Game Programming with Python & PyGame

Finalizing the Game

Filip Ekberg fekberg.com mail@filipekberg.se





Summary

- How to get started with Python for programmers without Python experience
- What PyGame is and why it's awesome
- How to go from 0 to 100 in building a fun and enjoyable game
- Defining an architecture for a game
- Making sound and graphics for your own game
- How to put it all together

Where to go from now?

- http://inventwithpython.com/
- http://www.pygame.org