GLENN RYAN

REACT UI ENGINEER

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WORK EXPERIENCE

Apogii, SF/Remote
2018 - Present

Lead Product Designer
Leads the design and development of digital products, from marketing sites in Gatsby to customer portals in React.js. Manages product roadmaps through Gantt charts. Performs art direction.

HPE, Palo Alto/Remote
2017 - 2018

UX/UI Designer
With the core HPE design team, led the UX and UI design of a suite of products through wireframing, prototyping and developer hand-off. Fostered the Grommet React-based design system.

Aruba (HPE), Roseville
2015 - 2017

Systems Software Engineer
Developed key security features for high-performance core routers. Designed interfaces for customer support. Acted as interim team lead during a company transition time.

PTP, Gold River
2014 - 2015

Java EE Web Consultant
Developed front-end (JSF) and database (MySQL) systems for the Franchise Tax Board from state mock-ups, used by up to 16 million taxpayers. Lead requirement analysis and design meetings.

UC Davis, Davis
2011 - 2012

Django Developer Intern
Developed special web projects for the Agricultural Resource Economics department at faculty-member request using a Django web stack, including database management and CSS styling.

EDUCATION

SuperHi
2018 - 2019

Foundations, Advanced, React.js, and creative short courses
Practiced HTML, CSS, and JavaScript fundamentals through dozens of beautiful, hands-on projects emphasizing visual fidelity and delightful interaction. Also studied UX and visual design.

UC Davis
2010 - 2014

Computer Science, B.S., French Minor
Studied fundamentals of computer languages, operating systems, and formal mathematics with an emphasis on software and a computer architecture.

EXPERTISE

React.js & friends
Proficient Knowledge

HTML5 and CSS3
Expert Knowledge

Python, C, C++
Proficient Knowledge

Adobe CC
Basic Knowledge

Node.js
Basic Knowledge