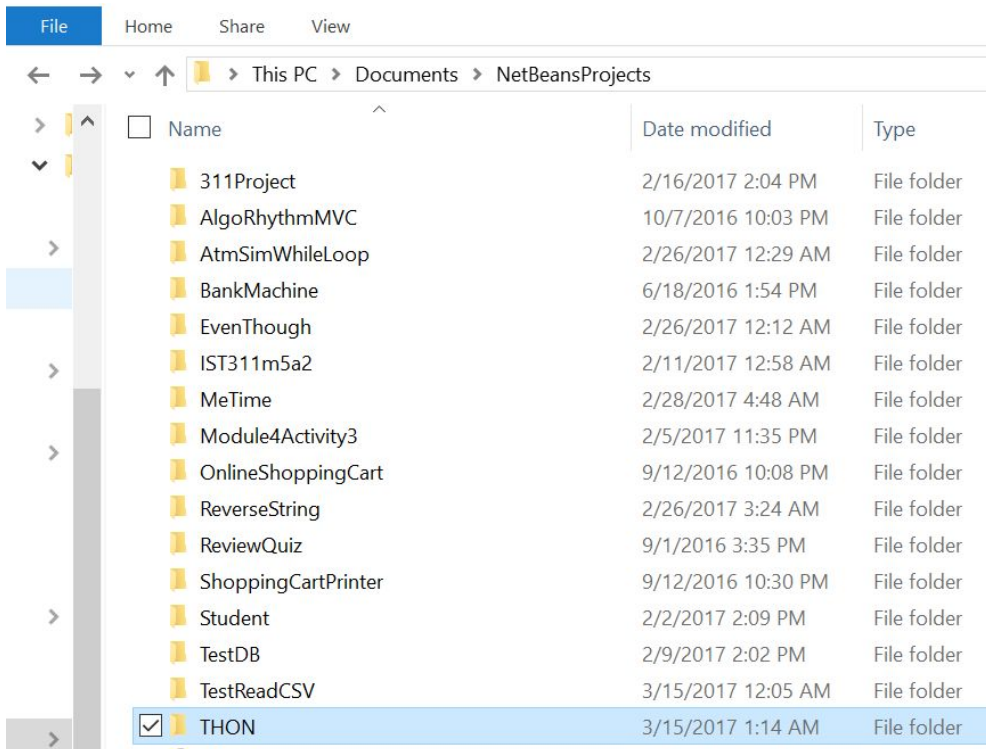STEPS TO OPEN AND RUN THE PROGRAM with Database

