Heng(Ava) Gu

Portfolio: iamheng.com

EXPERIENCE

Razer, CA — *UX/UI Designer*

JANUARY 2019 - PRESENT

Skills: ux ui | animation | prototyping

- Designed the UI and UX of Game Booster, major phone app in Razer phone
- Designed phone setting and phone keeper for Razer Phone
- Designed and produced boot up animation
- Designed and produced animated prototyping of oobe and phone gestures

Electronics For Imaging, CA — *UX/UI Designer*

AUGUST 2016 - DECEMBER 2018

Skills: wireframing | prototyping | programming

- Design and create the entire learning platform that serves more than 32,000 users for EFI, a B2B tech company.
- Create prototypes for platform content management and implementation using SaaS tool and HTML, CSS, JavaScript, etc.

CooPals, TX — *UX/UI Designer*

MAY 2016 - AUGUST 2016

Skills: storyboarding | wireframing | prototyping

- Created microsites and email templates for automatic app workflows.
- Created prototypes, Hi-Fi mockups for CooPals.com and the corresponding mobile app.

Freelance UX/UI Designer, PA — UX/UI Designer

IANUARY 2014 - APRIL 2016

Skills: prototyping | storyboarding | wireframing | persona | programming

- Created UI, prototypes & branding for apps including home IoT products, groceries, and stadium concessions as featured in portfolio.
- Generated motion graphics and WeChat sticker set
- Redesigned UI and created prototypes for JIRA

Coop Himmelblau, Vienna, Austria — 3D Artist

SEPTEMBER 2014 - DECEMBER 2014

• Concept Visualization and digital and Physical Concept model

EDUCATION

University of Pennsylvania – Master of Architecture

Skills: Design | 3D Modeling | Programming

 Using Rhino, Maya and Cinema 4D to create 3D prototypes for residential projects, Vienna Colonies. See: https://youtu.be/pJSV4Nz4Htc

Southeast University — Bachelor, Civil Engineering

Skills: Programming | Structure Analysis

• Programming training of C++, structure force analysis using multiple methods

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SKILLS

2D	PROTOTYPING
Sketch	Principle
Adobe XD	AfterEffects
Photoshop	Cinema 4D
Illustrator	Lumion
InDesign	Camtasia
Captivate	

PROGRAMMING HTML CSS Wire framing JavaScript JQuery Grasshopper DESIGN Prototyping Wire framing Storyboarding Paper Sketching Scenario

3D	OTHER
OpenGL	SaaS
Unity	Tableau
Maya	JIRA
zBrush	Confluence
Cinema 4D	PowerPoint
Rhino	Prezi
Revit	Google Docs

AWARDS

Most Valuable Player, EFI

Above and Beyond Award, EFI

PennDesign Scholarship, PennDesign

Albert F. Schenck Memorial Scholarship, PennDesign

E. Lewis Dales Traveling Fellowship, PennDesign

Outstanding Design Award, Tsinghua University

Scholarship for Excellence in Studies, Civil Engineering, Southeast University

Award of Excellence in Studies Department of Civil Engineering, Southeast University

Outstanding Triple-A Student, Southeast University