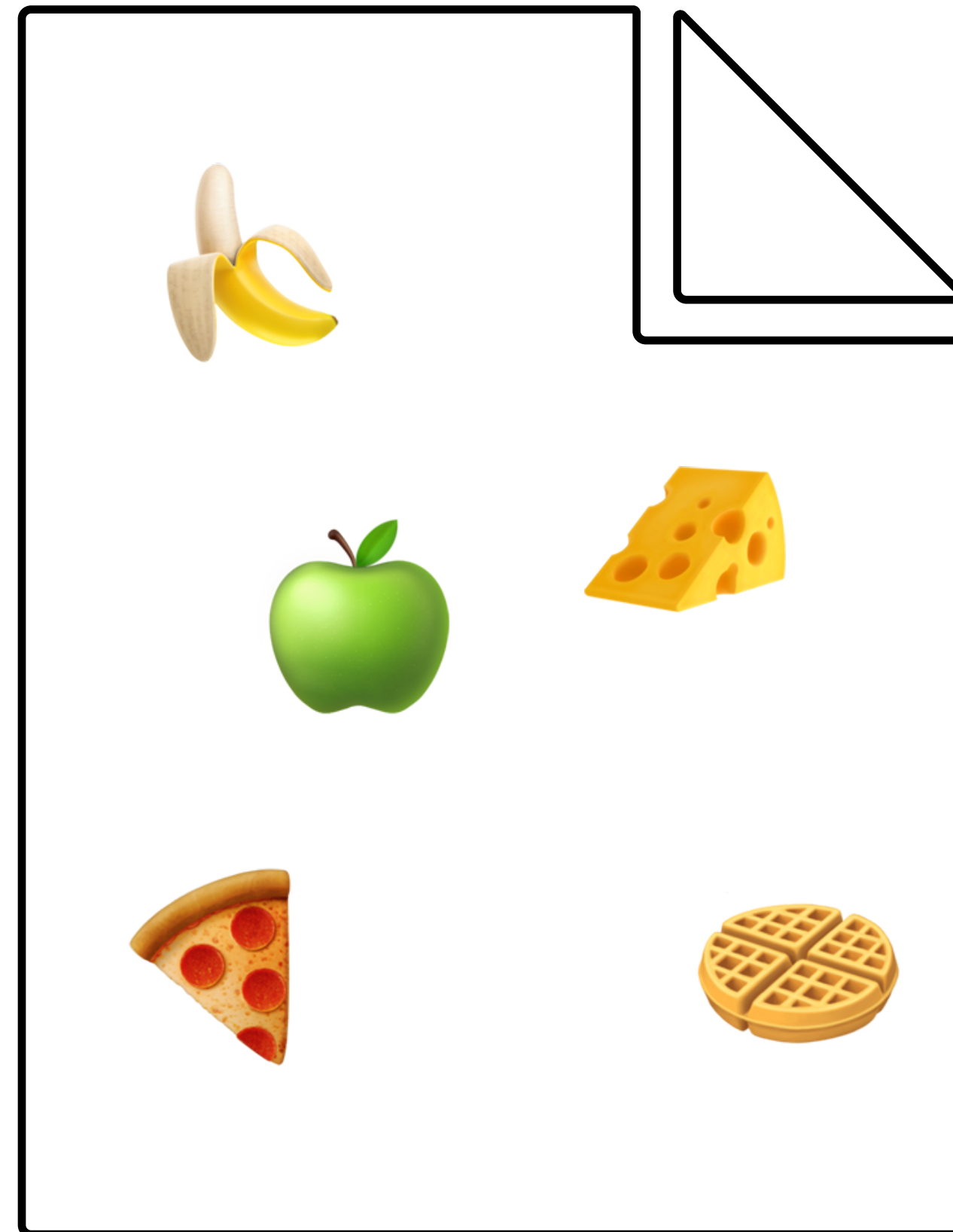The G-Set is a very simple state-based CRDT, where
elements can only be added, and *merge* is defined as the union of the sets

- Because *merge* is **commutative**,
  Stanley and Lily can sync their local states in any order

- Because *merge* is **idempotent**, in the event of a network failure,
  Stanley and Lily can sync their local states multiple times for the same
  updates, and still end up with a consistent state