(Figure 1)
1. Find folder in which the THON project is located
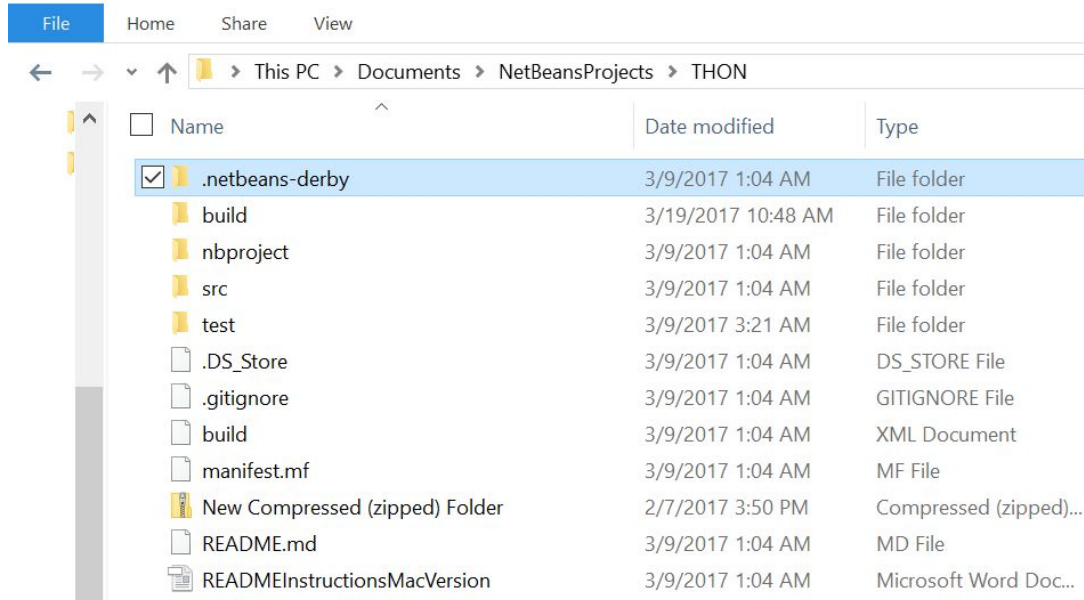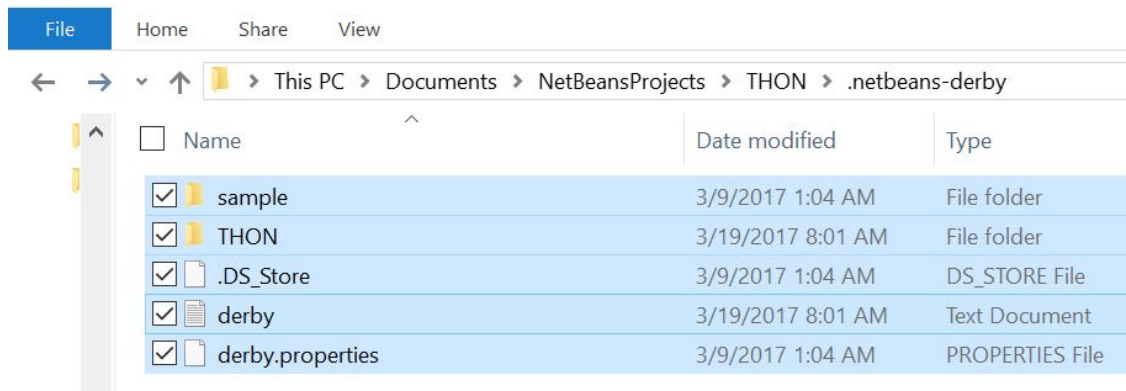2. Open THON folder

(Figure 1)

(Figure 2, 3)

3. Open ".netbeans-derby" folder

4. Copy files from this ".netbeans-derby" folder (this is the THON database with user credentials)
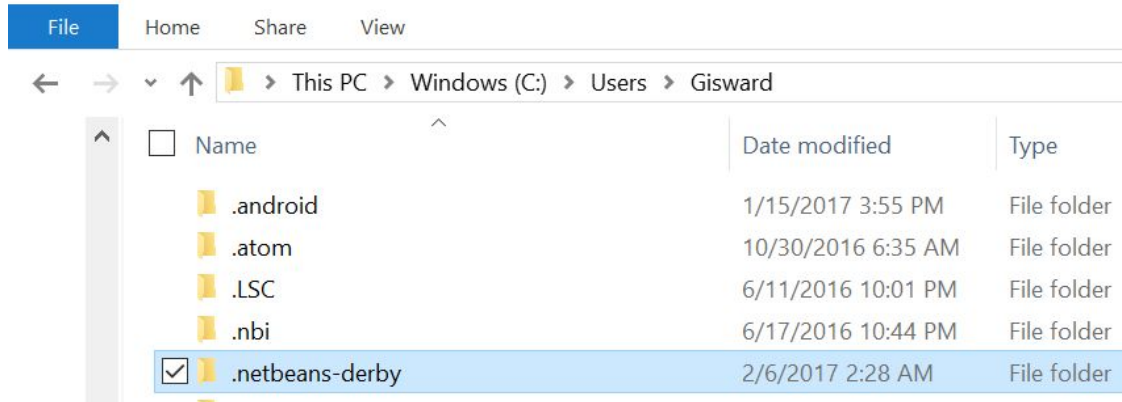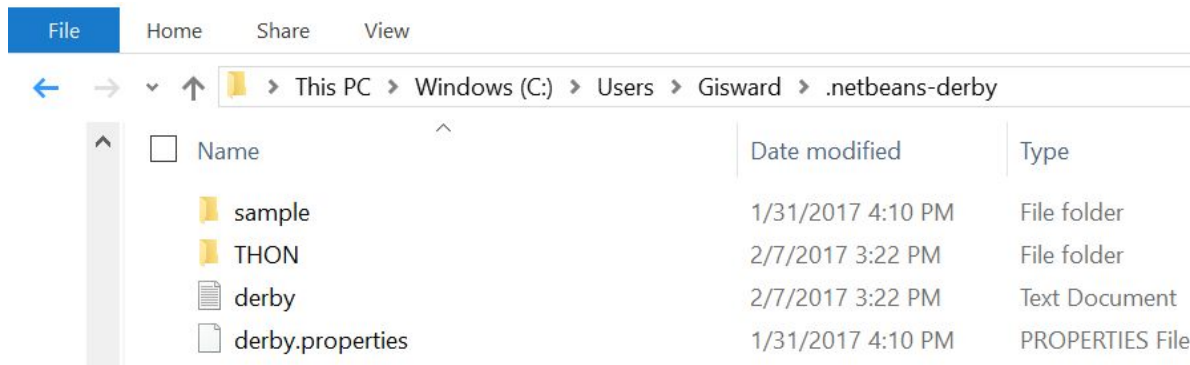
(Figure 2)

