it to an element.

MutationObserver – monitor the DOM changes and invoke a callback when the changes occur.

Section 8. Scripting Web Forms

<u>JavaScript Form</u> – learn how to handle form <u>submit</u> event and perform a simple validation for a web form.

<u>Radio Button</u>– show you how to write the JavaScript for radio buttons.

<u>Checkbox</u>– guide you on how to manipulate checkbox in JavaScript.

<u>Select box</u>– learn how to handle the select box and its option in JavaScript.

<u>Add / Remove Options</u> – show you how to dynamically add options to and remove options from a select box.

<u>Handling change event</u>– learn how to handle the change event of the input text, radio button, checkbox, and select elements.

Handling input event – handle the input event when the value of the input element changes.