

Portfolio: iamheng.com

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SKILLS

DESIGN SOFTWARE
Prototyping 2D
Wireframing Illustrator
Storyboarding Paper Sketching Scenario Sketch
Xcode

PROGRAMMING

HTML & CSS JavaScript JQuery Python Grasshopper C++ Maya Unity3D Zbrush Cinema 4D Rhino Revit Animation

AfterEffects
Cinema 4D
Lumion
Render
Maxwell
VRay

Keyshot Artlantis Studio Lumion

AWARDS

Works demonstrated at

Venice Biennale 2016 Egypt Pavilion, 2016 Pressing Matters II

Publication of PennDesign works published, 2015

End of Year Show

PennDesign official selection, 2013-2014

E. Lewis Dales Traveling Fellowship winner, 2014

Albert F. Schenck Memorial Scholarship

PennDesign honorable mention, 2013 **PennDesign Scholarship**

recipient, 2012-2016
Outstanding Design Award
Tsinghua University

recipient, 2011

Scholarship for Excellence in Studies Department of Civil Engineering, SEU recipient, 2008-2011

Award of Excellence in Studies
Department of Civil Engineering, SEU
recipient, 2009-2011

Outstanding Triple-A Student, SEU

2011

EDUCATION

May 2016 | University of Pennsylvania | Philadelphia, PA

June 2012 Master of Architecture, School of Design

Graphic design traning from hand sketch to computer software.

Design research through interviews and algorithmic methodologies expressed in data visualization.

Key courses:

INTERFACING CULTURES: designing for mobile, web and public media JavaScript Programming For Planning Applications

Dec 2015 | Architectural Association (AA) | London, U.K.

Sep 2015 School of Architecture (study abroad program)

Fashion show curation

Design combined with automatic hand (CNC machine)

Jun 2012 | Southeast University | Nanjing, China

Jun 2008 Bachelor of Science, Civil Engineering, GPA 3.74/4.0, Best Ranking 3/170

Programming training like C++ and java
Structure analysis using multiple methods
Force analysis for various materials
Advanced group working in structure modeling.

EXPERIENCE

Present | Freelance Designer | Philadelphia, PA

Jan 2015 UI & graphic designer

Visual and graphic design practice; web and mobile app design practices; branding Design and marketing; character prototyping for board games

Present | Studio Alpha | Shanghai, China and Online

Jul 2013 Instructor

being one the leading teachers in one of the most successful architectural instructional start-up institutions in China. Giving public lectures and one to one tutoring online combined with in-person teaching. Getting experience in tutorial storyboading and making, software teaching and dealing multiple e-learning projects.

Dec 2014 | Coop Himmelb(I)au | Vienna, Austria

Sep 2014 Intern

Worked in Erweiterung Musik Universitat Wien, a competition project, including sketch models, digital modeling and parametric building skin design

Aug 2014 | Adrian Smith + Gordon Gill Architecture | Chicago, IL

Jun 2014 Intern

EXTELL 865 in NYC, focus on the structure system and BMU of Top of House part Astana Expo 2017 for Rhino modeling, Revit modeling, Rendering

Jul 2013 | ARUP Associates | Shanghai, China

Jun 2013 Graphic Design Intern

 $Completed \ for \ project \ diagrams, \ modeling, \ renderings \ and \ presentation \ boards.$

PROJECTS

Present | CooPals

Aug 2016 Responsive Web Design and IOS/Android UX Design

Conducted multiple wireframes and prototypes for web and mobile user interfaces. Created in-depth features including on-time meeting

July 2016 | Omnifood

June 2016 Responsive Wed Design Exercise using HTML, CSS, JavaScript and jQuery

June 2016 | MEALER | Philadelphia, PA

Jan 2016 User Research & UI Design

Built consistent and clean wireframes and prototypes and Illustrator Conducted deep user research on interactive interfaces for a responsive web app.

June 2016 | cityAct | Philadelphia, PA

Jan 2016 UI Design

Developed a responsive mobile app, created attractive user interfaces and implemented multiple prototypes