(Figure 3)

(Figure 4, 5)

5. Search in your User folder for ".netbeans-derby" folder and paste files you copied from previous step (".netbeans-derby" files from the THON folder) into your User's ".netbeans-derby" folder.
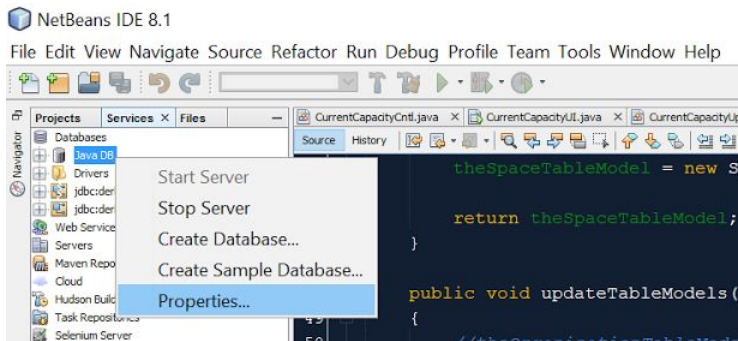
(Figure 4)

(Figure 5)

Now that the database is locally in your system. It is time to set up the local database with Netbeans:

(Figure 6)

6. Open Netbeans

7. On Netbeans top menu, go to Window > Services (which will open the Services tab, next to your Projects tab, typically on the left

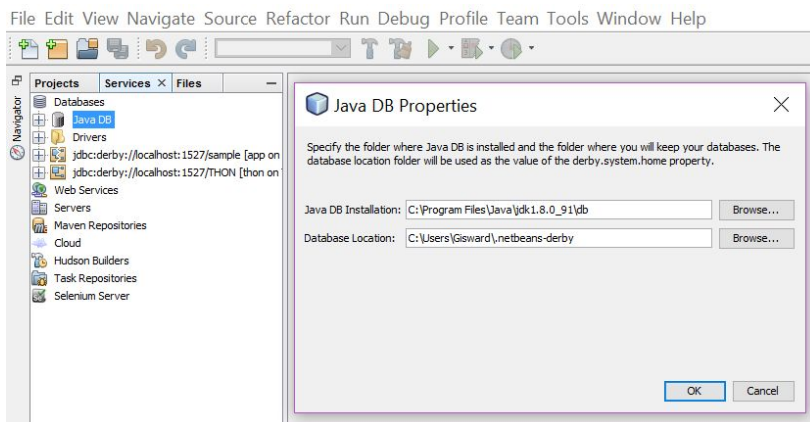8. Click on Databases and then right-click on Java DB to go to Properties

(Figure 6)

