```
const ll LINF = 0x3f3f3f3f3f3f3f3f3f1L;
 2
     const int MAXN = 3050;
 3
 4
     struct edge {
 5
          // flow in the edge = orcap - cap
          int viz, cap, orcap, cost, dual;
 6
 7
          edge(int viz, int cap, int cost, int dual) : viz(viz), cap(cap), orcap(cap),
          cost(cost), dual(dual) {}
 8
     };
 9
10
     vector<edge> g[MAXN];
11
     ll d[MAXN];
12
     int p[MAXN], p edge[MAXN], color[MAXN];
13
     ll flow, fcost;
14
15
     void add edge(int x, int y, int cap, int cost) {
          g[x].pb(edge(y, cap, cost, (int)g[y].size()));

g[y].pb(edge(x, 0, -cost, (int)g[x].size() - 1));
16
17
18
     }
19
20
     int SPFA(int s, int t, int n) {
21
          const int WHITE = 0, GRAY = 1;
22
          int next, viz, cap, cost;
23
          queue<int> fila;
24
          FORO(i,n) {
25
              d[i] = LINF;
26
              color[i] = WHITE;
27
28
          d[s] = 0;
29
          fila.push(s);
30
          while (!fila.empty()) {
31
32
33
34
              next = fila.front();
              fila.pop();
               color[next] = WHITE;
              FORO(i,sz(g[next]))
                   )(i,sz(g[next])) {
viz = g[next][i].viz;
35
36
37
                   cost = g[next][i].cost;
                   cap = g[next][i].cap;
38
                   if (cap && d[viz] > d[next] + cost) {
39
                        d[viz] = d[next] + cost;
40
                        p[viz] = next;
41
                        p edge[viz] = i;
42
                        if (color[viz] == WHITE) {
                            color[viz] = GRAY;
43
44
                            fila.push(viz);
45
                        }
46
                   }
47
              }
48
49
          return d[t] != LINF;
50
     }
51
52
53
     void mcmf(int s, int t, int n) {
          ll augment;
54
          int idx, dual;
55
          flow = 0;
56
57
          fcost = 0;
          while (SPFA(s, t, n)) {
    augment = LINF;
58
59
              for (int v = t; v != s; v = p[v]) {
60
                   idx = p edge[v];
61
                   augment = min(augment, 1LL*g[p[v]][idx].cap);
62
63
              for (int v = t; v != s; v = p[v]) {
64
                   idx = p edge[v];
65
                   dual = g[p[v]][idx].dual;
                   g[p[v]][idx].cap -= augment;
66
67
                   g[v][dual].cap += augment;
68
              flow += augment;
69
```

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