

# Using Git

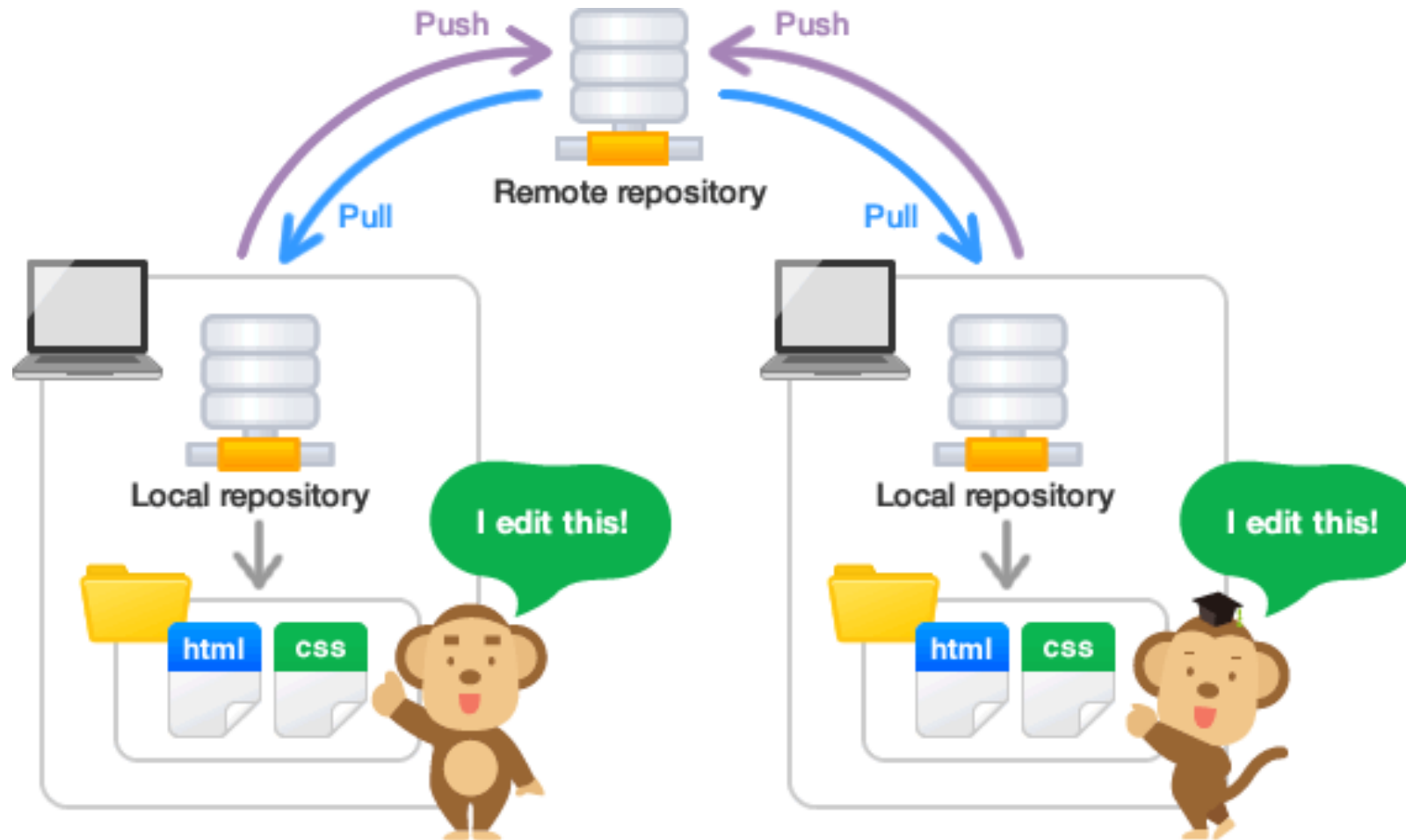
Wonsun Ahn

*Courtesy of:*

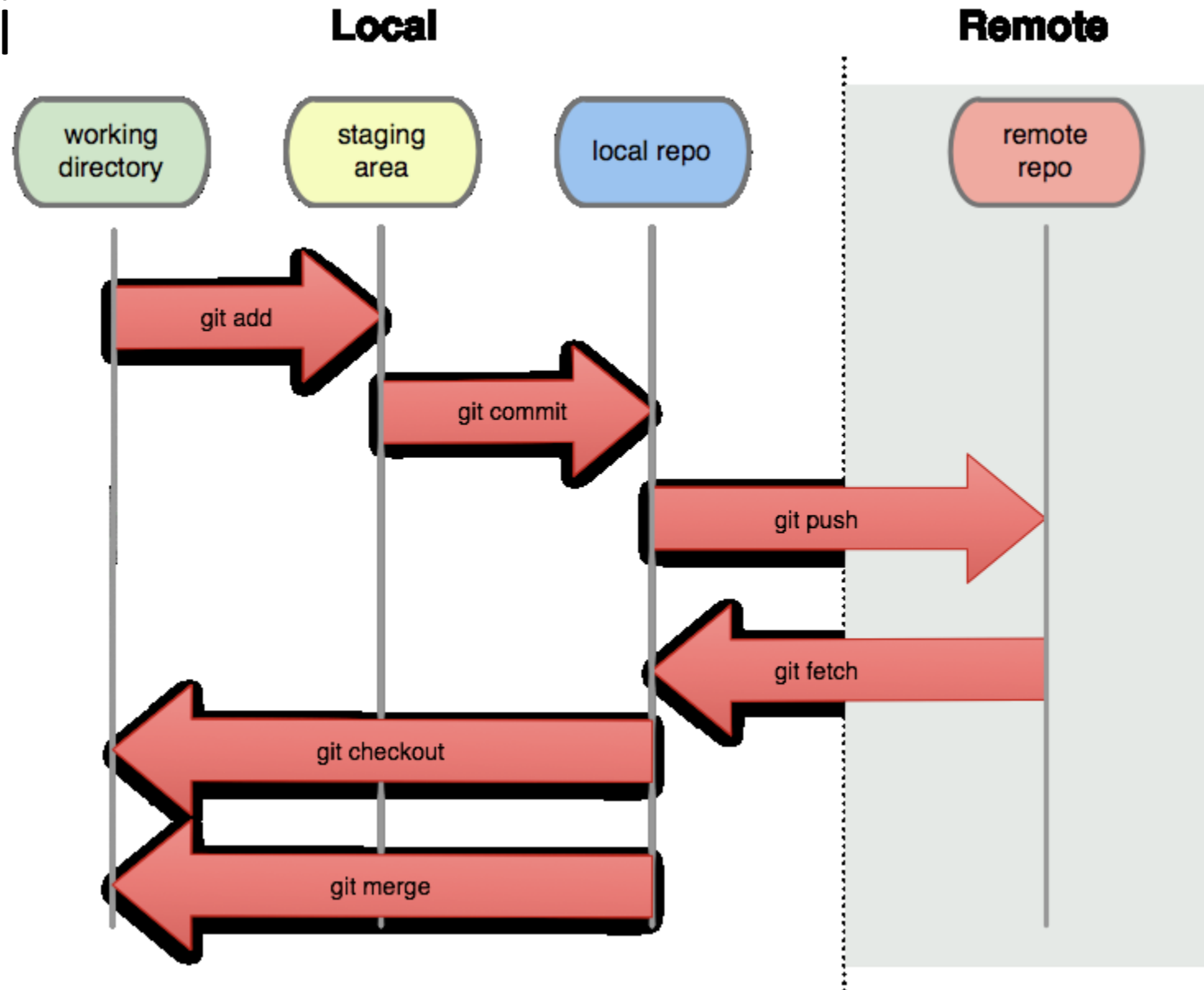
[https://kevintshoemaker.github.io/StatsChats/GIT\\_tutorial.html](https://kevintshoemaker.github.io/StatsChats/GIT_tutorial.html)

# Git Basics

- A means for software versioning and collaboration



# Git Basi



# Git Etiquette 1: Push As Soon As Possible

- Your group member may be waiting ...
  - For a feature to be implemented
  - For a bug to be debugged
- If you delay pushing that change, the entire project will be delayed!
- Push as soon as you have made a change that improves the project
- Pushing most of your code 2 days before the deadline is unacceptable

# Git Etiquette 2: Leave a Descriptive Message

- You are required to leave a message whenever you commit
- Leave something descriptive so that your partner knows what you changed and what you are still working on

# Git Etiquette 3: Do Not Push Bugs

- Worst thing you can do is to push a compile error
  - That means the project can no longer compile and no longer run
  - Entire project will be delayed until the error is fixed
- We learned TDD; apply the lessons
  - Do regression testing before pushing (run all unit tests written so far)
  - Make sure it doesn't break something that used to run well

# Git Etiquette 4: Pull Frequently

- Always, before doing code changes pull the most recent version
- Ensures that you are working on the most up-to-date version
- Ensures that you don't get any merge conflicts
  - Merge conflict: when Git has trouble merging two simultaneous changes
  - Simultaneous change: two changes that are not ordered as follows:  
pull → change by partner 1 → push → pull → change by partner 2 → push  
but instead, look like this:  
pull → pull → change by partner 1 → change by partner 2 → push → push  
now change 2 is not built on top of change 1, so they have to be merged
  - Pushing and pulling frequently is how you avoid merge conflicts

# What to do on merge conflicts

- It's best to avoid them as much as possible
- When the two changes are to two different files
  - Merge conflicts will never happen
- When the two changes are to two different methods
  - Git usually finds a way to merge them correctly
- When the two changes are to the same method
  - Git may throw up its hands and punt to you
  - How to deal with it:  
<https://gist.github.com/karenyyng/f19ff75c60f18b4b8149>