(Figure 7)

9. You will "Database Location" underneath "Java DB Installation". Make sure that the "Database Location" is YOUR system's ".netbeans-derby" folder.
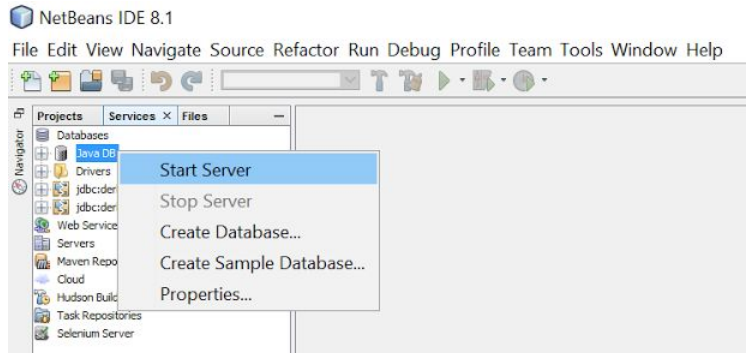
(Figure 7)

10. Press OK to close.

Now, it is time to start the server and then run the program with the database:

(Figure 8, 9)

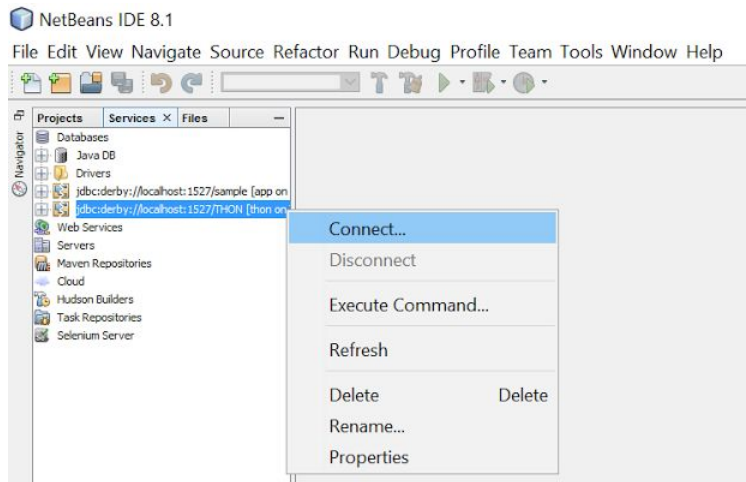11. Right-click on Java DB and click "Start Server".

(Figure 8)

(Figure 9)
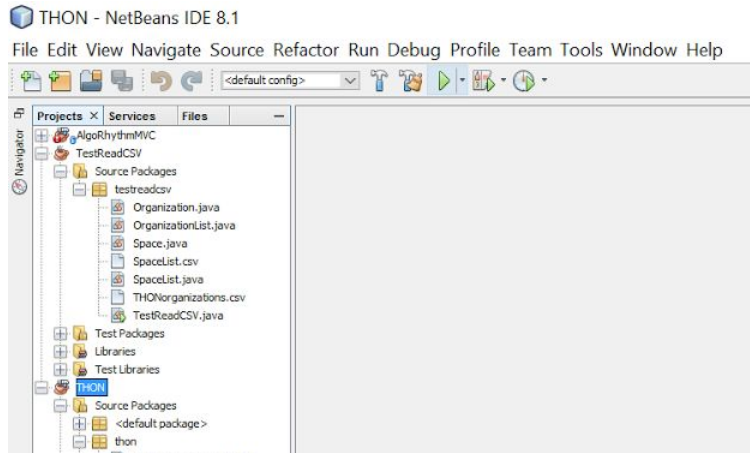
12. Right Click on THON and click "Connect".

(Figure 9)

(Figure 10)

13. Run the Project by switching to the Projects Tab and Clicking on the "THON" project

(Figure 10)

(Figure 11)

14. The prompt will ask you for the THON database's username and password ("thon" and "123" - don't put those quotes). Enter those credentials printed out in their Output window.

With this, you should be able to run the server with an output similar to this

(Figure 11)